

Event Rules:

1. The default settings specified in these rules can be changed, but only if an option is available in the challenge. The staff will support no other agreements, (i.e. verbal, AIM, email). So unless specified otherwise in the match details, these default rules will be followed. The hosting team is responsible for ensuring settings are correct prior to starting the map. Hosting with incorrect settings will result in a forfeit of that map.
2. The Attacker Shield Challenge Option: Applies to all Attacker Shields

Standard Match setting:

Rounds

- Number of Rounds: 6
- Attacker/Defender Role Swap: 1
- Overtime Rounds: 3
- Overtime Score Difference: 2
- Overtime Role Change: 1
- Objective Rotation Parameter: 1
- Attacker Unique Spawn: On

Health

- Damage Handicap: 100
- Friendly Fire Damage: 100
- Injured: 20

Character Control

- Sprint: ON
- Lean: On

Death

- Death Replay: *Challenge Option*

Maps and Modes

- Bank
- Chalet
- Club House
- Consulate
- Hereford Base
- Kafe Dostoyevsky
- Kanal
- Oregon
- Presidential Plane

- TDM - Bomb
- TDM - Hostage
- TDM - Secure Area

Game Mode and Weather Settings

- Hostage Death: On

- Secure Time Limit: 15
- Unsecure Time Limit: 15

- Plant Duration: 7
- Defuse Duration: 7
- Fuse Time: 45

- Preparation Phase Duration: 45
- Action Phase Duration: 180

- Time of the Day: Day
- Weather: Sunny / Clear

Final Match setting:

Rounds

- Number of Rounds: 8
- Attacker/Defender Role Swap: 1
- Overtime Rounds: 3
- Overtime Score Difference: 2
- Overtime Role Change: 1
- Objective Rotation Parameter: 1
- Attacker Unique Spawn: On

Health

- Damage Handicap: 100
- Friendly Fire Damage: 100
- Injured: 20

Character Control

- Sprint: On
- Lean: On

Death

- Death Replay: *off*

Game Mode

Bomb

- Plant Duration: 7
- Defuse Duration: 7
- Fuse time: 45
- Preparation Phase Duration: 45
- Action Phase Duration: 180

- Bomb - Bank
- Bomb - Border
- Bomb - Chalet
- Bomb - ClubHouse
- Bomb - Consulate
- Bomb - Kafe Dostoyevsky
- Bomb - Coastline
- Bomb - Oregon
- Bomb - Skyscraper

- Secure Time Duration:15
- Unsecure Time Duration: 15
- Fuse time: 45
- Preparation Phase Duration: 45
- Action Phase Duration: 180

- Secure Area - Bank
- Secure Area - Border
- Secure Area - Chalet
- Secure Area- Club House
- Secure Area- Consulate
- Secure Area- Kafe Dostoyevsky
- Secure Area - Coastline
- Secure Area- Oregon
- Secure Area - Skyscraper