

CT303 - DIGITAL COMMUNICATION.

Abhishek Jindal - PhD - communication - wireless
areas of interest - Wireless", CPS, Information
- applications of Deep learning to security
WC & finance.

4 different categories of signals - depending upon the
characteristic of the time (independent) variable & "values they
take .

- [$x(t)$]
a. continuous time signal :- (or analog signal) - defined
for every value

of time & they take on values in the continuous interval (a, b) where 'a' can be $-\infty$ & 'b' can be ∞ . ex- $\cos \pi t$

2. Discrete-time signal :-

defined only at certain time instants. Note that

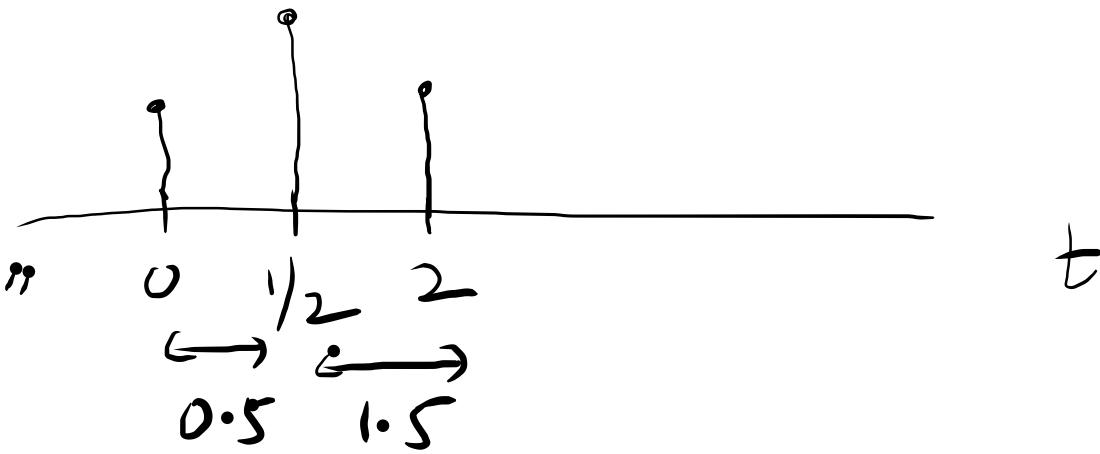
"need not be equidistant"

but in practice they are

usually taken at equally spaced intervals for computational convenience & mathematical tractability. - seq. of

$$\text{ex - } x(n) = \begin{cases} (0.8)^n, & n \geq 0 \\ 0 & \text{otherwise} \end{cases}$$

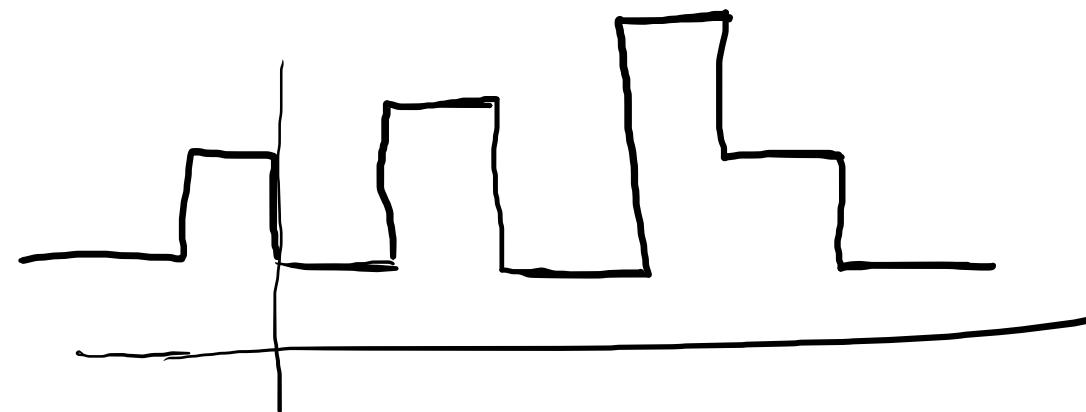
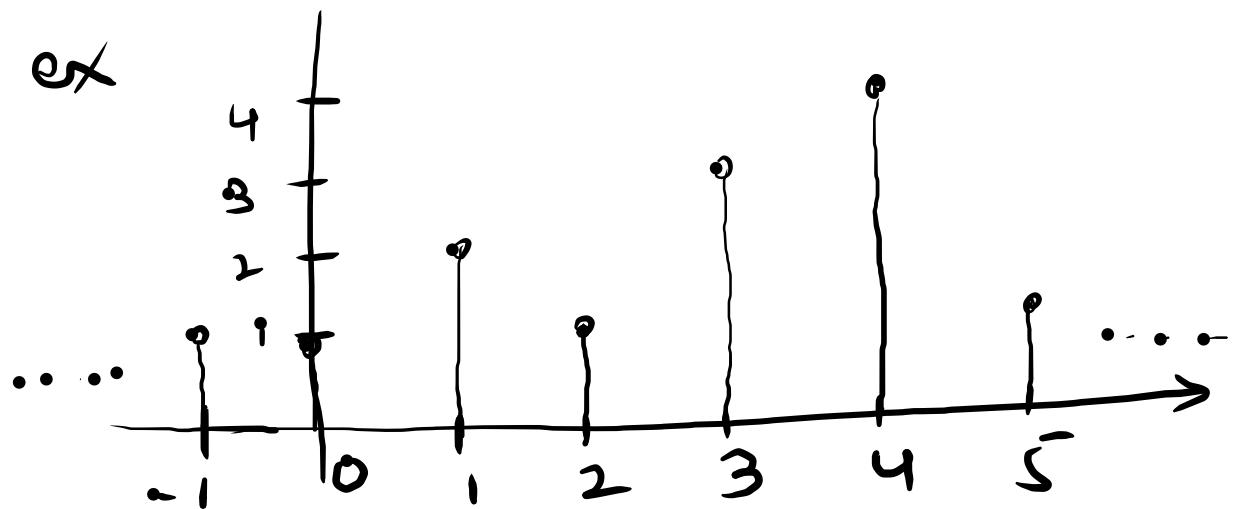
real or complex nos



3. Continuous-valued :- Signal takes on all possible values on a finite or infinite range (a, b) $(-\infty, \infty)$

4. Discrete-valued :- values from a finite set of possible values.

→ A discrete-time signal having a set of discrete values is called a digital signal. $\{1, 2, 3, 4\}$



I. Analog vs. Digital - Analog or digital?

A. Speech, audio & video, popularly the 'message' signals -
generation & consumption are
analog. ↳ they contain
information

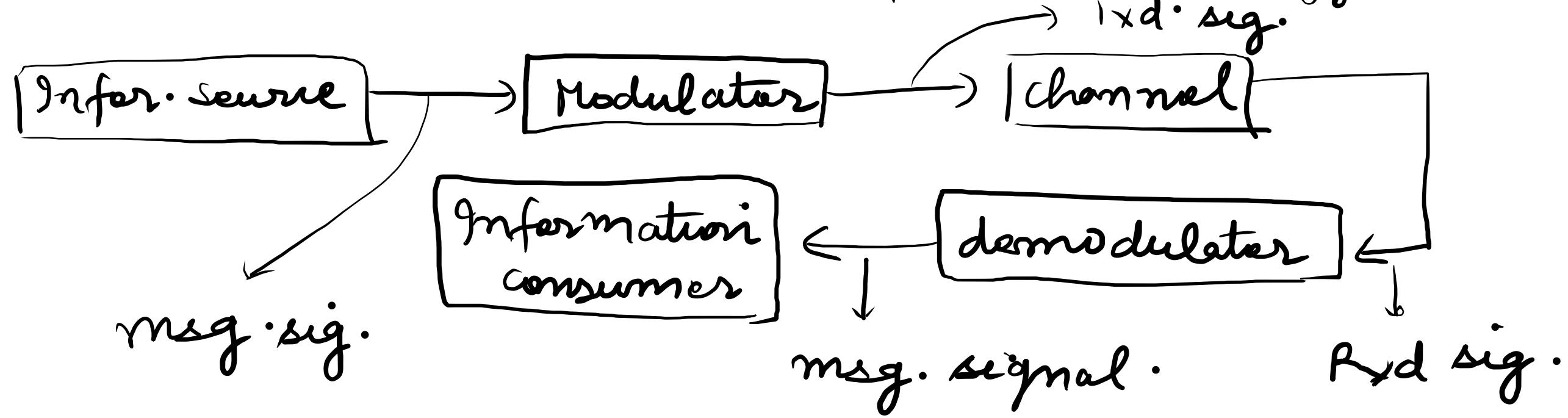
B. transmitted signal corresponding to
physical comm. media are also
analog ex - wireless & optical commⁿ
employ EM waves.

1948, C.E.Shannon

Typical choice is AC - analog communication
Given analog nature of both the message & the
comm. medium, natural choice is to map analog msg.
signal to an analog tx'd signal that is 'compatible' with

over which we wish to communicate.

ex - AM, FM, 1G cellular phone technology.



ex - an audio signal,

Lecture - 2 , DC

ex- an audio signal, translate from the acoustic to the electrical domain using a microphone \rightarrow radio wave which will carry the audio signal \rightarrow BC audio over the air from an FM / AM radio

\rightarrow what we see around is mostly digital?

DC:- communication in terms of bits - foundations were laid by Prof. Claude E. Shannon (1948)

Two main threads:- 1) Source coding & compression

2) Digital information Tx

1) involves compression, or removal of redundancy in a manner

that exploits the prop. of the src sig. ex. heavy correlations among nearby pixels in an image.

- ↳ once source coding is done, task is to "reliably" transfer bit seq: across space or time
- Notion of channel capacity $R \leq C$:- error-free
 $C = 1 \text{ Kbps}$

$$R \leq C \text{ :- error-free}$$
$$R > C \text{ :- error-prone}$$

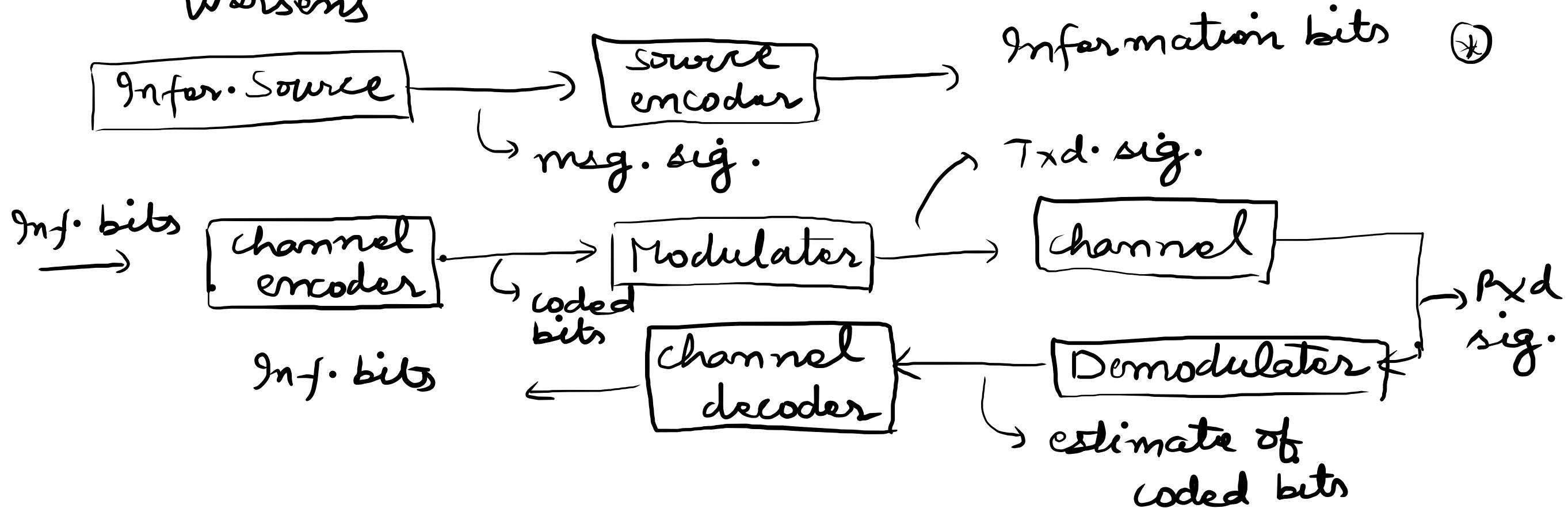
- Three factors affecting T_x :-
 - signal strength,
 - noise or interference
 - distortions imposed by channel
- ↳ once these three things are fixed for a comm' chnl, channel capacity gives the max. possible rate of reliable comm.

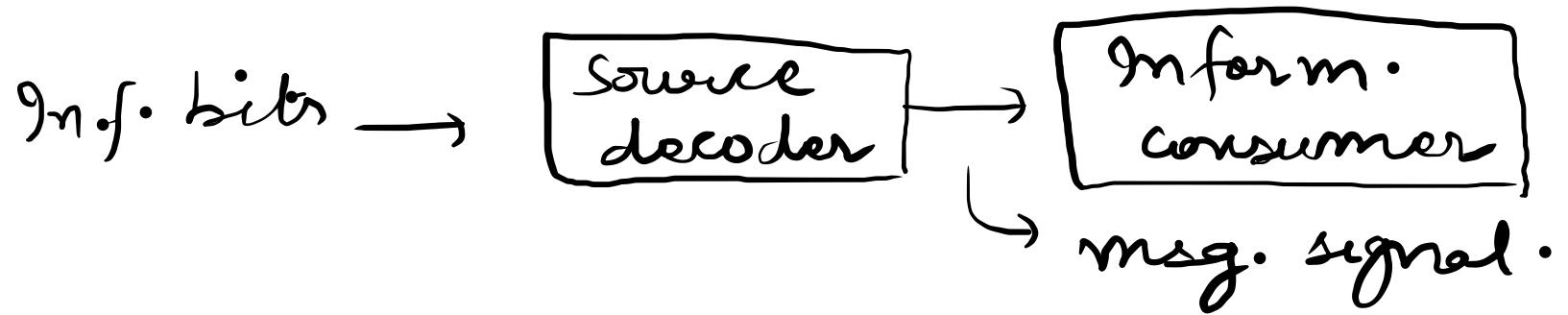
Thomas,
Cover's
book.

let us contrast AC & DC

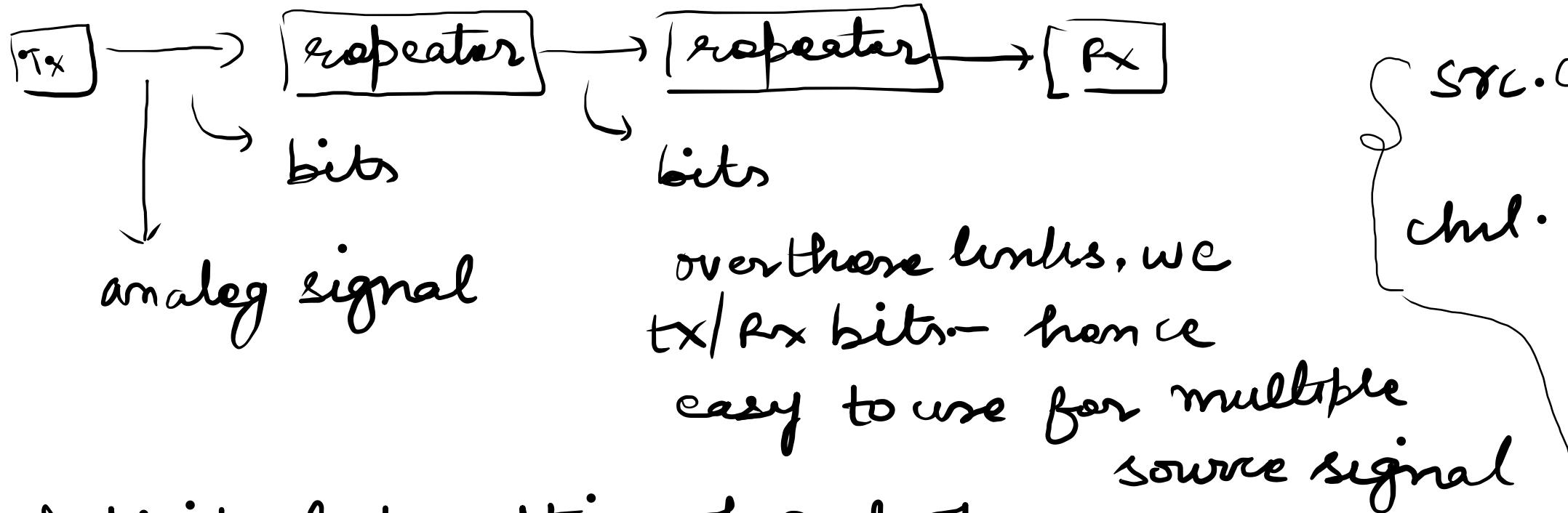
quality of reproduced source signal typically degrades gradually as the channel condition worsens

sharp transition b/w reliable & unreliable commⁿ.





Source-channel separation theorem.



Individual descriptions of each of the blocks in the diag. above - you need to study yourself.

src. coding - remove redundancy

ctrl. coding - "controlled" red. addition

IEEE 802.15a/b

Ques:- redundancy removal by src encoder & red.add. by ctrl encoder.

As you can see DC involves far more processing than AC then

→ This is made possible through 'increase in computational power of low-cost silicon integrated circuits'.

optimality :- for DC

source-channel sep. principle is generally size indep. & channel optimized.

For AM, waveform Tx depends on the msg sig., which is beyond the control of the link designer; hence no freedom to optimize link perf. over all possible commⁿ schemes.

Lecture 3 - DC

→ noise immunity

Scalability:- DC allows "ideal regener" of bits - hence if you can communicate over a link reliably, you are done

- ① → Infⁿ bits are tx'd without interpretation, the same link can be used for multiple kinds of msgs.
- ② → multiple links can be present b/w src encoder & dec. with proper error recovery mechanisms - such as retransmission



- ① & ② have enabled internet

AM:- link perforⁿ depends on message prop., successive link's noise accumulⁿ & this limits the no. of links that can be cascaded.

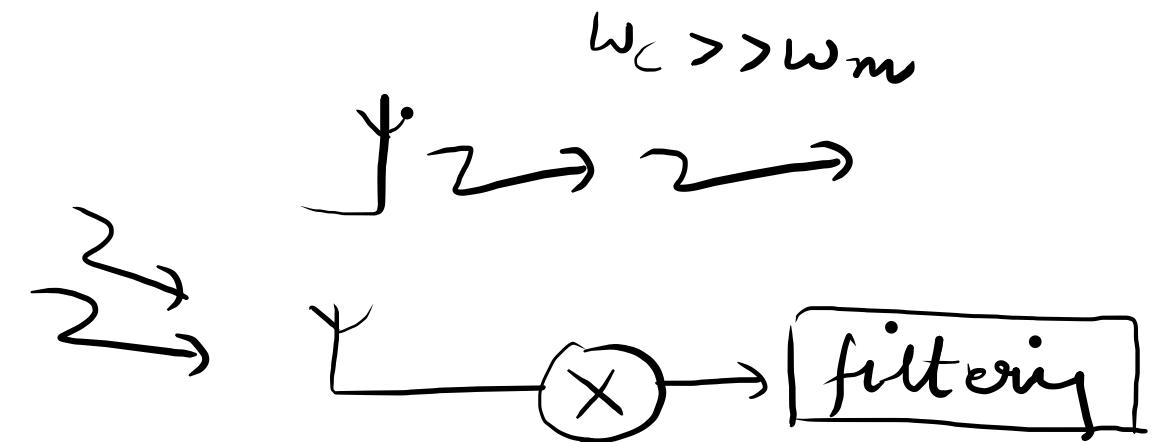
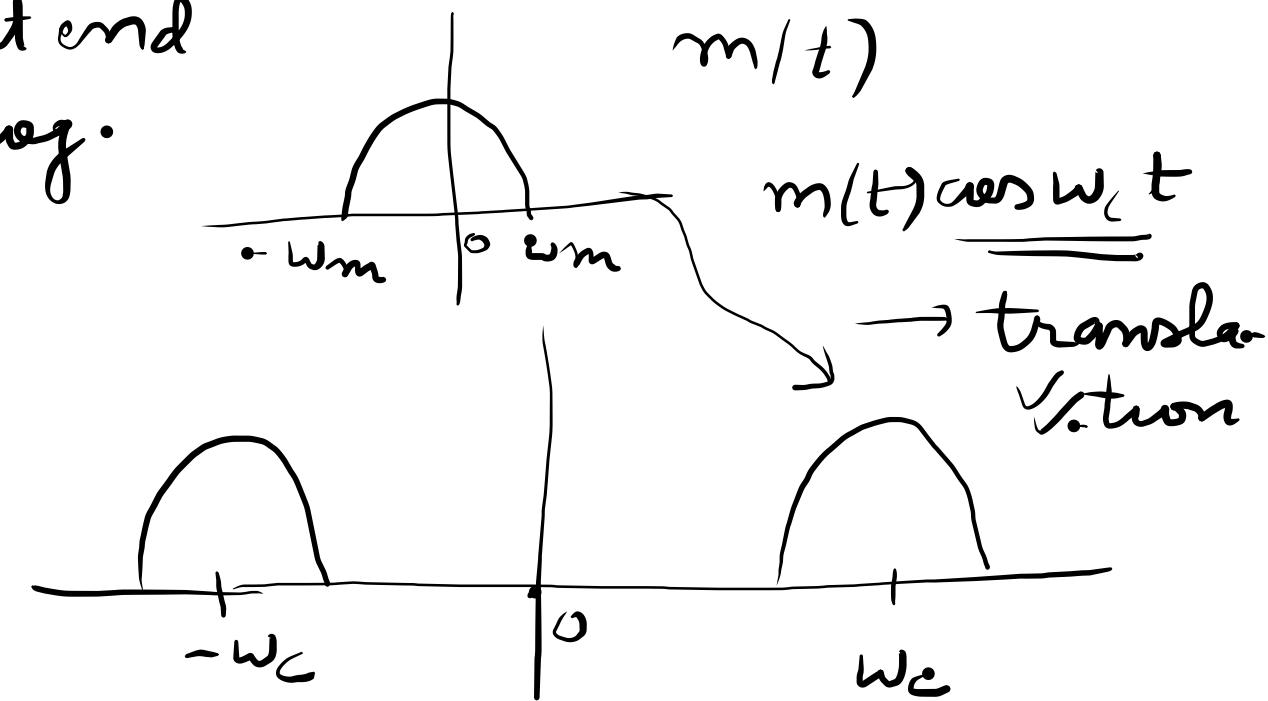
why AM still persists? - RF front end
is still analog.

- legacy systems - AM/FM are still in use.

- Modulator in a DC system:-
coded bits after channel encoder
→ Tx'd signals

req:- Tx sig. to fit within a given freq. band & adhere to 'stringent power constraint' & 'manage interference'.

bit $0 \rightarrow s(t)$ → $s(t)$ must fit into spectral constraint - no interf. to other users e.g. band sepⁿ.



successive bits should not interfere with each other.

