

# VISVESVARAYA TECHNOLOGICAL UNIVERSITY

“JnanaSangama”, Belgaum -590014, Karnataka.



## PROJECT WORK-1 REPORT on

## PROJECT TITLE

*Submitted by*

**AKSHAYA DEEP PRASAD (1BM19CS013)  
ASHUTOSH UPADHYAY(1BM19CS027)  
DARSHAN NINGTHOUJAM(1BM19CS041)  
DIVYANSHU JHANWAR (1BM19CS053)**

*Under the Guidance of*  
**Rekha G S**  
**Assistant Professor, BMSCE**

*in partial fulfillment for the award of the degree of*  
**BACHELOR OF ENGINEERING**  
*in*  
**COMPUTER SCIENCE AND ENGINEERING**



**B.M.S. COLLEGE OF ENGINEERING**  
(Autonomous Institution under VTU)  
**BENGALURU-560019**  
**Sep-2020 to Jan-2021**

**B. M. S. College of Engineering,**  
**Bull Temple Road, Bangalore 560019**  
(Affiliated To Visvesvaraya Technological University, Belgaum)  
**Department of Computer Science and Engineering**



**CERTIFICATE**

This is to certify that the project work entitled “**ONLINE LIBRARY MANAGEMENT SYSTEM**” carried out by **AKSHAYA DEEP PRASAD (1BM19CS013), ASHUTOSH UPADHYAY (1BM19CS027), DARSHAN NINGTHOUJAM (1BM19CS041) AND DIVYANSHU JHANWAR (1BM19CS053)** who are bonafide students of **B. M. S. College of Engineering**. It is in partial fulfillment for the award of **Bachelor of Engineering in Computer Science and Engineering** of the Visveswaraya Technological University, Belgaum during the year 2020-2021. The project report has been approved as it satisfies the academic requirements in respect of **Project Work-1 (19CS3PWPW1)** work prescribed for the said degree.

Signature of the Guide  
Rekha G S  
Assistant Professor,  
BMSCE, Bengaluru

Signature of the HOD  
Dr. Umadevi V  
Associate Prof. & Head, Dept. of CSE  
BMSCE, Bengaluru

External Viva

Name of the Examiner

Signature with date

1. \_\_\_\_\_

\_\_\_\_\_

2. \_\_\_\_\_

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**B.M.S. COLLEGE OF ENGINEERING**  
**DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING**



***DECLARATION***

We, AKSHAYA DEEP PRASAD (1BM19CS013), ASHUTOSH UPADHYAY (1BM19CS027), DARSHAN NINGTHOUJAM (1BM19CS041), DIVYANSHU JHANWAR (1BM19CS053), students of 3<sup>rd</sup> Semester, B.E, Department of Computer Science and Engineering, B. M. S. College of Engineering, Bangalore, hereby declare that, this Project Work-1entitled "Project Title" has been carried out by us under the guidance of Rekha G S, Assistant Professor, Department of CSE, B. M. S. College of Engineering, Bangalore during the academic semester Sep-2020-Jan-2021.

We also declare that to the best of our knowledge and belief, the development reported here is not from part of any other report by any other students.

Signature

AKSHAYA DEEP PRASAD (1BM19CS013)

ASHUTOSH UPADHYAY (1BM19CS027)

DARSHAN NINGTHOUJAM (1BM19CS041)

DIVYANSHU JHANWAR (1BM19CS053)

## 1. Introduction

Website development for “Online library management system”

