Step 2: Using the following rules to design your own AND Gate, OR Gate, and NAND Gate

Design AND Gate to calculate the values of W1,W2 and Y

$$Z := (W1 * X + W2 * Y >= T)$$

where T := 1.0.

Desired "And" Function

X	Y	Z
0	0	0
0	1	0
1	0	0
1	1	1

Loop 1:

$$W1=W2=0$$

$$Z := (0 * X + 0 * Y >= T)$$

X	Y	Z
0	0	0
0	1	0
1	0	0
1	1	0

Loop 2:

$$Z := (0.5 * X + 0.5 * Y >= T)$$

X	Y	Z
0	0	0
0	1	0
1	0	0
1	1	1

Design OR Gate to calculate the values of W1,W2 and Y

$$Z := (W1 * X + W2 * Y >= T)$$

where T := 1.0.

Desired "OR" Function

X	Y	Z
0	0	0
0	1	1
1	0	1
1	1	1

Loop 1:

$$Z := (0*X + 0*Y >= T)$$

X	Y	Z
0	0	0
0	1	0
1	0	0
1	1	0

Loop 2:

$$Z := (0.5*X + 0.5*Y >= T)$$

X	Y	Z
0	0	0
0	1	0
1	0	0
1	1	1

Loop 3:

$$Z := (1.0*X + 1.0*Y >= T)$$

X	Y	Z
0	0	0
0	1	1
1	0	1
1	1	1

Design NAND Gate to calculate the values of W1,W2 and Y

$$Z := (W0 * C + W1 * X + W2 * Y >= T)$$

where T := 1.0.

The bias C for NAND is 1.0

Desired "NAND" Function

X	Y	Z
0	0	1
0	1	1
1	0	1
1	1	0

Loop 1:

W0=0.0

W1=W2=0.5

$$Z := (0 * 1.0 + 0.5 * X + 0.5 * Y >= T)$$

С	X	Y	Z
1	0	0	0
1	0	1	0
1	1	0	0
1	1	1	1

Loop 2:

W0=0.5

W1=W2=0.5

$$Z := (0.5*1.0 + 0.5*X + 0.5*Y >= T)$$

С	X	Y	Z
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	1

Loop 3:

W0=1.0

W1=W2=0.5

$$Z := (1.0*1.0 + 0.5 * X + 0.5 * Y >= T)$$

С	X	Y	Z
1	0	0	1
1	0	1	1
1	1	0	1
1	1	1	1

Loop 4:

W0=1.0

W1=W2=0.0

$$Z := (1.0*1.0 + 0.0 * X + 0.0 * Y >= T)$$

С	X	Y	Z
1	0	0	1
1	0	1	1
1	1	0	1
1	1	1	1

Loop 5:

W0=1.0

W1=W2=-0.5

$$Z := (1.0*1.0 + -0.5 * X + -0.5 * Y >= T)$$

С	X	Y	Z
1	0	0	1
1	0	1	0
1	1	0	0
1	1	1	0

Loop 6:

