



VIT[®]
Vellore Institute of Technology
(Deemed to be University under section 3 of UGC Act, 1956)
CHENNAI

WEB PROGRAMMING LAB

BCSE203E

SLOT: L11 + L12 + L19 + L20

LAB MANUAL

Exercise 6

Date: 02-03-2025

GITHUB REPO LINK:

https://github.com/divyanshupatel17/23BAI1214_WEB_LAB

WEB PROG LAB PORTFOLIO:

<https://23bai1214-divyanshu-web-v1.netlify.app/>

<https://23bai1214-divyanshu-web-v2.netlify.app/>

<https://23bai1214-divyanshu-web-v3.netlify.app/>

SUBMITTED TO:

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SUBMITTED BY:

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Vellore Institute of Technology, Chennai

1. Digital Clock

<https://23bai1214-divyanshu-exercise-6-t-1.netlify.app/>

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Digital Clock</title>
  <style>
    * {
      margin: 0;
      padding: 0;
      box-sizing: border-box;
      font-family: 'Poppins', sans-serif;
    }
    body {
      display: flex;
      justify-content: center;
      align-items: center;
      height: 100vh;
      background: linear-gradient(135deg, #0f2027, #203a43, #2c5364);
      color: #fff;
      text-align: center;
    }

    /* Clock Card */
    .clock-card {
      background: rgba(255, 255, 255, 0.1);
      backdrop-filter: blur(10px);
      padding: 30px 50px;
      border-radius: 15px;
      box-shadow: 0px 5px 20px rgba(0, 0, 0, 0.3);
      border: 1px solid rgba(255, 255, 255, 0.2);
      text-align: center;
      min-width: 300px;
    }

    /* Time Display */
    .time {
      font-size: 65px;
      font-weight: bold;
      letter-spacing: 2px;
      display: flex;
      justify-content: center;
      align-items: center;
    }
  </style>
</head>
<body>
  <div class="clock-card">
    <div class="time">
      <span>00:00:00</span>
    </div>
  </div>
</body>
</html>
```


3:13:46 PM

Sunday, 2 March 2025

2. Analog Clock

<https://23bai1214-divyanshu-exercise-6-t-2.netlify.app/>

```
<!-- 2. Analog Clock -->
```

```
<!DOCTYPE html>
```

```
<html>
```

```
<head>
```

```
<meta charset="UTF-8">
```

```
<meta name="viewport" content="width=device-width, initial-scale=1.0">
```

```
<title>Analog Clock</title>
```

```
<style>
```

```
body {
```

```
display: flex;
```

```
justify-content: center;
```

```
align-items: center;
```

```
min-height: 100vh;
```

```
margin: 0;
```

```
background: linear-gradient(135deg, #2c3e50, #34495e);
```

```
font-family: 'Arial', sans-serif;
```

```
}
```

```
.clock {
```

```
width: 350px;
```

```
height: 350px;
```

```
border: 8px solid rgba(255, 255, 255, 0.1);
```

```
border-radius: 50%;
```

```
background: url('bg.png') no-repeat center center/cover;
```

```
position: relative;
```

```
        box-shadow: 0 10px 30px rgba(0, 0, 0, 0.5);
    }
    .clock::before {
        content: '';
        position: absolute;
        top: 0;
        left: 0;
        width: 100%;
        height: 100%;
        background: radial-gradient(circle, rgba(40, 40, 40, 0.7) 30%, rgba(20,
20, 20, 0.8) 90%);
        border-radius: 50%;
    }
    .number {
        position: absolute;
        width: 100%;
        height: 100%;
        text-align: center;
        font-size: 1.6rem;
        font-weight: bold;
        color: white;
        padding: 18px;
        box-sizing: border-box;
    }
    .number div {
        position: relative;
        display: inline-block;
        background: rgba(255, 255, 255, 0.1);
        padding: 4px;
        border-radius: 50%;
        width: 32px;
        height: 32px;
        line-height: 24px;
        text-align: center;
        text-shadow: 0 0 5px rgba(0, 0, 0, 0.5);
    }
    .hand {
        position: absolute;
        bottom: 50%;
        left: 50%;
        transform-origin: bottom;
        border-radius: 8px;
        z-index: 10;
        box-shadow: 0 0 10px rgba(0, 0, 0, 0.5);
    }
    .hour {
        width: 8px;
        height: 28%;
        background: #fff;
        margin-left: -4px;
    }
    .minute {
        width: 6px;
        height: 38%;
```