This online submission system supports following users

a. Student

b. admin

### Functionalities under Student login

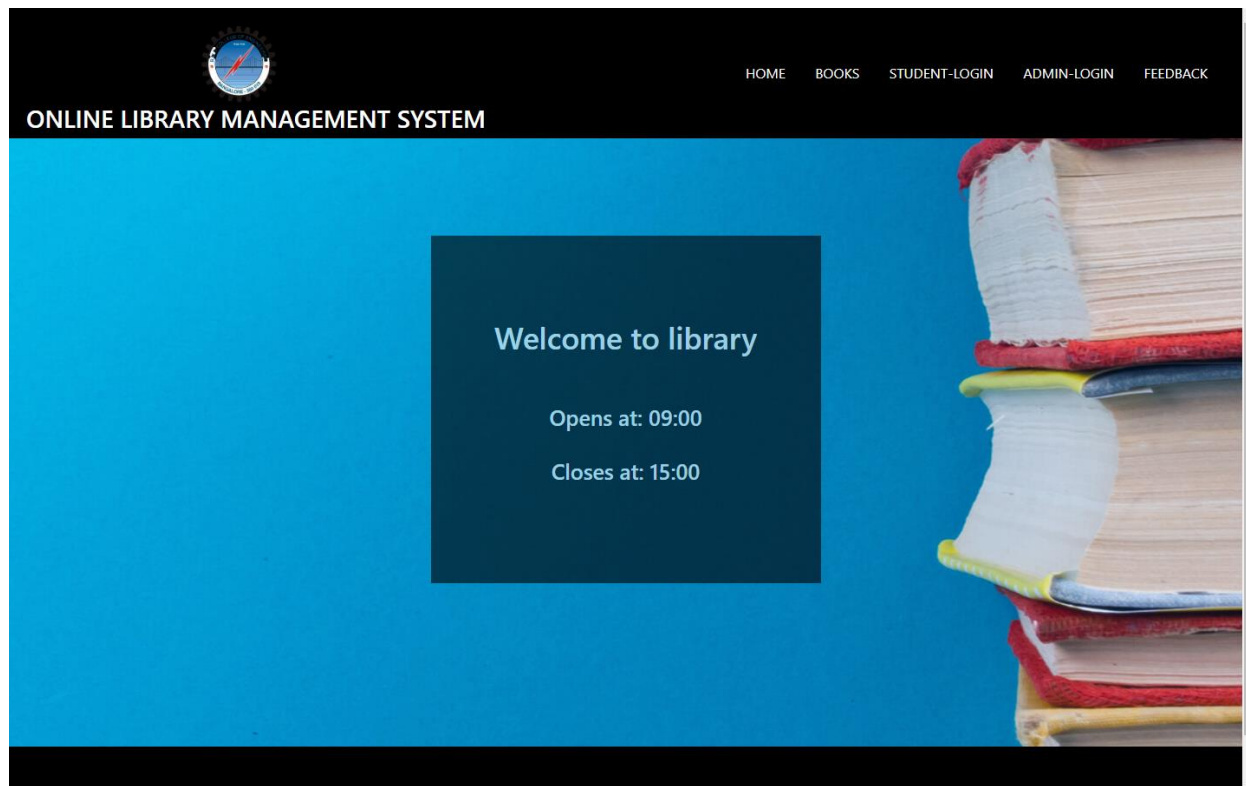
- i. Can register through online application form
- ii. Display of the list of books available

