# Project 1 - LockedMe - Virtual Key for Repositories.

### Project and developer details

The Project is developed by Rishabh Dixit

The all code of project is hosted on GitHub:- <a href="https://github.com/dixitrishabh/LockedMe-Projectv1">https://github.com/dixitrishabh/LockedMe-Projectv1</a>

#### Sprints planned and the tasks achieved in them

Creating a document and file structure of the project.

Firstly, I Initialized a git reop.

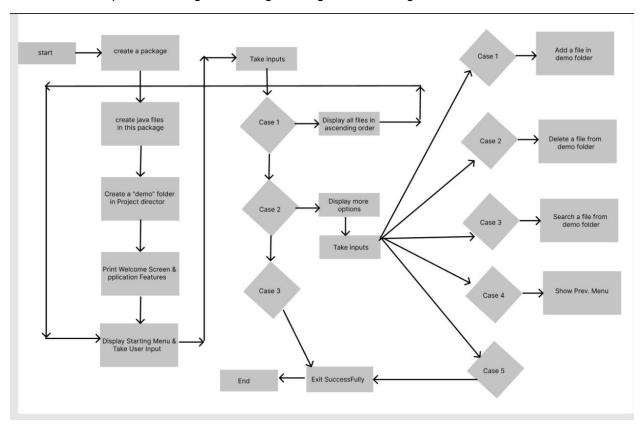
Writing a java programs to complete this java application.

After completing all code, I have performed different test case on this java application.

At last, I push all correct to GitHub (also pushing in between of the project).

### Algorithms and flowcharts of the application Core concepts used in the project

Recursion, Exception Handling, Searching, Sorting, File Handling, Collections Frameworks.



# **Project Details: -**

Create a java project in Eclipse

Create a package com.java.lockedme

Create files names



# Write a java code or create a main method in ProjectMain to run the application.

```
package com.java.lockedme;
3 public class ProjectMain {
4
      public static void main(String[] args) {
5⊝
6
          //Creating a demo if its is not there.
7
          FileFeatures.makeDemoFolder("demo");
8
9
          //Application Info.
0
          MenuOptions.printWelcomeScreen("LockedMe", "Rishabh Dixit");
1
2
          ManageFeatures.manageWelcomeMessage();
5
6 }
```

## Write a java code in MenuOption to give User to perform actions.

```
package com.java.lockedme;
public class MenuOptions {
    public static void printWelcomeScreen(String applicationName, String developerName) {
        String applicationDeatils = String.format("-- Welcome to %s.com-- \n" + "--Application is developed by %s--.\n"
                                            -----\n",applicationName,developerName);
        String appliactionFunction = "You can use this appliaction to :-\n"
                +"* Retrive all file names in the \"demo\" folder\n"
+"* ADD Search, Delete files in \"demo\" folder\n"
                +"* Please provide the correct file name for delete and search\n";
        System.out.println(applictionDeatils);
        System.out.println(appliactionFunction);
    public static void displayMenu() {
        String menu = "\n-----Select option from below and press Enter----\n"
                +"1. Retrieve all files \"demo\" folder \n"
                +"2. Display menu for file features \n"
                +"3. Exit Program\n";
        System.out.println(menu);
    public static void displayMenuOptions() {
        String fileMenuOptions = "\n Select any option from below and presss Enter\n"
            +"1. Add a file to \"demo\"folder\n'
            +"2. Delete a file from \"demo\" folder\n"
            +"3. Search a file \"demo\" folder \n'
            +"4. Show Prev. Menu\n"
            +"5. Exit Program\n";
        System.out.println(fileMenuOptions);
    }
```

