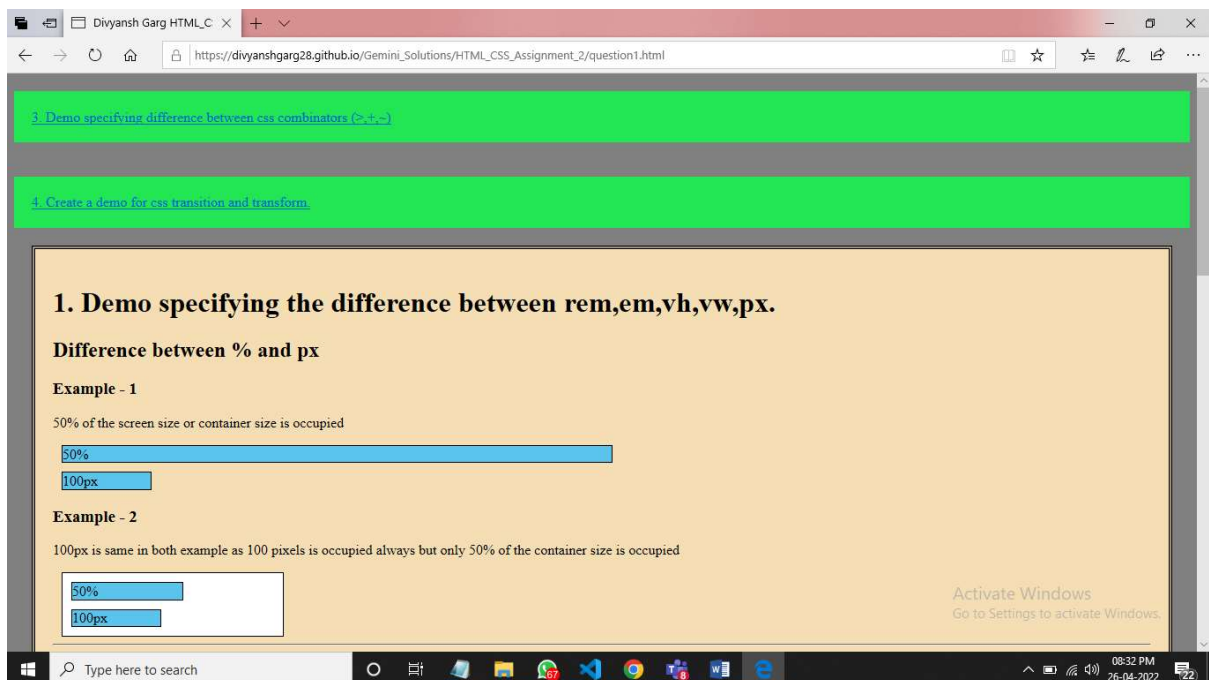
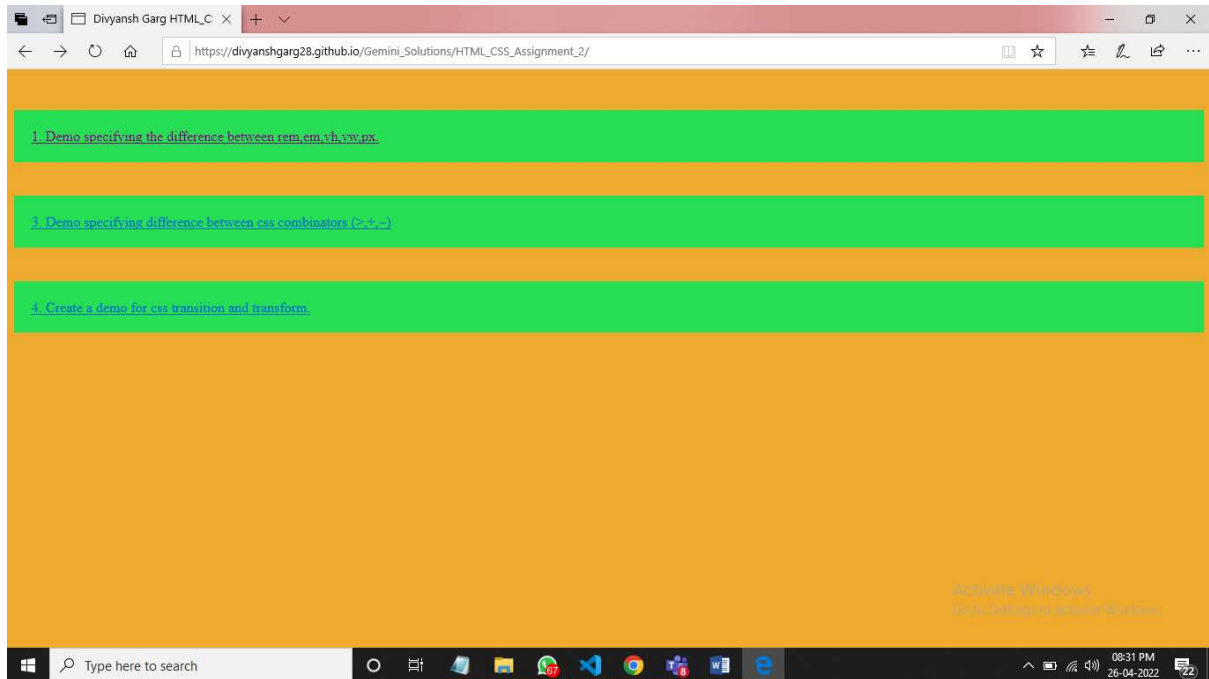


Github Repository Link - https://github.com/divyanshgarg28/Gemini_Solutions/tree/main/HTML_CSS_Assignment_2

Live Link - https://divyanshgarg28.github.io/Gemini_Solutions/HTML_CSS_Assignment_2/

Screenshots-





1. Demo specifying the difference between rem, em, vh, vw, px.

3. Demo specifying difference between css combinators (>,+,<~>)

Transition 1



Transition 2



Rotate - 2D
Transform



Matrix - 2D
transform



3D Transform

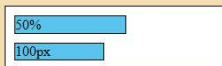


Activate Windows
Go to Settings to activate Windows.



Example - 2

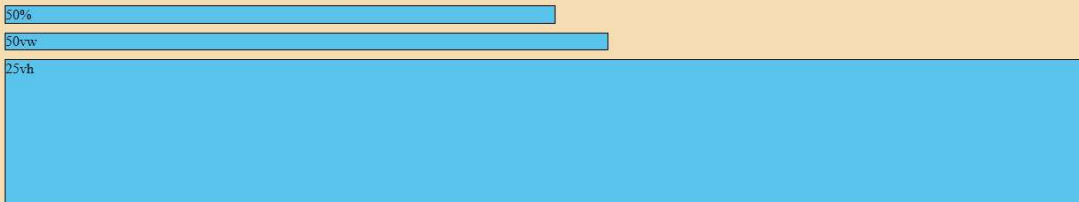
100px is same in both example as 100 pixels is occupied always but only 50% of the container size is occupied



Difference between vw and vh

Example - 1

viewport vw units are based on the entire screen size while vh relative to their parent.



Example - 2

50 view port will occupy half of the screen size but vh is relative to it's container



Activate Windows
Go to Settings to activate Windows.