```

        background: #eee;
        margin-left: -3px;
    }
    .second {
        width: 3px;
        height: 45%;
        background: #e74c3c;
        margin-left: -1.5px;
    }
    .center {
        position: absolute;
        width: 20px;
        height: 20px;
        background: #e74c3c;
        border: 5px solid #fff;
        border-radius: 50%;
        top: 50%;
        left: 50%;
        transform: translate(-50%, -50%);
        z-index: 20;
        box-shadow: 0 0 10px rgba(0, 0, 0, 0.5);
    }
    .brand {
        position: absolute;
        bottom: 35%;
        width: 100%;
        text-align: center;
        color: rgba(255, 255, 255, 0.6);
        font-size: 14px;
        font-style: italic;
        z-index: 5;
    }
</style>
</head>

<body>
    <div class="clock">
        <div class="hand hour"></div>
        <div class="hand minute"></div>
        <div class="hand second"></div>
        <div class="center"></div>
        <div class="brand">Divyanshu</div>
    </div>

    <script>
        function setupClock() {
            const numbers = [12, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11];
            const clock = document.querySelector('.clock');

            numbers.forEach((number, index) => {
                const element = document.createElement('div');
                element.className = 'number';
                element.style.transform = `rotate(${index * 30}deg)`;
            });
        }
    </script>

```

```
        const text = document.createElement('div');
        text.style.transform = `rotate(-${index * 30}deg)`;
        text.textContent = number;

        element.appendChild(text);
        clock.appendChild(element);
    });
}

function updateClock() {
    const now = new Date();
    const seconds = now.getSeconds();
    const minutes = now.getMinutes();
    const hours = now.getHours() % 12;

    const secondDeg = (seconds / 60) * 360;
    const minuteDeg = ((minutes + seconds / 60) / 60) * 360;
    const hourDeg = ((hours + minutes / 60) / 12) * 360;

    document.querySelector('.second').style.transform = `translateX(-50%) rotate(${secondDeg}deg)`;
    document.querySelector('.minute').style.transform = `translateX(-50%) rotate(${minuteDeg}deg)`;
    document.querySelector('.hour').style.transform = `translateX(-50%) rotate(${hourDeg}deg)`;
}

setupClock();
setInterval(updateClock, 1000);
updateClock();
</script>
</body>
</html>
```



3. Flashlight Text Reveal

<https://23bai1214-divyanshu-exercise-6-t-3.netlify.app/>

```
<!-- 3. Flashlight Text Reveal -->

<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Flashlight Text Reveal</title>

  <style>
    @import url('https://fonts.googleapis.com/css2?family=Raleway:wght@800&display=swap');

    body {
      margin: 0;
      height: 100vh;
      display: flex;
      align-items: center;
      justify-content: center;
      background-color: #111;
      overflow: hidden;
      color: white;
      font-family: 'Raleway', sans-serif;
      text-align: center;
      cursor: none;
      position: relative;
    }
  </style>
</head>
<body>
```

```
body {
  margin: 0;
  height: 100vh;
  display: flex;
  align-items: center;
  justify-content: center;
  background-color: #111;
  overflow: hidden;
  color: white;
  font-family: 'Raleway', sans-serif;
  text-align: center;
  cursor: none;
  position: relative;
}
```



```

.container {
  position: relative;
  font-size: 2.8rem;
  font-weight: bold;
  text-transform: uppercase;
  letter-spacing: 3px;
  text-shadow: 0 0 15px rgba(255, 255, 255, 0.3);
}

.flashlight {
  position: absolute;
  top: 0;
  left: 0;
  width: 100%;
  height: 100%;
  background: radial-gradient(circle 180px at var(--x, 50%) var(--y, 50%),
    rgba(255, 255, 204, 0.9),
    rgba(255, 255, 102, 0.2) 50%,
    rgba(0, 0, 0, 0.92) 80%);
  pointer-events: none;
  transition: background 0.1s ease-out;
}

.torch {
  position: absolute;
  width: 60px;
  height: 60px;
  background: url('https://upload.wikimedia.org/wikipedia/commons/3/3b/Flash-light_icon.png') no-repeat center;
  background-size: contain;
  pointer-events: none;
  transform: translate(-50%, -50%);
  opacity: 0.8;
  filter: drop-shadow(0 0 10px rgba(255, 255, 255, 0.5));
}
</style>
</head>

