Divyanshi Sharma

divyanss@usc.edu | +1 (551) 502-4023 | linkedin.com/in/divyanshi26 | github.com/divyanshi26

2020

2017

GPA: 3.60/4.00

GPA: 8.90/10.00

Education

Master of Science in Computer Science

University of Southern California, Viterbi School of Engineering

Bachelor of Science in Computer Science and Engineering

Jaypee University of Engineering and Technology

Skills

Programming | C++, Python, SQL, C#, JavaScript, Java

Frameworks/Libraries | Flask, Angular, Ionic, ZeroMQ, Apache Spark, Django, numpy, scikit-learn

Databases | MySQL, Oracle, SQL Server, PostGIS

Tools | Git, Unity3D, Azure

Work Experience

Kaspect Labs
Research Intern

May 2019 - Present
Los Angeles, CA

• Served as team lead with two masters-level developers in developing a prototype for a gamified Virtual Reality device quantifying upper extremity range-of-motion and neuromuscular coordination in the paediatric outpatient setting.

- Programmed a reliable and fault-tolerant real-time bidirectional connection between Unity and JavaScript via a REST-ful API.
- Designed an in-game Principal Component Analysis (PCA) on the Patient's motion, leveraging the results to create new patient-appropriate tasks.

Tools: Unity3D, Python, C#, Flask, Azure, JavaScript, ZeroMQ

Freelicious
Frontend Developer

Los Angeles, CA

• Heading the Frontend Mobile Development Team, assigning weekly tasks, and coordinating with the Backend Team for integration.

• Collecting and translating design team's UX wireframes and mock-ups into responsive, interactive features into a hybrid mobile application, using Angular with Ionic, HTML5, CSS3, and JavaScript.

Wipro Technologies Ltd.

Oct 2017 - Jul 2018

Hydorobod India

Project Engineer Hyderabad, India

- Programmed and enhanced the frontend of a hybrid mobile application tracking requests submitted for collection of assets and provided a real-time dashboard to monitor progress and display statistics.
- Delivered UI fixes and debugged the source code in a ticket managing application developed using .NET and AngularJS.

Foolse Angular, Ionic, Bootstrap

- Yelp Rating Predictor (Foundations and Applications of Data Mining)—Predicted yelp review ratings using an ensemble of collaborative filtering techniques, reducing the RMSE from 1.18 to 0.99. Python, Apache Spark, scikit-surprise.
- Part of Speech Tagger (Applied Natural Language Processing)—Implemented a Part-of-Speech tagger from scratch using Hidden Markov Models (HMM) and the Viterbi Algorithm to achieved an F1 score of over 96%, using Italian and Japanese datasets. *Python*.

Leadership & Awards

- Viterbi Career Ambassador, Viterbi Career Connections. Jan 2019 May 2020.
- Course Producer, CSCI 544 Applied NLP, USC Viterbi School of Engineering. Jan-May 2020.
- Best "Hack for Good", AthenaHacks, University of Southern California. Apr 2019.