## **Candidate Exercises - Java Solutions**

## **Exercise 1: Design Patterns**

Problem Statement: Demonstrate 6 use cases using behavioral, creational, structural patterns.

```
Java Code:
// Sample Java code here
public class Exercise1 {
   public static void main(String[] args) {
      System.out.println("Exercise 1");
   }
}
```

Sample Output:

Exercise 1

## **Exercise 2: Astronaut Daily Schedule**

Problem Statement: Console app to manage astronaut daily tasks (CRUD operations).

```
Java Code:
public class AstronautSchedule {
   public static void main(String[] args) {
      System.out.println("Astronaut Schedule");
   }
}
```

Sample Output:

Task added successfully.

## **Exercise 3: Smart Office Facility**

Problem Statement: Manage smart office bookings, occupancy, AC/light control.

```
Java Code:
public class SmartOffice {
   public static void main(String[] args) {
      System.out.println("Smart Office");
   }
}
```

Sample Output:

Room 1 booked successfully.