# Write a java code in ManageFeatures to handle all the option in this application.

```
do {
       try {
           MenuOptions.displayMenu();
           int input = sc.nextInt();
           switch(input) {
           case 1:
                FileFeatures.displayAllFiles("demo");
           case 2:
               ManageFeatures.manageMenuOptions();
           case 3:
               System.out.println("Program exit successsully");
                running = false;
                sc.close();
               System.exit(0);
               break;
           default:
                System.out.println("Please select the options that provided");
       } catch(Exception e) {
           System.out.println(e.getClass().getName());
           manageWelcomeMessage();
   } while(running == true);
}
```

```
switch(input) {
     case 1:
         System.out.println("Enter the name of file which you have to add \"demo\" folder");
         String AddFile = sc.next();
         FileFeatures.creatingFile(AddFile, sc);
         break;
     case 2:
         System.out.print("Enter the name of file that you have to delete \"demo\" folder");
         String deleteFile = sc.next();
         FileFeatures.makeDemoFolder("demo");
         List<String> deleteFiles = FileFeatures.displayLocationofFiles(deleteFile, "demo");
         String deletePrompt = " \n(Enter 0 if you want to delete)";
         System.out.println(deletePrompt);
         int idx = sc.nextInt();
         if (idx != 0) {
             FileFeatures.deleteaFile(deleteFiles.get(idx -1));
         }else {
             for(String path : deleteFiles) {
                 FileFeatures.deleteaFile(path);
         }
         break;
     case 3:
         System.out.println("Enter the File that you have to search \"main\" folder ");
         String fileName = sc.next();
         FileFeatures.makeDemoFol.der("demo"):
       case 3:
           System.out.println("Enter the File that you have to search \"main\" folder ");
           String fileName = sc.next();
           FileFeatures.makeDemoFolder("demo");
           FileFeatures.displayLocationofFiles(fileName, "demo");
           break:
       case 4:
           return ;
       case 5:
           System.out.println("Program exit successfully");
           running = false;
           sc.close();
           System.exit(0);
       default:
           System.out.println("Please select the option that is provided");
    }catch(Exception e) {
       System.out.println(e.getClass().getName());
       manageMenuOptions();
   }
while(running == true);
```

}

### Write a java code in FileFeatures to perform all operation in the application.

```
//making a demo folder
public static void makeDemoFolder(String folderName) {
   File file = new File(folderName);
   if(!file.exists()) {
       file.mkdirs();
}
//display all files
public static void displayAllFiles(String path) {
   FileFeatures.makeDemoFolder("demo");
   List<String> filesNames = FileFeatures.listFilesInDirectory(path, 0, new ArrayList<String>());
   System.out.println("Dispaly all Files in ascending order");
   Collections.sort(filesNames);
   filesNames.stream().forEach(System.out::println);
//list all files
public static List<String> listFilesInDirectory(String path, int indentationCount, List<String> filesNames){
   File dir = new File(path);
    File[] files = dir.listFiles();
   List<File> filesList = Arrays.asList(files);
   Collections.sort(filesList);
   //Adding a new file in demo folder
    public static void creatingFile(String AddFile, Scanner sc) {
        FileFeatures.makeDemoFolder("demo");
        Path Filepath = Paths.get("./demo/" + AddFile);
        try {
            Files.createDirectories(Filepath.getParent());
             Files.createFile(Filepath);
             System.out.println(AddFile + " created successfully ");
            System.out.println("Would you want add content in the file ? (Y/N)");
             String choice = sc.next().toLowerCase();
             sc.nextLine();
             if(choice.equals("y")) {
                 System.out.println("\nInput content and Press enter\n");
                 String content = sc.nextLine();
                 Files.write(Filepath, content.getBytes());
                 System.out.println("Wrritten content in file " + AddFile);
                 System.out.println("Content can be read by Notepad");
        } catch (IOException e) {
            System.out.println("File created failed" + AddFile);
            System.out.println(e.getClass().getName());
        }
    }
    //Display the location of the file.
    public static List<String> displayLocationofFiles(String fileName, String path){
        List<String> filesName = new ArrayList<>();
        FileFeatures.searchaFile(path,fileName,filesName);
        2 C/ E2 1 - No. ... 2 - C. - L. / / / C
```

```
//Searching a file by its name
public static void searchaFile(String path,String fileName, List<String> filesName) {
   File dir = new File(path);
   File[] files = dir.listFiles();
   List<File> fileList = Arrays.asList(files);
   if(files != null && files.length > 0) {
        for(File file : fileList) {
           if(file.getName().startsWith(fileName)) {
               filesName.add(file.getAbsolutePath());
           if(file.isDirectory()) {
                searchaFile(file.getAbsolutePath(),fileName,filesName);
       }
   }
}
//Deleting a file
public static void deleteaFile(String path) {
    File currentFile = new File(path);
   File[] files = currentFile.listFiles();
   if(files != null && files.length > 0) {
       for (File file : files) {
           String fileName = file.getName() + " at " + file.getParent();
            if(file.isDirectory()) {
               deleteaFile(file.getAbsolutePath());
```

GitHub Repo link -: https://github.com/dixitrishabh/LockedMe-Projectv1

#### Your conclusion on enhancing the application and defining the USPs (Unique Selling Points):

Allowing user to add a file in demo folder.

Allowing user to user to delete and search a given file from its name.

Allowing user to retrieve all file from demo folder.

The files will be sort in ascending order.

#### Some USPs -

The application works very smoothly while taking inputs from the user.

The user can add, delete and search a file.

The user moves back in the main menu.

All files will be sort in Ascending order.

The application handle mismatch input exceptions.