<body>
  <div class="container">"Darkness exists only where light dares not shine..."</div>
  <div class="flashlight"></div>
  <div class="torch"></div>

  <script>
    const flashlight = document.querySelector('.flashlight');
    const torch = document.querySelector('.torch');

    document.addEventListener('mousemove', (e) => {
      flashlight.style.setProperty('--x', `${e.clientX}px`);
      flashlight.style.setProperty('--y', `${e.clientY}px`);

      torch.style.left = `${e.clientX}px`;
      torch.style.top = `${e.clientY}px`;
    });
  </script>

```

```
});  
</script>  
</body>  
</html>
```

"DARKNESS EXISTS ONLY WHERE LIGHT
DARES NOT SHINE..."

4.Minion Eye

<https://23bai1214-divyanshu-exercise-6-t-4.netlify.app/>

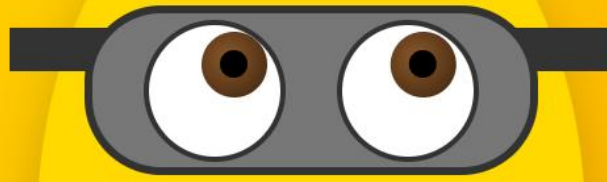
```
<!-- 4. Minion Eye -->  
  
<!DOCTYPE html>  
<html lang="en">  
<head>  
  <meta charset="UTF-8">  
  <meta name="viewport" content="width=device-width, initial-scale=1.0">  
  <title>Minion Eye Tracker</title>  
  <style>  
    body {  
      margin: 0;  
      height: 100vh;  
      display: flex;  
      justify-content: center;  
      align-items: center;  
      background: linear-gradient(135deg, #ffd900, #ffab00);  
      overflow: hidden;  
    }  
    .minion-face {  
      position: relative;  
      width: 500px;  
      height: 600px;  
      background: #ffd900;  
      border-radius: 50% / 60% 60% 40% 40%;
```

```
        box-shadow: 0 20px 50px rgba(0, 0, 0, 0.2);
        display: flex;
        justify-content: center;
        align-items: center;
    }
    .goggles-strap {
        position: absolute;
        top: 180px;
        width: 550px;
        height: 40px;
        background: #333;
    }
    .goggles-container {
        position: absolute;
        top: 160px;
        width: 400px;
        height: 140px;
        background: #777;
        border-radius: 70px;
        border: 8px solid #333;
        display: flex;
        justify-content: space-evenly;
        align-items: center;
    }
    .eye-container {
        position: relative;
        width: 120px;
        height: 120px;
        background: #fff;
        border-radius: 50%;
        border: 5px solid #333;
        display: flex;
        justify-content: center;
        align-items: center;
        overflow: hidden;
    }
    .eye {
        position: relative;
        width: 60px;
        height: 60px;
        background: radial-gradient(circle at 40% 40%, #8b5a2b 0%, #4b2c14 80%);
        border-radius: 50%;
    }
    .pupil {
        position: absolute;
        width: 25px;
        height: 25px;
        background: #000;
        border-radius: 50%;
        top: 17px;
        left: 17px;
    }
    .custom-cursor {
        position: fixed;
```

```

        width: 24px;
        height: 24px;
        border-radius: 50%;
        background: rgba(255, 255, 255, 0.3);
        border: 3px solid #333;
        transform: translate(-50%, -50%);
        z-index: 9999;
    }
</style>
</head>
<body>
    <div class="custom-cursor" id="customCursor"></div>
    <div class="minion-face">
        <div class="goggles-strap"></div>
        <div class="goggles-container">
            <div class="eye-container">
                <div class="eye" id="leftEye">
                    <div class="pupil"></div>
                </div>
            </div>
            <div class="eye-container">
                <div class="eye" id="rightEye">
                    <div class="pupil"></div>
                </div>
            </div>
        </div>
    </div>
    <script>
        document.addEventListener('mousemove', function(e) {
            document.getElementById('customCursor').style.transform = `translate(${e.clientX}px, ${e.clientY}px)`;
            moveEyes(e.clientX, e.clientY);
        });
        function moveEyes(x, y) {
            document.querySelectorAll('.eye').forEach(eye => {
                const rect = eye.getBoundingClientRect(), dx = x - (rect.left + rect.width / 2), dy = y - (rect.top + rect.height / 2), maxMove = 18;
                eye.style.transform = `translate(${Math.min(dx / 6, maxMove)}px, ${Math.min(dy / 6, maxMove)}px)`;
            });
        }
    </script>
</body>
</html>

```



5. Vertical Image Slider

<https://23bai1214-divyanshu-exercise-6-t-5.netlify.app/>