→ LTI ?

$$f(ax + by) = af(x) + bf(y)$$

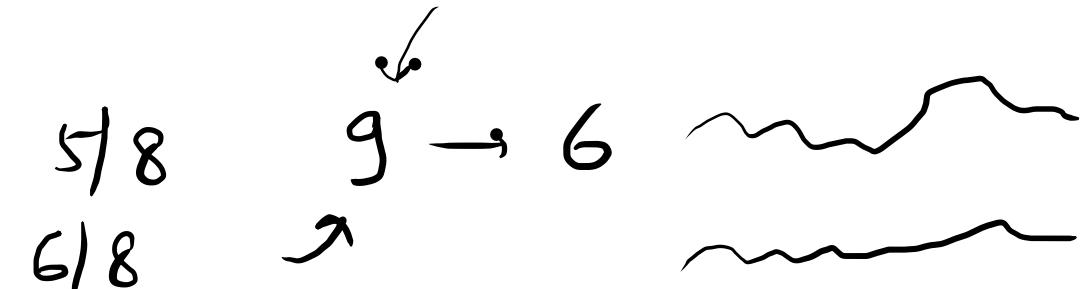
$x(t) \rightarrow y(t)$

TI

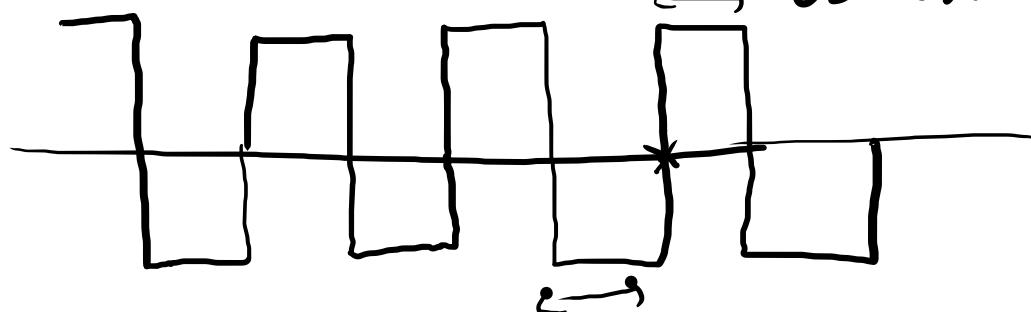
$$\rightarrow x(t-t_0) \rightarrow y(t-t_0)$$

$x(t) \xrightarrow{h(t)} y(t)$
 $h(t)$

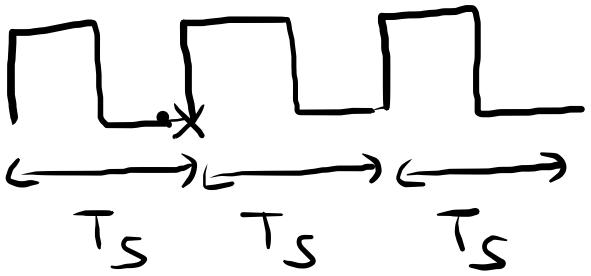
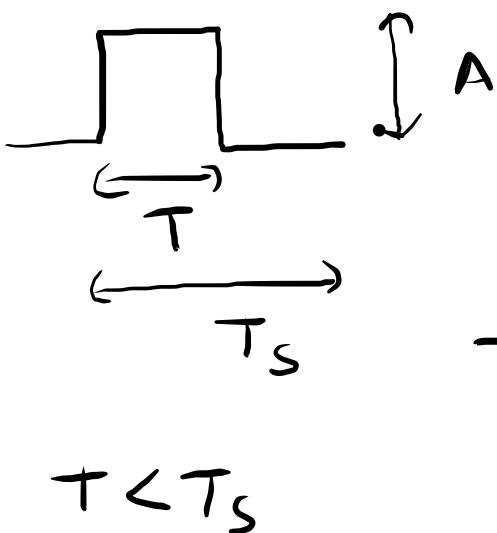
channel:- primarily is LTI but yes
other models are also
studied.



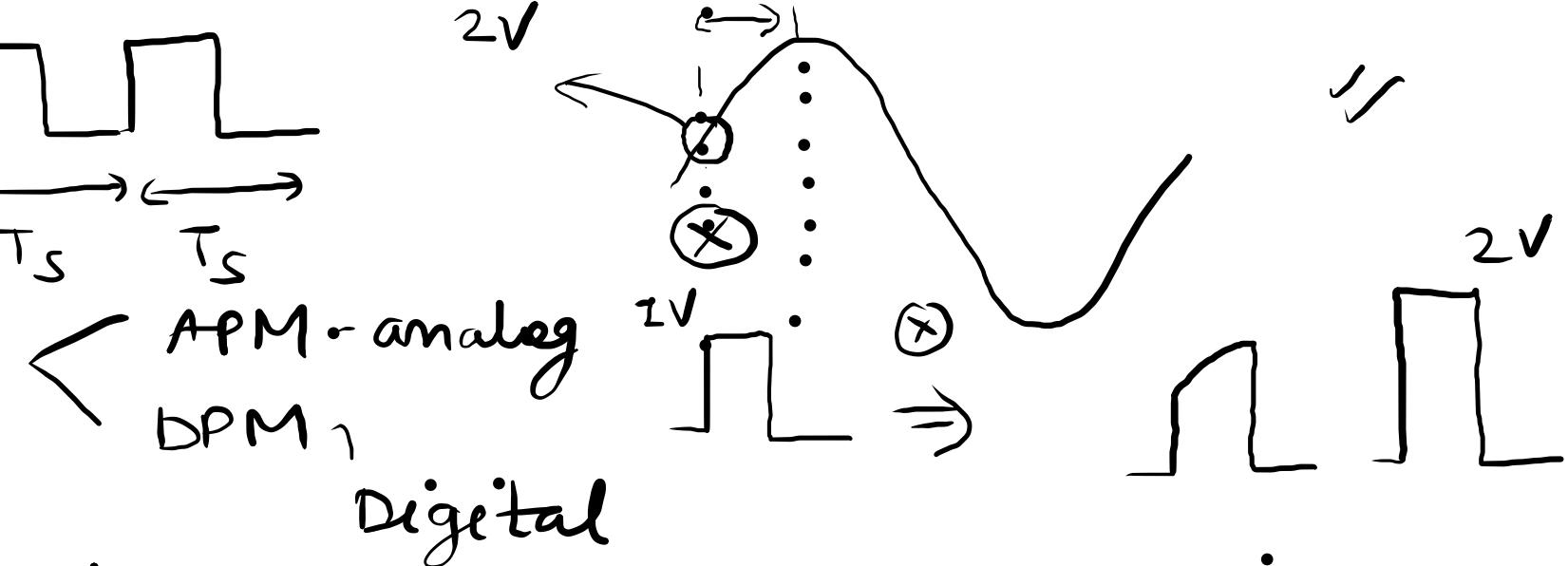
Pulse Modulation (PM) - some parameter of 'periodic' pulse train is varied in accordance with the msg. sig.



- amplitude - PAM
- duration - PWM
- position - PPM.



Two types of PM



$$T < T_S$$

APM - "info" is Txed in analog form but at discrete times

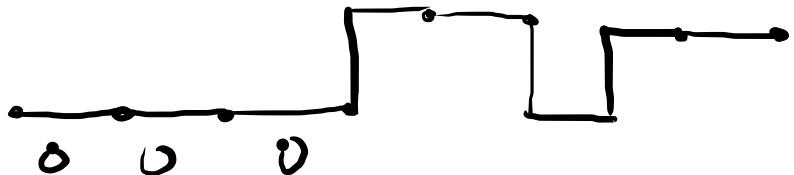
DPM - Message sig. is discrete in time & amplitude both,
hence can be txed as seq. of coded pulses.

CW (continuous wave) modulation - some parameter of sinusoidal carrier wave is varied acc. to msg. signal.

$$\{1, 2, 3, 4\}$$

$$00, 01, 10, 11$$

1, 2, 3, 4



{1, 2, 3, 4}

1 1 2 2 3 4 1 2 3

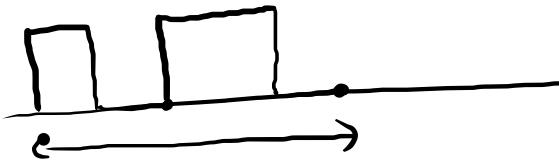
For DC, the base seq. is use of coded pulses for
Tx of analog uniforⁿ bearing signals.

Sampling process:- heart of DSP & DC

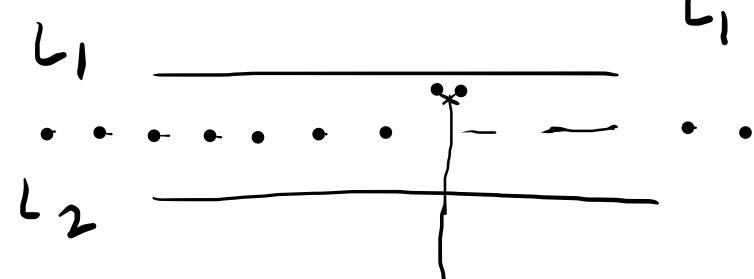
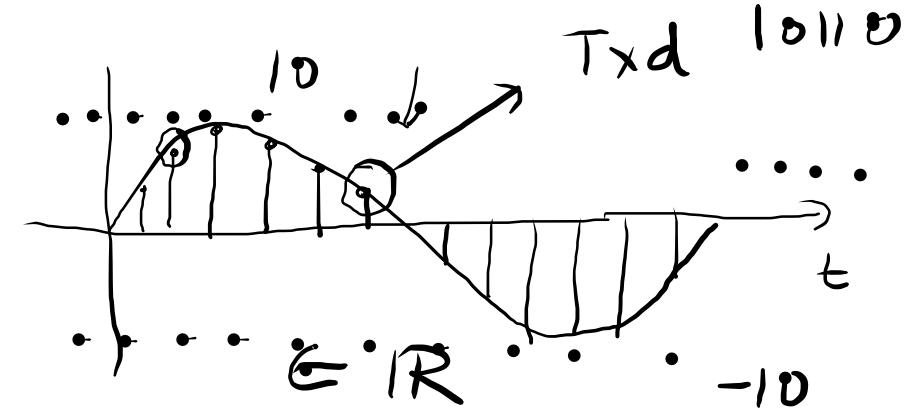
Analog sig \rightarrow seq. of samples that are "usually"
spaced uniformly in time.

Lec - 4 DC

Coded symbols :-

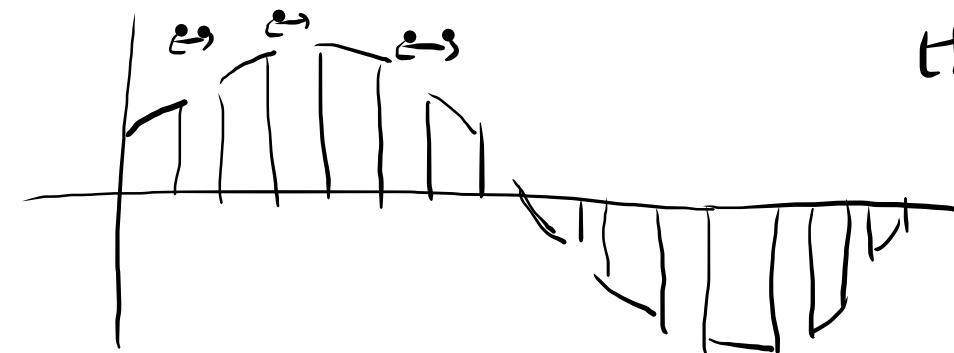
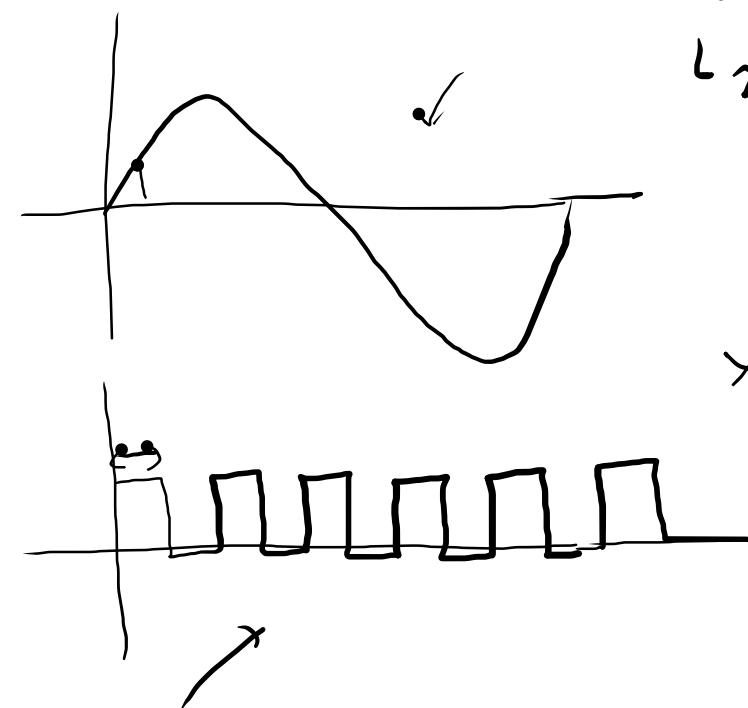


20 fixed points
 $2^4 = 16$ 5 bits
 $2^5 = 32$



at receiver

If L_1 is correctly decoded, can you tell the exact value?



agenda for any sampling process / way :- rate or procedure such that seq. of samples "uniquely" define the original analog signal.

one-many mapping should not be there.

→ Let us take an arbitrary signal $g(t)$ of 'finite energy', 'specified for all time' |||

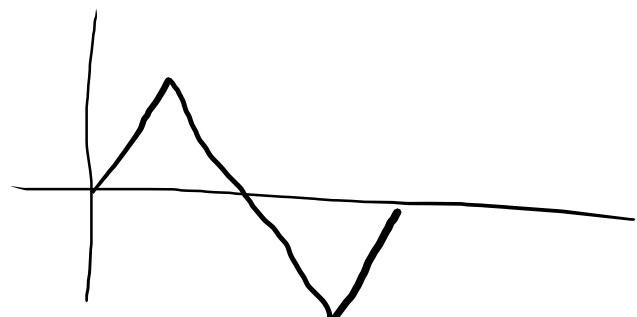
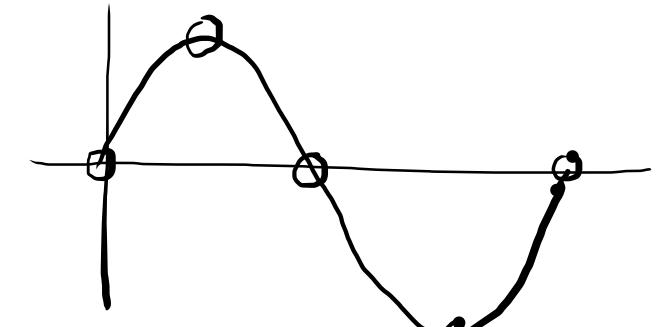
→ sample the signal $g(t)$ physically realizable instantaneously & at a uniform rate,

once every T_s seconds - $\{g(nT_s)\}$, $n \in$ set of integers (\mathbb{Z})

T_s : sampling period - why

as you get infinite seq. of samples spaced

T_s sec apart



$g(t)$ \rightarrow $g(nT_s)$

$f_s = 1/T_s$:- sampling rate - no. of samples you get every second.

$g_\delta(t) \triangleq$ instantaneously sampled signal

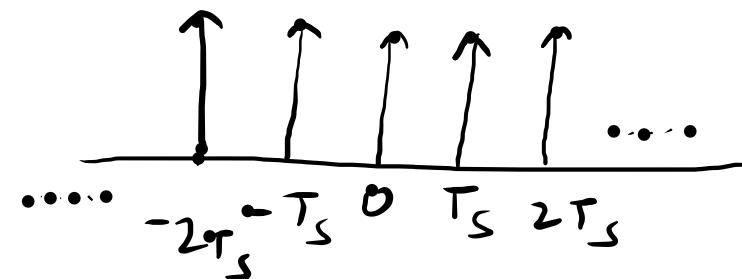
denotes

$$g(t) \times \sum_{n=-\infty}^{\infty} \delta(t-nT_s)$$

$$\stackrel{?}{=} g_\delta(t)$$

$$g_\delta(t) = \sum_{n=-\infty}^{\infty} g(nT_s) \delta(t-nT_s)$$

draw $\sum_{n=-\infty}^{\infty} \delta(t-nT_s)$



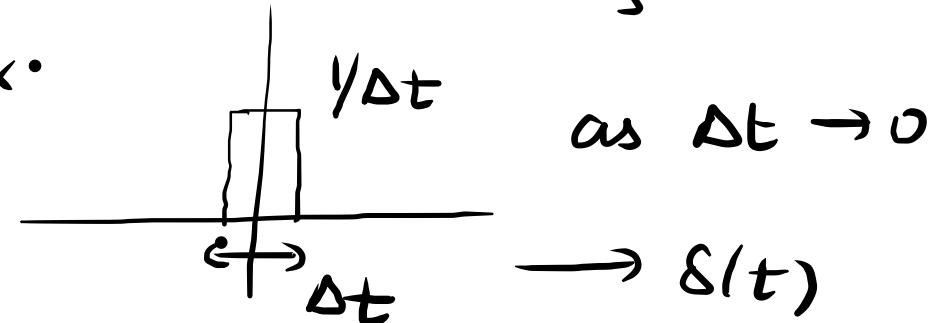
(1) $\delta(t) = 0, t \neq 0$

(2) $\int_{-\infty}^{\infty} \delta(t) dt = 1$

$$x(t) \delta(t-t_0) \stackrel{?}{=} x(t_0)$$

$$\stackrel{?}{=} x(t_0) \delta(t-t_0)$$

closest approx.



④ T_s sec apart by seq of numbers $\{g(nT_s)\}$.

$g_\delta(t) \stackrel{?}{=}$ this is like weighting (individually) the elements of a periodic seq of delta functions spaced Δt

$g_{\delta}(t) \doteq$ 'ideal sampled signal'

$$g_{\delta}(t) = \sum_{n=-\infty}^{\infty} g(nT_s) \delta(t-nT_s)$$

Now, from S&S

$$\begin{aligned} & \sum_{i=-\infty}^{\infty} \delta(t-iT_0) \xrightarrow{\text{FT}} \frac{1}{T_0} \sum_{n=-\infty}^{\infty} \delta(f - \frac{n}{T_0}) \\ & \downarrow \end{aligned}$$

$$g_{\delta}(t) = g(t) \times \sum_{n=-\infty}^{\infty} \delta(t-nT_s)$$

$$\begin{aligned} \text{FT}\{g_{\delta}(t)\} &= \text{FT}(g(t)) * \text{FT} \sum_{n=-\infty}^{\infty} \delta(t-nT_s) \\ &= G(\omega) * \frac{1}{T_s} \sum_{m=-\infty}^{\infty} \delta(f - \frac{m}{T_s}) \end{aligned}$$

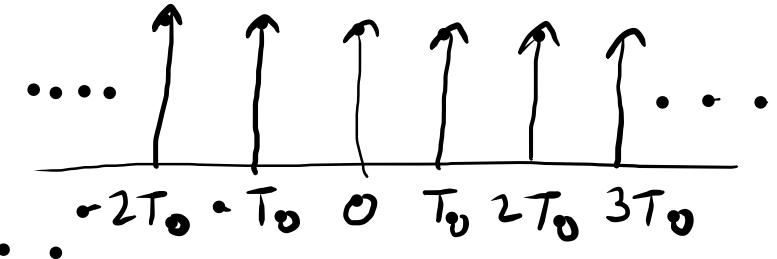
$$\therefore f_s = 1/T_s$$

$$\begin{aligned} & \dots \quad g(-T_s) \delta(T_s + T_s) + g(0) \overset{0}{\delta}(T_s) + \boxed{g(T_s) \delta(T_s - T_s)} \\ & \quad \quad \quad + g(2T_s) \delta(T_s - 2T_s) \dots \\ & \quad \quad \quad \downarrow \\ & \quad \quad \quad \underset{0}{\delta}(0) = \infty \\ & \quad \quad \quad \text{we will discuss} \end{aligned}$$

$$f_s \sum_{m=-\infty}^{\infty} G(f - m f_s)$$

Lecture 5 - DC

$\sum_{i=-\infty}^{\infty} \delta(t-iT_0)$ \checkmark periodic signal
using its FS coeff we



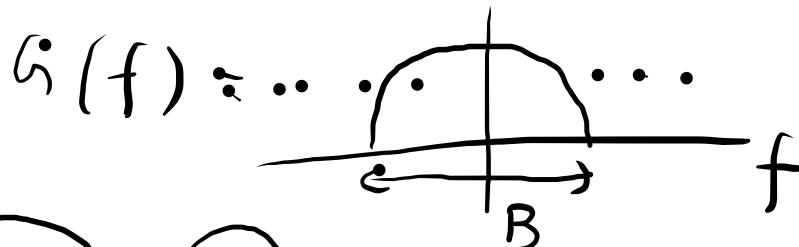
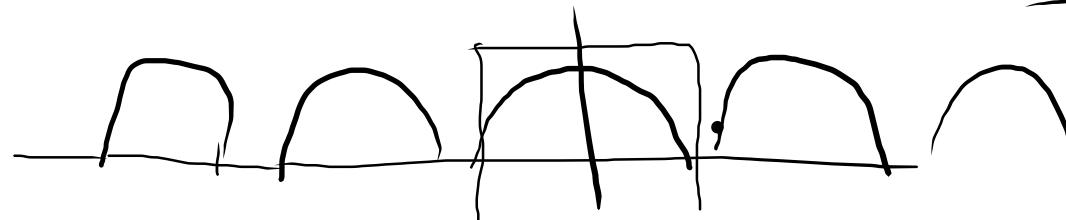
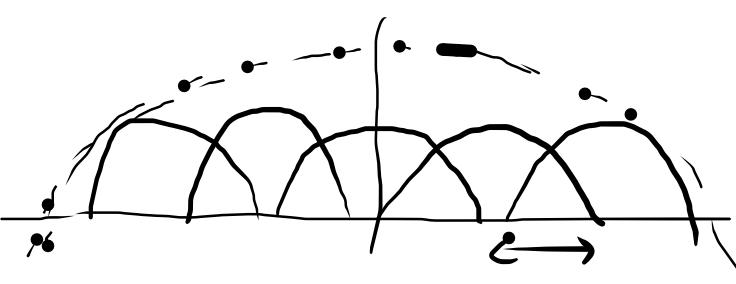
can obtain its FT. # oppenh ... S&STB

FS coeff are $1/T_0$
 $a_k = 1/T_0 \forall k$

$$\text{FT} \left(\sum_{i=-\infty}^{\infty} \delta(t-iT_0) \right) = \frac{1}{T_0} \sum_{m=-\infty}^{\infty} \delta(f - \frac{m}{T_0})$$

$$g_S(f) \rightarrow \text{FT}(g_S(t)) = g(f) * \frac{1}{T_S} \sum_{m=-\infty}^{\infty} \delta(f - \frac{m}{T_S}) \quad \text{From last lecture}$$

$f_S \sum_{m=-\infty}^{\infty} g(f - m f_S)$



$$g_f(t) = \sum_{n=-\infty}^{\infty} g(nT_s) \delta(t-nT_s); \quad \underbrace{FT(g_f(t))}_{G_f(f)} = FT \sum_{n=-\infty}^{\infty} g(nT_s) \delta(t-nT_s)$$

$$G_f(f) = \sum_{n=-\infty}^{\infty} g(nT_s) FT[\delta(t-nT_s)].$$

- This is DTFT of $\{g(nT_s)\}$
- It may be viewed as a complex FS representation of the periodic freq. funcⁿ of the periodic freq. funcⁿ $g_f(t)$ with seq. of samples $\{g(nT_s)\}$. def. the coeff. of expansion.

