

Project Charter

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| Project Title: | Video Game Project |
| Project Start Date: | February 4, 2018 |
| Project End Date: | May 22, 2018 |
| Budget: The budget and cost of resources will be around \$105,000. Estimated hours for this project are around 50-55 hours per week. | |
| Project Manager: | Karen White karen.white10@gmail.com (437)-823-5291 |
| <u>Project Objective:</u> Develop a functional and user-friendly website for everyone. The website will have different languages along with tracking availability. To combine GOOGLE with the website to improve searches and experience. The application allows the user to pay monthly subscription and buy games online. The application will sell selected company games which includes UBISOFT, ACTIVISION, EA, SLEDGEHAMMER GAMES, DC, ROCKSTAR GAMES. The games will be delivered to their e-mails after payment along with some special offers. | |
| <u>Approach:</u> <ul style="list-style-type: none">• Develop survey to determine the necessities of website.• Proper security services for successful transactions, manage user inputs and ask expert features.• Develop the web-based application that will track the shipping orders and provide feedback to customers.• Select templates and tools required for website creation. | |
| <u>Main Project Success Criterion:</u> The project should pay for itself within four months of completion. | |

Roles and Responsibilities:

| Name: | Role: | Position: | Contact Information; |
|-------------|-----------------|-----------|--------------------------|
| Josef | Team member | Marketing | josef22@yahoo.com |
| Divyansh | Team member | Student | divsharma_1998@gmail.com |
| Karen White | Project Manager | Student | Karen.white10@gmail.com |
| Devin | Team member | Student | devinwest486@hotmail.com |

Sign-Off (signatures of all above stakeholders)

Comments (Handwritten or typed comments of stakeholders if applicable)

“I am looking forward to this project and I’ll put my best efforts to provide better experience to customers. So it requires a lot of testing and reviews.” -Divyansh Sharma