```
<!-- 5. Vertical Image Slider -->

<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Vertical Image Slider</title>
  <style>
    * {
      margin: 0;
      padding: 0;
      box-sizing: border-box;
    }
    body {
      display: flex;
      justify-content: center;
      align-items: center;
      height: 100vh;
      background-color: #1e1e2e;
      font-family: Arial, sans-serif;
    }
    .slider-container {
      position: relative;
      width: 300px;
      height: 450px;
      overflow: hidden;
      border-radius: 10px;
      box-shadow: 0 8px 16px rgba(0, 0, 0, 0.3);
    }
```



```

<script>
  const slider = document.querySelector('.slider');
  const slides = document.querySelectorAll('.slide');
  const upBtn = document.getElementById('upBtn');
  const downBtn = document.getElementById('downBtn');
  let index = 0;
  const slideHeight = slides[0].clientHeight;

  function updateSlider() {
    slider.style.transform = `translateY(${ -index * slideHeight }px)`;
  }

  upBtn.addEventListener('click', () => {
    index = index > 0 ? index - 1 : slides.length - 1;
    updateSlider();
  });

  downBtn.addEventListener('click', () => {
    index = index < slides.length - 1 ? index + 1 : 0;
    updateSlider();
  });

  setInterval(() => {
    index = index < slides.length - 1 ? index + 1 : 0;
    updateSlider();
  }, 5000);
</script>
</body>
</html>

```



6. Snake Game

<https://23bai1214-divyanshu-exercise-6-t-6.netlify.app/>

```
<!-- 6. Snake Game -->

<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Snake Game</title>
  <style>
    @font-face {
      font-family: 'Pixel';
      src:
url('https://fonts.gstatic.com/s/presstart2p/v8/e3t4euUuV4RGabz3VmsTuyzpbpORTq6aaaj-
07Q.ttf');
    }
    body {
      display: flex;
      flex-direction: column;
      align-items: center;
      justify-content: center;
      height: 100vh;
      background: black;
      color: lime;
      font-family: 'Pixel', sans-serif;
      text-align: center;
    }
    canvas {
      border: 4px solid lime;
      box-shadow: 0 0 15px lime;
      background: #111;
    }
    #score {
      font-size: 20px;
      margin-bottom: 10px;
      text-shadow: 0 0 10px lime;
    }
  </style>
</head>
<body>
  <div id="score">Score: 0</div>
  <canvas id="game" width="400" height="400"></canvas>

  <script>
    const canvas = document.getElementById("game");
    const ctx = canvas.getContext("2d");
    const grid = 20;
    let snake = [{ x: 200, y: 200 }];
    let apple = { x: 300, y: 300 };
    let dx = grid, dy = 0, score = 0;

    function randomGridPos() {
```



```

    return Math.floor(Math.random() * 20) * grid;
}

function update() {
    let head = { x: snake[0].x + dx, y: snake[0].y + dy };
    if (head.x < 0) head.x = 380;
    if (head.x >= 400) head.x = 0;
    if (head.y < 0) head.y = 380;
    if (head.y >= 400) head.y = 0;
    snake.unshift(head);
    if (head.x === apple.x && head.y === apple.y) {
        apple = { x: randomGridPos(), y: randomGridPos() };
        score++;
        document.getElementById("score").innerText = `Score: ${score}`;
    } else {
        snake.pop();
    }
    if (snake.slice(1).some(s => s.x === head.x && s.y === head.y)) {
        snake = [{ x: 200, y: 200 }];
        dx = grid;
        dy = 0;
        score = 0;
        document.getElementById("score").innerText = `Score: 0`;
    }
}

function draw() {
    ctx.fillStyle = "#111";
    ctx.fillRect(0, 0, canvas.width, canvas.height);
    ctx.fillStyle = "red";
    ctx.shadowColor = "red";
    ctx.shadowBlur = 10;
    ctx.fillRect(apple.x, apple.y, grid - 2, grid - 2);
    ctx.fillStyle = "lime";
    ctx.shadowColor = "lime";
    ctx.shadowBlur = 10;
    snake.forEach(s => ctx.fillRect(s.x, s.y, grid - 2, grid - 2));
}

