

Spark Streaming

Intro - 1/16/2017

Agenda

- Place of Spark Streaming in the ETL pipeline and rest of the spark universe
- DStreams
 - batches, microbatches, RDDs, transformations
- Windowed computations
- Streaming Context via some code

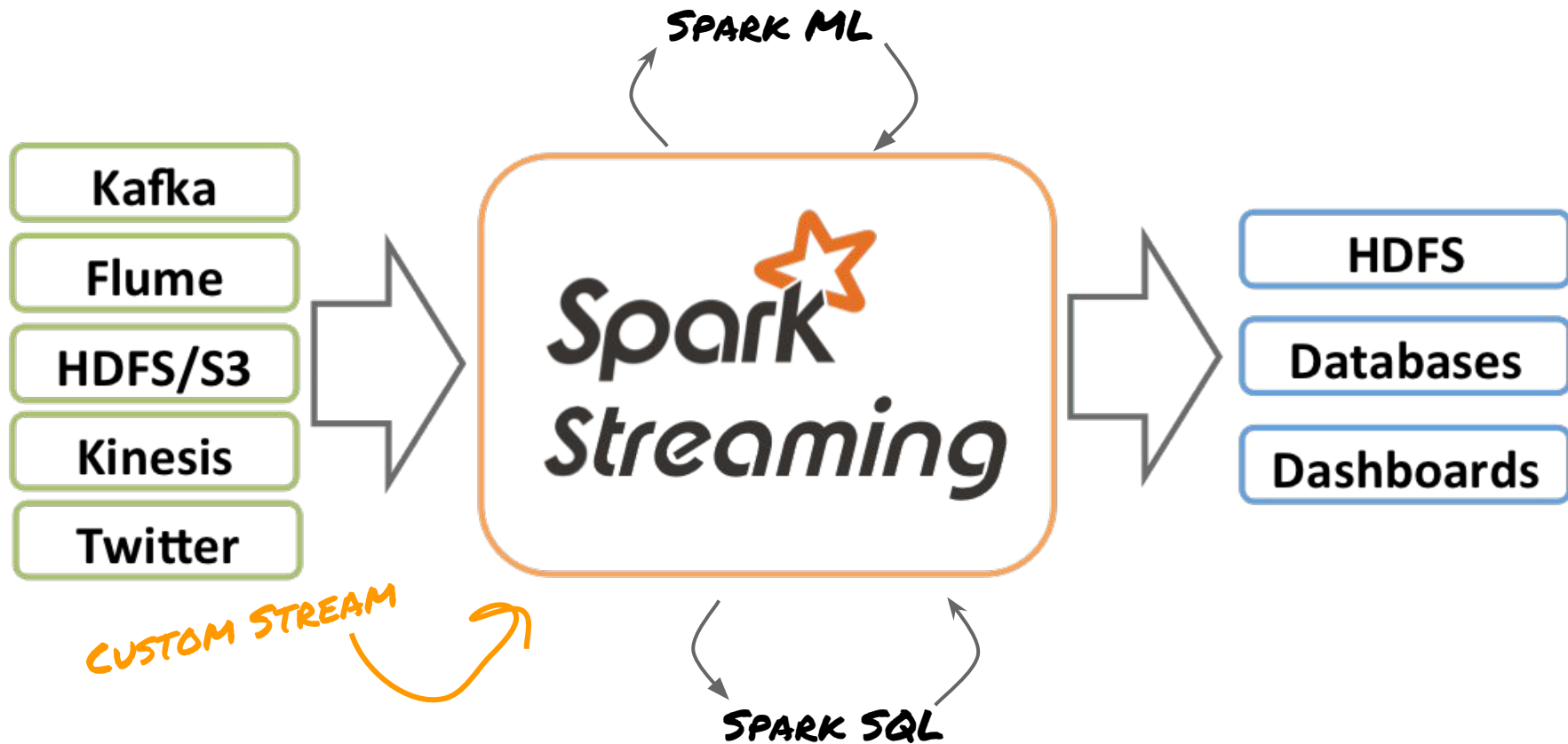
E. Transformation. L.



