TEXT BASED PYTHON ADVENTURE GAME

Introduction:

This is just a basic text based adventure game, using classes and various functions. It displays the user input and will give the options to user what would they like to do for next steps and Instructions for how to fight with the Monster.

Graphical user interface, text, application, email

Description automatically generated

Design and Implementation:

In this code I have implemented different functions for different tasks, like the story is broken in to different sections.

In the first task if user select A then the output will be like this.

A screenshot of a computer

Description automatically generated with medium confidence

If the user select B, then game will be over quickly. And the output will be like this

Graphical user interface, text

Description automatically generated

If the user select C , then output will be like this.

Graphical user interface, text, application, email

Description automatically generated

Like this the game will continue , and depends upon the user instructions.

Conclusion:

From this project I have learned how to improve our logics and how to implement the classes and functions for various tasks. I am excited to continue on this project to get more efficient results.