

# Rajalakshmi Engineering College

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Scan to verify results



## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 1\_COD\_Question 3

Attempt : 2  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Imagine you are working on a text processing tool and need to implement a feature that allows users to insert characters at a specific position.

Implement a program that takes user inputs to create a singly linked list of characters and inserts a new character after a given index in the list.

##### ***Input Format***

The first line of input consists of an integer N, representing the number of characters in the linked list.

The second line consists of a sequence of N characters, representing the linked list.

The third line consists of an integer index, representing the index(0-based) after

which the new character node needs to be inserted.

The fourth line consists of a character value representing the character to be inserted after the given index.

### ***Output Format***

If the provided index is out of bounds (larger than the list size):

1. The first line of output prints "Invalid index".
2. The second line prints "Updated list: " followed by the unchanged linked list values.

Otherwise, the output prints "Updated list: " followed by the updated linked list after inserting the new character after the given index.

Refer to the sample output for formatting specifications.

### ***Sample Test Case***

Input: 5

a b c d e

2

X

Output: Updated list: a b c X d e

### ***Answer***

```
#include <stdio.h>
#include <stdlib.h>
typedef struct Node {
    char data;
    struct Node* next;
} Node;
Node* createNode(char data) {
    Node* newNode = (Node*)malloc(sizeof(Node));
    newNode->data = data;
    newNode->next = NULL;
    return newNode;
}
```

```
void insertAfter(Node* head, int index, char newChar) {
```

```
    Node* temp = head;
```

```
    int count = 0;
```

```
    while (temp != NULL && count < index) {
```

```
        temp = temp->next;
```

```
        count++;
```

```
    }
```

```
    if (temp == NULL) {
```

```
        printf("Invalid index\n");
```

```
        return;
```

```
    }
```

```
    Node* newNode = createNode(newChar);
```

```
    newNode->next = temp->next;
```

```
    temp->next = newNode;
```

```
}
```

```
void printList(Node* head) {
```

```
    Node* temp = head;
```

```
    printf("Updated list: ");
```

```
    while (temp != NULL) {
```

```
        printf("%c ", temp->data);
```

```
        temp = temp->next;
```

```
    }
```

```
    printf("\n");
```

```
}
```

```
int main() {
```

```
    int N, index;
```

```
    char newChar;
```

```
    scanf("%d", &N);
```

```
    Node* head = NULL, *tail = NULL;
```

```
    for (int i = 0; i < N; i++) {
```

```
        char ch;
```

```
        scanf(" %c", &ch);
```

```
        Node* newNode = createNode(ch);
```

```
        if (head == NULL)
```

```
            head = tail = newNode;
```

```
        else {
```

```
            tail->next = newNode;
```

```
            tail = newNode;
```

```
        }
```

```
    }
```

```
    scanf("%d", &index);
```

```
    scanf(" %c", &newChar);
```

```
Node* oldHead = head;  
insertAfter(head, index, newChar);  
printList(oldHead);  
return 0;  
}
```

**Status :** Correct

**Marks :** 10/10