E. Transformation. L.



E. Transformation. L.



DStream

Discretized Stream

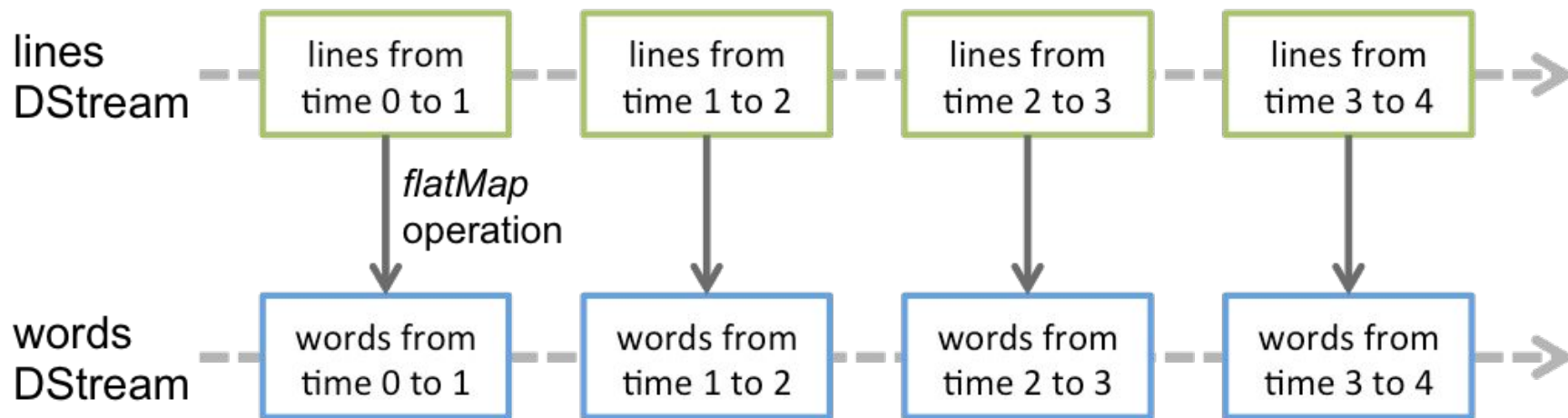
Stored as a continuing series of RDDs

Every DStream operation, triggers RDD transformation

DStreams

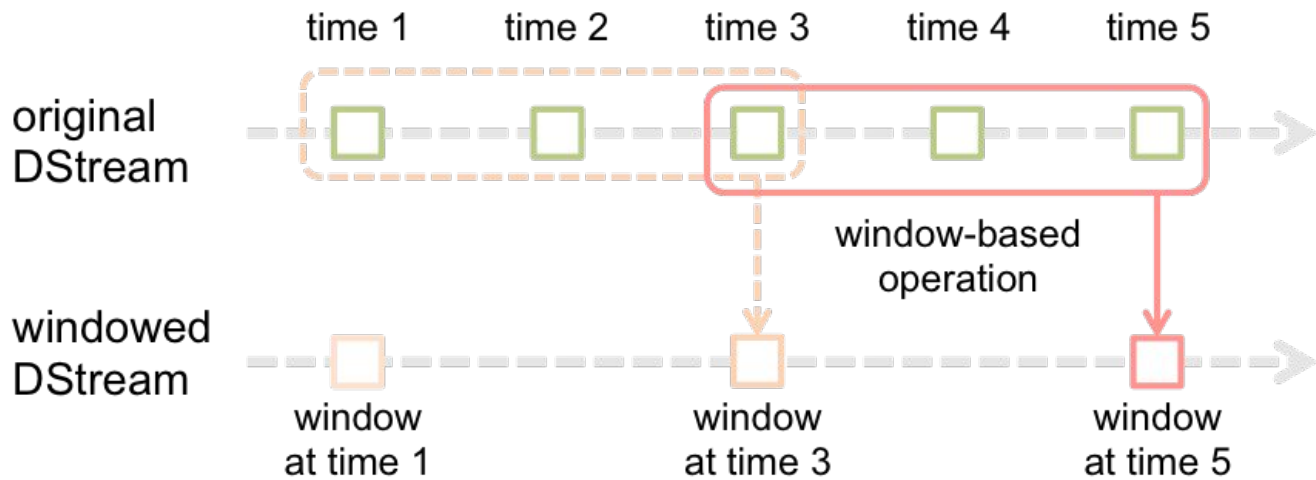


DStreams



DStreams - windowed computations

- You provide windows length, and sliding interval
- Combined RDD per window, operations on that RDD



Summary

- Spark Streaming can use pre-defined or custom data receiver
- Streams are converted to batches of requested time interval
 - Which might further divide as microbatches
- Each batch is a DStream
- Each DStream has corresponding set of RDDs
- Each DStream operation causes a set of RDD transformations
- Utilize windowed computation given window length and sliding interval

Let's write some code!

