

Step-by-Step Process for Java Packages

A **package** in Java is used to organize classes and interfaces systematically to avoid name conflicts and enhance modularity. Here's how to **create and use Java packages** step by step.

Step 1: Create a Package

1. Open your **Java project** in VS Code or any other IDE.
2. Inside the `src` folder (or any directory), create a new **package**.
 - The folder structure should match the package name.
 - Example: If your package is named `mypackage`, create a folder named `mypackage`.
3. Inside the package, create a new Java file, e.g., `MyClass.java`.
4. At the **top** of the file, declare the package:
5. `package mypackage; // Declaring the package`
- 6.
7. `public class MyClass {`
8. `public void displayMessage() {`
9. `System.out.println("Hello from MyClass in mypackage!");`
10. `}`
11. `}`

Step 2: Compile the Package

To compile the package, open the **command prompt (terminal)** and navigate to the parent directory of `mypackage`.

Run the following command:

```
javac -d . MyClass.java
```

- The `-d .` flag tells the compiler to place the compiled `.class` file in the correct package directory.
- The package folder (`mypackage`) will now contain `MyClass.class`.

Step 3: Use the Package in Another Class

1. Create another Java file **outside** the package, e.g., `Main.java`.
 2. Import the package at the top using `import mypackage.MyClass;`.
 3. Use the class in your program:
 4. `import mypackage.MyClass; // Importing the package`
 - 5.
 6. `public class Main {`
 7. `public static void main(String[] args) {`
 8. `MyClass obj = new MyClass();`
 9. `obj.displayMessage(); // Calling the method`
 10. `}`
 11. `}`
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Step 4: Compile and Run the Program

1. Compile both Java files:
2. `javac Main.java`
3. Run the program:
4. `java Main`

Output:

```
Hello from MyClass in mypackage!
```

Step 5: Using `import` vs. Fully Qualified Name

- **Using `import` statement** (recommended):
 - `import mypackage.MyClass;`
 - **Using fully qualified name** (without `import`):
 - ```
public class Main {
 public static void main(String[] args) {
 mypackage.MyClass obj = new mypackage.MyClass();
 obj.displayMessage();
 }
}
```
- 

## Step 6: Creating Subpackages (Optional)

You can create **subpackages** by nesting folders:

```
src/
├── mypackage/
│ ├── MyClass.java
│ └── subpackage/
│ └── SubClass.java
```

To declare a **sub-package**, use:

```
package mypackage.subpackage;
```

To **import** and use it:

```
import mypackage.subpackage.SubClass;
```

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- ✓ Packages help in code organization and avoiding name conflicts.
- ✓ Use `import` to access classes easily.
- ✓ Compile using `-d` to maintain package structure.

```
package mypackage; // Declaring the package

public class My_Package {
 public static float i;
 public void displayMessage() {
 float j=(i*9.5f)/100;
 i=i+j;
 System.out.println("Hello from MyClass in mypackage!" + i);
 }
}
```

```
import java.util.Scanner;
import mypackage.My_Package;
public class hello {
 public static void main(String[] args) {
 Scanner sc=new Scanner(System.in);
 My_Package m=new My_Package();
 System.err.println("Enter Ammount");
 m.i=sc.nextFloat();

 m.displayMessage();

 }
}
```