$$\text{expr. } G_f(f) = \sum_{n=-\infty}^{\infty} g(nT_s) e^{-j2\pi n f T_s} \quad \#$$

$$\text{expr. } G_f(f) = f_s \sum_{m=-\infty}^{\infty} g(t-mT_s)$$

process of uniform sampling a CT signal of finite energy results in a periodic spectrum with period = sampling rate

$$e^{jk\omega_0 t}$$

$$\frac{2\pi}{T}$$

verify.
 $G_f(f+fs) = G_f(f)$
 $\uparrow T_s$

For periodic signal $x(t)$ with period T ,

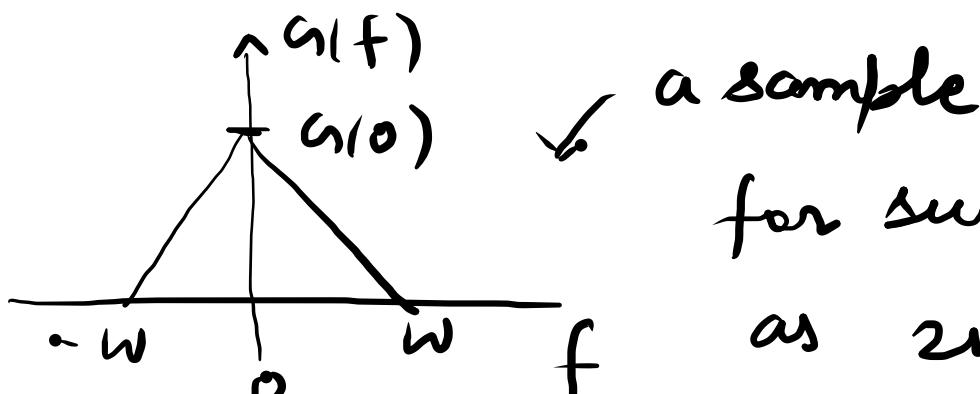
$$x(t) = \sum_{k=-\infty}^{\infty} a_k e^{jk\frac{2\pi}{T}t}$$

or

$$e^{-j2\pi n(f+fs)T_s} = e^{-j2\pi n f T_s} \underbrace{e^{-j2\pi n}}_{\rightarrow 1}$$

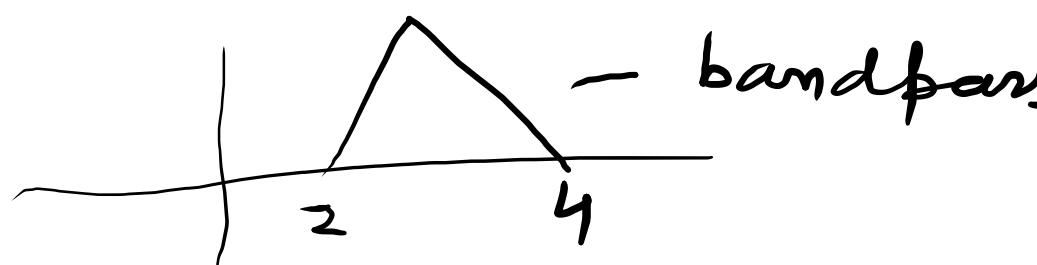
$$g_s(f+fs) = g_s(f) * f$$

→ we assumed that $g(t)$ is of finite energy & infinite duration. Now, suppose it is also band-limited (strictly) to w Hz



a sample

for such a signal, choose the sampling rate as $2w$ samples/sec or $T_s = 1/2w$, then

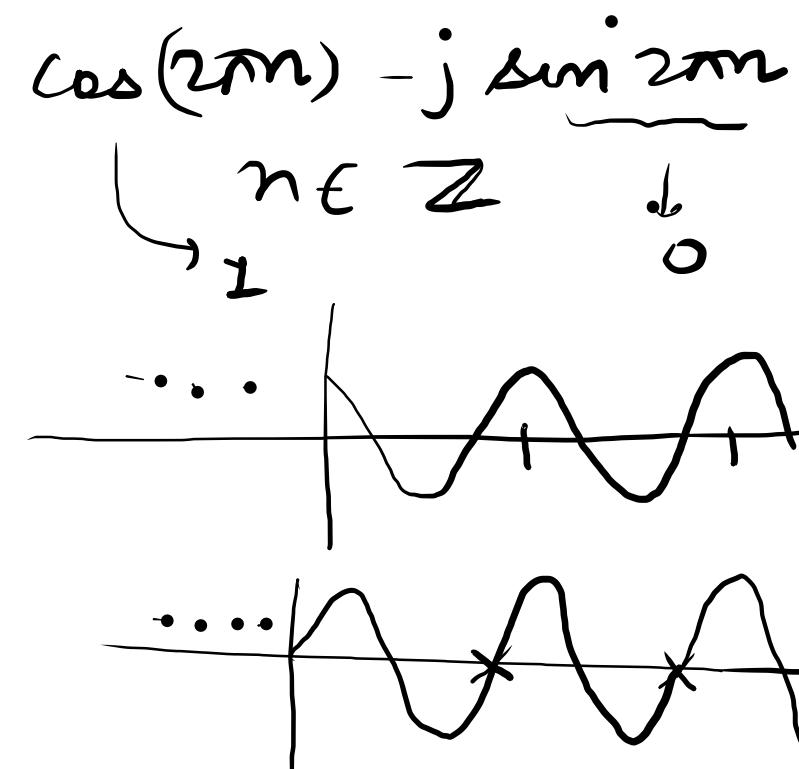


bandpass

$$\textcircled{1} \quad g_s(f) = \sum_{n=-\infty}^{\infty} g\left(\frac{n}{2w}\right) e^{-j \frac{\pi n f}{w}} \quad \textcircled{5a}$$

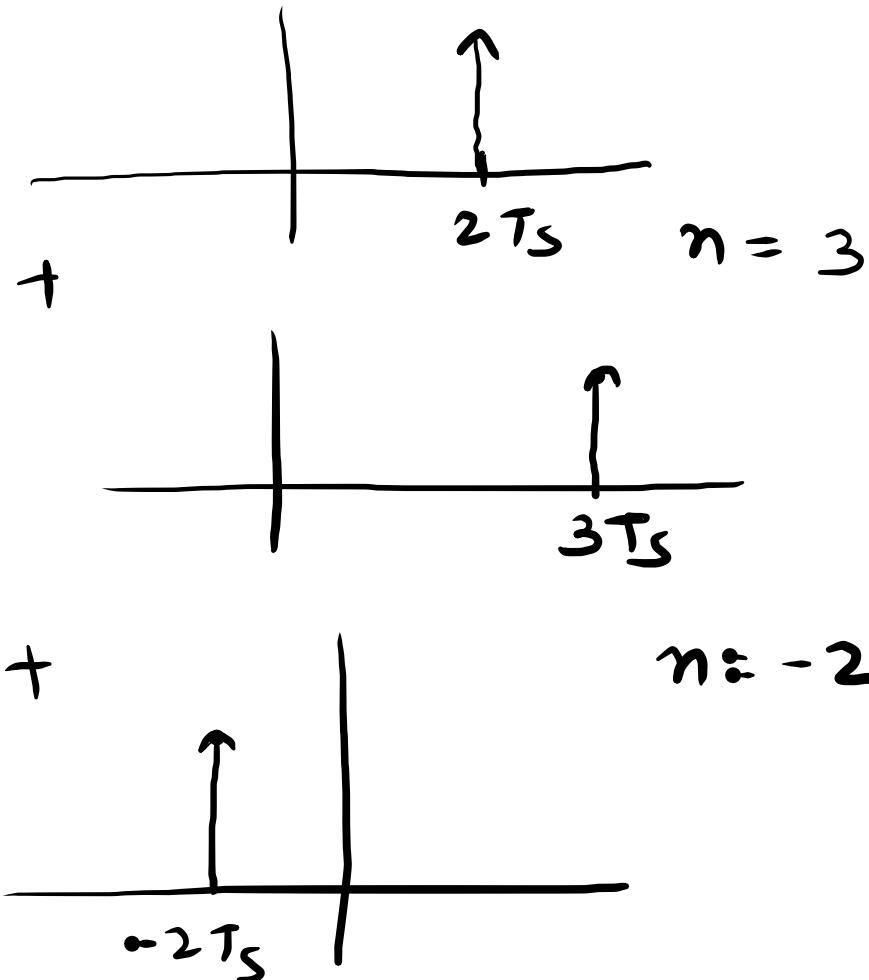
$$\text{also, } \textcircled{2} \quad g_s(f) = f_s g(f) + f_s \sum_{m=-\infty}^{\infty} g(f - m f_s) \quad \text{--- } \textcircled{5}$$

$m \neq 0$

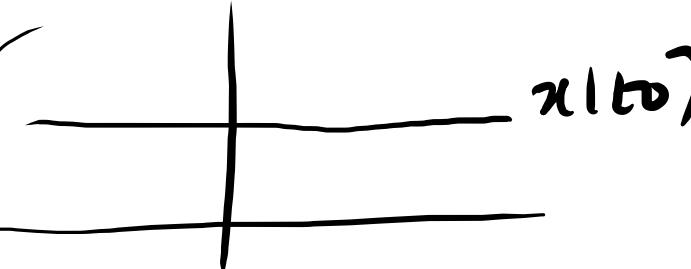


Lec - 6 - DC

$\delta(t-nT_s)$ for $n=2$



$$x(t)\delta(t-t_0) = x(t_0)$$



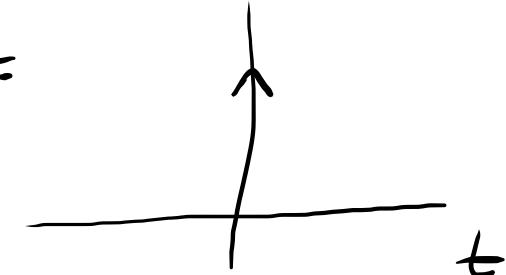
$$\delta(t-t_0) = 0, t \neq t_0$$

$$x(t_0) \delta(t-t_0)$$

$$x(t) * \delta(t-t_0) \stackrel{?}{=} x(t-t_0)$$

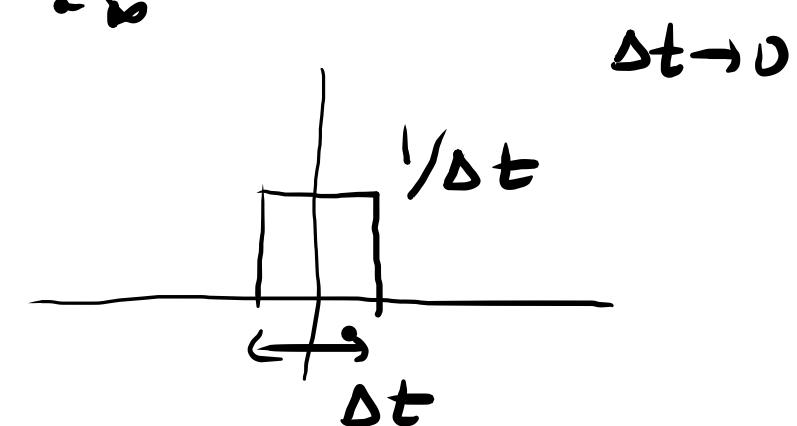
$$g(f) * \sum_m \delta(f-mf_s) = \sum_m g(f) * \delta(f-mf_s) \stackrel{?}{=} x(t_0)$$

$$\delta(t) =$$



$$\delta(t) = 0, t \neq 0$$

$$\int_{-\infty}^{\infty} \delta(t) dt = 1$$



$$g_s(t) = \sum_{n=-\infty}^{\infty} g(nT_s) \delta(t - nT_s)$$

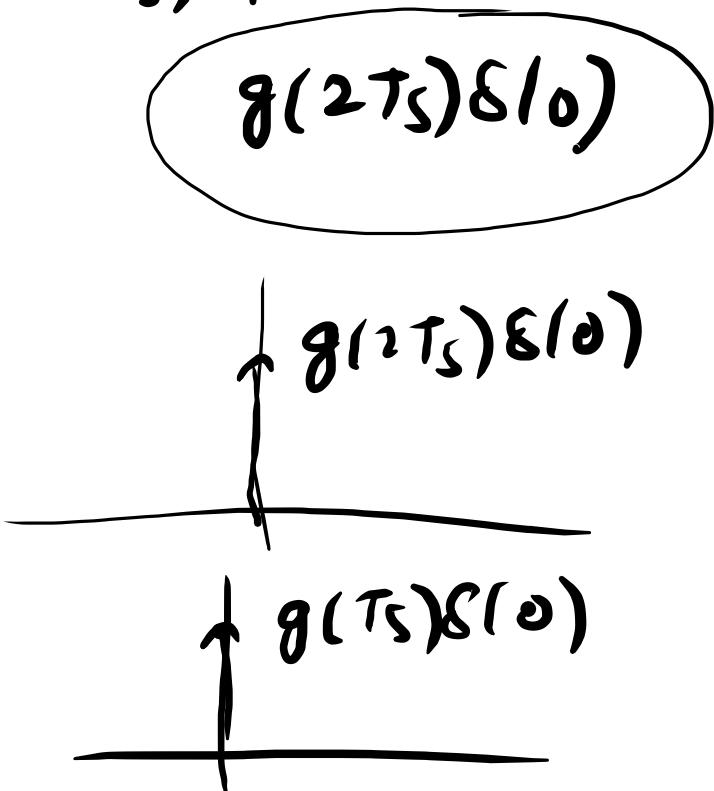
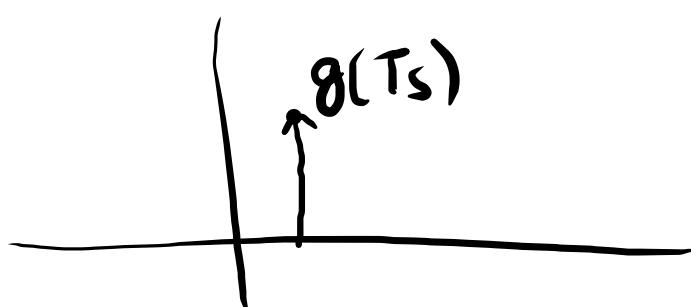
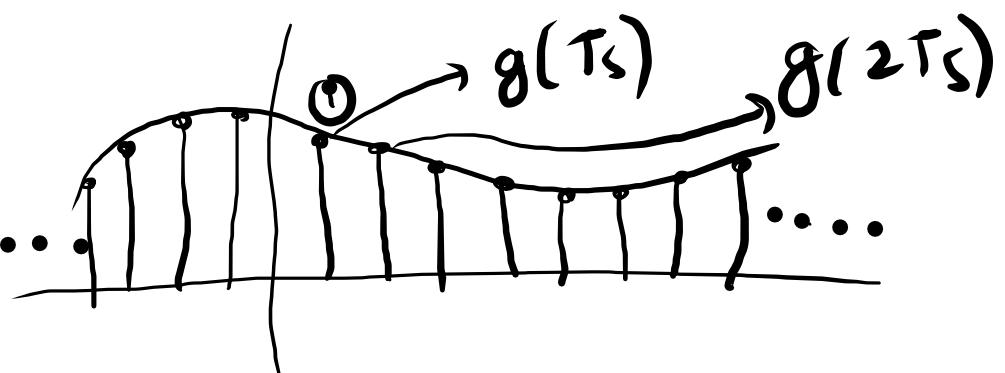
$$g_s(2T_s) \stackrel{?}{=} g(2T_s)$$

$$g_s(2T_s) = \sum_{n=-\infty}^{\infty} g(nT_s) \delta(2T_s - nT_s)$$

$$g(2T_s) \delta(\underbrace{2T_s - 2T_s}_0)$$

$$\dots g(-T_s) \delta(2T_s + T_s) + g(0) \delta(2T_s - 0) + g(T_s) \delta(2T_s - T_s) + \dots$$

$$= \dots g(-T_s) \delta(3T_s) + g(0) \delta(2T_s) + g(T_s) \delta(T_s) + \dots$$

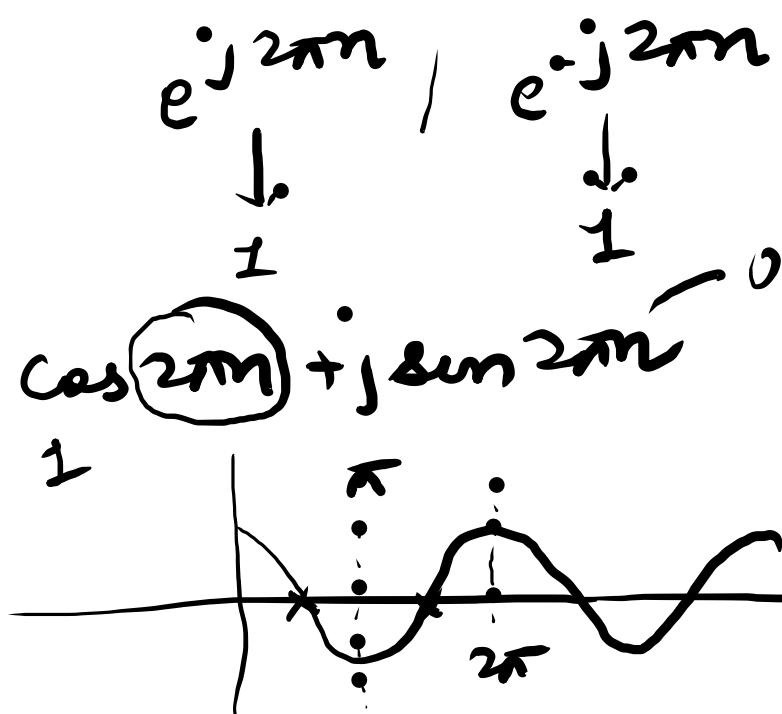


Lec-7, DC $-\infty < t < \infty$

FS, $x(t) = \sum_{k=-\infty}^{\infty} a_k e^{j k \omega_0 t}$; $\omega_0 = \frac{2\pi}{T}$, time period
of the periodic sig.

Ques, will it work with a negative exponent in
the exponential func? - class assign./hw

For both exp. of $g_S(f)$, find $g_S(f+f_s)$ $\forall f$



$$g_S(f+f_s) = \sum_{n=-\infty}^{\infty} g(nT_s) e^{-j 2\pi n (f+f_s) T_s}$$

$$\text{II } \checkmark$$

$$g_S(f) = \sum_{n=-\infty}^{\infty} g(nT_s) e^{-j 2\pi n f T_s}$$

$$\therefore e^{j 2\pi n}$$

for II expression,

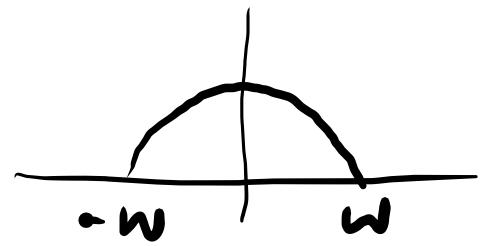
$$\therefore f_s = 1/T_s$$

$$g_S(f+f_s) = f_s \sum_{m=-\infty}^{\infty} g(f+f_s - m f_s)$$

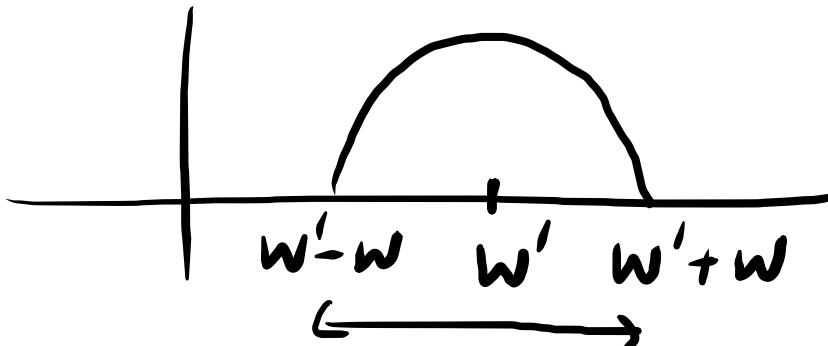
$$= f_s \sum_m g(f - (m-1)f_s)$$

$$f_s \sum_m h(g - m f_s) = f_s \sum_m h(f - (m-1) f_s) - (?) \quad \checkmark$$

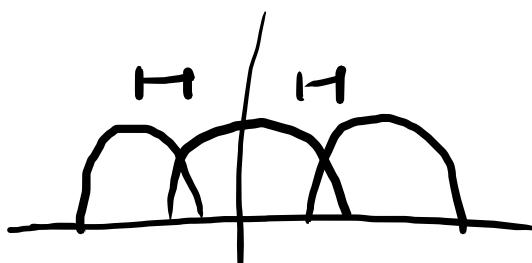
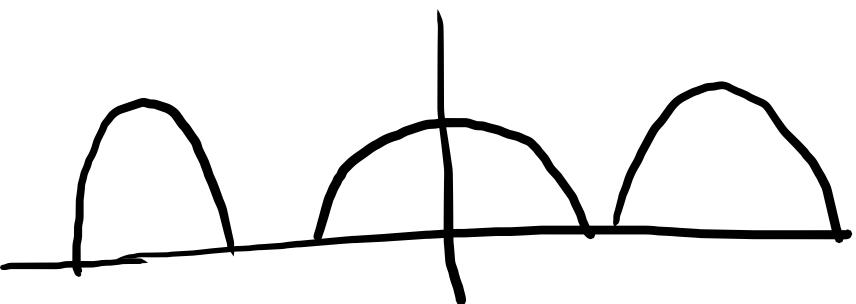
signal is BL to ω Hz \Rightarrow around $f=0$, spectrum is non-zero
in $[-\omega, \omega]$



