

Diwakar Vikram Singh

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RESEARCH INTEREST

- Computer Vision • Machine Learning
- Artificial Intelligence • Robotics

EDUCATION

GEORGIA INSTITUTE OF TECHNOLOGY

M.S. IN ELECTRICAL AND COMPUTER ENGINEERING

May 2021 | Atlanta, GA

GPA: 4.0/4.0

GEORGIA INSTITUTE OF TECHNOLOGY

M.S. IN CIVIL ENGINEERING

December 2018 | Atlanta, GA

GPA: 4.0/4.0

INDIAN INSTITUTE OF TECHNOLOGY, DELHI

B.TECH IN CIVIL ENGINEERING

May 2017 | Delhi, India

SIDE PROJECTS

- **Anomaly Detection** in Image Dataset using Deep Learning
- Convolutional **Variational Autoencoder (VAE)** with Tensorflow
- Scene Recognition with **Bag of Words**
- Design and Training of Convolutional Neural Networks for **Scene Recognition**
- Control of an Inverted Pendulum Cart System using **Reinforcement Learning**.

LINKS

Github: [diwakar-vsingh](#)

LinkedIn: [diwakar-gatech](#)

COURSEWORK

GRADUATE

Computer **Vision** | **Statistical** Machine Learning | **Deep** Learning | **Probabilistic Graphical** Models in ML | **Mathematical Foundations** of ML | **Machine** Learning | **Digital Image Processing**

SKILLS

Programming: • Python • MATLAB • Latex • Embedded C

Libraries: • Numpy • Scikit • Keras • ROS • Tensorflow • PyTorch • OpenCV

EXPERIENCE

GRADUATE RESEARCH ASSISTANT

MONOSLAM USING EKF FILTERING FOR WHEELED MOBILE ROBOT

Jan 2019 - May 2020 | Prof. Patricio Vela | Georgia Tech, GA

- Implemented the 1-Point RANSAC for Extended Kalman Filter (EKF) based SLAM operations on monocular image sequences.
- Built a deep convolutional neural network by combining a semantic segmentator, variational autoencoder, and triplet embedding network to extract semantic, appearance, and geometric features from images.
- Extracted keypoint descriptors from maximally-activated regions of low-level convolutional feature maps in a novel way to match globally for loop closure.

GRADUATE TEACHING ASSISTANT | ARTIFICIAL INTELLIGENCE

May 2020 - Dec 2020 | Prof. Thomas Ploetz | Georgia Tech, GA

- Created and evaluated homework, lab assignments and held office hours to help students understand course concepts.

PROJECTS

NEURAL STYLE TRANSFER USING CYCLEGAN [\[GitHub\]](#) [\[PROJECT\]](#)

- Performed image-to-image translation by learning the mapping between landscape images and artistic paintings using cycleGAN.
- Investigated the effects of different paddings, normalization types, and generator and discriminator architectures on model performance.

VISUALIZING THE IMPACT OF INTEGRATED GRADIENTS (IG) [\[GitHub\]](#)

- Implemented the IG attribution method on an image classification task using the Inception V1 network and ImageNet dataset.
- Performed a case study to visualize the effect of an important hyperparameter to the IG attribution method: the baseline.

DEBIASING FACIAL DETECTION SYSTEMS [\[GitHub\]](#)

- Built a semi-supervised model for simultaneously learning a debiased classifier as well as the underlying latent structure using VAE.
- Developed a tunable algorithm which utilizes learned latent variables to mitigate the hidden and unknown biases within training data.
- Demonstrated increased overall performance as well as decreased categorical bias with this debiasing approach.

MUSIC GENERATION WITH RECURRENT NEURAL NETWORK

- Designed and trained a Recurrent Neural Network (RNN) model based on LSTM architecture to learn patterns in ABC music dataset.
- Utilized the trained RNN model to generate a new piece of music by iteratively predicting each successive characters.

OBSTACLE AVOIDANCE, TRAJECTORY TRACKING, AND NAVIGATION

- Implemented the Bug Algorithm for obstacle avoidance and goal following behavior using Finite State Machine on Turtlebot.
- Estimated pose through dead reckoning and performed obstacle detection based on LIDAR data and camera images.
- Integrated multi-modal sensing and navigation into the Turtlebot robot to complete a scavenger hunt within a set time limit.