- Loops: while, do...while, for
- Control Flow: break and continue
- Functions: declaration, expression, arrow functions, parameters, and return values
- Arrays and Objects: creation, access, array methods, and object manipulation

# Loops in JavaScript

#### 1. while Loop

Executes code as long as a condition is true.

```
let i = 0;
while (i < 5) {
  console.log(i);
  i++;
}</pre>
```

• Use when the number of iterations is not known beforehand.

#### 2. do...while Loop

Executes code at least once, and then repeats while condition is true.

```
let i = 0;
do {
  console.log(i);
  i++;
} while (i < 5);</pre>
```

• Guarantees at least one execution.

#### 3. for Loop

Best for situations when the number of iterations is **known**.

```
for (let i = 0; i < 5; i++) {
  console.log(i);
}</pre>
```

• Syntax: for (initialization; condition; increment)

### break and continue

#### break

• **Exits** the loop entirely.

```
for (let i = 0; i < 10; i++) {
  if (i === 5) break;
  console.log(i);
}</pre>
```

#### continue

• **Skips** the current iteration and moves to the next one.

```
for (let i = 0; i < 5; i++) {
  if (i === 2) continue;
  console.log(i);
}</pre>
```

## **Functions**

#### 1. Function Declaration

```
function greet(name) {
  return `Hello, ${name}`;
}
.
```

#### 2. Function Expression

```
const greet = function(name) {
  return `Hello, ${name}`;
};
```

- Not hoisted.
- Stored in a variable.

#### 3. Arrow Functions

```
const greet = (name) => `Hello, ${name}`;
```

- Shorter syntax.
- Does **not have its own this** (inherits from parent scope).

#### 4. Parameters and Return Values

```
function add(a, b) {
  return a + b;
}
const result = add(5, 3); // 8
```

- Functions can take any number of parameters.
- return gives a value back to the caller.

## **Arrays and Objects**

### 1. Creating and Accessing Arrays

```
const fruits = ["apple", "banana", "cherry"];
console.log(fruits[0]); // apple
```

### 2. Creating and Accessing Objects

```
const person = {
  name: "Alice",
  age: 25
};
console.log(person.name); // Alice
```

• Access using dot or bracket notation: person["name"]

## **Common Array Methods**

Method	Description	Example
push()	Add to end	arr.push(4)
pop()	Remove last	arr.pop()
shift()	Remove first	arr.shift()
unshift()	Add to start	<pre>arr.unshift(0)</pre>
slice(start, end)	Copy part of array	arr.slice(1, 3)

Method	Description	Example
<pre>splice(start, deleteCount,items)</pre>	Remove/replace/add items	<pre>arr.splice(1, 1, "new")</pre>
map()	Transform each element	arr.map(x => x * 2)
filter()	Return items that match a condition	arr.filter(x => $x > 5$ )
reduce()	Accumulate values into one	<pre>arr.reduce((sum, x) =&gt; sum + x, 0)</pre>

# **Object Manipulation**

## **Add/Update Property**

```
person.job = "developer";
```

### **Delete Property**

delete person.age;

## **Loop Through Properties**

```
for (let key in person) {
  console.log(key, person[key]);
}
Object Methods
const user = {
  name: "Bob".
```

```
const user = {
  name: "Bob",
  greet() {
    console.log(`Hi, I'm ${this.name}`);
  };
user.greet(); // Hi, I'm Bob
```