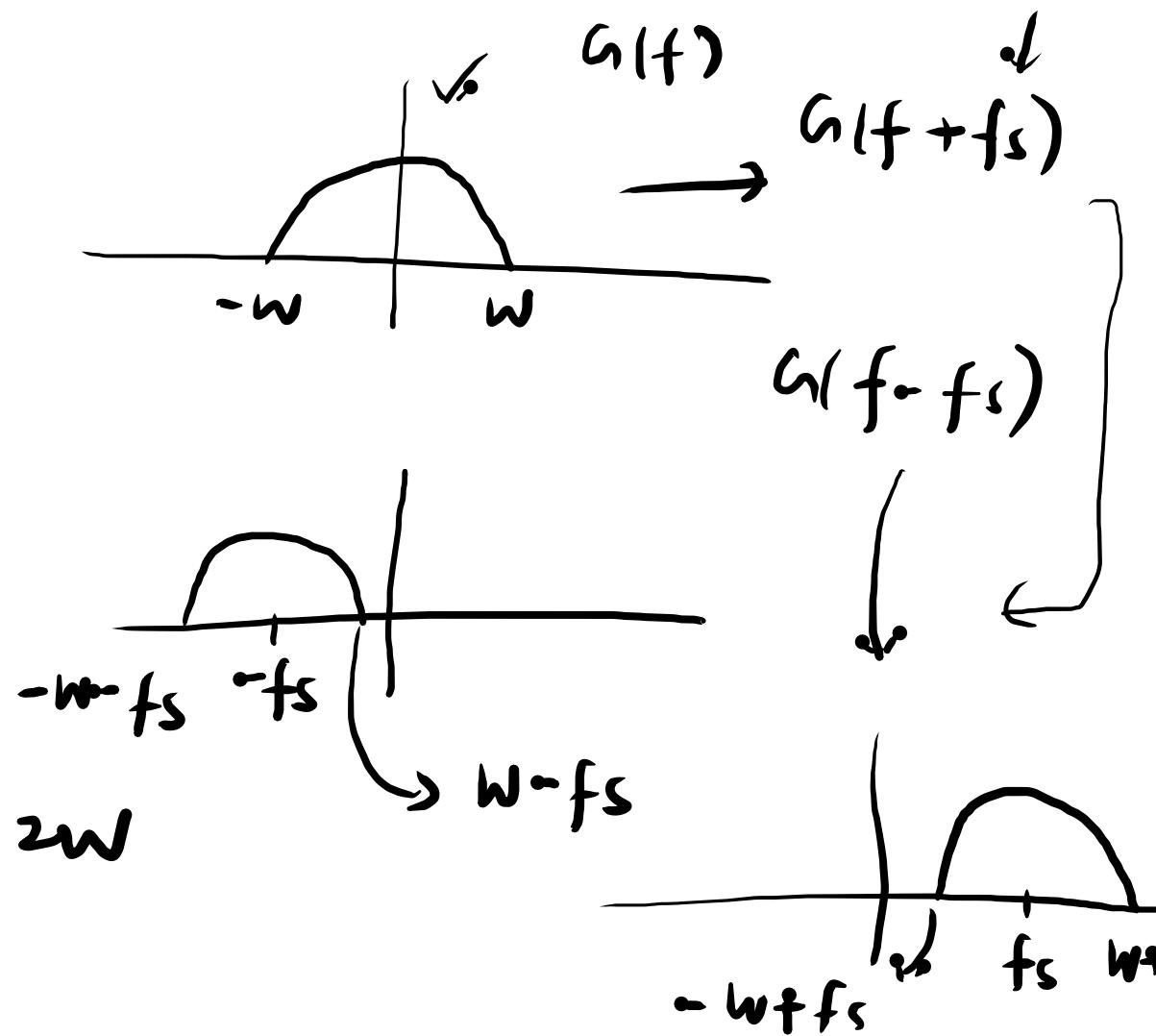
translate to higher freq

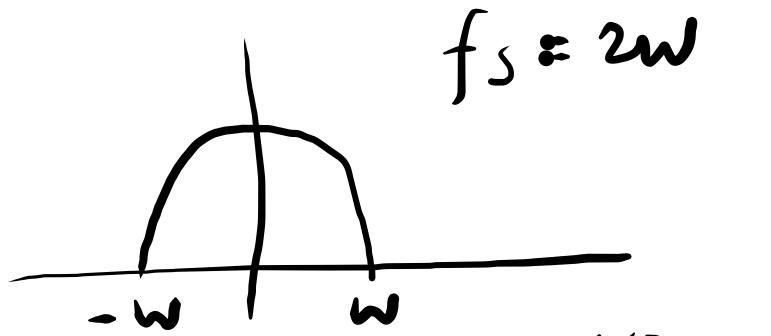


$$h(f) + h(f-f_s) \\ + h(f+f_s)$$



$$f_s = 2w$$



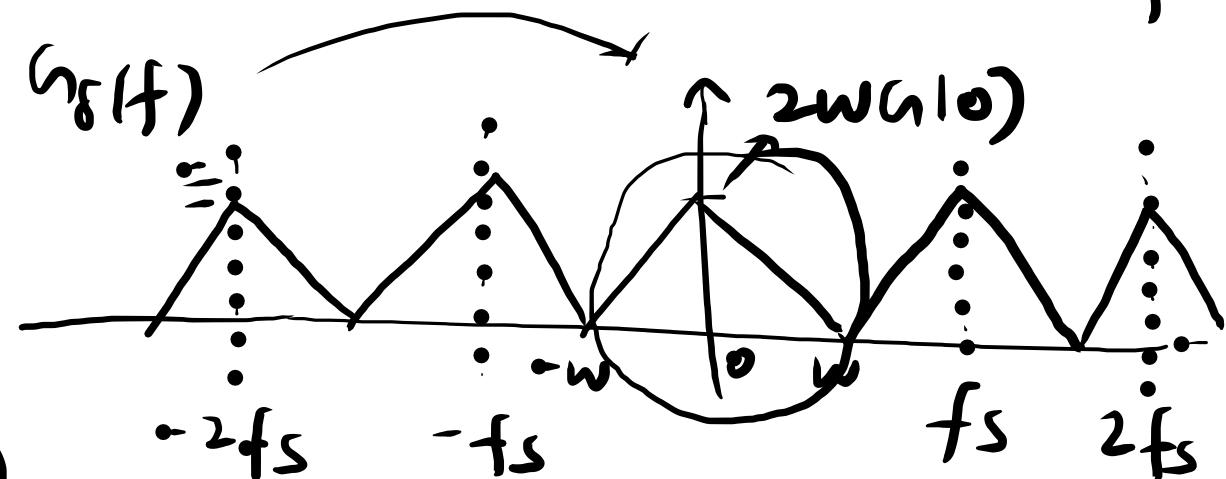


From lecture 5 onwards,

Hence, under 2 conditions, (1) $G(f)=0$,
 $|f| > w$ & (2) $f_s = 2w$ from eq ⑤ in
 lecture 5.

$$G(f) = \frac{1}{2w} G_S(f), \quad -w < f < w$$

Put ⑤a from lecture 5 in the above
 equation



$$g_f(f) = f_s G(f) + f_s \sum_{m=-\infty}^{\infty} G(f-mf_s) \quad m \neq 0$$

$$G(f) = \begin{cases} \frac{1}{2w} \sum_{n=-\infty}^{\infty} g\left(\frac{n}{2w}\right) e^{-j \frac{\pi n f}{w}} & -w < f < w \\ 0 & \text{elsewhere} \end{cases} \quad (?)$$

join $G(f)$ with
the sample values

Therefore, if the sample values $g(n/2w)$ of a signal $g(t)$ are specified for 'all n ', then FT $G(f)$ of the signal is 'uniquely' determined by using the DTFT of ⑥

$g(t)$ & $G(f)$ are related through Inverse FT, so $g(t)$ is itself uniquely det. by the sample values $g(n/2w)$ for $-\infty < n < \infty$.

\Rightarrow seq: $g(n/2w)$ has all the information contained in $g(t)$.

$$g(n/2w) + n \rightarrow g(f) \rightarrow g(t)$$

Recovery / Reconstruction :- $g(t) = \int_{-\infty}^{\infty} g(f) e^{j2\pi f t} df$

use the exp. of $g(f)$ in terms of $\{g(n/2w)\}$

$$g(t) = \int_{-w}^w \frac{1}{2w} \sum_{n=-\infty}^{\infty} g\left(\frac{n}{2w}\right) e^{-j\pi n f/w} e^{j2\pi f t} df$$

$$= \sum_{n=-\infty}^{\infty} g\left(\frac{n}{2w}\right) \frac{1}{2w} \int_{-w}^w e^{j2\pi f(t - \frac{n}{2w})} df = \frac{e^{j2\pi f(t - n/2w)}}{j2\pi(t - n/2w)} \Big|_{-w}^w$$

$$\frac{e^{j2\pi(wt - n/2)} - e^{-j2\pi(wt - n/2)}}{j2\pi(t - n/2w)}$$

$$= \frac{2j \sin 2\pi(wt - n/2)}{2j\pi(t - n/2w)}$$

$$= \frac{\sin \pi(2wt - n) \cdot 2w}{\pi(2wt - n)}$$

$$g(t) = \sum_{n=-\infty}^{\infty} g(n/\omega) \operatorname{sinc}(2\omega t - n), \quad -\infty < t < \infty$$

this was interpolation formula for reconstructing the original signal $g(t)$ from 'seq of sample values' $\{g(n/\omega)\}$ with sinc func " $\operatorname{sinc}(2\omega t)$ " as the interpolating function

Lecture - 9, DC

delay sinc \rightarrow multiply \rightarrow add

Sampling theorem:- For strictly BL (no component higher than $w\text{Hz}$) signal of finite energy ,

(1) Such a finit signal is completely described by values separated in time by $1/2w$ seconds.

or (2) (equivalent to (1)) it can be recovered from knowledge of its samples taken at the rate of $2w$ samples/sec.

Nyquist rate : $2w$ samples/sec ; Nyquist interval : $1/2w$ sec

 for BL ($w\text{Hz}$) signal

Another way of seeing the interpolation formula.

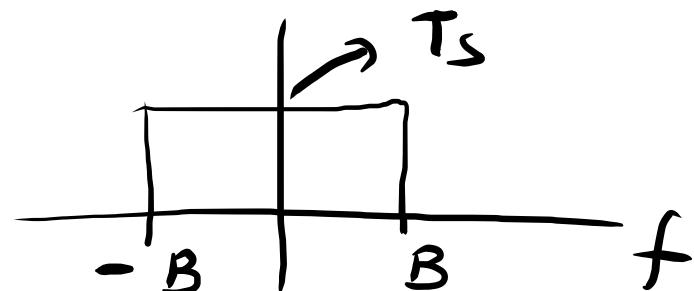
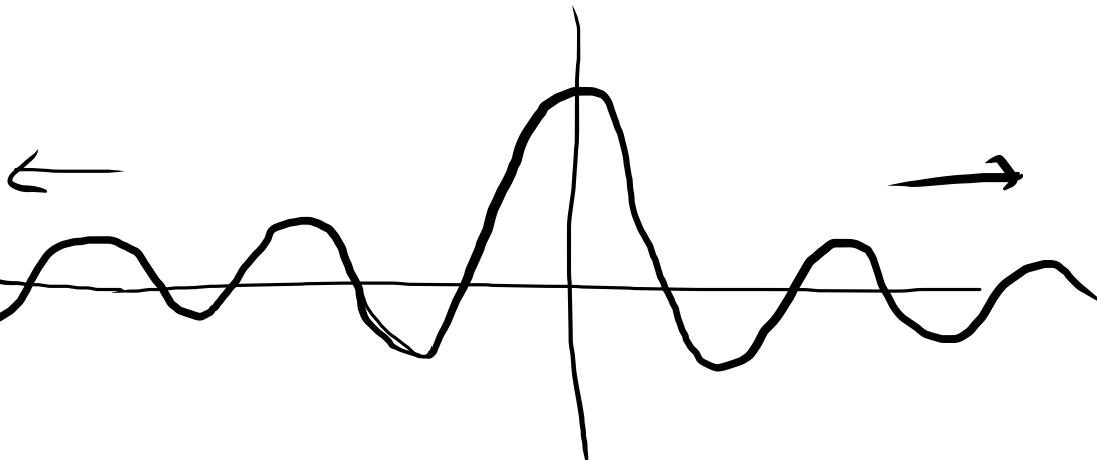
Because of a term $f_s h(f)$ in
the spectrum of sampled sig
we can recover $g(t)$ by sending
it through an ideal LP filter

of BW B Hz & gain T_s

$$\text{IFT } H(f) = T_s \pi(f|_{2B})$$

$$\hookrightarrow h(t) = 2B T_s \operatorname{sinc}(2Bt)$$

due to Nyquist sampling rate



$$2B T_s = 1, \Rightarrow$$

$$h(t) = \operatorname{sinc}(2Bt)$$

Observe that $h(t) = 0$ at all Nyquist sampling instants
 $(t = \pm n/2B)$ except $t=0$ ($\because h(t) = \text{sinc}(2Bt)$)
 $0 \leq n < \infty$
is integer

→ $h(t)$ is the impulse response
of the ideal filter

$$h(t) \Big|_{t=\pm n/2B} = \pm \sin \frac{2\pi B \cdot n}{2B}$$

→ Sampled signal \rightarrow  → signal $= \pm \sin \pi n = 0$
(ss) $\hookrightarrow ss * h(t)$

→ Each sample in sampled $g(t)$ being an impulse generates
a sinc pulse of height = strength of the sample.
Addition of the sinc pulses generated by all the samples
results in $g(t)$

$$\sum_{n=-\infty}^{\infty} g(nT_s) \delta(t-nT_s) * \text{sinc}(2Bt) =$$

$\underbrace{\hspace{10em}}$ $\underbrace{\hspace{10em}}$ $\underbrace{\hspace{10em}}$

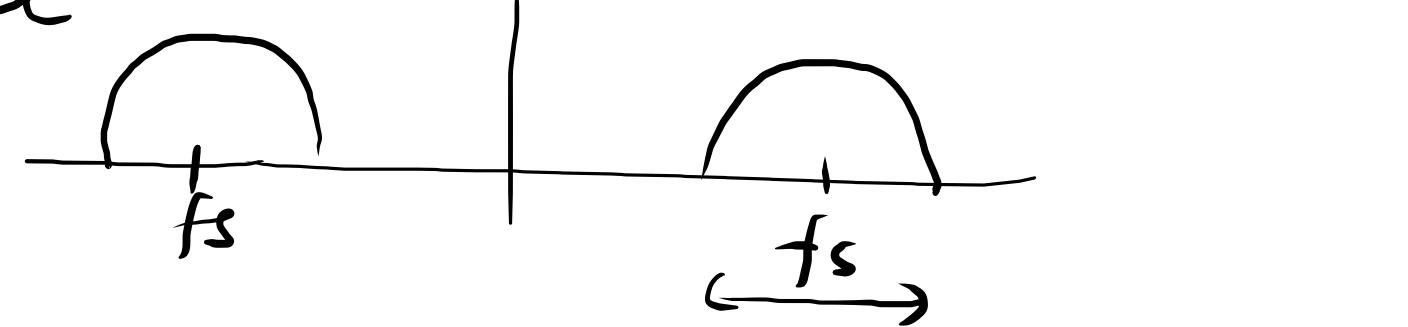
$g_\delta(t)$ $\sum_{n=-\infty}^{\infty} g(nT_s) [\delta(t-nT_s) * \text{sinc}(2Bt)]$

$$= \sum_n g(nT_s) \text{sinc}(2B(t-nT_s)) = \sum_n g(nT_s) \text{sinc}(2Bt - n)$$

$\therefore 2BT_s = 1$

Possibility of bandpass signal

A BP signal whose spectrum exists over a freq. band

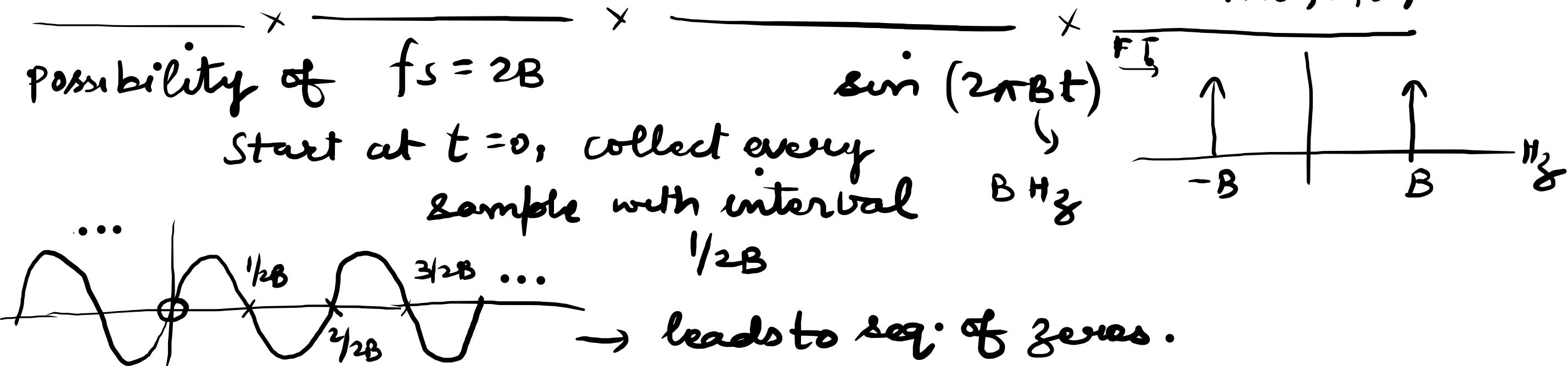


$|f| < f_c + B/2$ has a BW B Hz. Such a signal is also uniquely determined by samples taken at above the Nyquist freq. $2B$.

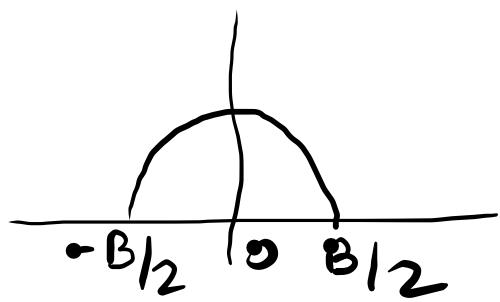
Verify.

- Bring it to baseband in Inphase & quadrature phase components, sample at $2B$ as B Hz, regenerate BP (very loose way of understanding this) signal
- Even directly follows from

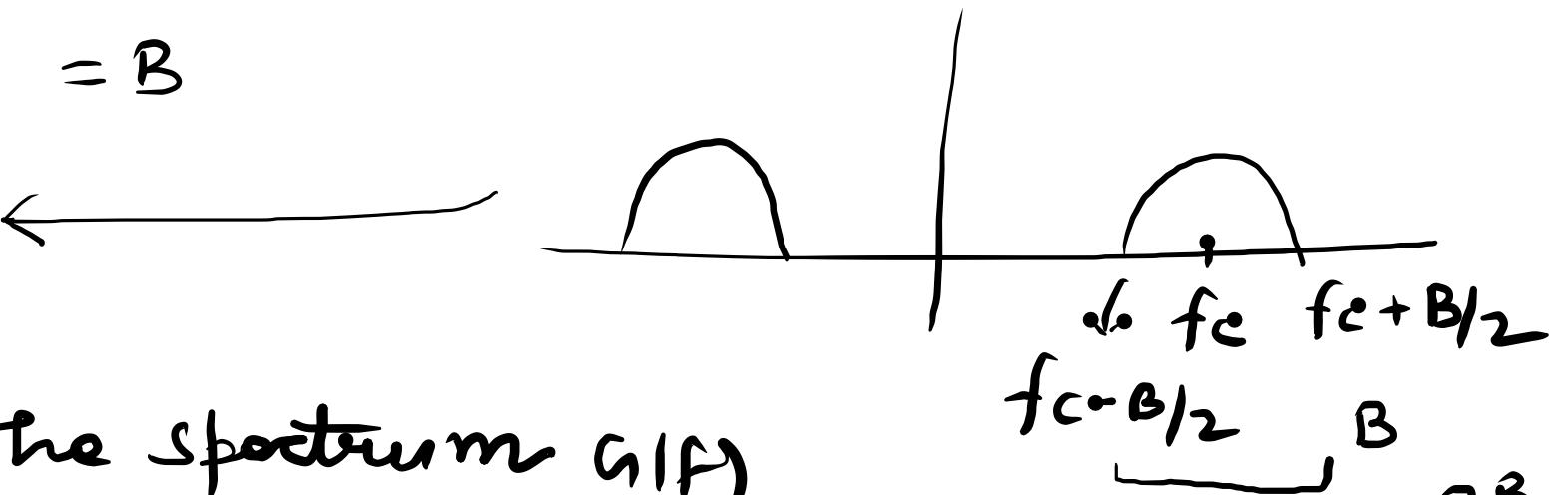
"A discussion of sampling theorem" D.A. Lurden,
IRE, 1959



Lec-10, DC



$$f_s = 2 \cdot B/2 = B$$

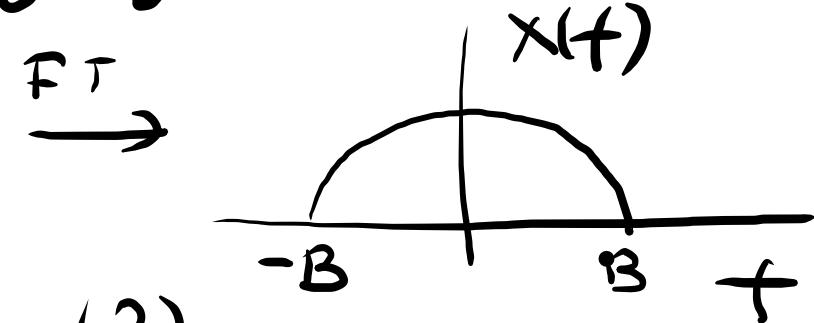
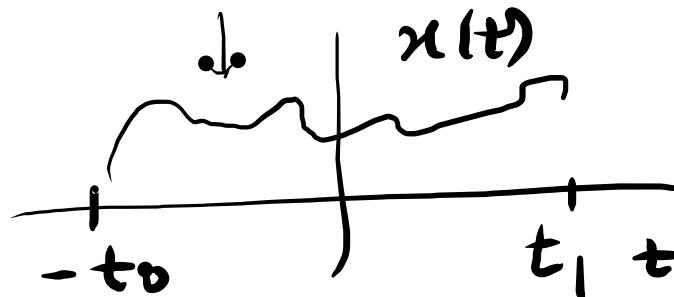


Possibility of $f_s = 2B$: - If the spectrum $G(f)$ has no impulse at the highest freq. B , then the overlap is still zero as long as the sampling rate \geq

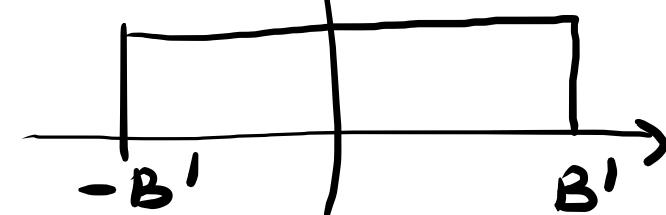
→ On the other hand, if $G(f)$ contains an impulse at the highest freq ($\pm B$), then the equality must be removed or else overlap will occur & the signal cannot be recovered from its Nyquist Samples.

explore :- A signal both time-limited & freq. limited.

$$x(t) = 0 \text{ for } |t| > B$$



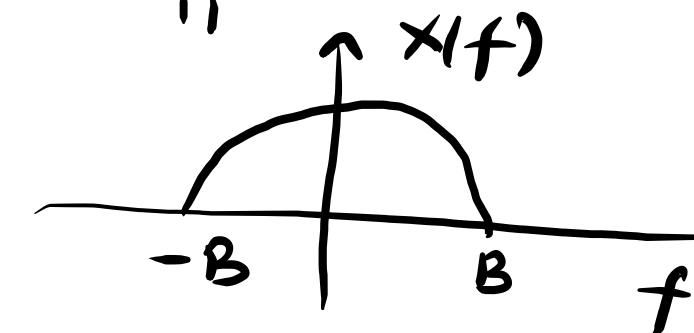
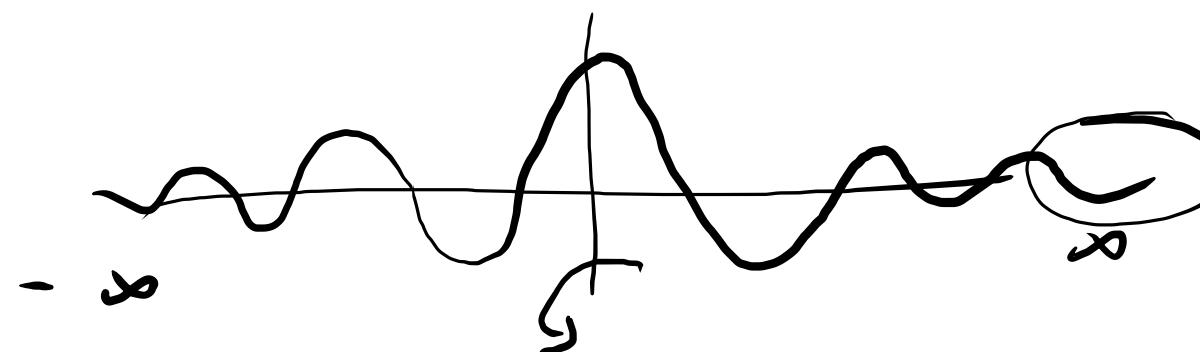
$$(?) \quad \pi(H(2B')) \times$$



$$x(t) = x(t) \times \pi(t|2B') \text{ for } B' > B$$

$$x(t) = x(t) * \underbrace{2B' \operatorname{sinc}(2\pi B' t)}_{\text{"}}$$

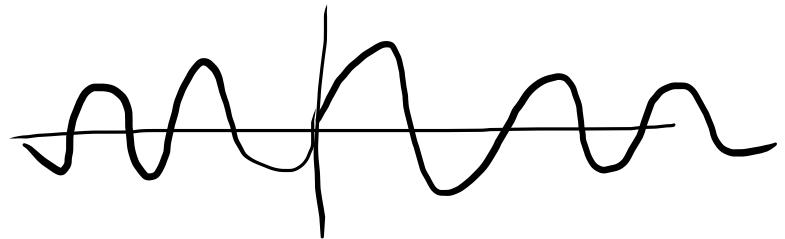
prob 61-8 from
Lathi's TB .