Supergloo / Todd McGrath's Slack streaming example with minor modifications

Project setup

```
mkdir -p spark-streaming-example/src/main/scala/com/slacky
```

```
cd spark-streaming-example
```

build.sbt

```
1  name := "spark-streaming-example"
2
3  version := "1.0"
4
5  scalaVersion := "2.11.8"
6
```

build.sbt

```
1  name := "spark-streaming-example"
2
3  version := "1.0"
4
5  scalaVersion := "2.11.8"
6
7  resolvers += "jitpack" at "https://jitpack.io"
8
9  libraryDependencies += Seq("org.apache.spark" %% "spark-streaming" % "2.0.2",
10    "org.apache.spark" %% "spark-core" % "2.0.2",
11    "org.scalaj" %% "scalaj-http" % "2.3.0",
12    "org.jfarcand" % "wcs" % "1.5")
13
```

```
src/main/scala/com/slacky/SlackReceiver.scala
```

src/main/scala/com/slacky/SlackReceiver.scala

SlackReceiver.scala

```
1  package com.slacky
2
3  import org.apache.spark.storage.StorageLevel
4  import org.apache.spark.streaming.receiver.Receiver
5  import org.jfarcand.wcs.{TextListener, WebSocket}
6
7  import scala.util.parsing.json.JSON
8  import scalaj.http.Http
9
10 /**
11  * Get updates from slack for slack org for given token
12  */
13 class SlackReceiver(token: String) extends Receiver[String](StorageLevel.MEMORY_ONLY)
14   with Runnable {
```


src/main/scala/com/slacky/SlackReceiver.scala

```
13  class SlackReceiver(token: String) extends Receiver[String](StorageLevel.MEMORY_ONLY)
14      with Runnable {
15      private val slackUrl = "https://slack.com/api/rtm.start"
16
17      private def websocketUrl(): String = {
18          val response = Http(slackUrl).param("token", token).asString.body
19          JSON.parseFull(response).get.asInstanceOf[Map[String, Any]].get("url").get.toString
20      }
21
22      private def receive(): Unit = {
23          val websocket = WebSocket().open(websocketUrl())
24          websocket.listener(new TextListener {
25              override def onMessage(message: String) {
26                  store(message) // store the data into Spark's memory
27              }
28          })
29      }
```

src/main/scala/com/slacky/SlackReceiver.scala

```
31  @transient
32  private var thread: Thread = _
33
34  override def onStart(): Unit = {
35  |    thread = new Thread(this)
36  |    thread.start()
37  |  }
38
39  override def onStop(): Unit = {
40  |    thread.interrupt()
41  |  }
42
43  override def run(): Unit = {
44  |    receive()
45  |  }
46  }
47
```

```
src/main/scala/com/slacky/SlackStreamingApp.scala
```

src/main/scala/com/slacky/SlackStreamingApp.scala

```
1  package com.slacky
2
3  import org.apache.spark.SparkConf
4  import org.apache.spark.streaming.{Seconds, StreamingContext}
5
6  /* App to get updates from slack and stream them to print to console */
7  object SlackStreamingApp {
8
```

src/main/scala/com/slacky/SlackStreamingApp.scala

```
7  object SlackStreamingApp {  
8  
9      def main(args: Array[String]) {  
10         val conf = new SparkConf().setMaster(args(0)).setAppName("SlackStreaming")  
11         val ssc = new StreamingContext(conf, Seconds(5))  
12         val stream = ssc.receiverStream(new SlackReceiver(args(1)))  
    }
```

src/main/scala/com/slacky/SlackStreamingApp.scala

```
7  object SlackStreamingApp {
8
9      def main(args: Array[String]) {
10         val conf = new SparkConf().setMaster(args(0)).setAppName("SlackStreaming")
11         val ssc = new StreamingContext(conf, Seconds(5))
12         val stream = ssc.receiverStream(new SlackReceiver(args(1)))
13
14         stream.print() // websocket should return a json. we print that here.
15
16         if (args.length > 2) { // output .part and _SUCCESS files to a folder
17             stream.saveAsTextFiles(args(2))
18         }
```

src/main/scala/com/slacky/SlackStreamingApp.scala

```
14     stream.print() // websocket should return a json. we print that here.
15
16     if (args.length > 2) { // output .part and _SUCCESS files to a folder
17         stream.saveAsTextFiles(args(2))
18     }
19
20     // let the party begin
21     ssc.start()
22     ssc.awaitTermination()
23 }
24 }
25
```

Prep local spark

```
# go to your spark install directory
```

```
$ sbin/start-master.sh
```

```
# confirm master is on
```

```
$ sbin/start-slave.sh
```

```
spark://dmistry-ltm.internal.salesforce.com:7077
```

```
# confirm slave is on
```


Stream all of the things!

```
# go to your root directory of example project
```

```
$ sbt
```

```
sbt> run local[5] <slack_token> output
```

```
# and now we wait :)
```

Homework

Instead of printing messages to console,

- (1) Grab lines from Titanic dataset, and stream them to spark. 1 rec per 10sec.
 - (a) Directly as csv, or through slack, or kafka if you're feeling adventurous
- (2) Report running count and/or mean of surviving vs dead people, and their ages

More homework, if you can't contain your excitement!

- Remove survivorship info from input data.
- Utilize your MLlib model from earlier exercise to predict the survivorship as the records arrive.
- Report the output to a csv file.