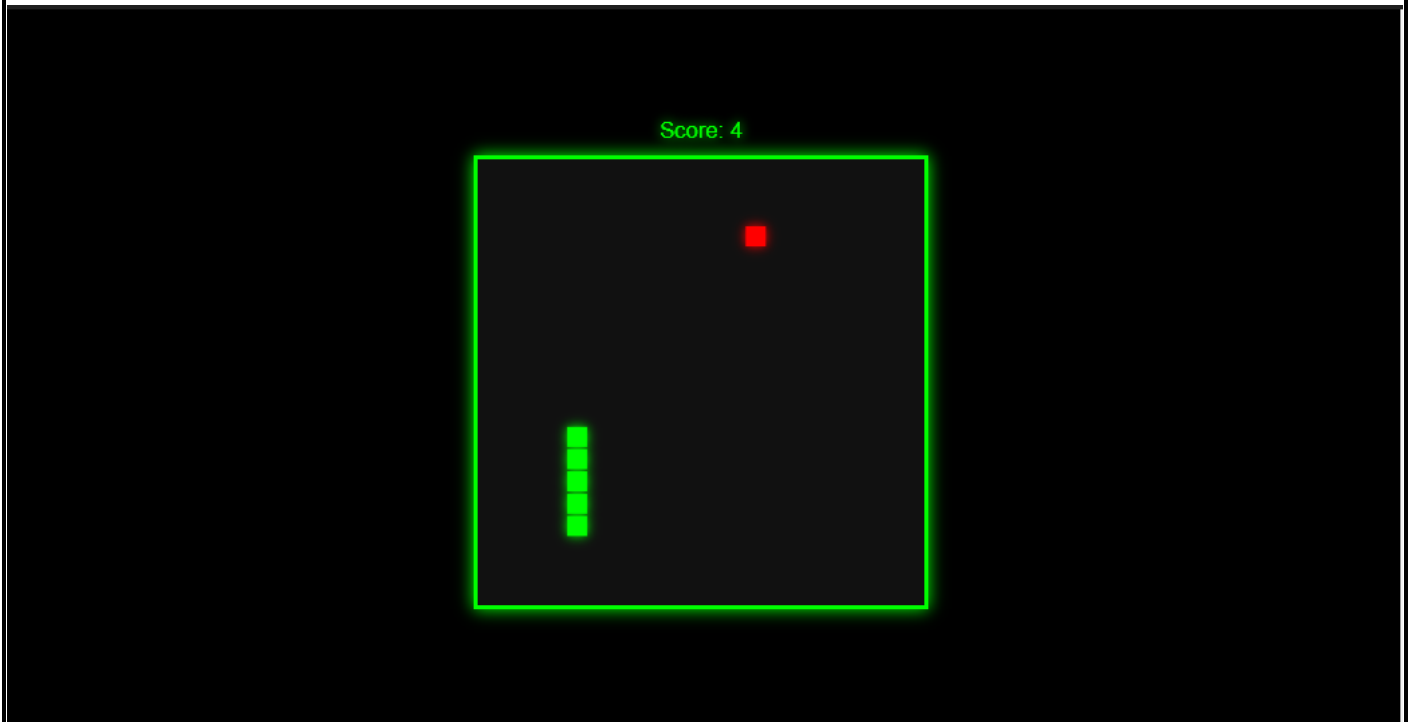
function loop() {
    update();
    draw();
    setTimeout(loop, 100);
}

document.addEventListener("keydown", e => {
    if (e.key === "ArrowLeft" && dx === 0) [dx, dy] = [-grid, 0];
    if (e.key === "ArrowUp" && dy === 0) [dx, dy] = [0, -grid];
    if (e.key === "ArrowRight" && dx === 0) [dx, dy] = [grid, 0];
    if (e.key === "ArrowDown" && dy === 0) [dx, dy] = [0, grid];
});

loop();
</script>

```

```
</body>
</html>
```



7. Webcam Accessing

<https://23bai1214-divyanshu-exercise-6-t-7.netlify.app/>

