Seat Number					



Analysis & Design of Algorithms (Only Computer Branch) (176115)

P. Pages: 2

O = =4 Nl.l. = ...

Time : Three Hours Max. Marks : 80

Instructions to Candidates:

- 1. Do not write anything on question paper except Seat No.
- 2. Graph or diagram should be drawn with the black ink pen being used for writing paper or black HB pencil.
- 3. Students should note, no supplement will be provided.
- 4. Attempt any two sub-questions from each unit.
- 5. Figures to the right indicates full marks.

UNIT - I

- 1. a) Define algorithm and explain the criteria it must satisfy?
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- b) Analyze the time complexity of insertion sort for its best and worst case.
- 4

c) i) Solve the recurrence equation $T(n) = 2T \left(\frac{n}{4}\right) + \sqrt{n}$.

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ii) For the following program give big oh analysis of the running time (in terms of n)

for (i = 0; i < n; i++)

A[i] = +;

version of it.

UNIT - II

2. a) Using Merge sort algorithm to sort the following elements 15, 10, 5, 20, 25, 30, 40, 35 and analyze its time complexity.

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b) Write and analyze the quick sort algorithm for its best and worst case using suitable example.

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c) Explain timing problem and analyze its cost and randomized

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UNIT - III

3. a) Draw state space tree for 4 queens problem and find two solutions of it.

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b) Apply branch and bound technique to solve travelling Salesman Problem whose Matrix is

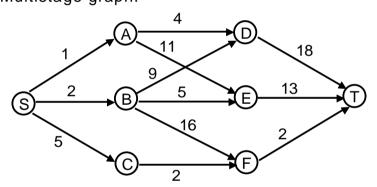
 ∞ 7 3 12 8

c) Consider three items along with their respective weights and values 8 as $w = \{5, 4, 3\}$ $v = \{6, 5, 4\}$ maximum capacity = 7 Pack this Knapsack using branch and bound technique so as to give maximum possible value while considering all constraints.

UNIT - IV

a) Find an optimal Huffman code for the following set of frequencies. 4. a:50 b=25 c=15 d=40 e=75.

b) Solve the Multistage graph. 8



c) Find the optimal solution for 0/1 Knapsack problem (w1, w2, w3, w4) = (10, 15, 6, 9) (P1, P2, P3, P4) = (2, 5, 8, 1) and M = 30

UNIT - V

a) Write short note on: 5.

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- NP hard problem
- NP complete problem

b) Explain approximation algorithm with appropriate example.

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c) Explain zero - one principle.

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