### Functionalities under admin login

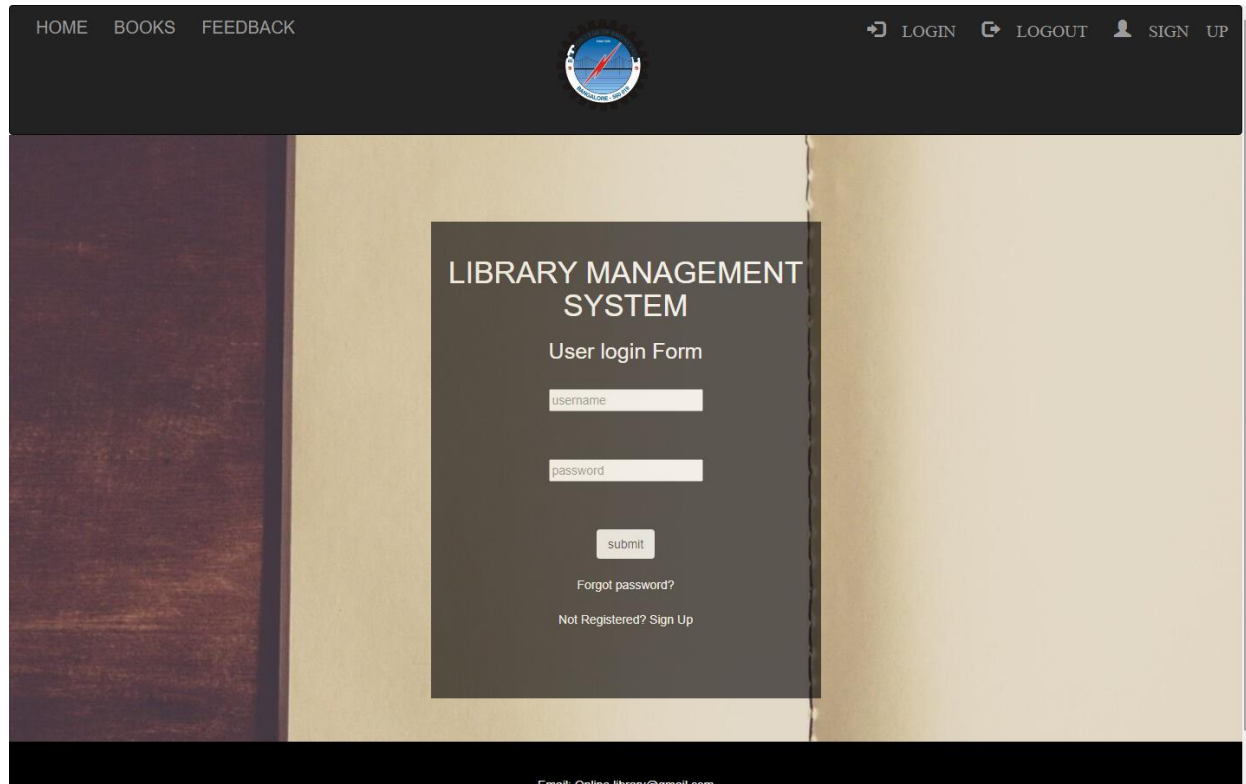
- i. Display of the list of students issued books

## 2. Design Layouts: Screen Shots of Webpages

### 2.1: Home Webpage



## 2.2: Student login Webpage



## 2.3: Student registration Webpage

HOME BOOKS FEEDBACK

LOGIN LOGOUT SIGN UP

## LIBRARY MANAGEMENT SYSTEM

User sign up Form

First Name

Last Name

Email

Roll no

username

password

## LIBRARY MANAGEMENT SYSTEM

User sign up Form

First Name

Last Name

Email

Roll no

username

password


submit

Already Registered? Sign in

## 2.4: Admin login Webpage

HOME BOOKS FEEDBACK

LOGOUT



**LIBRARY MANAGEMENT SYSTEM**

Admin login Form


username

password

[Forgot password?](#)

Email: [Online.library@gmail.com](mailto:Online.library@gmail.com)

## 2.5: Feedback Webpage




HOME BOOKS STUDENT-LOGIN ADMIN-LOGIN

**ONLINE LIBRARY MANAGEMENT SYSTEM**

First Name

Last Name

Subject

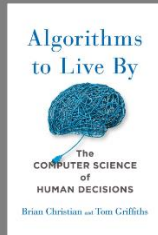


## 2.6: Books Webpage



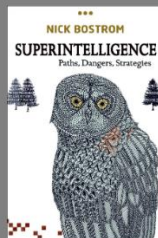


## ONLINE LIBRARY MANAGEMENT SYSTEM



### Algorithms to Live By: The Computer Science of Human Decisions

### The Soul of a New Machine



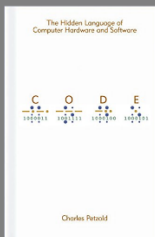
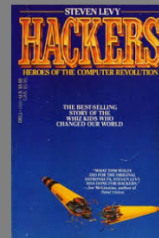
### Superintelligence: Paths, Dangers, Strategies

### Hackers: Heroes of the Computer Revolution





## Hackers: Heroes of the Computer Revolution



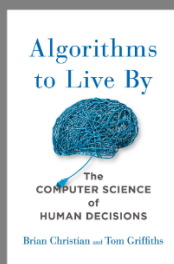
## Code: The Hidden Language of Computer Hardware and Software

Email: [Online.library@gmail.com](mailto:Online.library@gmail.com)  
Mobile: +88018\*\*\*\*\*



