

Divyanshi Sharma

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Education

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| Master of Science in Computer Science <i>University of Southern California, Viterbi School of Engineering</i> | 2020 GPA: 3.60/4.00 |
| Bachelor of Science in Computer Science and Engineering <i>Jaypee University of Engineering and Technology</i> | 2017 GPA: 8.90/10.00 |

Skills

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| Programming | C++, Python, SQL, C#, JavaScript, Java |
| Frameworks/Libraries | Flask, Angular, Ionic, ZeroMQ, Apache Spark, Django, numpy, scikit-learn |
| Databases | MySQL, Oracle, SQL Server, PostGIS |
| Tools | Git, Unity3D, Azure |

Work Experience

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| Kaspect Labs <i>Research Intern</i> | May 2019 - Present Los Angeles, CA |
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- Served as team lead with two masters-level developers in developing a prototype for a gamified Virtual Reality device quantifying upper extremity range-of-motion and neuromuscular coordination in the paediatric outpatient setting.
- Programmed a reliable and fault-tolerant real-time bidirectional connection between Unity and JavaScript via a RESTful API.
- Designed an in-game Principal Component Analysis (PCA) on the Patient's motion, leveraging the results to create new patient-appropriate tasks.

Tools: Unity3D, Python, C#, Flask, Azure, JavaScript, ZeroMQ

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| Freelicious <i>Frontend Developer</i> | Jun 2019 - Present Los Angeles, CA |
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- Heading the Frontend Mobile Development Team, assigning weekly tasks, and coordinating with the Backend Team for integration.
- Collecting and translating design team's UX wireframes and mock-ups into responsive, interactive features into a hybrid mobile application, using Angular with Ionic, HTML5, CSS3, and JavaScript.

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| Wipro Technologies Ltd. <i>Project Engineer</i> | Oct 2017 - Jul 2018 Hyderabad, India |
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- Programmed and enhanced the frontend of a hybrid mobile application tracking requests submitted for collection of assets and provided a real-time dashboard to monitor progress and display statistics.
- Delivered UI fixes and debugged the source code in a ticket managing application developed using .NET and AngularJS.

Tools: Angular, Ionic, Bootstrap
Projects

- Yelp Rating Predictor** (Foundations and Applications of Data Mining)–Predicted yelp review ratings using an ensemble of collaborative filtering techniques, reducing the RMSE from 1.18 to 0.99. *Python, Apache Spark, scikit-surprise.*
- Part of Speech Tagger** (Applied Natural Language Processing)–Implemented a Part-of-Speech tagger from scratch using Hidden Markov Models (HMM) and the Viterbi Algorithm to achieved an F1 score of over 96%, using Italian and Japanese datasets. *Python.*

Leadership & Awards

- Viterbi Career Ambassador, Viterbi Career Connections. *Jan 2019 - May 2020.*
- Course Producer, CSCI 544 Applied NLP, USC Viterbi School of Engineering. *Jan-May 2020.*
- Best "Hack for Good", AthenaHacks, University of Southern California. *Apr 2019.*