

25/09/20

18M19CS052

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STACK PROGRAM

```
#include <stdio.h>
#include <stdlib.h>
#include <conio.h>
#define MAX 5
int a[MAX], top = -1;
void push();
void pop();
void display();
int main()
{
    int ch;
    printf("1. PUSH\n");
    printf("2. POP\n");
    printf("3. Display\n");
    printf("4. End Program\n");
    while(1)
    {
        printf("\n Enter Choice:");
        scanf("%d", &ch);
        switch(ch)
        {
            case 1:
            {
                push();
                break;
            }
            case 2:
            {
                pop();
                break;
            }
            case 3:
            {
                display();
                break;
            }
            case 4:
            {
                return 0;
            }
        }
    }
}
```

```
pop();  
break;
```

```
Case 3:
```

```
display();  
break;
```

```
Case 4:
```

```
exit(0);
```

```
default:
```

```
printf("Wrong Choice");
```

```
void push()
```

```
{  
int data;
```

```
if (top == MAX - 1)
```

```
{  
printf("\n Stack Overflow");
```

```
}  
else
```

```
{  
printf("Enter Element to be Pushed:");
```

```
scanf("%d", &data);
```

```
top++;  
}
```



```

    a[top] = data;
}
void pop()
{
    if (top == -1)
    {
        printf("Stack Underflow");
    }
    else
    {
        printf("Popped Element: %d", a[top]);
        top--;
    }
}

```

```

void display()
{
    int i;
    if (top >= 0)
    {
        printf("Elements:");
        for (i = top; i >= 0; i--)
            printf("\n%d", a[i]);
    }
    else
    {
        printf("The Stack is Empty");
    }
}

```