

## Experiment - 1

Aim :- To study Sampling Theorem.

Software Used :-

Theory :-

Basic Plotting commands :-

plot :- It generates xy plot.

subplot :- It creates plots in subwindows.

xlabel :- It adds text-label to x-axis.

ylabel :- It adds text-label to y-axis.

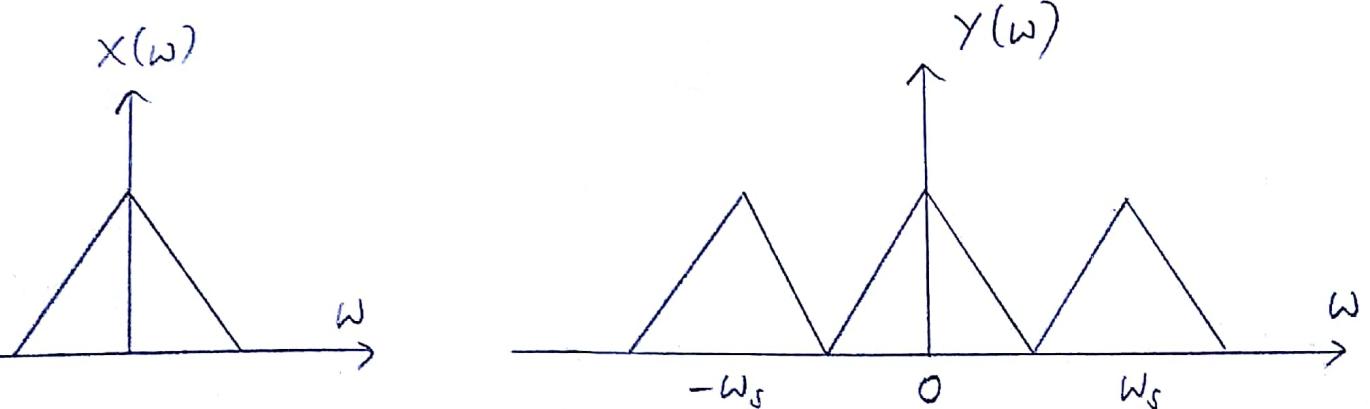
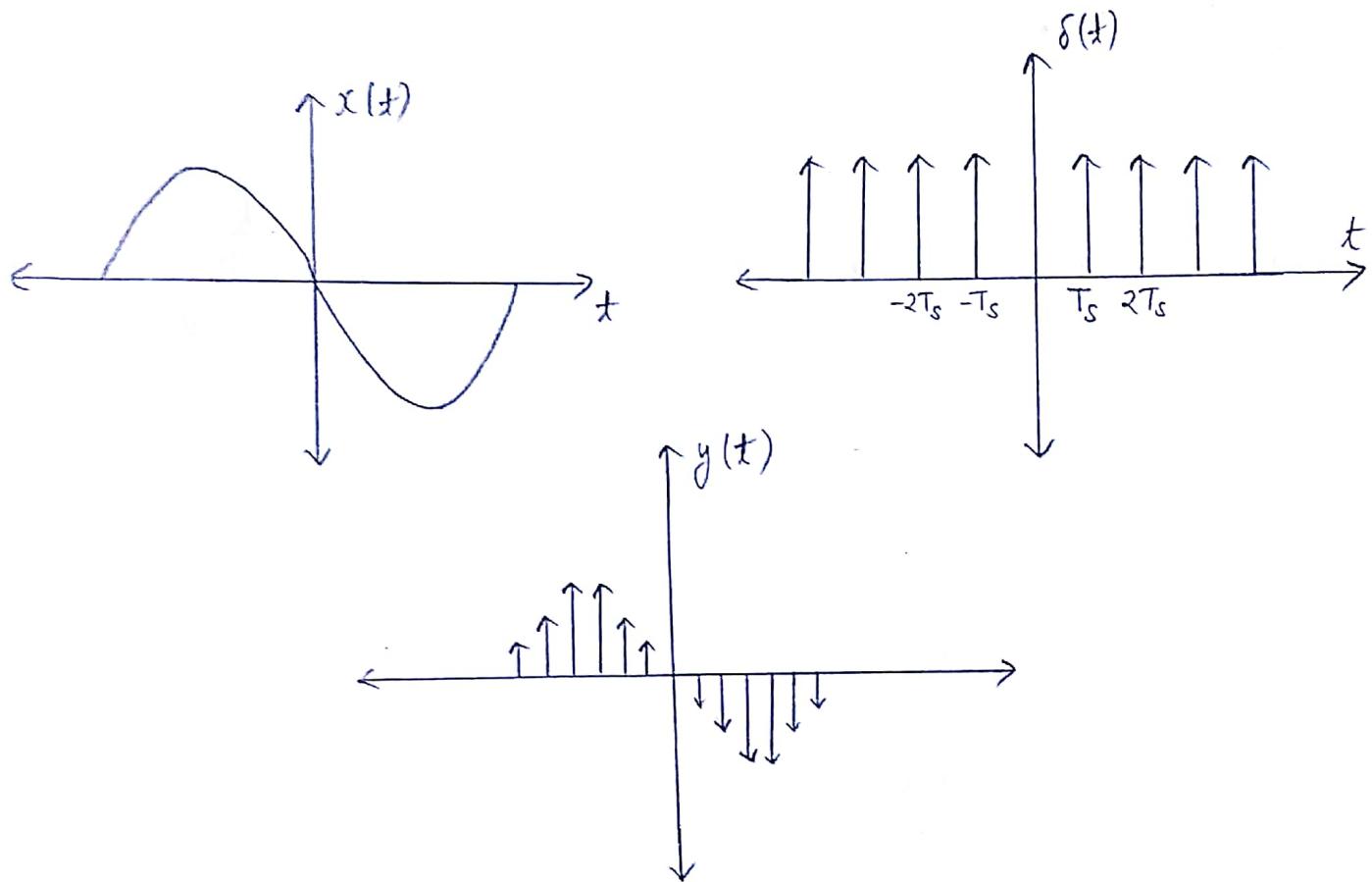
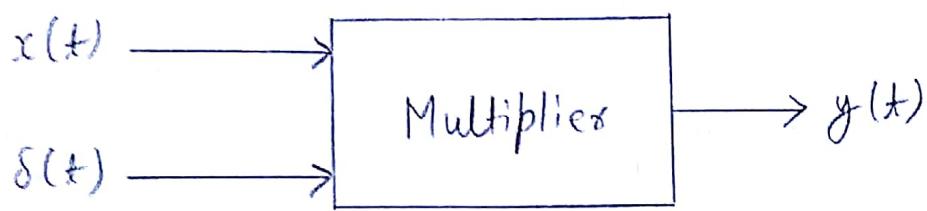
title :- It puts text at top of plot.

