1.Write program to implement Binary Search

```
#include <bits/stdc++.h>
using namespace std;
int binarysearch(int arr[], int x, int low, int high)
{
   while (low <= high)
   {
      int mid = (low + high) / 2;
      if (arr[mid] == x)
      return mid;
      if (arr[mid] < x)
         low = mid + 1;
      else
         high = mid - 1;
   }
   return -1;
}
int main()
{
   int n;
   cout << "enter array size";
   cin >> n;
   int key;
   int a[n];

   cout << "enter Array elements ";
   for (int i = 0; i < n; i++)
   {
      cin >> a[i];
   }
   cout << "Enter element to search ";
   cin >> key;
   int result = binarysearch(a, key, 0, n - 1);
   if (result==-1)
      cout << "Element not found";
   else
      cout << "element found at index " << result;

   return 0;
}
```

Output:

enter array size 5

enter Array elements 3 5 7 8 9

Enter element to search 5

element found at index 1

2.Write program in C to implement Bubble Sort.

```
#include <bits/stdc++.h>
using namespace std;
int main() {
   int n;
   cout<<"enter size of array";cin>>n;
   int a[n];
   cout<<"enter array elments ";
   for(int i=0;i<n;i++)
   {
      cin>>a[i];
   }
   int counter=1;
   while(counter<n)
   {
      for(int i=0;i<n-counter;i++)
      {
         if(a[i]>a[i+1])
         {
            int temp=a[i];
            a[i]=a[i+1];
            a[i+1]=temp;
         }
      }
      counter++;
   }
   cout<<"Sorted array is ";
```

```
   for(int i=0;i<n;i++)
   {
      cout<<a[i]<<" ";
   }
   return 0;
}
```

Output:
enter size of array5

enter array elments 4 7 98 34 65

Sorted array is 4 7 34 65 98

3. Write program in C to implement Linear Search

```
#include <bits/stdc++.h>
using namespace std;
int main() {
   int n;  cout<<"enter array size";
   cin>>n;
    int key,pos=-1;
   int a[n];
  cout<<"enter Array elements ";
   for(int i=0;i<n;i++)
   {
      cin>>a[i];
   }
cout<<"Enter element to search ";
cin>>key;
for(int i=0;i<n;i++)
```

```
{
   if(a[i]==key)
   {
      pos=i;
   }

}
if(pos==-1)
{
cout<<"element not found";
}
else{
   cout<<"elment found at position "<<pos;
}
   return 0;
}
```

Output:

```
enter array size5
enter Array elements 6 8 45 67 89
Enter element to search 5
element not found
```

4. Write program in C to implement Insertion Sort

```
#include <bits/stdc++.h>
using namespace std;
int main() {
   int a[10], n;
   cout<<"enter size of array";
   cin>>n;
   cout<<"enter array elments ";
   for(int i=0;i<n;i++)
   {
      cin>>a[i];
   }
   for(int i=1;i<n;i++)
   { int current=a[i];
   int j=i-1;
   while(a[j]>current&& j>=0)
   {
   a[j+1]=a[j];
   j--;
   }
 a[j+1]=current;
      }
   cout<<"Sorted array is ";
   for(int i=0;i<n;i++)
   cout<<a[i]<<" ";
    return 0;
}
```

Output:

enter size of array5

enter array elments 4 7 98 34 65

Sorted array is 4 7 34 65 98

5. Write program in C to implement Merge Sort

```
#include <bits/stdc++.h>
using namespace std;
void merge(int arr[],int l,int m,int r){
   int n1=m-l+1;
   int n2=r-m;
   int a[n1];
   int b[n2]; // temp arrays
   for(int i=0;i<n1;i++)
   {
      a[i]=arr[l+i];
   }
   for(int i=0;i<n2;i++)
   {
      b[i]=arr[m+1+i];
   }
   int i=0,j=0,k=l;
   while(i<n1 && j<n2)
   {
      if(a[i]<b[j])
      {
         arr[k]=a[i];
```

```
            k++;i++;
        }
        else {
            arr[k]=b[j];
            k++;j++;
        }
    }
    while(i<n1)
    {
        arr[k]=a[i];
            k++;i++;

    }
    while(j<n2)
    {
         arr[k]=b[j];
            k++;j++;
    }
}
void mergesort(int arr[],int l,int r)
{
    if(l<r)

{
  int mid=(l+r)/2;
  mergesort(arr,l,mid);
  mergesort(arr,mid+1,r);
```

```
  merge(arr,l,mid,r);
}
}
int main() {
     int a[10], n;
    cout<<"enter size of array ";
    cin>>n;
    cout<<"enter array elments ";
    for(int i=0;i<n;i++)
    {
        cin>>a[i];
    }
   mergesort(a,0,n-1);
    cout<<"sorted arrray is ";
     for(int i=0;i<n;i++)
    {
        cout<<a[i]<<" ";
    }
    return 0;
}
```

