

Rajalakshmi Engineering College

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NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 1_COD_Question 7

Attempt : 1
Total Mark : 10
Marks Obtained : 0

Section 1 : Coding

1. Problem Statement

Dev is tasked with creating a program that efficiently finds the middle element of a linked list. The program should take user input to populate the linked list by inserting each element into the front of the list and then determining the middle element.

Assist Dev, as he needs to ensure that the middle element is accurately identified from the constructed singly linked list:

If it's an odd-length linked list, return the middle element. If it's an even-length linked list, return the second middle element of the two elements.

Input Format

The first line of input consists of an integer n, representing the number of elements in the linked list.

The second line consists of n space-separated integers, representing the elements of the list.

Output Format

The first line of output displays the linked list after inserting elements at the front.

The second line displays "Middle Element: " followed by the middle element of the linked list.

Refer to the sample output for formatting specifications.

Sample Test Case

Input: 5

10 20 30 40 50

Output: 50 40 30 20 10

Middle Element: 30

Answer

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct Node {
```

```
    int data;
```

```
    struct Node* next;
```

```
};
```

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
// Define the structure of a node
```

```
struct Node {
```

```
    int data;
```

```
    struct Node* next;
```

```
};
```

```
// Function to insert a new node at the beginning
```

```
void insertAtBeginning(struct Node** head_ref, int new_data) {
```

```
// Allocate memory for new node
struct Node* new_node = (struct Node*)malloc(sizeof(struct Node));
new_node->data = new_data;
new_node->next = *head_ref; // Point to old head
*head_ref = new_node; // Move head to point to new node
}
```

```
// Function to print the linked list
void printList(struct Node* node) {
    while (node != NULL) {
        printf("%d ", node->data);
        node = node->next;
    }
}
```

```
int main() {
    int N, i, val;
    struct Node* head = NULL;

    // Read number of elements
    scanf("%d", &N);

    // Check constraints
    if (N < 1 || N > 10) {
        printf("Invalid number of elements.\n");
        return 1;
    }

    // Read N elements and insert them at the beginning
    for (i = 0; i < N; i++) {
        scanf("%d", &val);
        if (val < 1 || val > 100) {
            printf("Invalid element value.\n");
            return 1;
        }
        insertAtBeginning(&head, val);
    }

    // Print the final linked list
    printList(head);

    return 0;
}
```

```
}
```

```
int main() {
```

```
    struct Node* head = NULL;
```

```
    int n;
```

```
    scanf("%d", &n);
```

```
    int value;
```

```
    for (int i = 0; i < n; i++) {
```

```
        scanf("%d", &value);
```

```
        head = push(head, value);
```

```
    }
```

```
    struct Node* current = head;
```

```
    while (current != NULL) {
```

```
        printf("%d ", current->data);
```

```
        current = current->next;
```

```
    }
```

```
    printf("\n");
```

```
    int middle_element = printMiddle(head);
```

```
    printf("Middle Element: %d\n", middle_element);
```

```
    current = head;
```

```
    while (current != NULL) {
```

```
        struct Node* temp = current;
```

```
        current = current->next;
```

```
        free(temp);
```

```
    }
```

```
    return 0;
```

```
}
```

Status : Wrong

Marks : 0/10