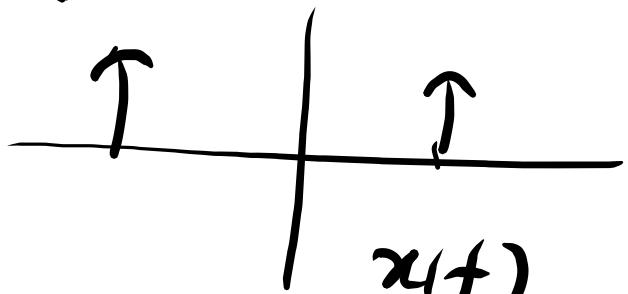
It is possible that a signal can be both time unlimited & freq. "

freq. limited \rightarrow unlimited in time

time limited \rightarrow " in freq.

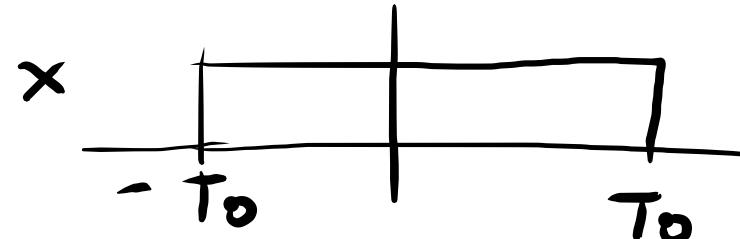


$\downarrow FT$

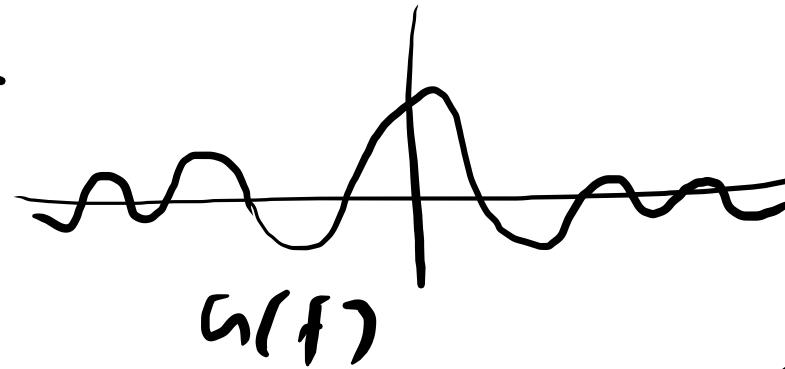


$$y(f) = \int_{-\infty}^{\infty} x(\tau) g(f - \tau) d\tau$$

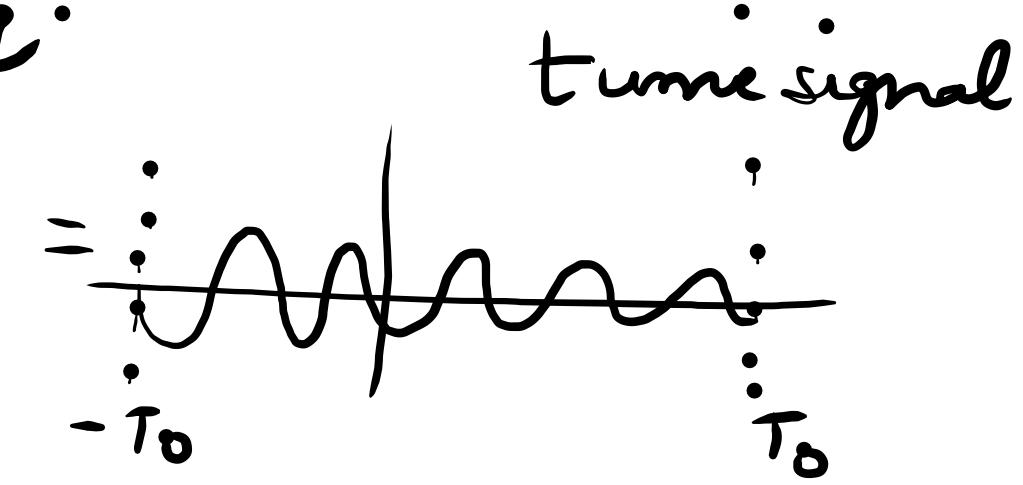
$$\text{sinc}(f-f') + \text{sinc}(f+f')$$



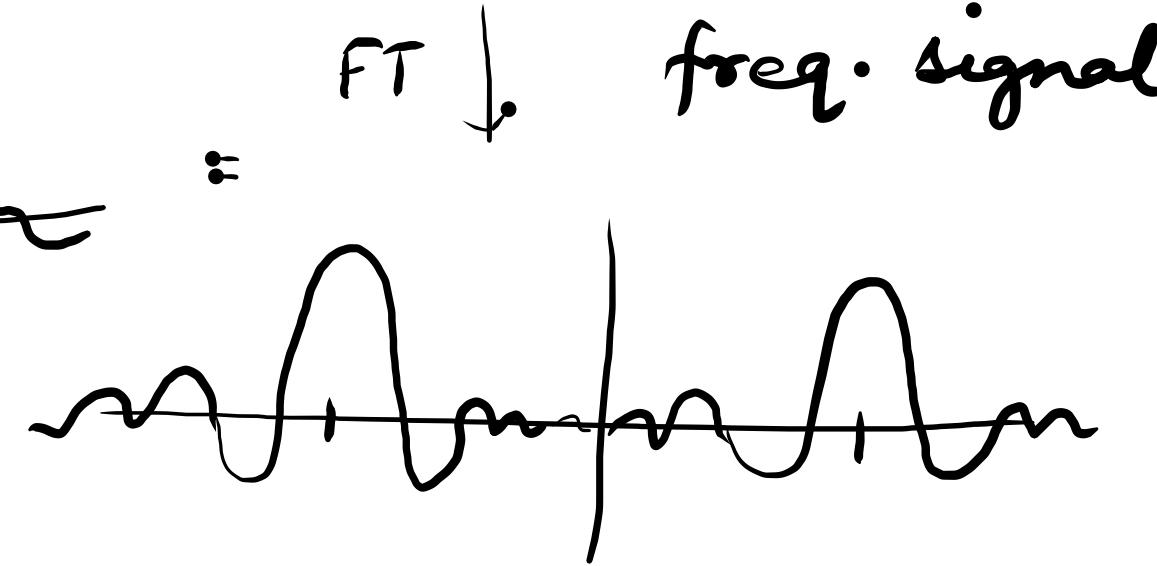
*



$$= [\delta(f-f') + \delta(f+f')] * \text{sinc}(f)$$



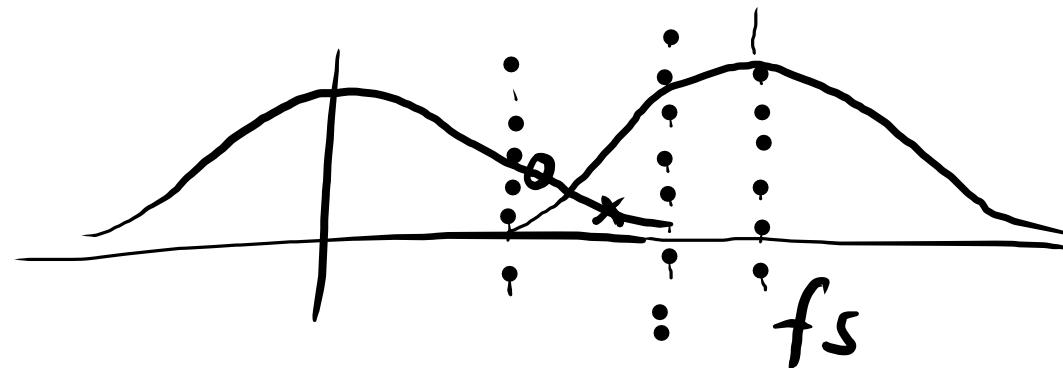
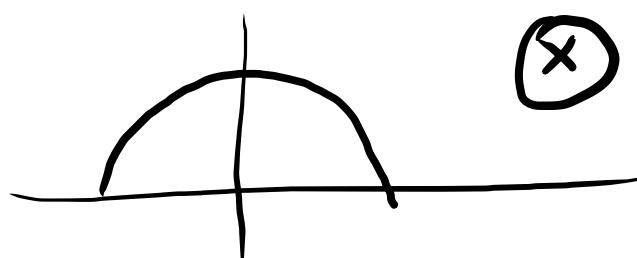
$\downarrow FT$



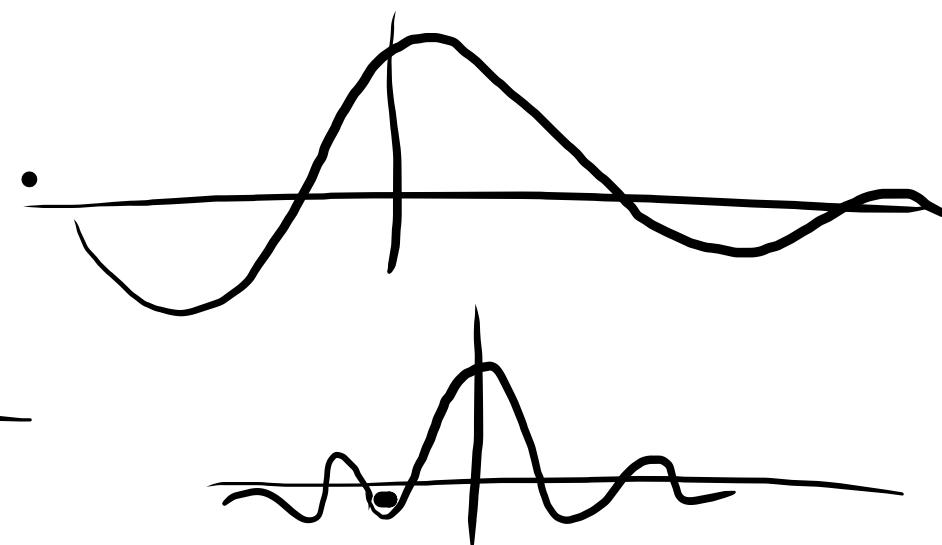
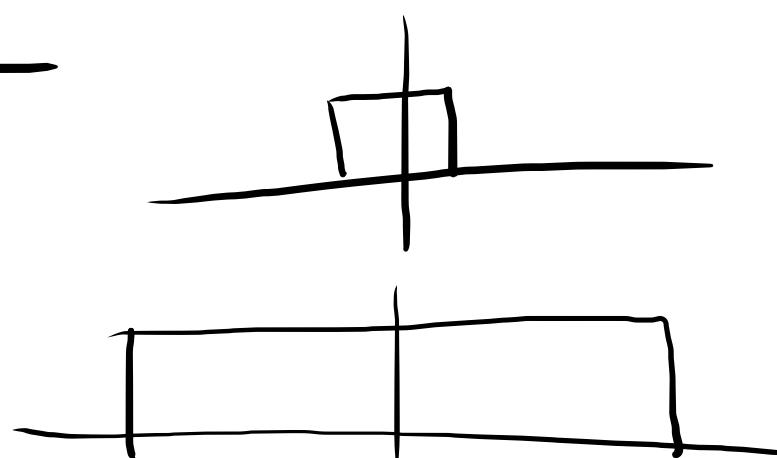
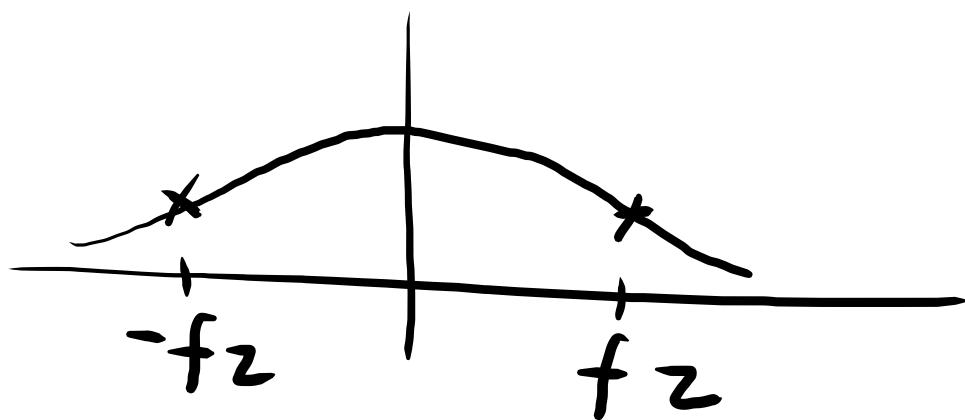
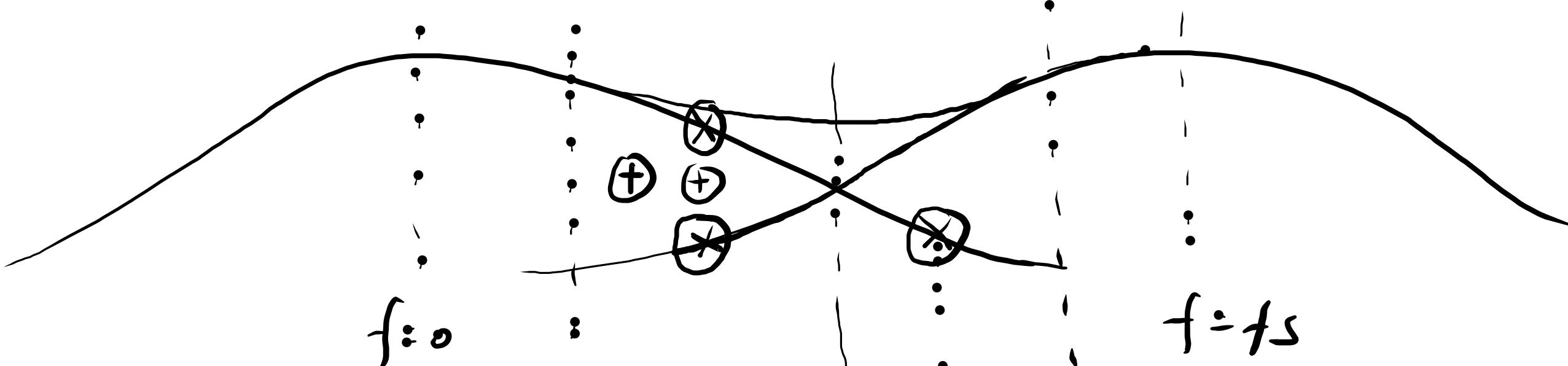
Sampling for time-limited signals

→ unlimited in freq.

- "whatever sampling rate" you choose, the spectrum of sampled signal consists of overlapping cycles of $G(f)$ repeating every f_s Hz.
- Sampled signal / its spectrum no longer has complete information of spectrum / signal (original).



alias (?)
R N



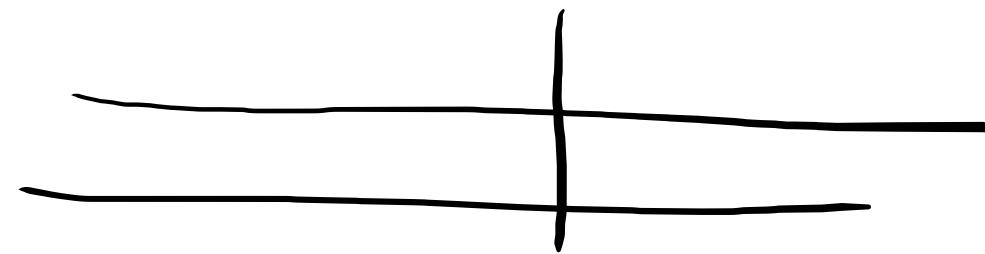
$$\text{folding freq} \therefore f_s/2 = \frac{1}{2T_s} \text{ Hz}$$

↪ Spectrum may be viewed as if the left tail is folding back into itself at the folding freq.

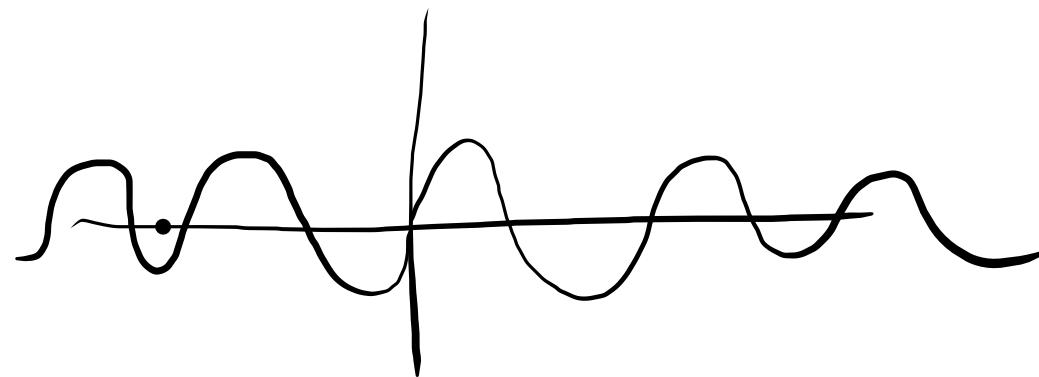
Component of freq. $\frac{f_s}{2} + f_z$ shows up as, or impersonates a component of low·freq. $\frac{f_s}{2} - f_z$ in the reconstructed signal.

→ Solution:- the anti aliasing filter → to eliminate the component above $f_s/2$ (folding freq.) from $g(t)$ before sampling.

→ one more benefit:- $y(t) = x(t) + n(t)$

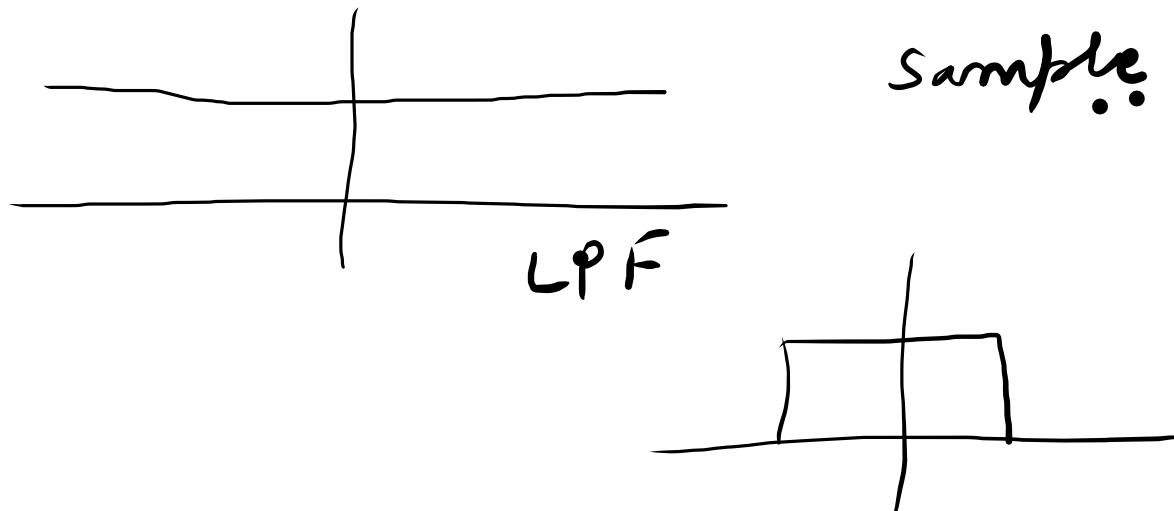


Since noise is wideband, the aliasing phenomenon itself cause the noise components outside the desired signal band to appear in the signal band



take a snap shot from $-T_0$ to T_0

Lec - 11, DC

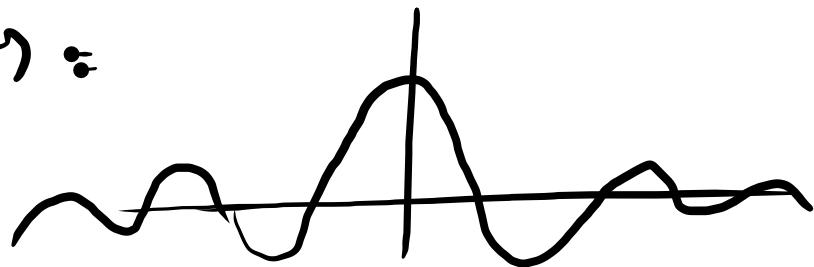


From the last lecture, using an anti-aliasing filter avoids the noise outside signal band to affect sampled signal.