Output:

enter size of array5

enter array elments 4 7 98 34 65

Sorted array is 4 7 34 65 98

6. Write program in C to implement Quick Sort

```
#include <bits/stdc++.h>
using namespace std;
int swap(int a[],int i,int j)
{
   int temp=a[i];
   a[i]=a[j];
   a[j]=temp;


}
int partition(int a[],int l,int r){
   int pivot=a[r];
   int i=l-1;
   for(int j=l;j<r;j++)
   {
      if(a[j]<pivot){
         i++;
         swap(a,i,j);
      }
   }
   swap(a,i+1,r);
   return i+1;
}
void quicksort(int a[],int l,int r)
{
   if(l<r){
      int pi=partition(a,l,r);
      quicksort(a,l,pi-1);
      quicksort(a,pi+1,r);
   }
}
int main() {
   int n;
   cout<<"enter size of array ";
   cin>>n;
   int a[n];

   cout<<"enter array elments ";
   for(int i=0;i<n;i++)
   {
      cin>>a[i];
   }
   quicksort(a,0,n-1);
   cout<<"sorted arrray is ";
    for(int i=0;i<n;i++)
   {
      cout<<a[i]<<" ";
   }
   return 0;
}
```

Output:

enter size of array5

enter array elments 4 7 98 34 65

Sorted array is 4 7 34 65 98

7. Write program in C to implement Selection Sort.

```
#include <bits/stdc++.h>
using namespace std;
int main() {
   int n;
   cout<<"enter size of array";cin>>n;
   int a[n];
 cout<<"enter array elments ";
   for(int i=0;i<n;i++)
   {
      cin>>a[i];
   }
   for(int i = 0; i<n-1; i++) {
      int smallest_idx = i;
      for(int j = i; j<n; j++) {
         if(a[smallest_idx] > a[j]) {
            smallest_idx = j;
         } }
      swap(a[smallest_idx], a[i]);
   }
   cout<<"Sorted array is ";
   for(int i=0;i<n;i++)
   {
      cout<<a[i]<<" ";
   }
   return 0;
}
```

Output:

enter size of array 5

enter array elments 4 7 98 34 65

Sorted array is 4 7 34 65 98

8. Write program in C to implement heap Sort

```
#include <bits/stdc++.h>
using namespace std;
void heapify(int arr[], int n, int i)
{
   int largest = i;
   int l = 2 * i + 1;
   int r = 2 * i + 2;
if (l < n && arr[l] > arr[largest])
      largest = l;
  if (r < n && arr[r] > arr[largest])
      largest = r;
 if (largest != i)
   {
      swap(arr[i], arr[largest]);

      heapify(arr, n, largest);
   }
}
void heapSort(int arr[], int n)
{
   for (int i = n / 2 - 1; i >= 0; i--)
```

```
        heapify(arr, n, i);
    for (int i = n - 1; i > 0; i--)
    {

        swap(arr[0], arr[i]);

        heapify(arr, i, 0);
    }
}

void printArray(int arr[], int n)
{
    for (int i = 0; i < n; ++i)
        cout << arr[i] << " ";
    cout << "\n";
}



int main()
{

    int n;
    cout<<"enter array size ";
    cin>>n;
    int arr[n];
    cout<<"enter array elements ";
    for (int i = 0; i < n; i++)
```

```
    {
        cin>>arr[i];
    }


    heapSort(arr, n);

    cout << "Sorted array is \n";
    printArray(arr, n);
}
```