W0=1.5

W1=W2=-0.5

$$Z := (1.5*1.0 + -0.5 * X + -0.5 * Y >= T)$$

С	X	Y	Z
1	0	0	1
1	0	1	1
1	1	0	1
1	1	1	0

Step 3: Please answer

• What is the formula for

$$Z1 := X "AND" Y$$

$$Z1 := (0.5 * X + 0.5 * Y >= 1.0)$$

• What is the formula for

$$Z1 := X "OR" Y$$

$$Z1 := (1.0 * X + 1.0 * Y >= 1.0)$$

• What is the formula for

$$Z1 := X "NAND" Y$$

Bias is
$$+1.5$$
, C = 1; W0 = 1.5; W1=W2 = -0.5

$$Z2 := (1.5 * 1.0 + -0.5 * X + -0.5 * Y >= 1.0)$$

$$Z2 := (1.5 * 1.0 + -0.5 * X + -0.5 * Y >= 1.0)$$

$$Z2 := (-0.5 * Y >= 0.5 * X + -1.5 * 1.0 + 1.0)$$

$$Z2 := (-0.5 * Y >= 0.5 * X - 0.5)$$

$$Z2 := (Y \le -X + 1.0)$$

• What is the formula for

$$Z1 := X "Or" Y$$

$$Z := Z3 := Z1 "AND" Z2$$

$$Z := (X "OR" Y) "AND" (X "NAND" Y)$$

$$Z := (1.0 * X + 1.0 * Y >= 1.0)$$
 "AND" $(1.5 * 1.0 + -0.5 * X + -0.5 * Y >= 1.0)$

$$Z := (0.5 * (1.0 * X + 1.0 * Y >= 1.0) + 0.5 * (1.5 * 1.0 + -0.5 * X + -0.5 * Y >= 1.0) >= 1.0)$$

$$Z := (0.5 * (1.0 * X + 1.0 * Y >= 1.0) + 0.5 * (1.5 + -0.5 * X + -0.5 * Y >= 1.0) >= 1.0)$$

• Step 4: Please prove that your designed XOR Gate work

$$\circ$$
 X=1, Y=1

$$\circ$$
 X=1, Y=0

$$\circ$$
 X=0, Y=1

$$Z1 := X "Or" Y$$

$$Z := (X "OR" Y) "AND" (X "NAND" Y)$$

$$Z := (1.0 * X + 1.0 * Y >= 1.0)$$
 "AND" $(1.5 * 1.0 + -0.5 * X + -0.5 * Y >= 1.0)$

$$Z := (0.5 * (1.0 * X + 1.0 * Y >= 1.0) + 0.5 * (1.5 * 1.0 + -0.5 * X + -0.5 * Y >= 1.0) >= 1.0)$$

$$Z := (0.5 * (1.0 * X + 1.0 * Y >= 1.0) + 0.5 * (1.5 + -0.5 * X + -0.5 * Y >= 1.0) >= 1.0)$$

Take X=1,**Y=1**

$$Z := (0.5 * (1.0 * 1.0 + 1.0 * 1.0 >= 1.0) + 0.5 * (1.5 + -0.5 * 1.0 + -0.5 * 1.0 >= 1.0) >= 1.0)$$

$$Z := (0.5 * (1.0 + 1.0 >= 1.0) + 0.5 * (1.5 + -0.5 + -0.5 >= 1.0) >= 1.0)$$

$$Z := (0.5 * (2.0 >= 1.0) + 0.5 * (0.5 >= 1.0) >= 1.0)$$

$$Z := (0.5 * (true) + 0.5 * (false) >= 1.0)$$

$$Z := (0.5 * 1 + 0.5 * 0 >= 1.0)$$

$$Z := (0.5 + 0.0 >= 1.0)$$

$$Z := (false)$$

$$Z := 0$$

Take X=1 ,Y=0

$$Z := (0.5 * (1.0 * 1.0 + 1.0 * 0.0 >= 1.0) + 0.5 * (1.5 + -0.5 * 1.0 + -0.5 * 0.0 >= 1.0) >= 1.0)$$

$$Z := (0.5 * (1.0 + 0.0 >= 1.0) + 0.5 * (1.5 + -0.5 + -0.0 >= 1.0) >= 1.0)$$

$$Z := (0.5 * (1.0 >= 1.0) + 0.5 * (1.0 >= 1.0) >= 1.0)$$

$$Z := (0.5 * (true) + 0.5 * (true) >= 1.0)$$

$$Z := (0.5 * 1 + 0.5 * 1 >= 1.0)$$

$$Z := (0.5 + 0.5 >= 1.0)$$

$$Z := (true)$$

$\mathbf{Z} = \mathbf{1}$

Take X=0 ,Y=1

$$Z := (0.5 * (1.0 * 0.0 + 1.0 * 1.0 >= 1.0) + 0.5 * (1.5 + -0.5 * 0.0 + -0.5 * 1.0 >= 1.0) >= 1.0)$$

$$Z := (0.5 * (0.0 + 1.0 >= 1.0) + 0.5 * (1.5 + -0.0 + -0.5 >= 1.0) >= 1.0)$$

$$Z := (0.5 * (1.0 >= 1.0) + 0.5 * (1.0 >= 1.0) >= 1.0)$$

$$Z := (0.5 * (true) + 0.5 * (true) >= 1.0)$$

$$Z := (0.5 * 1 + 0.5 * 1 >= 1.0)$$

$$Z := (0.5 + 0.5 >= 1.0)$$

$$Z := (true)$$

Z = 1

Take X=0 ,Y=0

 $\mathbf{Z} = \mathbf{0}$

$$Z := (0.5 * (1.0 * 0.0 + 1.0 * 0.0 >= 1.0) + 0.5 * (1.5 + -0.5 * 0.0 + -0.5 * 0.0 >= 1.0) >= 1.0)$$

$$Z := (0.5 * (0.0 + 0.0 >= 1.0) + 0.5 * (1.5 + -0.0 + -0.0 >= 1.0) >= 1.0)$$

$$Z := (0.5 * (0.0 >= 1.0) + 0.5 * (1.5 >= 1.0) >= 1.0)$$

$$Z := (0.5 * (false) + 0.5 * (true) >= 1.0)$$

$$Z := (0.5 * 0 + 0.5 * 1 >= 1.0) Z := (0.0 + 0.5 >= 1.0)$$

$$Z := (false)$$

OR	NAND	XOR
X Y Z1	X Y Z2	X Y Z3
00 0	0 0 1	0 0 0
0 1 1 AND	0 1 1 ==>	0 1 1
10 1	10 1	10 1
1 1 1	1 1 0	1 1 0

From Above Calculations, Hence "OR" AND "NAND" GATE Operations Output is XOR GATE.