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CHAP 12: Crazy JS Interviews ft. Closures

Q1. What is closure in JavaScript?

⇒ A function bundled with its lexical environment is called a closure. [For more details, see chapter 10 notes].

Q2. Can you give an example of a closure in JS?

⇒

```
function outer() {  
  var a = 10;  
  function inner() {  
    console.log(a);  
  }  
  return inner;  
}  
outer();
```

• Output
10

• So, in this, the `inner()` has access to the 'outer' environment, therefore it has access to variable 'a' which is in outer scope. So, when the last line gets executed i.e., '`outer()()`', we'll get the answer as 10, even if it is outside, it still



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remembers the 'address' of 'a' and hence 10 is printed.

Q3. Use of double parentheses `()()` in JS?

⇒ So, the `inner()` function can directly be called using double parentheses, i.e. `outer()()`.

Q4. Are let declarations dead ever?

⇒ Yes, it will still work even if we use 'let' instead of 'var'.

```
function outer () {  
  function inner () {  
    console.log(a);  
  }  
  let a = 10;  
  return inner;  
}
```

```
  outer()();
```

• Output
10



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Q5. Are function parameters closed over?

Ans: function outer(b) {

OUTPUT

10, "Hello World"

```
function inner() {  
  console.log(a, b);  
}
```

```
let a = 10;  
return inner;  
}
```

```
var close = outer("Hello World");  
close();
```

⇒ Yes, it will work. This happens because every function frame is a closure with outer environment.

Q6. What if the outer() function put inside another function? Will inner() function have access to that function also?



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⇒ function outer () {

let c = 30;

function outer (b) {

function inner () {

console.log (a, b, c);

}

let a = 10;

return inner;

}

return outer;

}

var close = outer () ("Hello World");

close ();

→ inner()

⇒ Yes, it will have access of the outer () function scope, because closure is a function bundled together with its lexical environment, and lexical environment means local ~~scope~~ ^{memory} along with its parent's lexical environment.

⇒ That's why inner () will have access to its parent's parent i.e. outer ().



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Q7. Conflicting name global variables in JS

⇒ function outer() {

Output

var c = 20;

10 "Hello World" 20

function outer(b) {

function inner() {

console.log(a, b, c);

}

(12.1) let a = 10;

return inner;

}

return outer;

}

(12.2) let a = 100;

var close = outer()("Hello World");

close();

→ So, in line (12.1) and (12.2) conflicting name 'a' is there, (12.1 in outer's local scope), and (12.2 in global scope) but the output of a will be 10 because 'a' has formed a closure which is in outer's local scope not the global one.

⇒ But if we remove (12.2), then output will be 100



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because new 'a' will refer to the global variable 'a' and point to its value.

Q8. Advantages of closures.

=> Discussed in chapter 10

Q9. Data hiding & encapsulation in JS.

=> Suppose we have a variable and we want to have data privacy even if that is outside function could access it, basically we can encapsulate that data so that other functions can't use it.

Therefore, closures can also be used for data hiding and encapsulation. So other code cannot access this value. [Summary point by Jagrith Sharma]

Q10. Example of data privacy using closures.

=> function counter() {

let count = 0;

return function increaseCount() {

count++;



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```
        console.log(count);  
    }  
}
```

Output

```
var count1 = count();  
count1();  
count1();
```

1

2

1

2

```
(12.3) var count2 = count();  
count2();  
count2();
```

⇒ So, we can say that in this example, we have maintained data privacy even 'count' variable, so that an outside function cannot access this particular variable.

⇒ Counter question on (12.3), what if we want to call this funcⁿ again and store it in a variable and similarly use it as above?

• So, this it will be a fresh 'count()' in



itself. So, it will again take 'count = 0' and increment thereafter.

Q11. Function constructor in JavaScript.

=> In this example we'll use function constructor for different functions, i.e. for increment and decrement.

```
function counter () {
```

```
    var count = 0;
```

```
    this.incrementCounter = function () {
```

```
        count ++;
```

```
        console.log(count);
```

```
    }
```

```
    this.decrementCounter = function () {
```

```
        count --;
```

```
        console.log(count);
```

```
    }
```

```
}
```

• Output

1

2

1

```
var counter1 = new counter();
```

```
counter1.incrementCounter();
```

```
counter1.incrementCounter();
```




count as 1. documentCount();

Q12. Disadvantages of closures.

⇒ Overconsumption of memory: Everytime a closure is formed, it consumes a lot of memory and sometimes what happens is the closed over variables are not garbage collected. So, in simpler words, it is accumulating a lot of memory space to create a lot of closures in our program and if not handled properly these can also be memory leak.

Q13. What is Garbage collector in JS?

⇒ Garbage collector is like a program in the browser or JS Engine that frees the unutilized memory. For example, like the unused variable, it takes out of the memory, it kind of frees the memory when it no longer needed.

• Unused variables are automatically deleted in High-level programming language by Garbage collector.



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Q14. Relation b/w Garbage Collection, Memory leaks and Closures?

```
=> function a() {  
    var x = 0;  
    return function b() {  
        console.log(x);  
    }  
}
```

```
var y = a();  
y();
```

=> So now this function `b()` forms a closure with 'var x', so once this function `a()` execution has finished, 'x' should have been garbage collected but because this variable 'x' has formed a closure with function 'b' and has not returned, that means it still can not free up 'b' until we know that we no longer needed, so if we form more closures it kind of accumulates more memory and those variables are not garbage collected.



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Q15. Example of Smart Garbage collection by V8 JS Engine in Chrome.

⇒ Some browsers like V8 now have smart garbage collectors that automatically delete variables that are not used outside closure.

```
Ex: function a() {  
    var x = 0; var z = 1;  
    return function b() {  
        console.log(x);  
    }  
}
```

```
var y = a();  
y();
```

⇒ So, variables like 'z' which are used not used in 'function b()', although it does closure with 'x' and 'z' but when returned outside if 'z' is not used inside funcⁿ b() scope, it will get automatically deleted by these smart garbage collectors.