**Progarm : Basic Calculator using C# Windows Form Application.**

using System;

using System.Collections.Generic;

using System.ComponentModel;

using System.Data;

using System.Drawing;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

using System.Windows.Forms;

namespace BasicCalculator

{

public partial class Form1 : Form

{

public int fnum, snum, sum, sub, mul, div;

private void btndiv\_Click(object sender, EventArgs e)

{

fnum = Convert.ToInt32(txtfnum.Text);

snum = Convert.ToInt32(txtsnum.Text);

div = fnum / snum;

txtres.Text = div.ToString();

}

private void btnmul\_Click(object sender, EventArgs e)

{

fnum = Convert.ToInt32(txtfnum.Text);

snum = Convert.ToInt32(txtsnum.Text);

mul = fnum \* snum;

txtres.Text = mul.ToString();

}

private void btnsub\_Click(object sender, EventArgs e)

{

fnum = Convert.ToInt32(txtfnum.Text);

snum = Convert.ToInt32(txtsnum.Text);

sub = fnum - snum;

txtres.Text = sub.ToString();

}

public Form1()

{

InitializeComponent();

}

private void label1\_Click(object sender, EventArgs e)

{

}

private void btnsum\_Click(object sender, EventArgs e)

{

fnum = Convert.ToInt32(txtfnum.Text);

snum = Convert.ToInt32(txtsnum.Text);

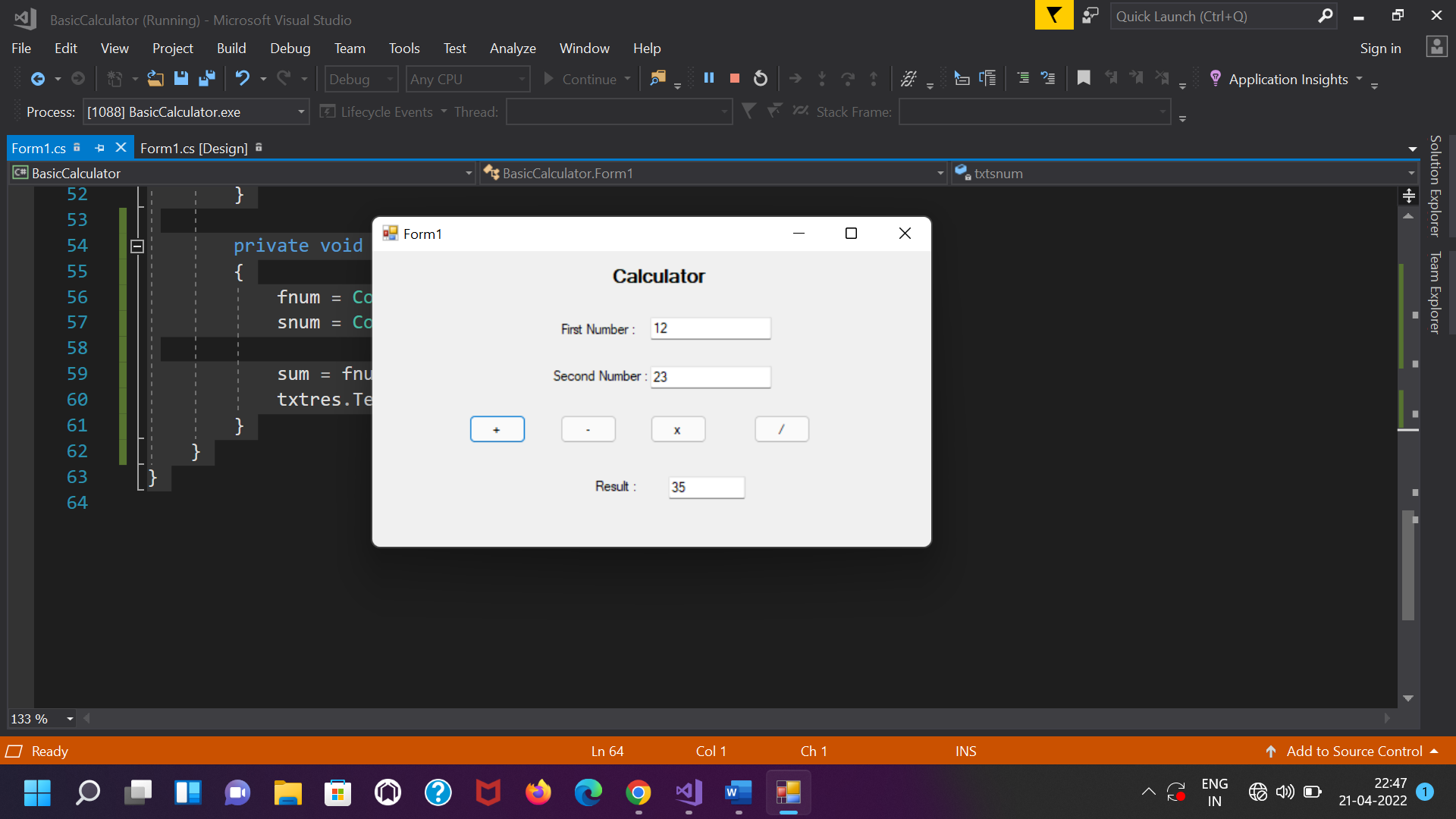
sum = fnum + snum;