Output:
enter array size 5

enter array elments 4 7 98 34 65

Sorted array is 4 7 34 65 98

9. Write algorithm and program in C to implement Counting Sort.

```
#include<bits/stdc++.h>
using namespace std;

void countsort(int arr[],int n){
    int k=arr[0];
    for(int i=0;i<n;i++)
    {
        k=max(k,arr[i]);
    }
    int count[10]={0};
```

```
    for(int i=0;i<n;i++)
    {
        count[arr[i]]++;
    }
    for(int i=1;i<=k;i++)
    {
      count[i]+=count[i-1];
    }
    int output[n];
    for(int i=n-1;i>=0;i--){
        output[--count[arr[i]]]=arr[i];
    }
    for(int i=0;i<n;i++)
    {
        arr[i]=output[i];
    }

}
int main()
{

    int n;
    cout<<"enter array size ";
    cin>>n;
    int arr[n];
    cout<<"enter array elements ";
    for (int i = 0; i<n; i++)
```

```
   {
      cin >> arr[i];
   }
  countsort(arr, n);

   cout << "Sorted array is ";

   for (int i = 0; i < n; i++)
      cout << arr[i] << " ";

   return 0;
}
```

Output:
enter array size 5

enter array elments 4 7 98 34 65

Sorted array is 4 7 34 65 98

10. Write algorithm and program in C to implement Radix Sort.

```
#include<bits/stdc++.h>
using namespace std;
void display(int *array, int size) {
  for(int i = 0; i<size; i++)
    cout << array[i] << " ";
  cout << endl;
}
void radixSort(int *arr, int n, int max) {
```

```
  int i, j, m, p = 1, index, temp, count = 0;
  list<int> pocket[10];
  for(i = 0; i< max; i++) {
    m = pow(10, i+1);
    p = pow(10, i);
    for(j = 0; j<n; j++) {
      temp = arr[j]%m;
      index = temp/p;
      pocket[index].push_back(arr[j]);
    }
    count = 0;
    for(j = 0; j<10; j++) {

      while(!pocket[j].empty()) {
        arr[count] = *(pocket[j].begin());
        pocket[j].erase(pocket[j].begin());
        count++;
      }
    }
  }
}
int main() {
  int n, max;
  cout << "Enter the number of elements: ";
  cin >> n;
  cout << "Enter the maximum digit of elements: ";
  cin >> max;
```

```
  int arr[n];
  cout << "Enter elements:" << endl;
  for(int i = 0; i<n; i++) {
    cin >> arr[i];
  }
  cout << "Data before Sorting: ";
  display(arr, n);
  radixSort(arr, n, max);
  cout << "Data after Sorting: ";
  display(arr, n);
}
```

Output:

```
Enter the number of elements: 5
Enter the maximum digit of elements: 3
Enter elements:
34 567 87 45 65
Data before Sorting: 34 567 87 45 65
Data after Sorting: 34 45 65 87 567
```

Assignment :2

1. WAP to implement Fractional KnapSack Problem

```
#include <bits/stdc++.h>

using namespace std;


bool compare(pair<int, int> x, pair<int, int> y) {
	int f1 = x.second / x.first;
	int f2 = y.second / y.first;
	return f1 > f2;
}


int knapsack(vector<pair<int, int>> a, int W) {
	int ans = 0;
	sort(a.begin(), a.end(), compare);
	for(pair<int, int> i: a) {
		if(i.first <= W) {
			ans += i.second;
			W -= i.first;
		} else {
			ans += (i.second / i.first) * W;
			W = 0;
			break;
		}
	}
	return ans;
}
```

```
int main() {
        int n, W;
   cout<<"enter number of items ";
   cin>>n;
   cout<<"enter capacity of knapsack ";
   cin>>W;

        vector<pair<int, int>> a;
   cout<<"enter weight and cost of items ";
   for(int i=0;i<n;i++){
                int f, s;
                cin>>f>>s;          // f --> weight , s --> cost
                a.push_back({f, s});
        }
        cout<< "Maximum profit= "<<knapsack(a, W);
        return 0;
}
```

Output:

```
enter number of items 5
enter capacity of knapsack 60
enter weight and cost of items 5 30
10 20
20 100
30 90
40 160
Maximum profit= 270
```

