DIVYANSHI SHARMA

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EDUCATION

Master of Science in Computer Science

2020 University of Southern California, Viterbi School of Engineering GPA: 3.60/4.00

Bachelor of Science in Computer Science and Engineering

2017 GPA: 8.90/10.00

Jaypee University of Engineering and Technology

Work Experience

Kaspect Labs LLC May 2019 - Present Research Intern Los Angeles, CA

• Developing a prototype for a gamified Virtual Reality device quantifying upper extremity range-of-motion and neuromuscular coordination in the paediatric outpatient setting.

- Programming a reliable and fault-tolerant connection between the Patient and Proctor Unity instances using ZeroMQ and Python.
- Designing an in-game Principal Component Analysis (PCA) on the Patient's motion, leveraging the results to create new patient appropriate tasks.

June 2019 - Present Freelicious

Frontend Developer

Los Angeles, CA

- Heading the Frontend Mobile Development Team, assigning weekly tasks, and coordinating with the Backend Team for integration.
- Collecting and translating design team's UX wireframes and mock-ups into responsive, interactive features into a hybrid mobile application, using Angular with Ionic, HTML5, CSS3, and JavaScript.

Wipro Technologies Ltd.

October 2017 - July 2018

Project Engineer

Hyderabad, India

- Programmed and enhanced the front end of a hybrid mobile application tracking requests submitted for collection of assets and provided a real-time dashboard to monitor progress and display statistics using Ionic, Angular and Bootstrap.
- Delivered UI fixes and debugged the source code in a ticket managing application developed using .NET and AngularJS.

Projects

- Yelp Rating Predictor (Foundations and Applications of Data Mining) Predicted yelp review ratings using an ensemble of collaborative filtering techniques, reducing the RMSE from 1.18 to 0.99. Python, Apache Spark, scikit-surprise.
- Part of Speech Tagger (Applied Natural Language Processing) Implemented a Part-of-Speech tagger from scratch using Hidden Markov Models (HMM) and the Viterbi Algorithm to achieved an F1 score of over 96%, using Italian and Japanese datasets. **Python.**

SKILLS

C++, Python, SQL, C#, HTML5, CSS3, JavaScript, Java Programming Frameworks/Libraries Angular, STL, Ionic, Django, .NET, numpy, scikit-learn, ZeroMQ, NetMQ, pandas MySQL, Oracle, SQL Server, PostGIS Databases Tools Git, Unity3D, Azure

Leadership & Awards

• Viterbi Career Ambassador. Viterbi Career Connections.

• Best "Hack for Good". AthenaHacks, University of Southern California.

January 2019 - May 2020 April 2019