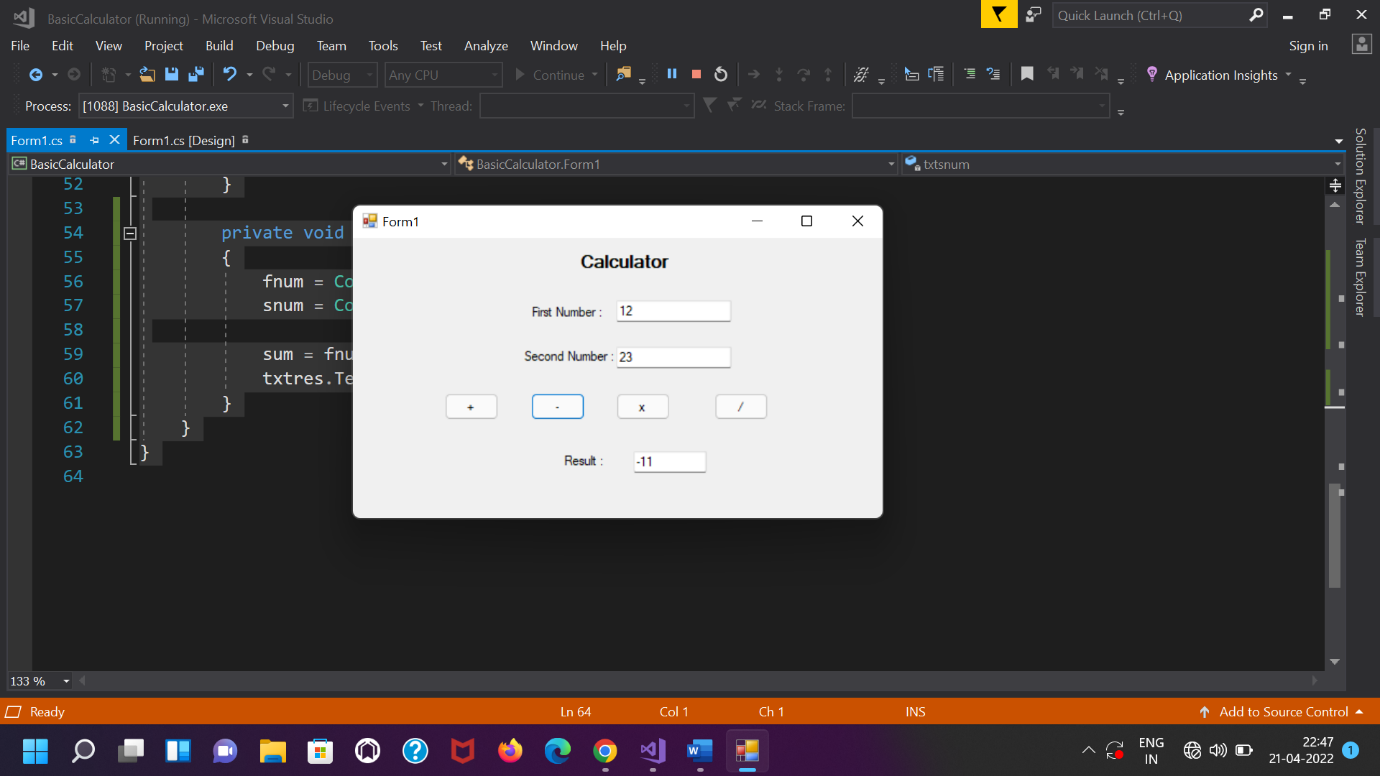
txtres.Text = sum.ToString();