2. WAP to implement Integer KnapSack Problem

```
#include <bits/stdc++.h>
using namespace std;
#define lp(i,a,b) for(int i=a;i<b;i++)
const int N=1e3+2 ;
int val[N],wt[N];
int dp[N][N];
int knapsack(int n,int W)
{
  if(W<=0)
   return 0;
   if(n<=0)
   return 0;
   if(dp[n][W]!=-1)
   return dp[n][W];
   if(wt[n-1]>W)
   dp[n][W]= knapsack(n-1,W);
    else
   dp[n][W]= max(knapsack(n-1,W),knapsack(n-1,W-wt[n-1]) + val[n-1]);
   return dp[n][W];
   }
int main() {
   lp(i,0,N)
   {
      lp(j,0,N)
      dp[i][j]=-1;
   }
```

```
int n;
    cout<<" enter number of items ";
    cin>>n;
    int W;
    cout<<"enter weight of knapsack ";
    cin>>W;
   cout<<"enter weight of items ";
   lp(i,0,n)
   {
      cin>>wt[i];
   }
   cout<<"enter cost of items ";
   lp(i,0,n)
   {
      cin>>val[i];
      }
   cout<<"Maximum profit = "<<knapsack(n,W);
    return 0;
}
```

Output:

```
enter number of items 5
enter weight of knapsack 60
enter weight of items 5 10 20 30 40
enter cost of items 30 20 100 90 160
Maximum profit = 260
```

3. WAP to implement Matrix Chain Multiplication order

```
#include <bits/stdc++.h>

using namespace std;

int MatrixChainOrder(int p[], int i, int j)

{

   if (i == j)

      return 0;

   int k;

   int min = INT_MAX;

   int count;

   for (k = i; k < j; k++)

   {

      count = MatrixChainOrder(p, i, k)

            + MatrixChainOrder(p, k + 1, j)

            + p[i - 1] * p[k] * p[j];


      if (count < min)

         min = count;

   }


   return min;

}


int main()

{

    int n;

    cout<<"enter number of matrix ";
```

```
    cin>>n;
    int arr[n+1];
    cout<<"enter sequence ";
    for(int i=0;i<n+1;i++)
      cin>>arr[i];


   cout << "Minimum number of multiplications is "
        << MatrixChainOrder(arr, 1, n );
}
```

Output:

```
enter number of matrix 5
enter sequence  4 10 3 12 20 7
Minimum number of multiplications is 1344
```

4. WAP to implement Activity selector problem.

```
#include <bits/stdc++.h>
using namespace std;
int main() {
   int n;
   cout<<"enter number of activities";
   cin>>n;
   vector<vector<int>> v;
   cout<<"enter starting and ending time";
   for(int i=0;i<n;i++)
   {   int start,end;
```

```
    cin>>start>>end;
    v.push_back({start,end});
  }
  sort(v.begin(),v.end(),[&](vector<int>&a,vector<int>&b){
    return a[1]<b[1];
  });
  int take=1;
  int end=v[0][1];
  for(int i=1;i<n;i++)
  {
    if(v[i][0]>=end)
    {
      take++;
      end=v[i][1];
    }
  }
  cout<<"No of process  selected are ";
  cout<<take;
  return 0;
}
```

Output:

```
enter number of activities9
enter starting and ending time1 3
2 5
4 7
```

1 8

5 9

8 10

9 11

11 14

13 16

No of process selected are 4

5. WAP to implement Longest Common Subsequence.

```
#include <bits/stdc++.h>
using namespace std;
int main() {

        string s1, s2;
   cout<<"enter first string ";
   cin >> s1;
   cout<<"enter second string ";
   cin>>s2;
        vector<vector<pair<int, string>>> dp;

        for(int i = s2.size() + 1; i >= 0; i--) {
                vector<pair<int, string>> a;
                for(int j = s1.size() + 1; j >= 0; j--) {
                        a.push_back({0, ""});
                }
                dp.push_back(a);
        }
```

```
	for(int i = s1.size() - 1; i >= 0; i--) {
		for(int j = s2.size() - 1; j >= 0;j--) {
			if(s1[i] == s2[j]) {
				dp[i][j].first = dp[i+1][j+1].first + 1;
				dp[i][j].second = s1[i] + dp[i+1][j+1].second;
			} else {
				string t1 = dp[i][j+1].second;
				string t2 = dp[i+1][j].second;
				if(t1.size() > t2.size()) {
					dp[i][j] = {t1.size(), t1};
				} else {
					dp[i][j] = {t2.size(), t2};
				}
			}
		}
	}

	cout<<"Size of LCS is"<<dp[0][0].first<<" and string is: "<<dp[0][0].second;
	return 0;
}
```

