# **Project Analysis Document**

This document provides a detailed breakdown of the "Al Face Mask Detection System," analyzing its architecture, components, and data flow based on the provided project files.

## 1. Project Overview

The project is a real-time face mask detection system. It uses a deep learning model to process a live webcam feed, identify human faces, and classify them as either "wearing a mask" or "not wearing a mask."

The system is built on a client-server architecture:

- **Backend:** A **Flask** (Python) server handles the Al-powered video processing and provides a REST API for control.
- Frontend: A modern HTML/CSS/JavaScript single-page application provides the user interface for monitoring the video feed and viewing statistics.
- Al Model: A TensorFlow/Keras model, built using transfer learning on MobileNetV2, performs the core image classification.

## 2. Core Components & File Analysis

#### Component 1: The Al Model (The "Brain")

- Files: train.py, face\_mask\_detector.h5, training\_history.png
- train.py (The Training Script):
  - Purpose: This script is used to create, train, and save the Al model. It is not run during normal operation of the web app.
  - Process:
    - 1. **Data Loading:** It loads images from data/with\_mask (labeled as 0) and data/without\_mask (labeled as 1).
    - 2. **Preprocessing:** It uses OpenCV (cv2) to resize all images to 224x224 pixels, the input size required by the MobileNetV2 model.
    - Data Augmentation: It uses ImageDataGenerator to create new variations of the training images (rotation, zoom, flips). This makes the model more robust and prevents overfitting.
    - 4. Model Architecture: It uses transfer learning.
      - It loads the MobileNetV2 model, pre-trained on the massive ImageNet dataset.
      - It "freezes" the original MobileNetV2 layers so they are not retrained.
      - It adds a new "head" on top: a GlobalAveragePooling2D layer, a Dropout(0.5) layer (to prevent overfitting), and a final Dense(2, activation='softmax') layer to output the probabilities for the two classes (mask/no-mask).
    - 5. **Training & Evaluation:** It trains the new "head" on the mask dataset. After training, it evaluates the model's performance and prints a classification report.

- 6. **Output:** It saves the final, trained model as face\_mask\_detector.h5 and plots the training/validation accuracy and loss, saving it as training\_history.png.
- face\_mask\_detector.h5 (The Trained Model):
  - This is the final, serialized output of the train.py script. It contains the learned weights and architecture of your Al model, ready to be loaded by app.py for performing predictions.
- training\_history.png (The "Report Card"):
  - This image (which I can see from the upload) shows that the model trained very well. The validation accuracy is high (around 98-99%) and closely follows the training accuracy, indicating that the model is highly accurate and not overfitted.

#### Component 2: The Backend Server (The "Engine")

- **File:** app.py (The Flask Server)
- **Purpose:** This is the main application file. It runs a web server that performs two primary jobs: serving the frontend and processing the video.
- Key Functions:
  - 1. **Model Loading:** It loads the face\_mask\_detector.h5 model (if it exists) and the OpenCV Haar Cascade file (haarcascade\_frontalface\_default.xml) used for fast face detection.
  - 2. **Webpage Serving:** The @app.route('/') endpoint serves the index.html file to the user's browser.
  - 3. Video Streaming (/video feed): This is the core of the application.
    - It uses a "generator" function (gen\_frames) to stream video one frame at a time as a Motion JPEG (MJPEG).
    - Inside its loop, it reads a frame from the webcam.
    - It calls detect\_and\_predict\_mask which:
      - Converts the frame to grayscale.
      - Uses the **Haar Cascade** to find the coordinates (x, y, w, h) of all faces.
      - For each face, it extracts the face Region of Interest (ROI).
      - It preprocesses this face ROI (resize to 224x224, normalize) and feeds it to the loaded mask model.
      - The model predicts (mask\_prob, no\_mask\_prob).
      - It draws a **green** box (for "Mask") or **red** box (for "No Mask") directly onto the video frame.
    - It then yields this processed frame to the browser.
  - 4. **API Endpoints:** It provides a REST API to control the app from the frontend:
    - /api/toggle-detection: Starts/stops the detection process.
    - /api/set-sensitivity, /api/set-threshold, /api/capture-snapshot: Provide hooks for controlling settings (though some are placeholders).
    - /api/detection-status: Reports the server's current settings.