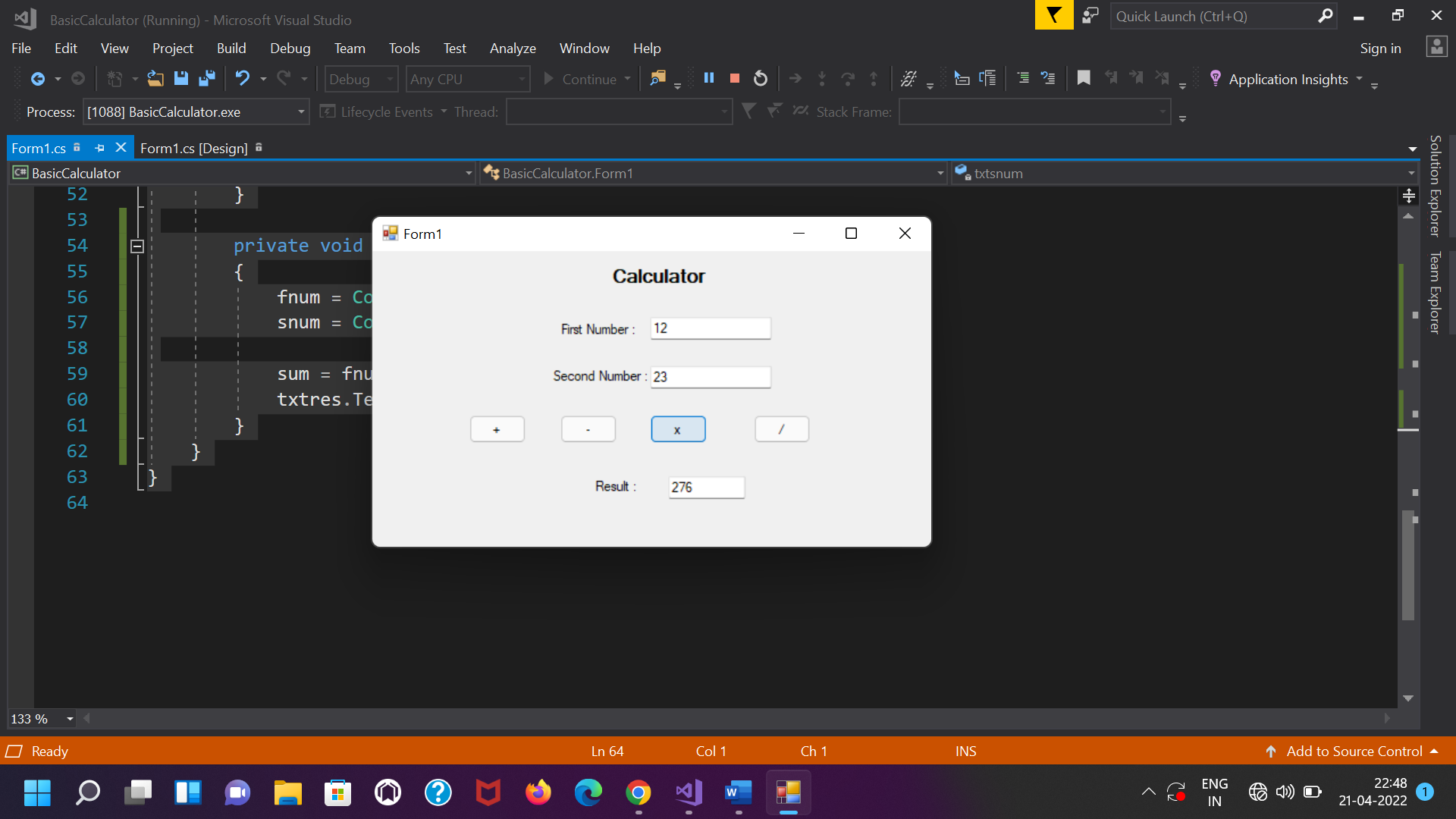
}

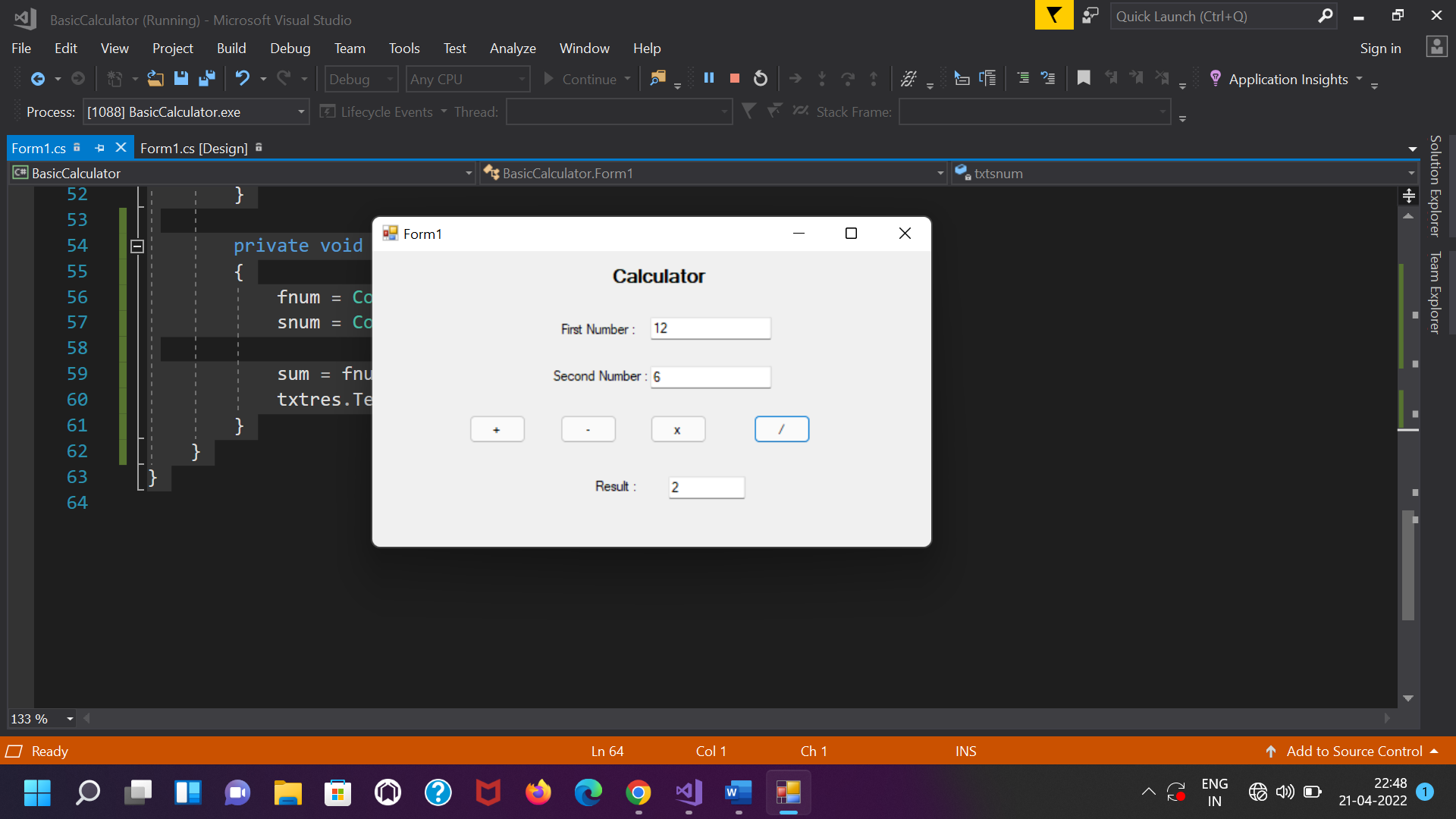
}

}

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