Output:

enter first string abcbdab

enter second string bdcaba

Size of LCS is4 and string is: bdab

Assignment:3

1,.WAP to implement BFS

```
#include <bits/stdc++.h>

using namespace std;


const int mod = 1e9+2, N = 1e5+2;


vector<int> graph[N];

vector<bool> vis(N, false);


int main() {


    int edges, vertices;

   cout<<"Enter the no of vertices and edges";

    cin>>vertices>>edges;

     cout<<"enter the edges";

    for(int i = 0; i<edges; i++) {

            int x, y;cin>>x>>y;

            graph[x].push_back(y);

            graph[y].push_back(x);

    }

    queue<int> q;

    int source;cout<<"Enter the source: ";cin>>source;

    vis[source] = true;

    q.push(source);

    while(!q.empty()) {

            int vertex = q.front();

            q.pop();

            cout<<vertex<<endl;

            vector<int>::iterator it;
```

```
                for(it = graph[vertex].begin(); it != graph[vertex].end(); it++) {
                        if(!vis[*it]) {
                                vis[*it] = true;
                                q.push(*it);
                        }
                }
        }

        return 0;
}.
```

Output:

Enter the no of vertices and edges5 4

enter the edges0 1

0 2

2 3

3 4

Enter the source: 0

0

1

2

3

4

2. WAP to implement DFS.

```
#include <bits/stdc++.h>

using namespace std;


#define vi vector<int>



const int N = 1e5+2, mod = 1e9+7;

vi graph[N];

vector<bool> vis(N, false);


void dfs(int source) {


	vis[source] = true;


	vector<int>::iterator it;

	for(it = graph[source].begin(); it != graph[source].end(); it++) {

		if(!vis[*it]) {

			dfs(*it);

		}

	}


	cout<<source<<endl;

}


int main() {

	int vertices, edges;
```

```
    cout<<"Enter the no of vertices and edges";
    cin>>vertices>>edges;
   cout<<"enter the edges"<<endl;
    for(int i = 0; i<edges; i++) {
            int x, y;cin>>x>>y;
            graph[x].push_back(y);
            graph[y].push_back(x);
    }

    vector<int> a;
    int source;cout<<"Enter the source: ";cin>>source;
    dfs(source);
    return 0;
}
```

Output:

```
Enter the no of vertices and edges5 4
enter the edges
0 1
0 2
2 3
3 4
Enter the source: 0
1
4
3
2
0
```

3.

WAP to implement Minimum spanning tree using Kruskal's Algorithm..

```
#include <bits/stdc++.h>

using namespace std;

const int N= 1e5+6;

vector<int> parent(N);

vector<int> sz(N);

void make_set(int V){

   parent[V]=V;

   sz[V]=1;

}

int find_set(int V){

   if(V==parent[V])

   return V;

return parent[V]=find_set(parent[V]);

}


void union_sets(int a,int b){

   a=find_set(a);

   b=find_set(b);

   if(a!=b){

      if(sz[a]<sz[b])

         swap(a,b);

      parent[b]=a;

      sz[a]+=sz[b];

   }
```

```
}

int main() {
   for(int i=0;i<N;i++)
   {
      make_set(i);
   }
   int n,m;
   cout<< "enter number of vertex ";
   cin>>n;
   cout<< "enter number of edges ";
   cin>>m;

   vector<vector<int>> edges;
   cout<<"enter edges vertex and weight ";
   for(int i=0;i<m;i++)
   {
      int u,v,w;
      cin>>u>>v>>w;
      edges.push_back({w,u,v});
   }
   sort(edges.begin(),edges.end());
    int cost=0;
    for(auto i:edges){
        int w=i[0];
        int u=i[1];
```

```
        int V=i[2];
        int x=find_set(u);
        int y=find_set(V);

        if(x==y)
           continue;
         else
        {
            cost+=w;
            union_sets(u,V);
        }
    }
    cout<<"Cost of minimum spanning tree is "<<cost;
   return 0;
}
```

