

Modern Algorithm Design (Monsoon 2024)

Homework 1

Deadline: 2nd September, 2024, 11:59 pm (IST)

Release Date: 19th August, 2024

1. (a) For a graph G , consider two edge-weight functions w_1 and w_2 such that

$$w_1(e) \leq w_1(e') \iff w_2(e) \leq w_2(e')$$

for all edges $e, e' \in E$. Show that T is an MST wrt w_1 iff it is an MST wrt w_2 . (In other words, only the sorted order of the edges matters for the MST.)

- (b) Suppose graph G has integer weights in the range $\{1, \dots, W\}$, where $W \geq 2$. Let G_i be the edges of weight at most i , and κ_i be the number of components in G_i . Then show that the MST in G has weight exactly $n - W + \sum_{i=1}^{W-1} \kappa_i$.
- (c) Show that if the edge weights are all distinct, there is a unique MST.
2. (a) Show how to implement the “contract” subroutine in $O(m)$ time. This algorithm takes as input a graph $G = (V, E)$ with some edges colored blue, and outputs a new graph $G' = (V', E')$ in which vertices $v_C \in V'$ correspond to blue connected components C in G , there are no self-loops, and there is a (single) edge $e_C = (v_C, v_{C'})$ if there exists some edge between the corresponding components C, C' in G , and the weight of edge $(v_C, v_{C'})$ is given by $\min_{x, y \in E: x \in C, y \in C'} w_{xy}$.
- (b) We proved in class that Boruvka reduces the number of nodes by a constant factor in each round, but what about the number of edges? Show an example of a graph with n nodes and m edges where the number of edges in G_i remains $\Omega(m)$ for $\Omega(\log n)$ rounds, even after cleaning up.
- (c) Design an $O(m \log \log n)$ -time algorithm to find MST using algorithms/data-structures you have seen in the lectures.
3. We will design yet another $O(m \log \log n)$ -time MST algorithm, but without using any fancy data-structures: *in Boruvka’s algorithm we scan all the edges in the graph in each pass, and we should avoid this repetition*. Assume that G is a connected simple graph, and edge weights are distinct.
- (a) Suppose for each vertex, the edges adjacent to that vertex are stored in increasing order of weights. Show a slight variant of Boruvka’s algorithm with runtime $O(m + n \log n)$.
- (b) (*k-partial sorting*) Given a parameter k and a list of N numbers, give an $O(N \log k)$ -time algorithm that partitions this list into k groups g_1, g_2, \dots, g_k each of size at most $\lceil N/k \rceil$, so that all elements in g_i are smaller than those in g_{i+1} , for each i .
- (c) Adapt your algorithm from part (a) to handle the case where the edges adjacent to each vertex are not completely sorted but only k -partially-sorted. Ideally, your run-time should be $O(m + \frac{m}{k} \log n + n \log n)$.
- (d) Use the two parts above (setting $k = \log n$), preceded by some additional rounds of Boruvka, to give an $O(m \log \log n)$ -time MST algorithm.
4. Recall that Dijkstra’s algorithm computes the single-source shortest-path (SSSP) correctly for directed graphs with non-negative edge-lengths. For graphs with negative-length edges, we use typically the Bellman-Ford or Floyd-Warshall algorithms. Let us explore what happens if we use Dijkstra’s algorithm instead. Assume that the graph does not have negative-length cycles.

- (a) Show an example of a graph with negative edge-lengths where Dijkstra’s algorithm returns the wrong shortest-path distance from the source s . For your reference, we give Dijkstra’s algorithm in algorithm 1.

Algorithm 1: Dijkstra's Algorithm

```
1  $D(s) = 0, D(v) = \infty$  for all  $v \neq s$ 
2 run Dijkstra-Iteration
```

Algorithm 2: Dijkstra-Iteration

```
1 unmark all nodes
2 while not all vertices marked do
3    $u \leftarrow$  unmarked vertex with least label  $D(u)$ 
4   mark  $u$ 
5   for all out-edges  $(u, v)$  of  $u$  do
6      $D(v) \leftarrow \min\{D(v), D(u) + l(u, v)\}$ 
7   end
8 end
```

- (b) Now suppose we iterate through Dijkstra's algorithm K times (shown formally as under). Consider any node v such that the shortest-path from s to node v contains at most $K - 1$ negative-length edges. Show that the final value of the label $D(v)$ equals the length of this shortest s - v path.

Algorithm 3: K -Fold Dijkstra's Algorithm

```
1  $D(s) = 0, D(v) = \infty$  for all  $v \neq s$ 
2 for  $i = 1, 2, \dots, K$  do
3   | run Dijkstra-Iteration
4 end
```