stem :- It creates stem plot.

hold :- It freezes current plot.

grid :- It displays gridlines.

figure :- It opens a new figure window.



Sampling -

**Sampling :-** A continuous time signal can be represented in its samples and can be recovered back when sampling frequency  $f_s$  is greater than or equal to twice the highest frequency component of message signal i.e.,

$$f_s \geq 2 f_m$$

where  $f_s$  is sampling frequency,  
 $f_m$  is message signal frequency

**Aliasing Effect :-** It is an effect that causes different signals to become indistinguishable from each other during sampling.

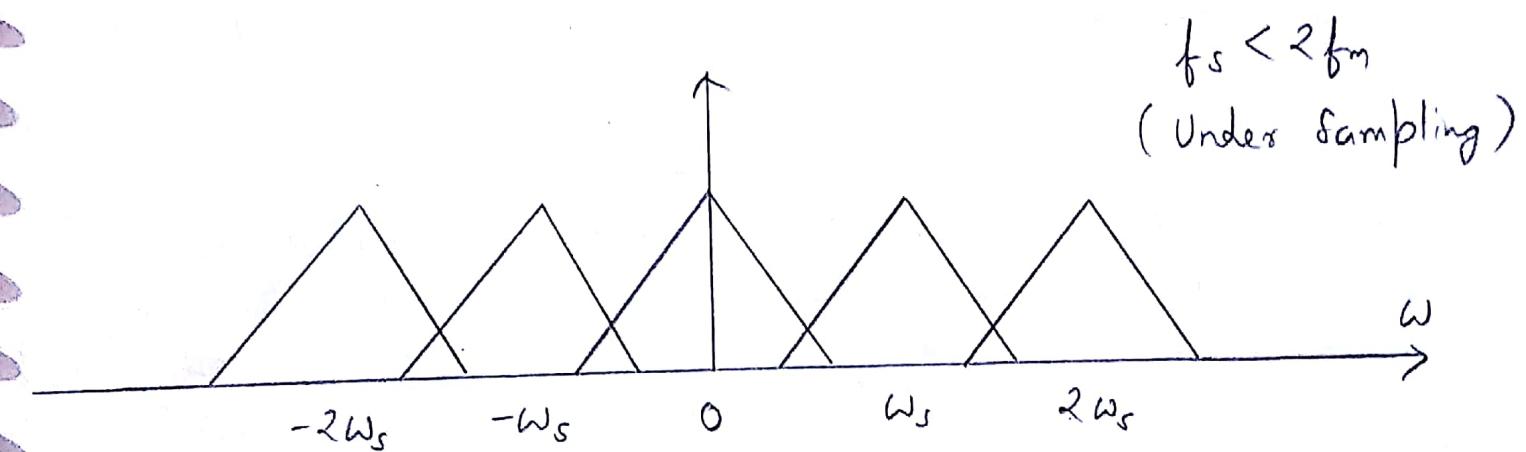