[HOME](#) [BOOKS](#) [STUDENT-LOGIN](#) [ADMIN-LOGIN](#) [FEEDBACK](#)

### ONLINE LIBRARY MANAGEMENT SYSTEM



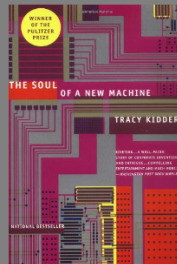
## Algorithms to Live By: The Computer Science of Human Decisions

Author : Brian Christian and Tom Griffiths

As every busy college student knows, our lives are constantly being constrained by limited time and space — what should be accomplished in a day? What is okay to leave undone in a lifetime? How much messiness and disorganization is an acceptable amount? In *Algorithms to Live By*, author Brian Christian and cognitive scientist Tom Griffiths describe how simple, yet precise, algorithms like those used by computers can also untangle important human questions. In fascinating chapter after fascinating chapter, the two explain everything from how to have better gut feelings, to knowing when to leave things to chance, to dealing with an overwhelming number of choices, to figuring out how to best communicate with others



## ONLINE LIBRARY MANAGEMENT SYSTEM



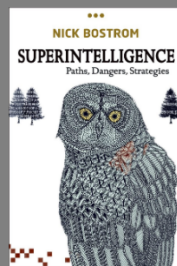
### The Soul of a New Machine

Author : Tracy Kidder

Tracy Kidder's *The Soul of a New Machine* is one of the few must-read histories about the world of Computer Science. First published in 1981, Kidder's classic remains one of the most highly regarded books about computers to ever hit the shelves. *The Soul of a New Machine* carefully recounts the drama, comedy, and excitement of the early years of computers, at the time when there was but one company making the effort to bring a new microcomputer to the mass market. Computer Science majors will also appreciate the go-for-broke approach to business that is only briefly referenced here, but has become an approach that so many high-tech companies still maintain.



## ONLINE LIBRARY MANAGEMENT SYSTEM



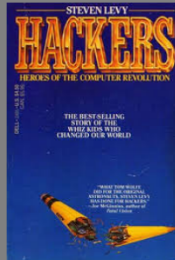
### Superintelligence: Paths, Dangers, Strategies

Author : Nick Bostrom

As Hollywood has been asking for years, what happens when machines surpass humans in general intelligence? Will artificial agents save or destroy us? In *Superintelligence*, author Nick Bostrom attempts to answer that question and others by laying a foundation for understanding the future of humanity and intelligent life. He takes readers on a fascinating journey that begins with thoughts on the human condition and ends with the sometimes terrifying future of intelligent life. Bostrom's important questions and themes that hinge on morality make *Superintelligence* a must-read for anyone aspiring to greatness in the world of computer science.



## ONLINE LIBRARY MANAGEMENT SYSTEM



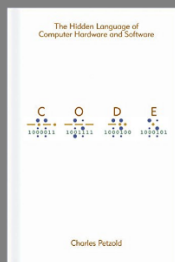
### Hackers: Heroes of the Computer Revolution

Author : Steven Levy

Still considered required reading by some, Steven Levy's "Hackers" was written long before the idea of hacking took on such a negative connotation. The titular hackers include everyone from Steve Jobs to Bill Gates (before they were the icons we know now), and even the lesser known Slug Russell and Lee Felsenstein, both of whom played an important role in the development of the personal computer. While Hackers is mostly a look at industry history, Computer Science majors will love the charmingly optimistic Hacker Ethic, which includes such noble concepts as "Hackers should be judged by their hacking, not criteria such as degrees, age, race, sex, or position;" "Computers can change your life for the better;" "All information should be free;" and "You can create art and beauty on a computer."



## ONLINE LIBRARY MANAGEMENT SYSTEM



### Code: The Hidden Language of Computer Hardware and Software

Author : Charles Petzold

In Code, author Charles Petzold asks the question: What do flashlights, the British invasion, black cats, and seesaws have to do with computers? Petzold's answer is a fascinating look at the way we manipulate language and invent new means of communicating with each other. Complete with clever illustrations and references to familiar objects and events, Code is a great way to further understand — and respect — today's world of PCs, digital media, and the Internet