

# DIVYANSHI SHARMA

divyanss@usc.edu | 551-502-4023 | linkedin.com/in/divyanshi26 | github.com/divyanshi26

## EDUCATION

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**Master of Science in Computer Science** 2020  
*University of Southern California, Viterbi School of Engineering* GPA: 3.60/4.00

**Bachelor of Science in Computer Science and Engineering** 2017  
*Jaypee University of Engineering and Technology* GPA: 8.90/10.00

## WORK EXPERIENCE

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**Kaspect Labs** May 2019 - Present  
*Research Intern* Los Angeles, CA

- Served as team lead with two masters-level developers in developing a prototype for a gamified Virtual Reality device quantifying upper extremity range-of-motion and neuromuscular coordination in the paediatric outpatient setting.
- Programmed a reliable and fault-tolerant real-time bidirectional connection between Unity and JavaScript via a RESTful API.
- Designed an in-game Principal Component Analysis (PCA) on the Patient's motion, leveraging the results to create new patient-appropriate tasks.

*Tools: Unity3D, Python, C#, Flask, Azure, JavaScript, ZeroMQ*

**Freelicious** Jun 2019 - Present  
*Frontend Developer* Los Angeles, CA

- Heading the Frontend Mobile Development Team, assigning weekly tasks, and coordinating with the Backend Team for integration.
- Collecting and translating design team's UX wireframes and mock-ups into responsive, interactive features into a hybrid mobile application, using Angular with Ionic, HTML5, CSS3, and JavaScript.

**Wipro Technologies Ltd.** Oct 2017 - Jul 2018  
*Project Engineer* Hyderabad, India

- Programmed and enhanced the frontend of a hybrid mobile application tracking requests submitted for collection of assets and provided a real-time dashboard to monitor progress and display statistics.
- Delivered UI fixes and debugged the source code in a ticket managing application developed using .NET and AngularJS.
- *Tools: Angular, Ionic, Bootstrap*

## PROJECTS

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- **Yelp Rating Predictor (Foundations and Applications of Data Mining)** – Predicted yelp review ratings using an ensemble of collaborative filtering techniques, reducing the RMSE from 1.18 to 0.99. *Python, Apache Spark, scikit-surprise.*
- **Part of Speech Tagger (Applied Natural Language Processing)** – Implemented a Part-of-Speech tagger from scratch using Hidden Markov Models (HMM) and the Viterbi Algorithm to achieved an F1 score of over 96%, using Italian and Japanese datasets. *Python.*

## SKILLS

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Programming	C++, Python, SQL, C#, JavaScript, Java
Frameworks/Libraries	Flask, Angular, Ionic, ZeroMQ, Apache Spark, Django, numpy, scikit-learn
Databases	MySQL, Oracle, SQL Server, PostGIS
Tools	Git, Unity3D, Azure

## LEADERSHIP & AWARDS

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- Viterbi Career Ambassador, Viterbi Career Connections. Jan 2019 - May 2020
- Course Producer, CSCI 544 Applied Natural Language Processing, USC Viterbi. Jan 2020 - May 2020
- Best "Hack for Good", AthenaHacks, University of Southern California. Apr 2019