One more practical

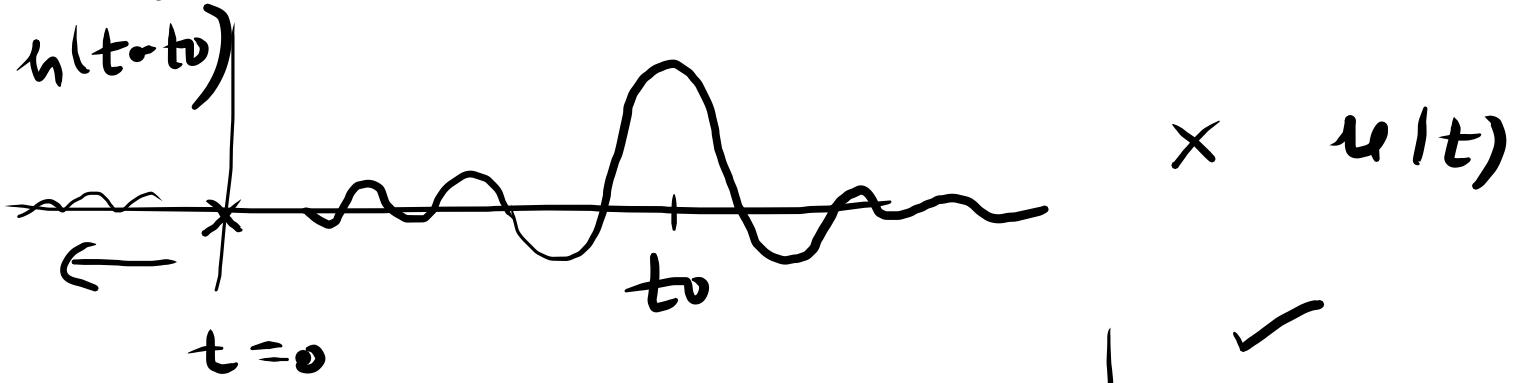
use with sampling & recovery:- Ideal filter is unrealizable in practice.

$$h(t) =$$



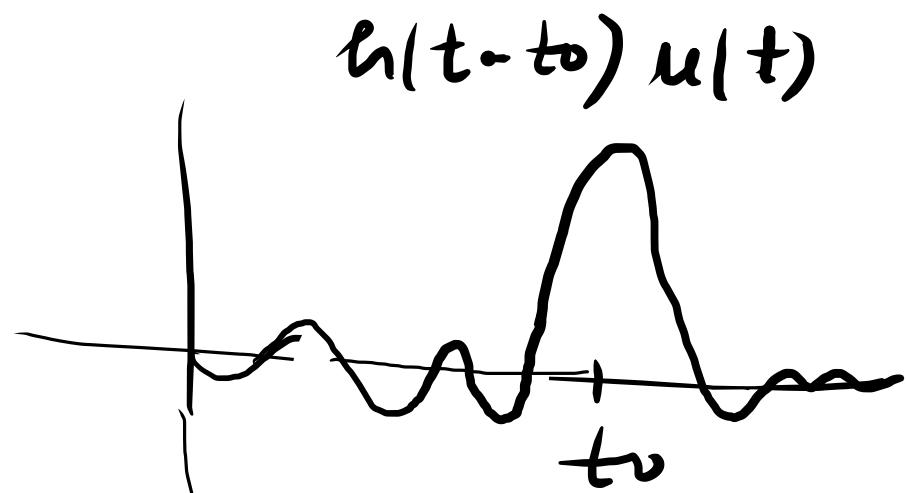
$$\delta(t) \rightarrow \square \rightarrow h(t)$$

why not delay $h(t)$ sufficiently

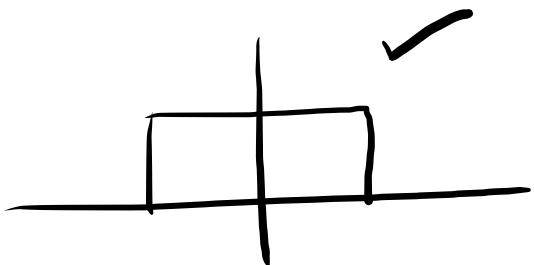


$\times u(t)$

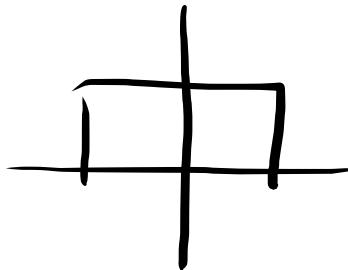
=



$$h(t) \rightarrow H(\omega)$$



$$h(t-t_0) \rightarrow |e^{-j2\pi f t_0} H(f)|$$



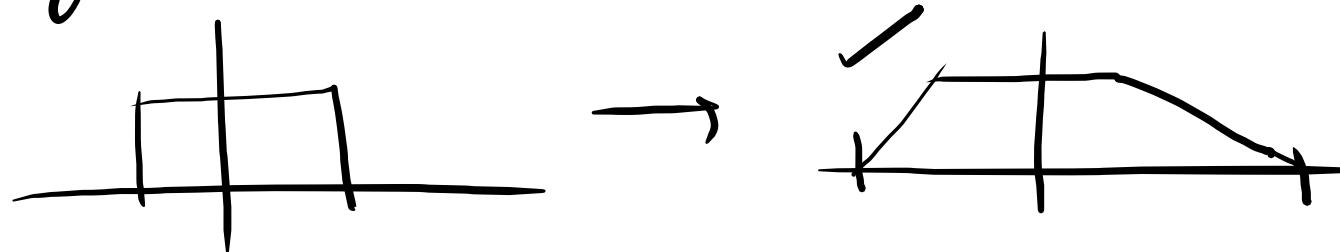
$h(t)u(t) \rightarrow H(\omega) * F.T\{u(t)\}$ you can substitute & see

another issue:-

$$x(t) \rightarrow \boxed{h(t)} \rightarrow y(t) = \int_{-\infty}^{\infty} x(\tau) h(t-\tau) d\tau$$

$$x(t) \rightarrow \boxed{h(t-t_0)} \rightarrow y(t) = \int_{-\infty}^{\infty} x(\tau) h(t-t_0-\tau) d\tau = y(t-t_0) (?)$$

why not use those filters which die down slowly



but the issue is:-

Paley-wiener criteria :- for

a physically realizable system, $H(f)$

may be zero at some discrete freq. but it cannot be zero over any finite band.

With all these issues:- At a higher sampling rate (obviously $>$ Nyquist rate), the recovered signal approaches the desired signal more closely.

Self-study:- 3.3.4 for linear phase from Lathi
3.5 for ideal vs practical filters.



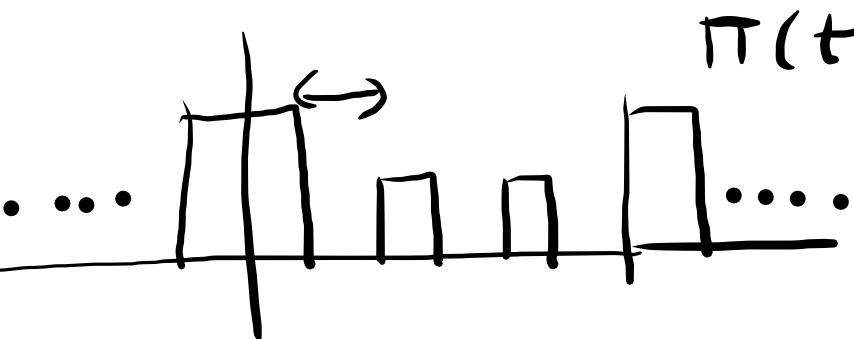
Pulse amplitude mod.
or natural and instantaneous
sampling.

Sampling theorem provides a

way to reproduce an analog WF by using sample values
of WF & sinc(α) interpolating func

PAM provides another WF that looks like

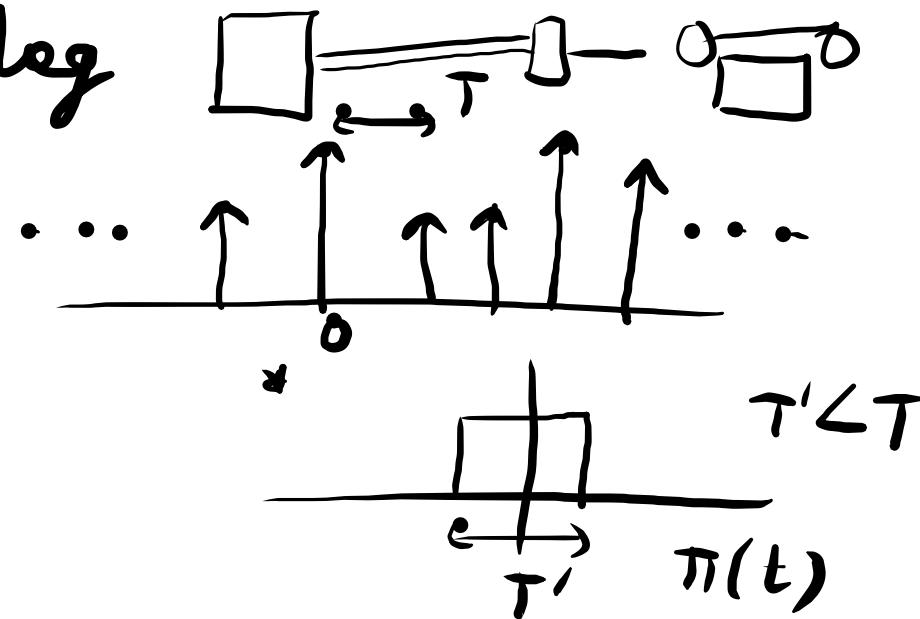
pulses but contains info. present in analog



$$\begin{aligned} \Pi(t) &\star \sum_{n=-\infty}^{\infty} \delta(t-nT) \\ &= \sum_{n=-\infty}^{\infty} \Pi(t-nT) \end{aligned}$$

Baseband Tx

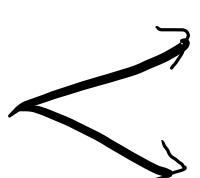
Pass band Tx



PAM:- conversion of the analog signal to a pulse-type signal in which the amplitude of the pulse denotes the analog information.

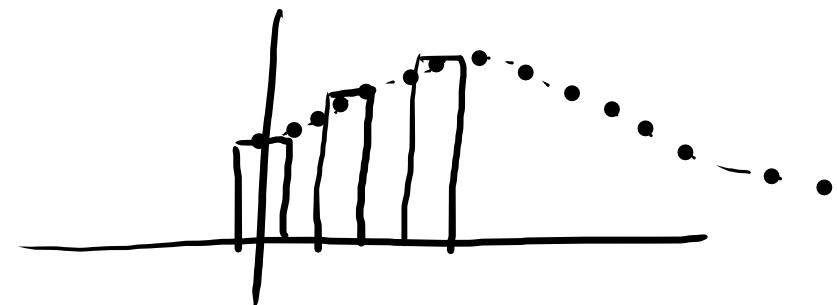
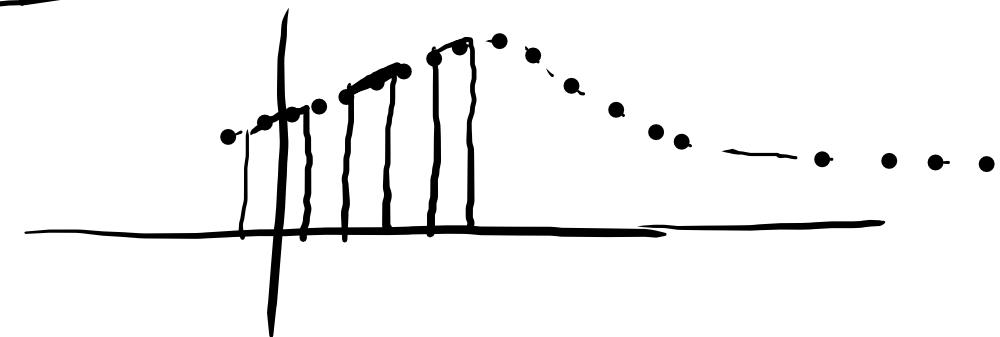
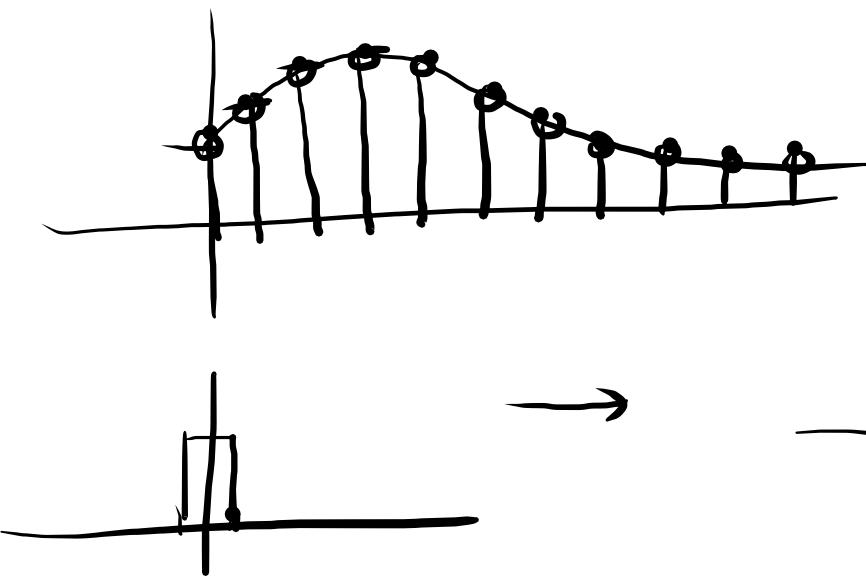
→ Pulses are more practical to use in digital systems.

Two classes



natural sampling (gating)

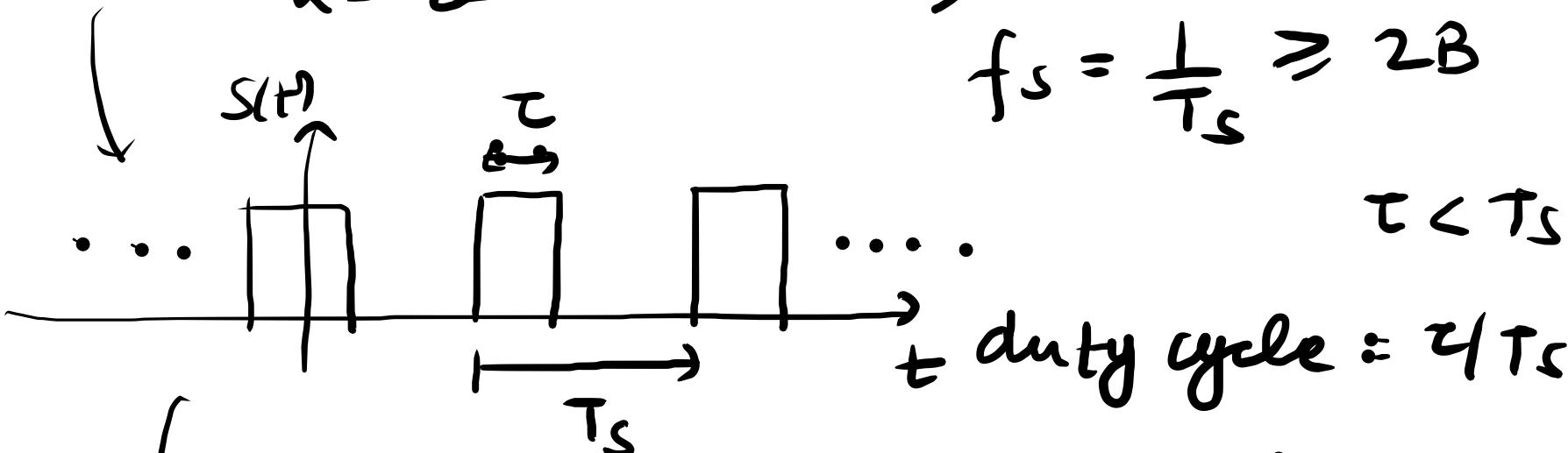
instantaneous sampling to produce flat-top pulse



Natural Sampling (Gratig) - NS

We consider an analog WF BL to B Hz
 $\therefore w(t)$

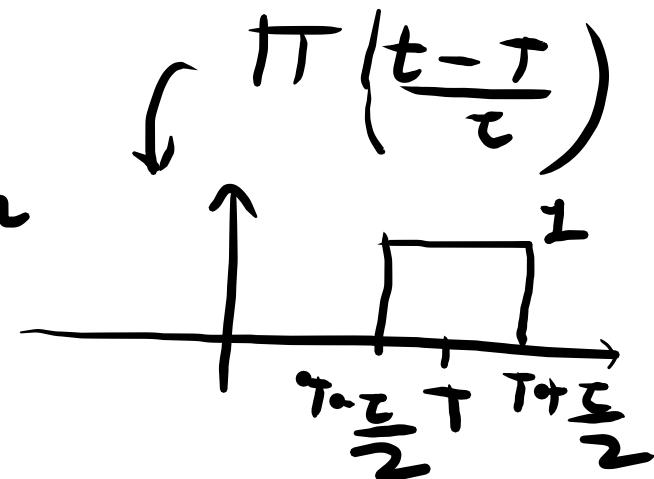
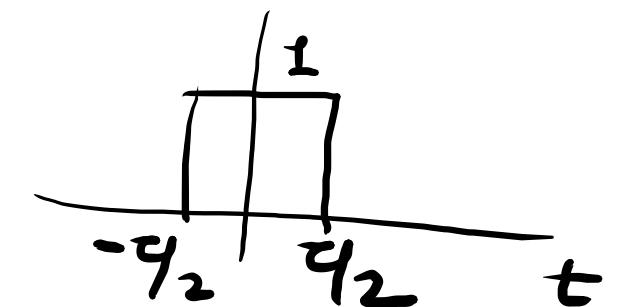
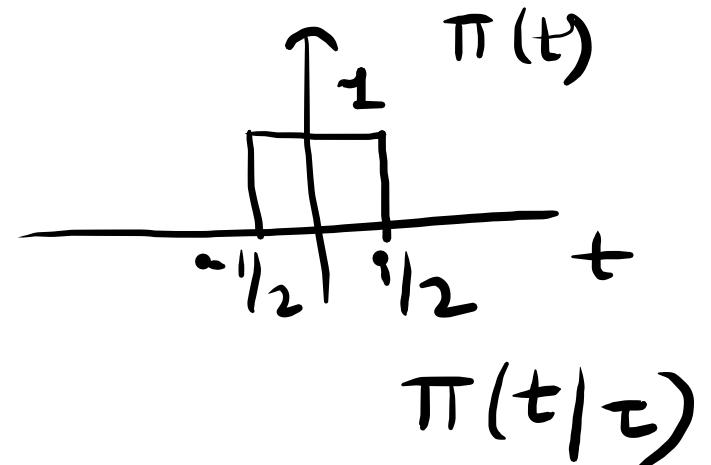
$$s(t) = \sum_{k=-\infty}^{\infty} \pi\left(t - \frac{kT_s}{\tau}\right) \rightarrow \text{pulse rate}$$



rectangle wave switching waveform

$$w_s(t) = w(t) s(t) \Rightarrow W_s(f) = W(f) * S(f)$$

\hookrightarrow NS



$s(t)$ may be represented by the Fourier series

$$s(t) = \sum_{n=-\infty}^{\infty} c_n e^{jn\omega_s t} \quad \text{where } c_n = d \frac{\sin n\pi d}{n\pi d}$$

Since $s(t)$ is periodic, its spectrum

can be written as

$$d = T/T_s$$

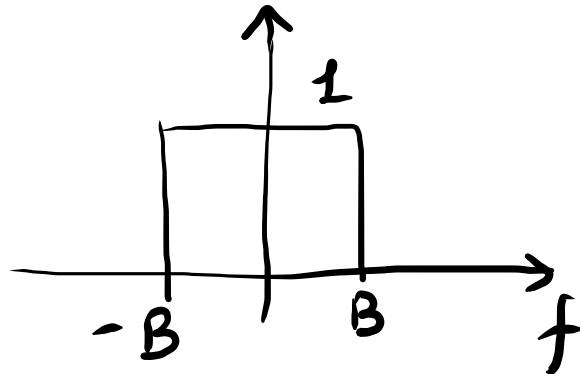
See ex. or
from Pg 76
Couch's Book

$$S(f) = \sum_{n=-\infty}^{\infty} c_n \delta(f - n f_s)$$

$$\begin{aligned} \text{So, } W_s(f) &= \sum_{n=-\infty}^{\infty} c_n W(f) * \delta(f - n f_s) \\ &= \sum_n c_n W(f - n f_s). \end{aligned}$$

Lecture-12, DC

Suppose $|w(t)|$ mag. spectrum of HP analog WF



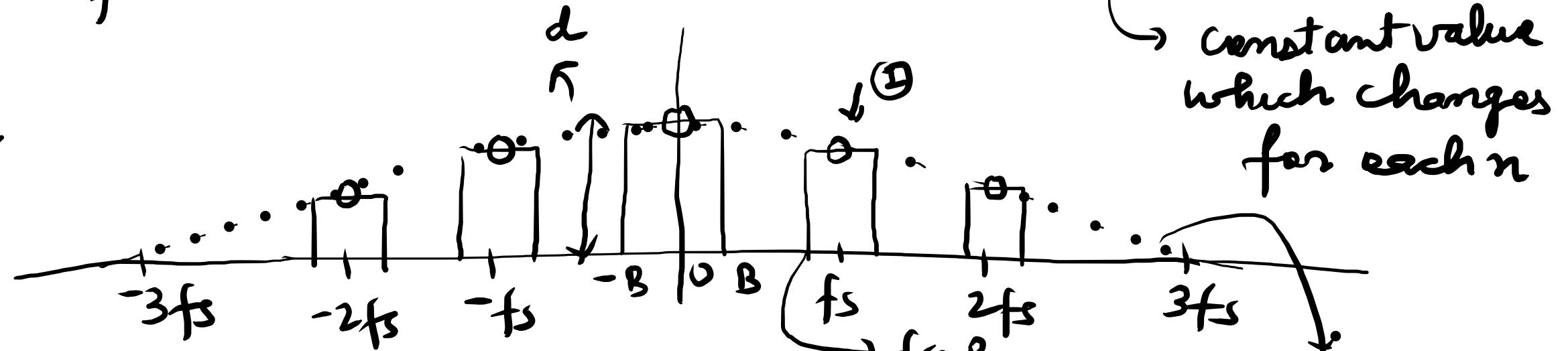
$$|w_s(f)| = \sum_{n=-\infty}^{\infty} \left\{ d \left| \frac{\sin n\pi d}{n\pi d} \right| \cdot |w(f-nf_s)| \right\}$$

assuming

$$d = 1/3$$

$$\text{or } T_s = \frac{1}{3}$$

$$\text{or } T_s = 3T$$



option 2: $2\sqrt{3}$

$$= \frac{1}{3} \cdot \left| \frac{\sin \pi/3}{\pi/3} \right| = \frac{\sqrt{3}}{2\pi}$$

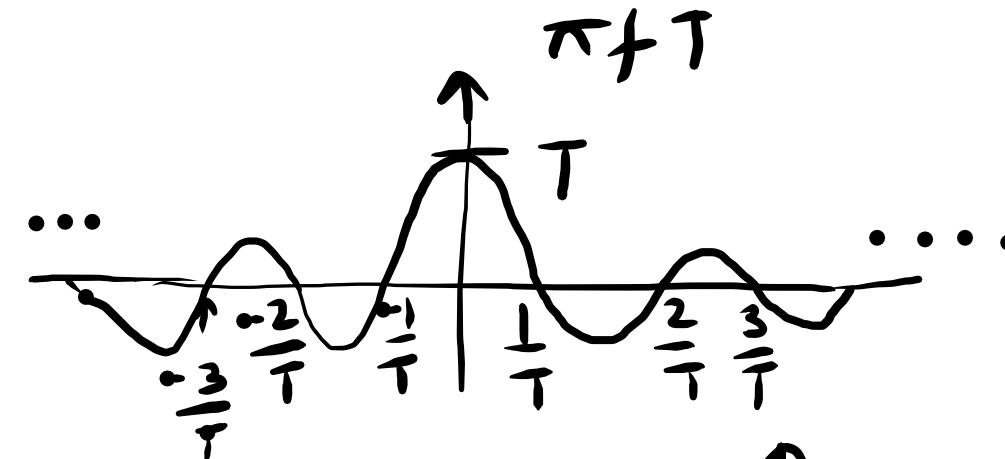
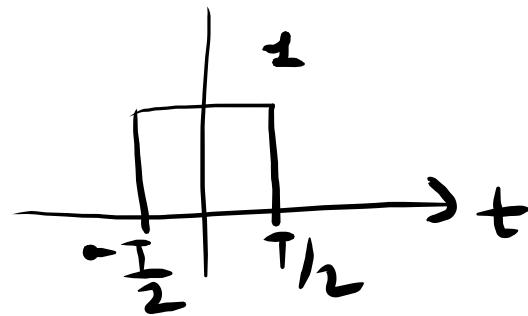
dotted envelope is
of the sinc function

$$\frac{\sin \frac{n\pi}{3}}{n\pi/3}$$

at what values of n , will this be zero?