```
<!-- 7. Webcam Accessing -->
```

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Webcam Capture</title>
  <style>
    * { margin: 0; padding: 0; box-sizing: border-box; font-family: sans-serif; }
    body { display: flex; flex-direction: column; align-items: center; justify-content: center; height: 100vh; background: #222; color: white; }
    video, canvas { width: 100%; max-width: 640px; border-radius: 10px; background: #000; box-shadow: 0 4px 10px rgba(255,255,255,0.2); }
    .controls { display: flex; gap: 10px; margin-top: 10px; }
    button { padding: 10px 15px; border: none; cursor: pointer; border-radius: 5px; color: white; transition: 0.3s; }
    .primary { background: #4285f4; } .success { background: #34a853; } .danger { background: #ea4335; }
    button:hover { opacity: 0.8; transform: scale(1.05); }
    .gallery { display: grid; gap: 10px; margin-top: 10px; grid-template-columns: repeat(auto-fit, minmax(150px, 1fr)); }
    .gallery div { position: relative; }
```

```

        .gallery img, .gallery video { width: 100%; border-radius: 5px; box-shadow: 0 2px
6px rgba(255,255,255,0.2); }
        .delete { position: absolute; top: 5px; right: 5px; background: rgba(0,0,0,0.6);
border: none; color: white; font-size: 14px; padding: 5px; cursor: pointer; border-radius:
50%; }
    </style>
</head>
<body>
    <video id="webcam" autoplay playsinline></video>
    <div class="controls">
        <button id="startBtn" class="primary">Start Camera</button>
        <button id="snapBtn" class="success" disabled>Snapshot</button>
        <button id="recBtn" class="danger" disabled>Record</button>
    </div>
    <div class="gallery" id="gallery"></div>
    <script>
        const video = document.getElementById('webcam'), snapBtn = document.getEle-
mentById('snapBtn'), recBtn = document.getElementById('recBtn'), gallery = document.getEl-
ementById('gallery');
        let stream, recorder, chunks = [], recording = false;

        document.getElementById('startBtn').onclick = async () => {
            if (stream) return stream.getTracks().forEach(t => t.stop()), video.srcObject
= null, stream = null, snapBtn.disabled = recBtn.disabled = true;
            stream = await navigator.mediaDevices.getUserMedia({ video: true, audio: true
});
            video.srcObject = stream; snapBtn.disabled = recBtn.disabled = false;
        };

        snapBtn.onclick = () => {
            let c = document.createElement('canvas'), ctx = c.getContext('2d');
            c.width = video.videoWidth; c.height = video.videoHeight;
            ctx.drawImage(video, 0, 0, c.width, c.height);
            let img = document.createElement('img');
            img.src = c.toDataURL('image/png');
            addToGallery(img);
        };

        recBtn.onclick = () => {
            if (recording) return recorder.stop(), recBtn.textContent = 'Record', record-
ing = false;
            chunks = [];
            recorder = new MediaRecorder(stream);
            recorder.ondataavailable = e => chunks.push(e.data);
            recorder.onstop = () => {
                let vid = document.createElement('video'); vid.src = URL.createObjectURL(new Blob(chunks, { type: 'video/webm' }));
                vid.controls = true;
                addToGallery(vid);
            };
            recorder.start(); recBtn.textContent = 'Stop'; recording = true;
        };

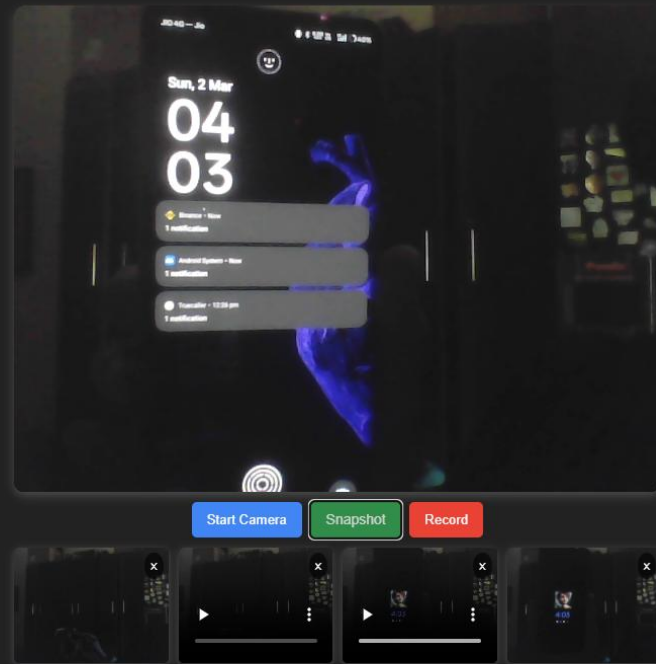
        function addToGallery(media) {

