# Divyanshi Sharma

divyanss@usc.edu | +1 (551) 502-4023 | linkedin.com/in/divyanshi26 | github.com/divyanshi26

# Education

Master of Science in Computer Science

University of Southern California, Viterbi School of Engineering

GPA: 3.60/4.00

Bachelor of Science in Computer Science and Engineering

Jaypee University of Engineering and Technology GPA: 8.90/10.00

Work Experience

Kaspect Labs
Research Intern
Los Angeles, CA

- Served as team lead with two masters-level developers in developing a prototype for a gamified Virtual Reality device quantifying upper extremity range-of-motion and neuromuscular coordination in the paediatric outpatient setting.
- Programmed a reliable and fault-tolerant real-time bidirectional connection between Unity and JavaScript via a REST-ful API.
- Designed an in-game Principal Component Analysis (PCA) on the Patient's motion, leveraging the results to create new patient-appropriate tasks.

Tools: Unity3D, Python, C#, Flask, Azure, JavaScript, ZeroMQ

Freelicious
Frontend Developer

Los Angeles, CA

- Heading the Frontend Mobile Development Team, assigning weekly tasks, and coordinating with the Backend Team for integration.
- Collecting and translating design team's UX wireframes and mock-ups into responsive, interactive features into a hybrid mobile application, using Angular with Ionic, HTML5, CSS3, and JavaScript.

Wipro Technologies Ltd.

Oct 2017 - Jul 2018

Hydomobod India

Project Engineer

Hyderabad, India

- Programmed and enhanced the frontend of a hybrid mobile application tracking requests submitted for collection of assets and provided a real-time dashboard to monitor progress and display statistics.
- Delivered UI fixes and debugged the source code in a ticket managing application developed using .NET and AngularJS.
- Tools: Angular, Ionic, Bootstrap

# **Projects**

- Yelp Rating Predictor (Foundations and Applications of Data Mining)-Predicted yelp review ratings using an ensemble of collaborative filtering techniques, reducing the RMSE from 1.18 to 0.99. Python, Apache Spark, scikit-surprise.
- Part of Speech Tagger (Applied Natural Language Processing)—Implemented a Part-of-Speech tagger from scratch using Hidden Markov Models (HMM) and the Viterbi Algorithm to achieved an F1 score of over 96%, using Italian and Japanese datasets. *Python*.

# Skills

Programming C++, Python, SQL, C#, JavaScript, Java
Frameworks/Libraries Databases MySQL, Oracle, SQL Server, PostGIS
Tools Git, Unity3D, Azure

# Leadership & Awards

• Viterbi Career Ambassador, Viterbi Career Connections.

Course Producer, CSCI 544 Applied NLP, USC Viterbi School of Engineering.

• Best "Hack for Good", AthenaHacks, University of Southern California.

Jan 2019 - May 2020

Jan 2020 - May 2020

Apr 2019

2020

2017