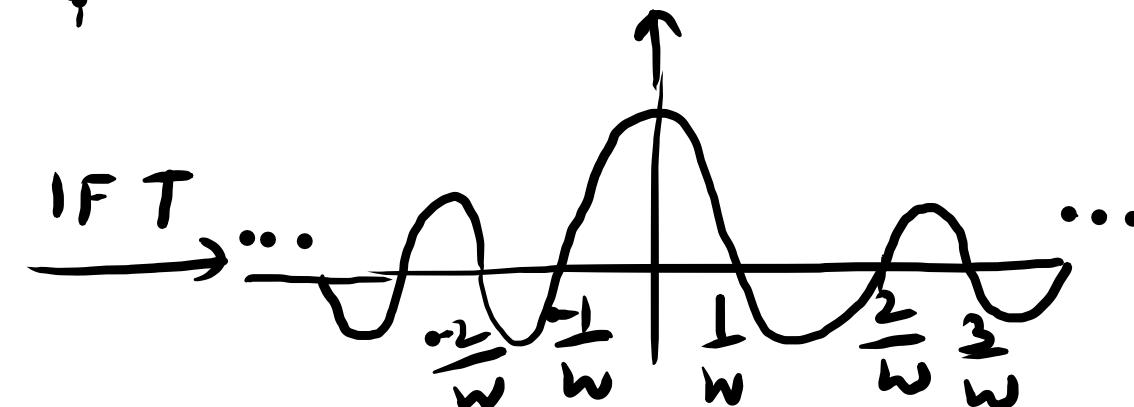
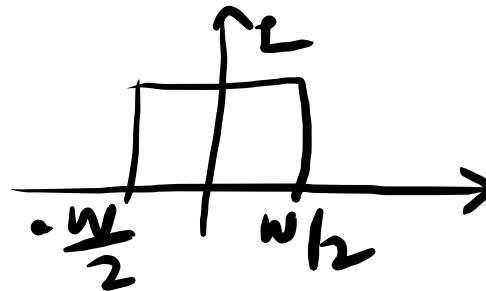
$$n = 3k, k \in \mathbb{Z}, k \neq 0$$

$$\pi(t/T) \xrightarrow{\text{FT}} \frac{T \sin(\pi f T)}{\pi f T} \text{ or } T \text{sinc}(fT) \text{ if}$$



$$\text{sinc}(x) = \frac{\sin \pi x}{\pi x}$$

$$\pi(f/w)$$



Recovery from a naturally sampled (PAM) $w(t)$

→ $w(t)$ can be recovered from $w_s(t)$ by passing the PAM signal through a LP filter where the cutoff freq.

is $B < f_{cutoff} < f_s - B$

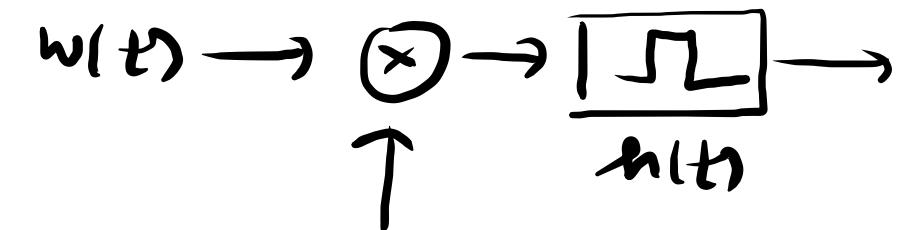
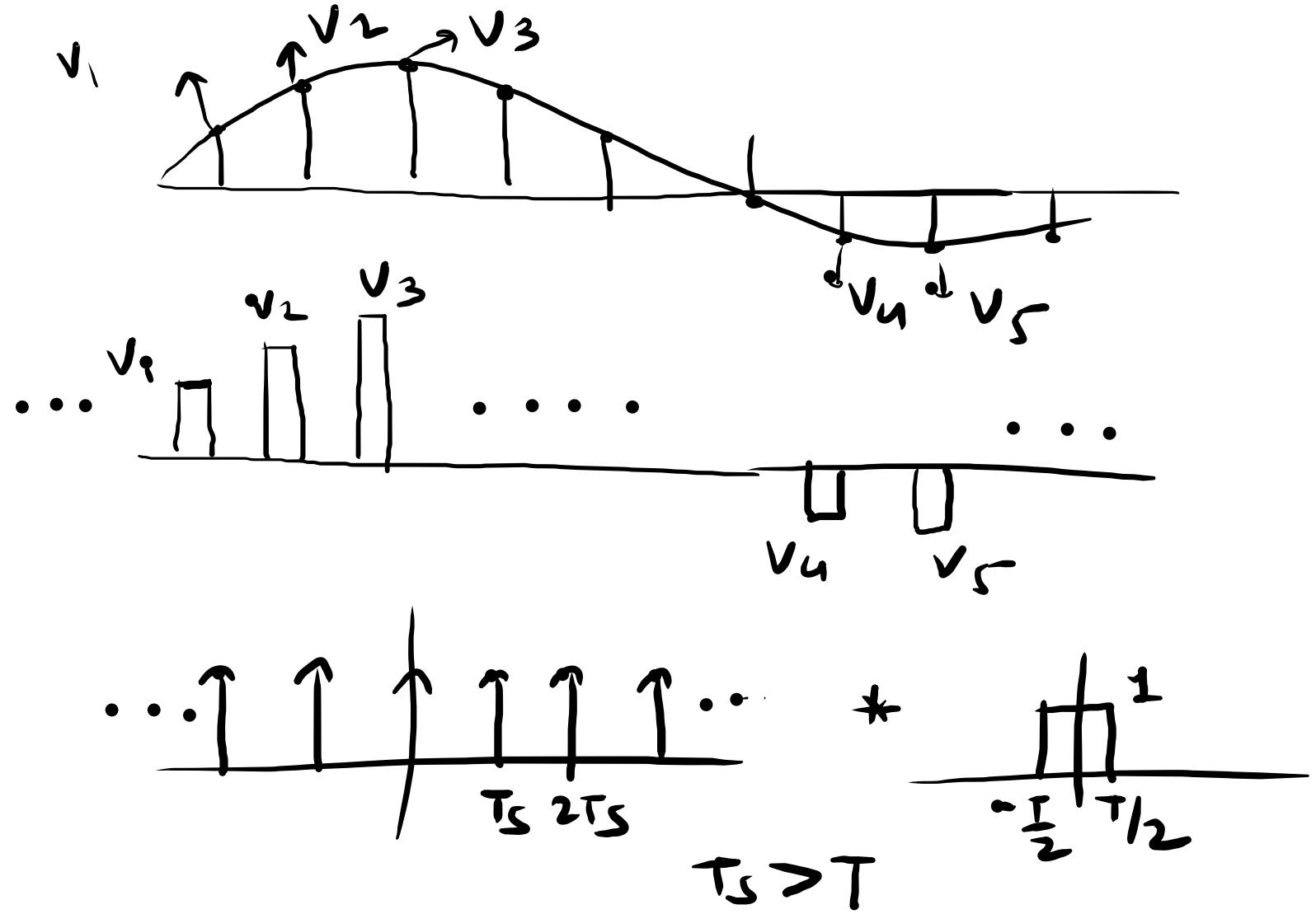
Also, $f_s \geq 2B$ (Nyquist rate) is reqd. to avoid aliasing

→ Prefiltering $w(t)$ before is reqd. because of TL-BL paradox.

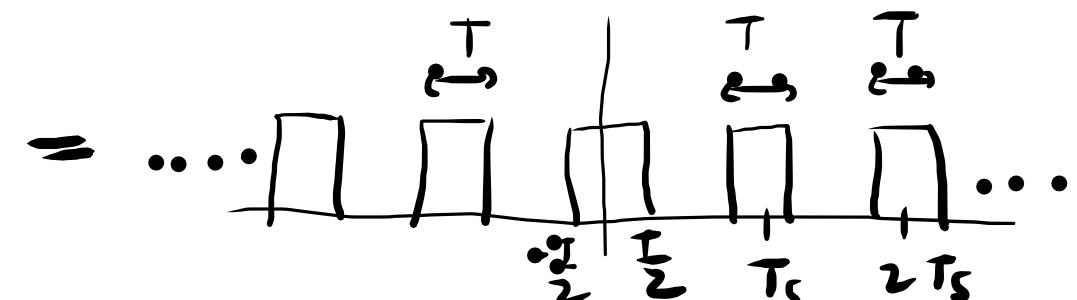
You need to compensate the gain factor of d by using an amplifier:

Instantaneous sampling (flat-top PAM)

→ generalization of the impulse train sampling technique.



Impulse
train



For BL WF $w(t)$, $w_s(t) = \sum_{k=-\infty}^{\infty} w(kT_s) h(t-kT_s)$ -①
 (to BHz)

for "flat-top" sampling, it is

$$h(t) = \pi(t) = \begin{cases} 1, & |t| < \tau_2 \\ 0, & |t| > \tau_2 \end{cases}$$

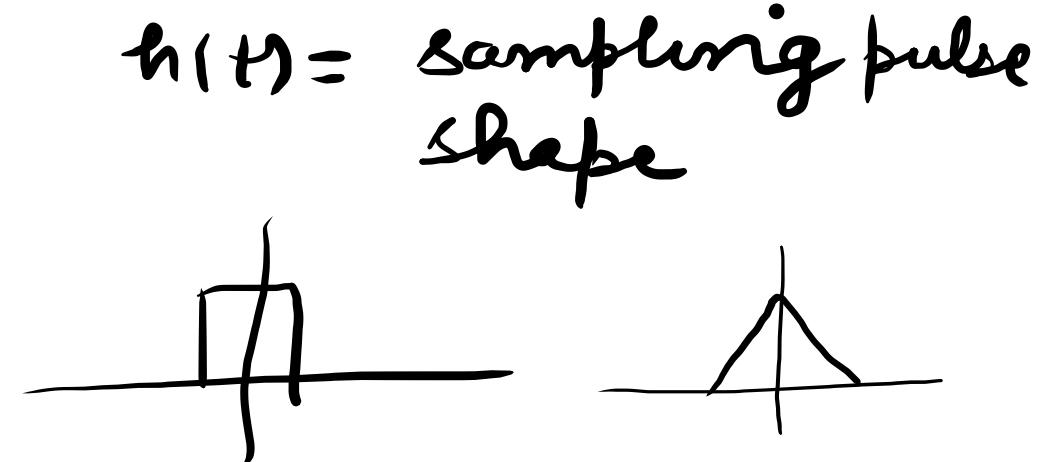
where $\tau \leq T_s = 1/f_s$ & $f_s \geq 2B$

Spectrum of $w_s(t)$ is

$$w_s(f) = \frac{1}{T_s} H(f) \sum_{k=-\infty}^{\infty} w(f - kf_s); H(f) = FT[h(t)] \\ = \frac{\tau \sin(\pi \tau f)}{\pi \tau f}$$

Derivation :- from ①

$$w_s(t) = \sum_k w(kT_s) [h(t) * \delta(t-kT_s)] \\ = h(t) * \left[\sum_k w(kT_s) \delta(t-kT_s) \right]$$



$$\text{Hence, } w_s(t) = h(t) * \left[w(t) * \sum_k \delta(t - kT_s) \right]$$

Spectrum

$$w_s(f) = H(f) \left[w(f) * \underbrace{\left(\sum_k e^{-j 2\pi f k T_s} \right)}_{\text{But the sum of the exponential func is equivalent to a FS expansion}}$$

$$\textcircled{a} \quad C_n = 1/T_s$$

$$w_s(f) = H(f) \left[w(f) * \frac{1}{T_s} \sum_k \delta(f - k f_s) \right]$$

$$= \frac{H(f)}{T_s} \sum_k [w(f) * \delta(f - k f_s)]$$

$$= \frac{H(f)}{T_s} \sum_k w(f - k f_s) \quad \textcircled{#}$$

$$|w_s(f)| = \left| \frac{1}{T_s} H(f) \right| \sum_k |w(f - k f_s)|$$

(in freq. domain) where the periodic func is an impulse train

\textcircled{b} That is, $\frac{1}{T_s} \sum_k \delta(f - k f_s) = \frac{1}{T_s} \sum_n C_n e^{j 2\pi n f_s t}$

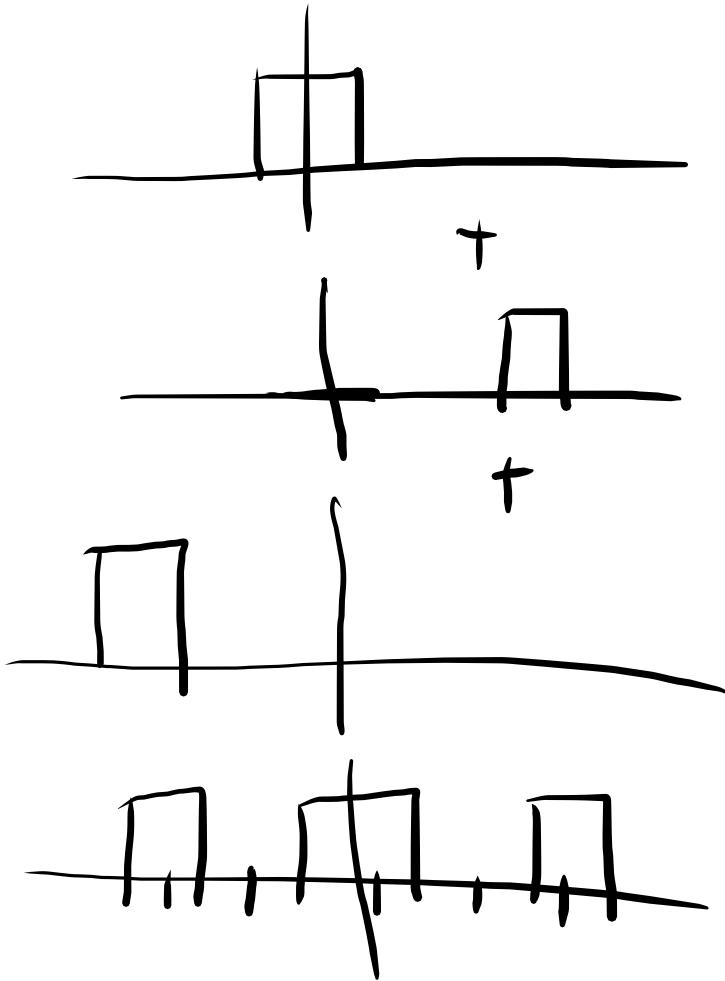
$\frac{C_n}{T_s} \approx 1$

$$w_s(t) = \sum_k T_k(t)$$

$$|w_s(t)| = \sum_k |T_k(t)|$$

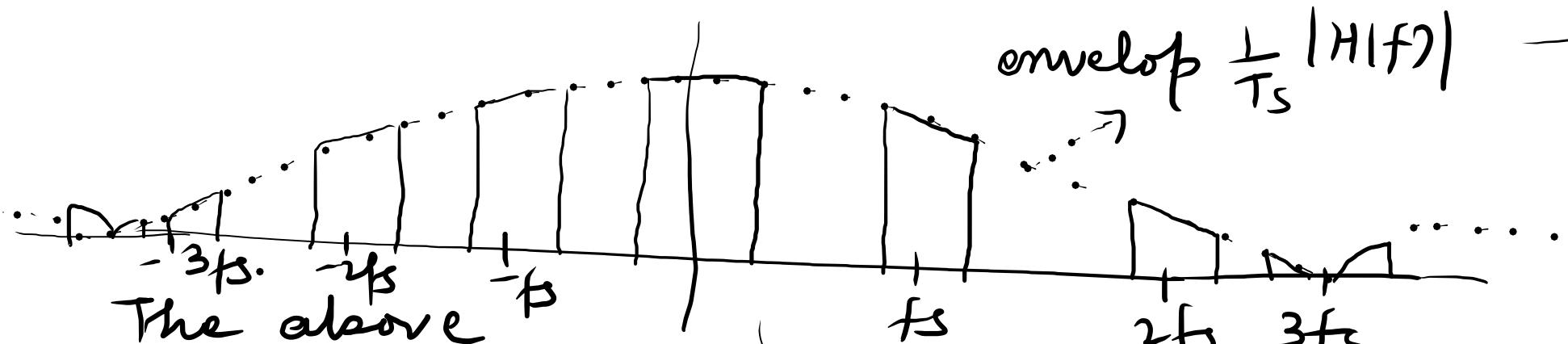
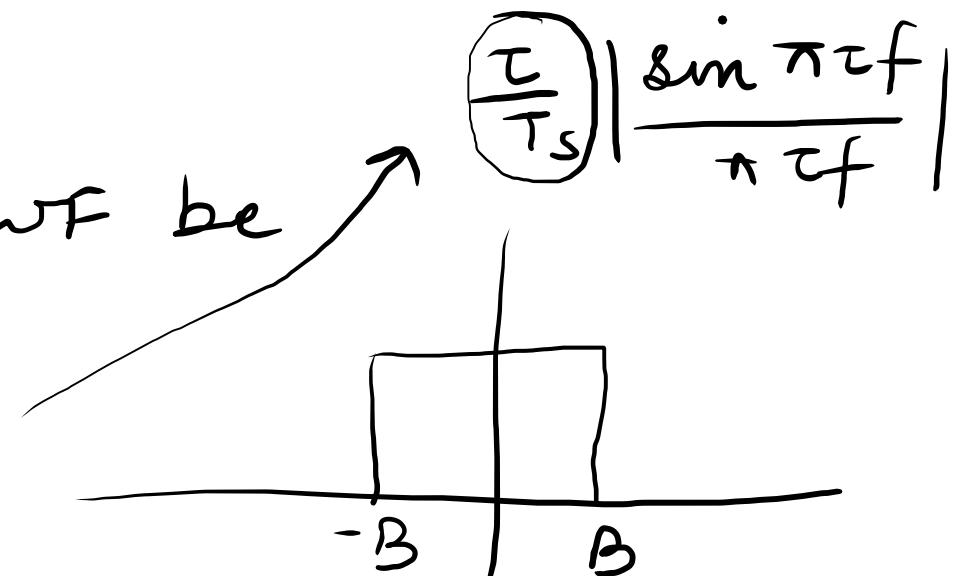
$$z = \frac{a+ib}{c+id} + = a+c + j(b+d)$$

$$|z| = \sqrt{a^2+b^2} + \sqrt{c^2+d^2} (?)$$



Lec - 13, DC

Magnitude spectrum of input analog wf be
Instantaneous PAM / Sampling



The above
case considers

$$\tau/T_s = 1/3 \text{ & } f_s = 4B$$

$$|w_s(t)| = \frac{1}{T_s} |H(f)| \sum_{n=-\infty}^{\infty} |W(t-nf_s)|$$

class / home assignment :- Product

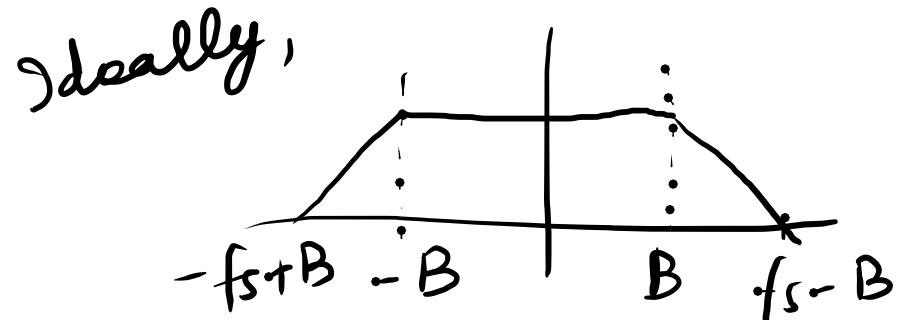
detection of inst.
PAM from Pg B3,
Haykin's TB

→ Inst. PAM is also called as
“ Sample & hold ”

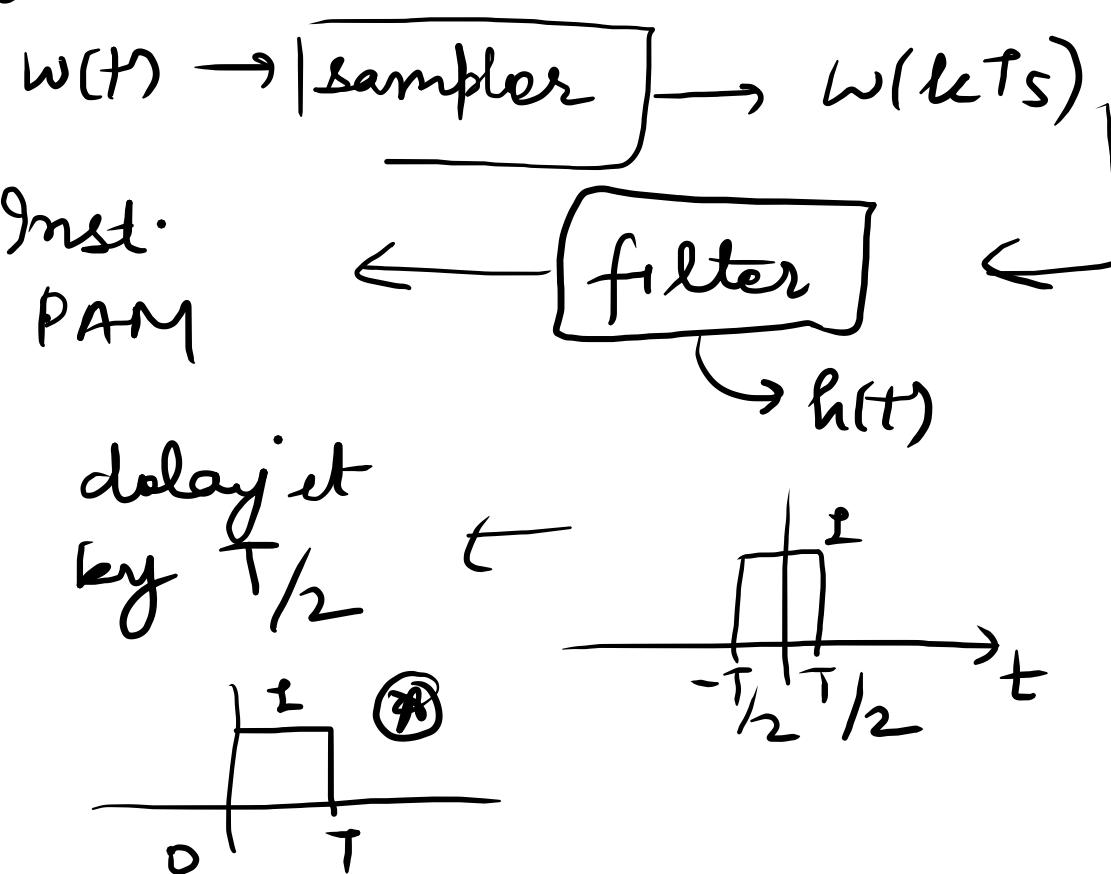
At some places, we have mentioned that Inst. PAM is sampled signal passed through a filter.

Sun. Haaykin's presentation of Inst. PAM takes \oplus as the filter.