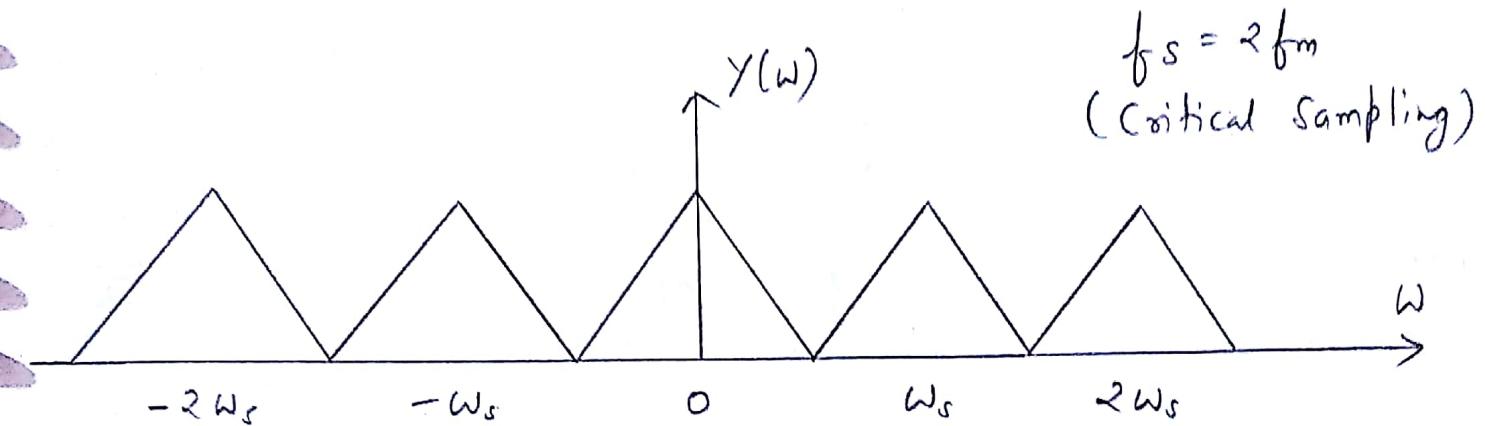
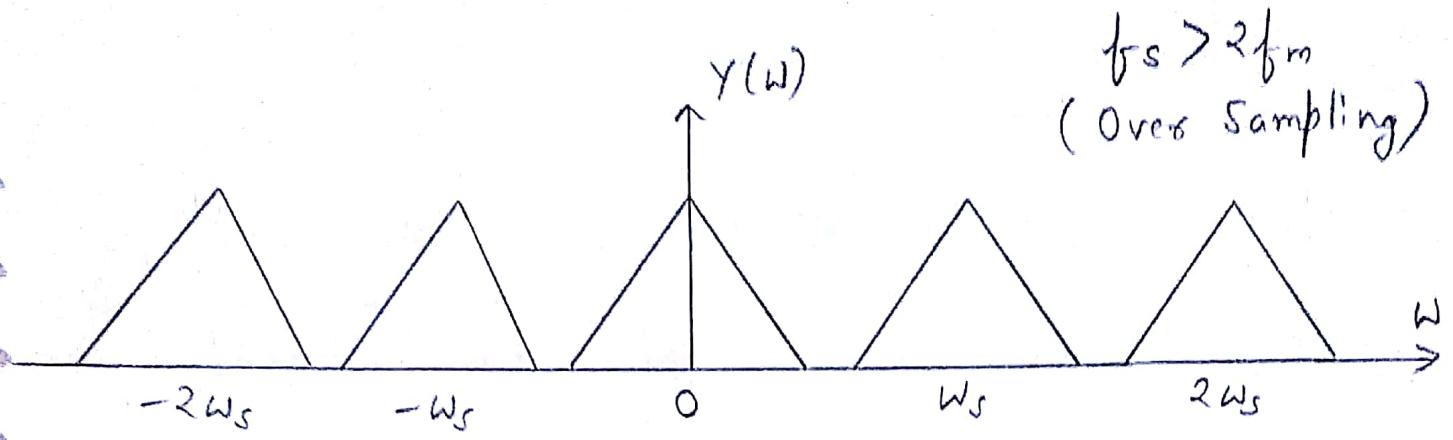
**Under Sampling :-** Sampling with a sampling frequency low enough to cause aliasing (less than the twice of message signal frequency) is known as under-sampling.

$$f_s < 2 f_m \quad (\text{Under Sampling})$$

**Over Sampling :-** It is the process of sampling a signal with a sampling frequency greater than the twice of message signal frequency.

$$f_s > 2 f_m \quad (\text{Over Sampling})$$





Critical Sampling :- Process of sampling a signal with a sampling frequency equal to the twice of the message signal frequency i.e.,

$$f_s = 2 f_m \quad (\text{Critical Sampling})$$