```

```

        let wrapper = document.createElement('div'), delBtn = document.createEl-
ement('button');
        delBtn.textContent = 'x'; delBtn.className = 'delete';
        delBtn.onclick = () => wrapper.remove();
        wrapper.appendChild(media); wrapper.appendChild(delBtn);
        gallery.appendChild(wrapper);
    }
</script>
</body>
</html>

```



8.Mobile Flashlight

<https://23bai1214-divyanshu-exercise-6-t-8.netlify.app/>

```

<!-- 8. Mobile Flashlight -->

<!DOCTYPE html>
<html lang="en">
<head>
    <meta charset="UTF-8">
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
    <title>Flashlight</title>
    <style>
        @import url('https://fonts.googleapis.com/css2?family=Poppins:wght@600&dis-
play=swap');
        * { margin: 0; padding: 0; box-sizing: border-box; font-family: 'Poppins', sans-
serif; }
        body { display: flex; align-items: center; justify-content: center; height: 100vh;
background: #121212; color: white; }
    </style>

```

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        .container { text-align: center; padding: 30px; border-radius: 12px; background:
        rgba(255, 255, 255, 0.1); box-shadow: 0 8px 32px rgba(0, 0, 0, 0.3); backdrop-filter:
        blur(10px); width: 90%; max-width: 350px; }
        h1 { margin-bottom: 10px; letter-spacing: 1px; }
        #toggleButton { width: 100%; padding: 15px; font-size: 18px; font-weight: bold;
        cursor: pointer; border-radius: 50px; border: none; transition: 0.3s; background: linear-
        gradient(45deg, #ff3c3c, #ff8c00); color: white; box-shadow: 0 0 15px rgba(255, 60, 60,
        0.5); }
        #toggleButton:active { transform: scale(0.95); }
        #toggleButton.on { background: linear-gradient(45deg, #00ff7f, #00c853); box-
        shadow: 0 0 20px rgba(0, 255, 127, 0.7); }
        #status { margin-top: 15px; font-size: 16px; text-shadow: 0 0 10px rgba(255, 255,
        255, 0.5); }
        .error { margin-top: 10px; font-size: 14px; color: #ff5757; }
    </style>
</head>
<body>
    <div class="container">
        <h1>Flashlight</h1>
        <button id="toggleButton">Turn On</button>
        <div id="status">Status: OFF</div>
        <div id="error" class="error"></div>
        <video id="video" autoplay playsinline style="display:none;"></video>
    </div>
    <script>
        const btn = document.getElementById('toggleButton'), statusText = document.getEle-
        mentById('status'), errorText = document.getElementById('error'), video = document.getEle-
        mentById('video');
        let stream, track, flashlightOn = false;
        btn.onclick = async () => {
            try {
                if (!flashlightOn) {
                    stream = await navigator.mediaDevices.getUserMedia({ video: { facing-
                    Mode: 'environment', advanced: [{ torch: true }] } });
                    video.srcObject = stream;
                    track = stream.getVideoTracks()[0];
                    await track.applyConstraints({ advanced: [{ torch: true }] });
                    flashlightOn = true;
                    updateUI();
                } else {
                    track.stop();
                    flashlightOn = false;
                    updateUI();
                }
            } catch (err) {
                errorText.textContent = 'Flashlight not supported';
            }
        };
        function updateUI() {
            btn.textContent = flashlightOn ? 'Turn Off' : 'Turn On';
            btn.classList.toggle('on', flashlightOn);
            statusText.textContent = `Status: ${flashlightOn ? 'ON' : 'OFF'}`;
        }
    </script>

```

```
</body>  
</html>
```

Flashlight

Turn On

Status: OFF

Flashlight not supported