→ Natural Sampling, a typical LP filter would look like



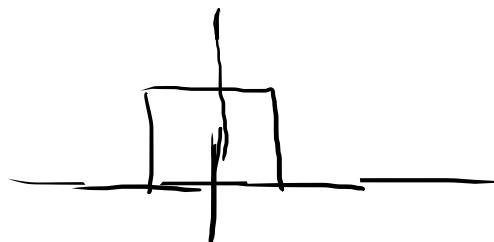
(flat-top Inst. PAM)
a delay is imposed



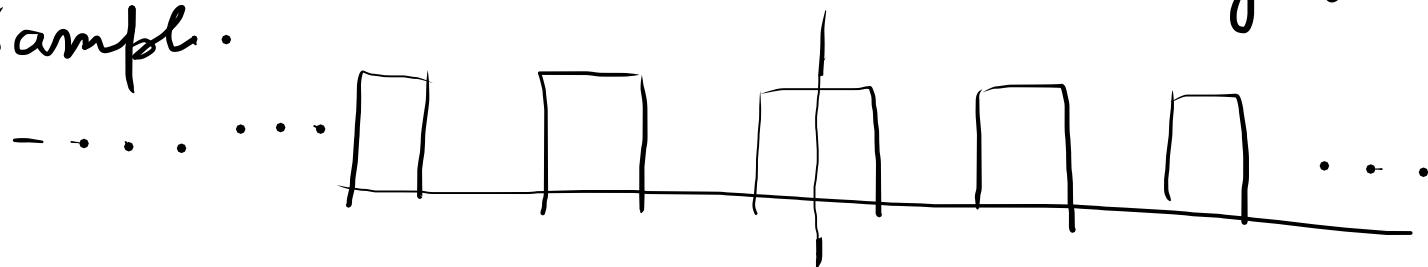
Ideally, ideal filter of BW $> B$ & $< f_s - B$ should work but since steep fall is diff. to realize, the used filter can die down slowly b/w B & $f_s - B$

One benefit of either form of PAM.

Ideal Samp.



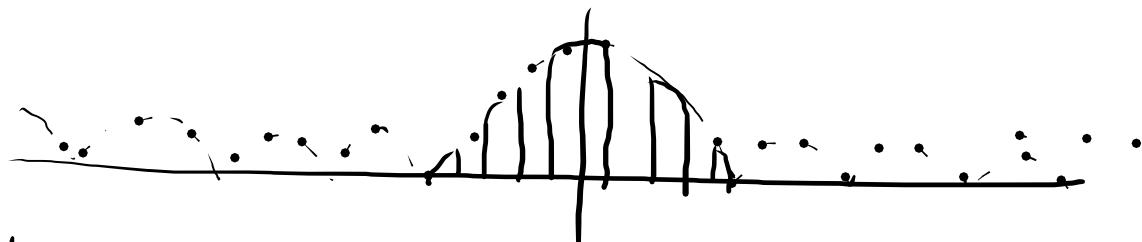
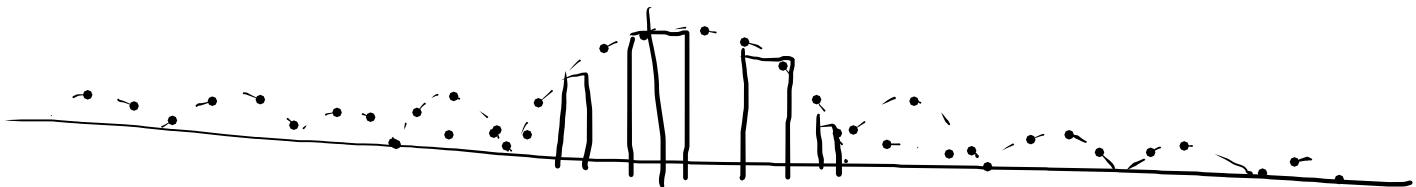
NS



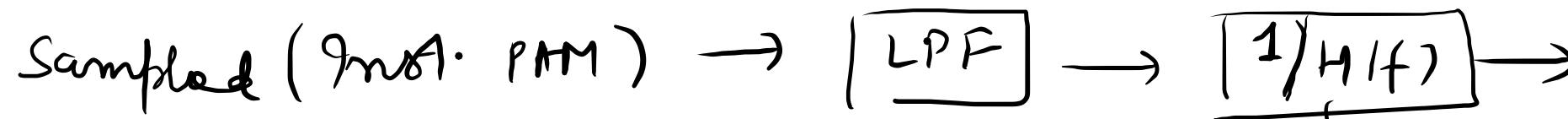
Very-very wide spectrum usage.

flat top ^{Inst Sam}

→



Recovery of PAM (Inst.) :- Low pass filter the signal (sampled) - but there is high freq. loss in the recovered analog WF due to the filtering effect H(f). Now, this loss can be reduced by $\downarrow \tau$ or using an equalizer with TF of $1/H(f)$ (How?)



Pulse width τ is called aperture
since τ/T_s determines the gain
of the recovered analog signal

subject to this is
finite / exists

\rightarrow limitations of PAM:- (both NS & IS)

\hookrightarrow If we Tx PAM signal over a wire / any channel
requires a very wide freq. response
because of narrow pulse width (how?)

\rightarrow BW recd. is much larger than that
of the original analog signal



PAM is used as the first building block of the PCM system.
Also, PAM helps in efficient multiplexing of diff. signals.

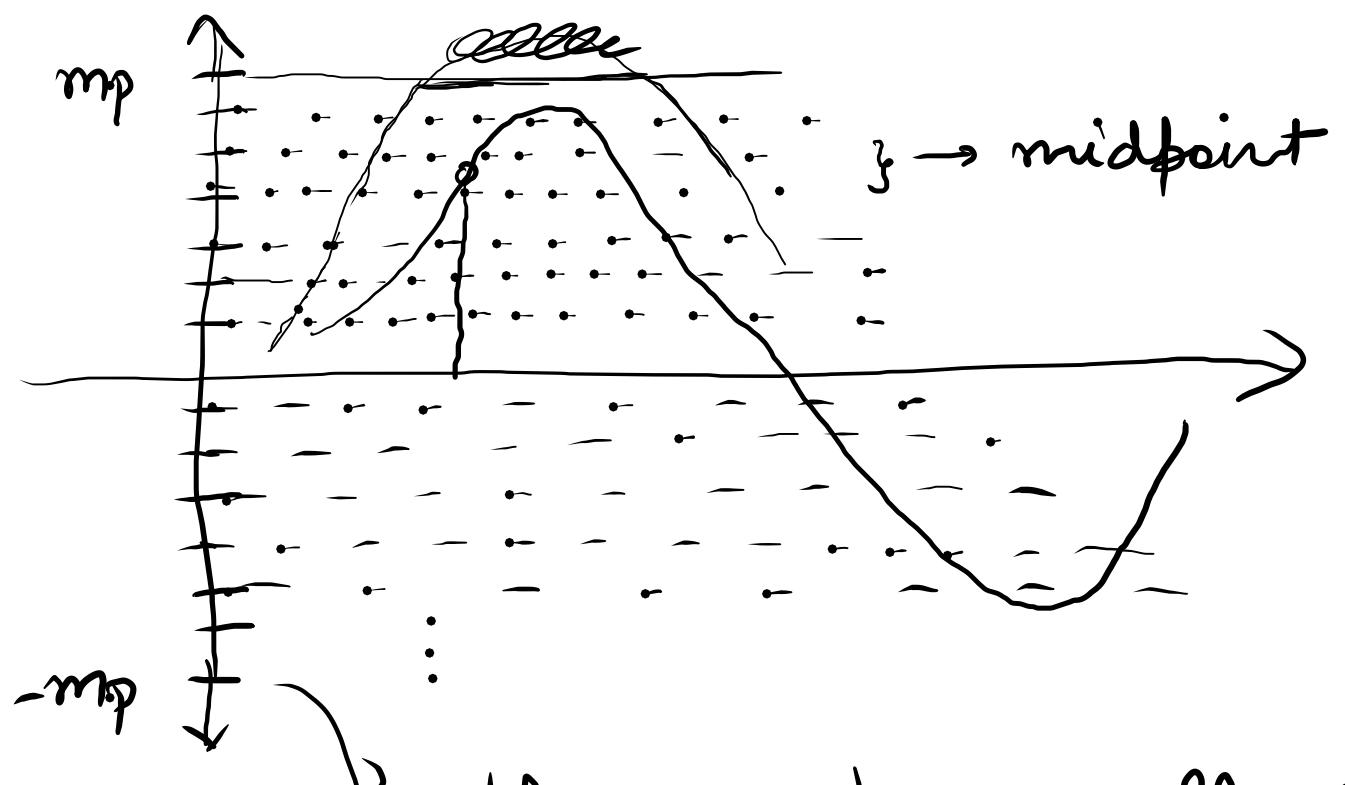
Quantization process:- PAM gives us signal at discrete time but
the amplitudes do not belong to a finite set
4 bit length
can rep. $2^4 = 16$ → The existence of a finite no. of
discrete amplitude levels is a basic
condition of PCM → pulse-code-modulⁿ

Amplitude quant' :- process of transforming the sample amplitude $m(nT_s)$ of a mea. seg. $m(t)$ at $t=nT_s$ into a discrete amplitude $v(nT_s)$ taken from a finite set of possible amplitudes.

→ process is assumed to be "memoryless & instantaneous"

Called as scalar quantizⁿ { ↳ for sample at $t=nT_s$, quantizⁿ not affected by earlier or later samples

* Vector quantizⁿ is also a well-studied concept



$2^{\text{no. of bits}}$

Allowed quantization levels be L'

gap b/w levels :- $\frac{2mp}{L}$

(If uniformly spaced)

they can be equally spaced / uniformly spaced
or non-uniformly spaced

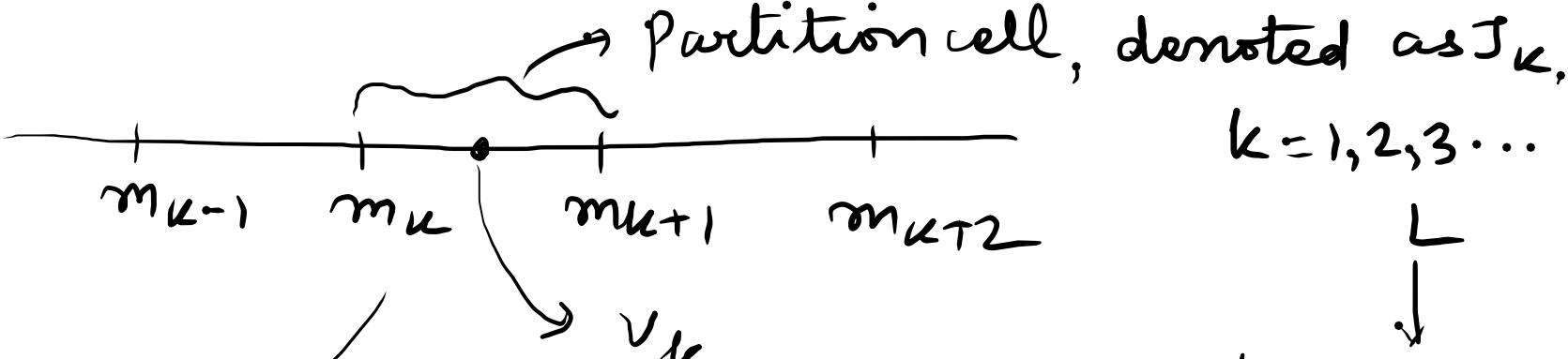
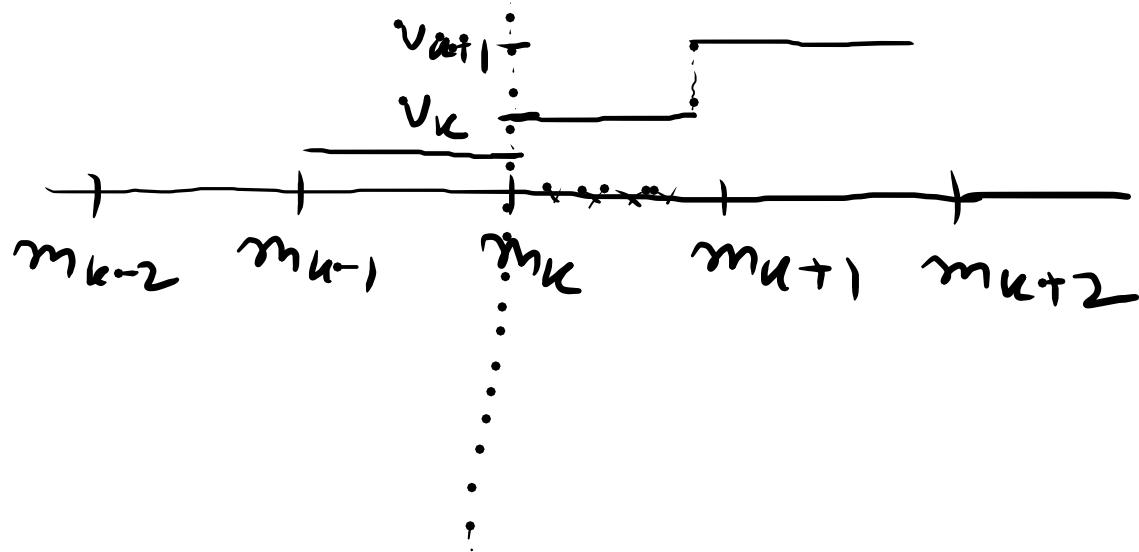
anything above mp or below $-mp$ is chopped off.



Few terms:-

m_k s :- decision levels or thresholds.

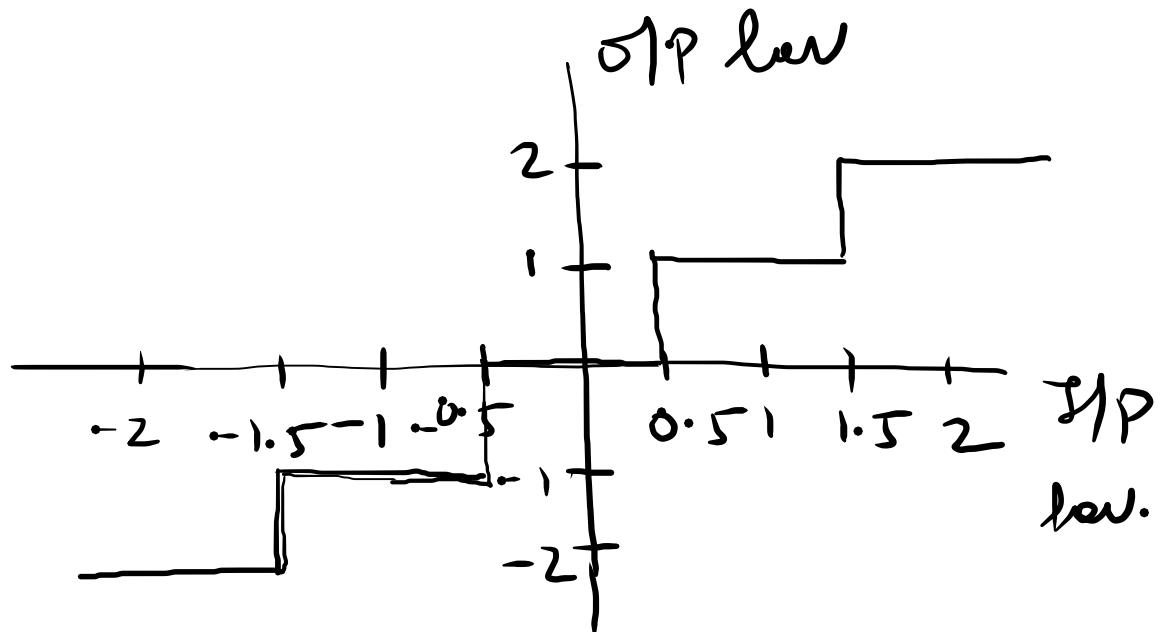
mapping $V = g(m)$ is the quantizer characteristic, which is a staircase function by definition



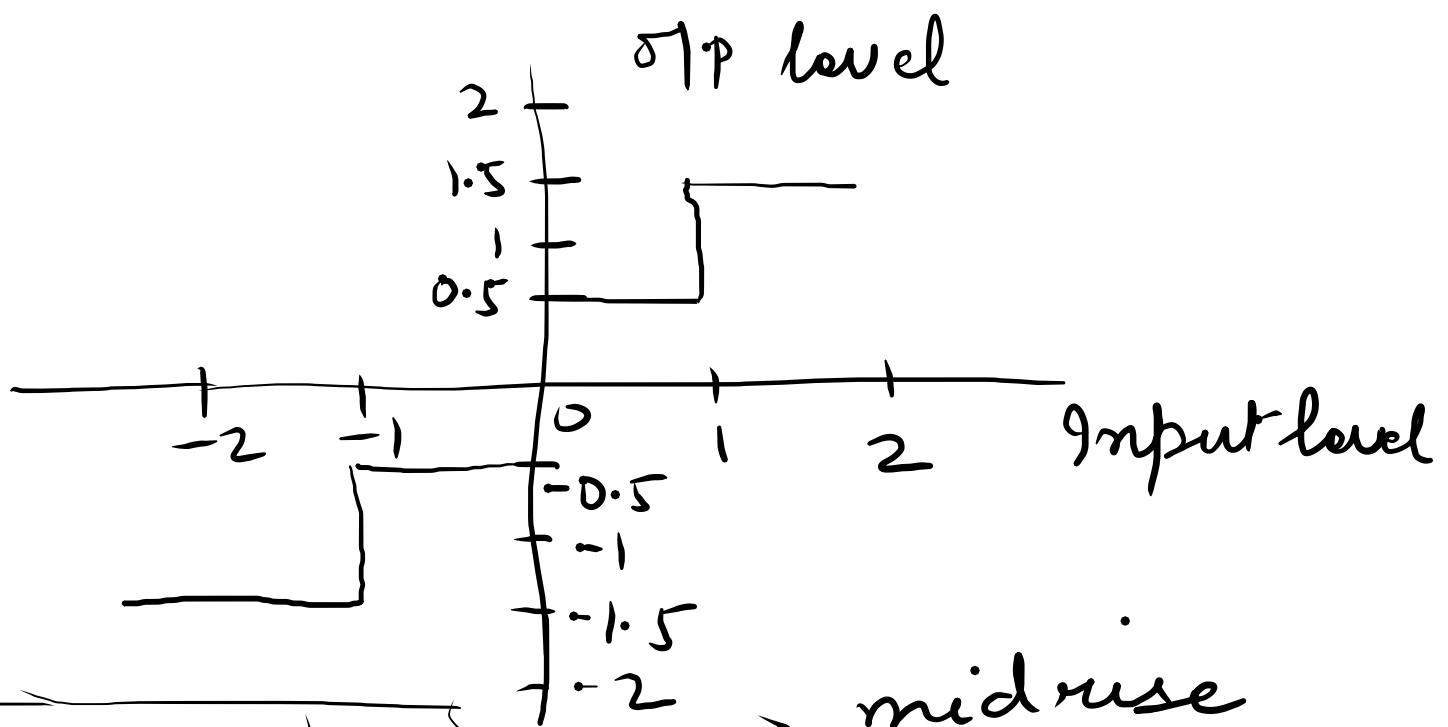
all amplitudes in $[m_k, m_{k+1})$ are represented by v_k

v_k s :- representation levels or reconstruction levels.

midread } quantizer
midrise . } charac can be
of two types.



Quantizers
↳ uniform
non-uniform
↳ origin lies in the middle
of a tread of the staircase like
graph



↳ origin lies in the
middle of the rising
part.
both are symmetric
about the origin

→ The quantized samples are coded and Tx'd as binary pulses.

At the rx, some pulse may be detected
incorrectly.

Two sources of error

Quantize process

Pulse detectⁿ

$$m \rightarrow g(m) \quad |m - g(m)| - \text{irreducible}$$

$$v_k \rightarrow 001 \quad L=3$$



⊕ noise



In most cases, pulse detectⁿ error is quite small compared to quantize error. Basically, for the devⁿ ahead, we assume that the error in the rx'd sig. is caused exclusively by quantize.

$$m(t) = \sum_k m(kT_s) \operatorname{sinc}(2\pi Bt - k\pi) \rightarrow \text{standard interpolation}$$

↳ sample values of $m(t)$

$$\hat{m}(t) = \sum_k \hat{m}(kT_s) \operatorname{sinc}(2\pi Bt - k\pi) \text{ formula.}$$

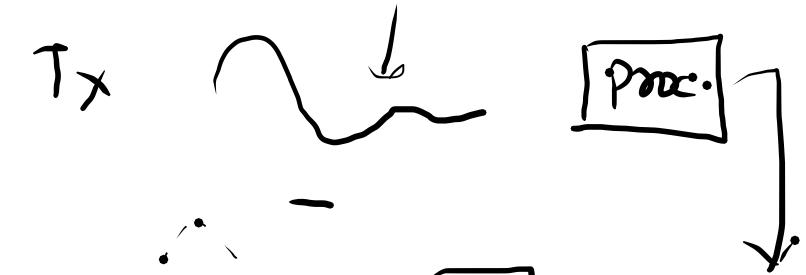
↳ quantized sample.

distortion component

$$q(t) = \sum_k [\hat{m}(kT_s) - m(kT_s)] \operatorname{sinc}(2\pi Bt - k\pi)$$

||

$$\hat{m}(t) - m(t) = \sum_k q(kT_s) \operatorname{sinc}(2\pi Bt - k\pi)$$



$q(t)$:- undesired signal called as quantization noise

↳ let us obtain its power or the mean square value.

$$\hat{m}(t) = m(t) + q(t) (?)$$

$$\overline{q^2(t)} = \lim_{T \rightarrow \infty} \frac{1}{T} \int_{-T/2}^{T/2} q^2(t) dt \rightarrow \text{mod 1 of 588}$$

mean-square

value of $q(t)$

$$= \lim_{T \rightarrow \infty} \frac{1}{T} \int_{-T/2}^{T/2} \left[\sum_k q(kT_s) \operatorname{sinc}(2\pi Bt - k\pi) \right]^2 dt \quad \text{(1)}$$

using, $\int_{-\infty}^{\infty} \operatorname{sinc}(2\pi Bt - m\pi) \operatorname{sinc}(2\pi Bt - n\pi) dt$

$$= \begin{cases} 0, & m \neq n \\ 1/2B, & m = n \end{cases} \quad \text{(2)}$$

$$= \lim_{T \rightarrow \infty} \int_{-T/2}^{T/2} \sum_k q^2(kT_s) \operatorname{sinc}^2(2\pi Bt - k\pi) dt \quad \text{(2)}$$

$$= \lim_{T \rightarrow \infty} \frac{1}{T} \sum_k q^2(kT_s) \int_{-T/2}^{T/2} \operatorname{sinc}^2(2\pi Bt - k\pi) dt$$

$$\tilde{q^2(t)} = \lim_{T \rightarrow \infty} \frac{1}{2BT} \sum_k q^2(kT_s)$$

→ quantization levels are separated by $\Delta V = \frac{2m_p}{L}$. Since a sample value is approx. by the midpoint of the subinterval (of height ΔV) in which the sample falls, the max. quantization error is $\pm \Delta V/2$

Thus, the quantization error lies in

the range $\left[-\frac{\Delta V}{2}, \frac{\Delta V}{2} \right]$ where max poss.

$$\Delta V = \frac{2m_p}{L}$$