Output:

```
enter number of vertex 7
enter number of edges 9
enter edges vertex and weight 0 5 10
0 1 28
5 4 25
1 6 14
1 2 16
3 6 24
4 3 22
6 3 18
3 2 12
Cost of minimum spanning tree is 99
```

4. WAP to implement Minimum spanning tree using Prim's Algorithm

```
#include <bits/stdc++.h>
using namespace std;
const int mod = 1e9+7, N = 1e5+2;
int main() {
	int vertices, edges;
	cout<<"Enter the no of vertices and edges";
	 cin>>vertices>>edges;
	vector<pair<int, int>> adj[N];
	for(int i = 0; i<edges; i++) {
		int x, y, wt;
		cin>>wt>>x>>y;
		adj[x].push_back({y, wt});
		adj[y].push_back({x, wt});
	}

	vector<int> parent(N);
	vector<int> key(N);
	vector<bool> mstSet(N);

	for(int i = 0; i<vertices; i++) {
		key[i] = INT_MAX;
		mstSet[i] = false;
		parent[i] = -1;
	}

	key[0] = 0;
```

```
parent[0] = -1;

for(int count = 0; count < vertices - 1; count++) {
        int mi = INT_MAX, u;

        for(int v = 0; v < vertices; v++) {
                if(!mstSet[v] and key[v] < mi) {
                        mi = key[v];
                        u = v;
                }
        }

        mstSet[u] = true;

        for(auto i: adj[u]) {
                int v = i.first;
                int weight = i.second;
                if(!mstSet[v] and weight < key[v]) {
                        parent[v] = u;
                        key[v] = weight;

                }
        }
}
```

```
cout<<”MST is :”
for(int i = 0; i < vertices; i++) {
                cout<<parent[i] << " - "<<i<<endl;
        }
        return 0;
}
```

Output:

```
Enter the no of vertices and edges7 9
10 0 5
28 0 1
25 5 4
24 4 6
14 1 6
22 4 3
18 6 3
16 1 2
12 3 2
MST is :
-1 - 0
2 - 1
3 - 2
4 - 3
5 - 4
0 - 5
1 - 6
```

5.

WAP to implement single source shortest path using Dikjastra's Algorithm.

```
#include <bits/stdc++.h>

using namespace std;

#define ll long long

#define vi vector<int>


const int mod = 1e9+7, inf = 1e5+2;

int main() {

    int vertices, edges;

    cout<<"Enter the no of vertices and edges";

   cin>>vertices>>edges;

    vi dist(vertices+1, inf);

    vector<vector<pair<int, int>>> graph(vertices+1);

    cout<<"Enter the  edges with weight :";

*

    for(int i = 0; i<edges; i++) {

        int x, y, w;

        cin>>x>>y>>w;

        graph[x].push_back({w, y});

        graph[y].push_back({w, x}); // first-> weight, second -> vertex

    }

    int source;

    cout<<"Enter the source: ";cin>>source;

    dist[source] = 0;
```

```
    set<pair<int, int>> s;
    s.insert({0, source}); // first -> distance, second -> vertex
    while (!s.empty())
    {
        auto u = *s.begin();
        s.erase(u);
        for(auto i: graph[u.second]) {
            if(dist[i.second] > dist[u.second] + i.first) {
                s.erase({dist[i.second], i.second});
                dist[i.second] = dist[u.second] + i.first;
                s.insert({dist[i.second], i.second});
            }
        }
    }
   cout<<"Distance between "<<source<<" and vertex : "<<endl;

    for(int i = 0; i<=vertices; i++) {
        if(dist[i] < inf) cout<<i<<": "<<dist[i]<<endl;
        else cout<<i<<": -1"<<endl;
    }

    return 0;
}
```

Output:

enter no of vertices and edges 5 9

enter the edegs with weight

0 1 10

0 2 3

1 2 1

2 1 4

2 3 8

1 3 2

3 4 7

4 3 9

2 4 2

Enter the source: 0

Distance between0 and vertex:

2: 3

1: 7

3: 9

4:5