#### **Component 3: The Frontend Interface (The "Dashboard")**

- **File:** index.html
- **Purpose:** This is the single-page web application the user sees and interacts with.
- Key Functions:
  - 1. Layout: It defines the HTML structure, including the video feed area, the statistics

- panel (Total, Mask, No Mask, Accuracy), the control buttons, and the log panel.
- 2. **Styling:** It uses modern CSS (defined in the <style> tag) for a clean, responsive dashboard look.
- 3. **Video Display:** It uses a simple <img> tag. Its src is set to the /video\_feed endpoint, which is how it displays the MJPEG stream from the Flask server.
- 4. Interactivity (JavaScript):
  - It handles button clicks to toggleDetection or captureSnapshot by sending fetch requests (POST) to the backend API endpoints.
  - It updates the UI (e.g., changing the toggle button's icon and text) based on the response.
  - It includes an "Export Data" feature that generates a JSON file of the session's logs.

#### **Component 4: Dependencies**

- **File:** requirements.txt
- **Purpose:** This file lists all the Python libraries needed to run the project. pip install -r requirements.txt would set up the environment.
- Key Libraries:
  - o tensorflow: To load and run the .h5 model.
  - o opency-python: For webcam access, face detection (Haar), and image processing.
  - o flask & flask-cors: To create the web server and API.
  - o numpy: For numerical operations on image data.

## 3. Key Observation: Data Disconnect

There is a critical disconnect between the backend's detections and the frontend's statistics:

- Backend (app.py): Performs actual mask detection. It draws the results (red/green boxes) onto the video frames. However, it does not send the statistical data (e.g., {'status': 'No Mask', 'confidence': 0.98}) back to the frontend as JSON.
- Frontend (index.html): The statistics shown on the dashboard (Mask Count, No Mask Count) are simulated. The JavaScript has its own logic (Math.random()) to generate fake detection events to populate the dashboard.

**Conclusion:** The video feed is real, but the dashboard numbers are not connected to the video feed. To fix this, you would need to implement a **WebSocket** or **Server-Sent Events (SSE)** channel to push the JSON detection results from app.py to index.html in real-time.

# System Blueprint (How it Works)

This blueprint is broken into two phases: **Phase 1 (The Build)**, which you do once to create the model, and **Phase 2 (The Operation)**, which is how the application runs.

# Phase 1: The Build (Training the Model)

This flow describes the train.py script.

- 1. **Input Data:** You provide two folders: data/with mask and data/without mask.
- 2. **Execute train.py:** You run the command python train.py.

- 3. **Load & Preprocess:** The script loads all images, converts them to RGB, and resizes them to 224x224.
- 4. **Define Model:** It loads the pre-trained MobileNetV2 and adds a new custom classification "head"
- 5. **Data Augmentation:** An ImageDataGenerator is created to apply random transformations (zoom, rotate, etc.) to the training data.
- 6. **Training:** The model is trained (model.fit) using the augmented data. The script fine-tunes the new "head" to specialize in mask detection.
- 7. **Output:** The script saves two files:
  - o models/face mask detector.h5 (the trained model).
  - o training\_history.png (the performance plot).

# Phase 2: The Operation (Running the Application)

This flow describes the real-time interaction between the user, the frontend (index.html), and the backend (app.py).

- 1. **Start Server:** The user runs python app.py. The Flask server starts, loads the face\_mask\_detector.h5 model, and opens the webcam.
- 2. **User Access:** The user opens http://localhost:5001 in their web browser.
- 3. Load Interface:
  - o **Browser:** Sends a GET request to /.
  - Flask (app.py): Responds by sending the index.html file.
  - o **Browser:** Renders the HTML, showing the dashboard and buttons.
- 4. Start Video Feed:
  - Browser (index.html): The <img> tag automatically sends a GET request to /video feed.
  - Flask (app.py): This request starts the gen frames() loop.
- 5. **Real-time Detection Loop (Backend):** For every single frame from the webcam, the app.py server does the following:
  - o **a. Capture:** Grabs one frame from cv2.VideoCapture.
  - b. Detect Face: Uses the fast face\_cascade to find the (x, y, w, h) coordinates of a face.
  - o c. Preprocess Face: Extracts the face ROI and resizes it to 224x224.
  - d. Predict: Feeds the face ROI into mask\_model.predict().
  - e. Get Result: The model returns probabilities, e.g., [0.02, 0.98], which means 98%
    "No Mask."
  - o **f. Draw:** The server draws a **red box** and the "No Mask" text onto the *original* frame
  - g. Stream: The server encodes this modified frame as a JPEG and sends it to the browser.
- 6. Display Video (Frontend):
  - **Browser (index.html):** Receives the new JPEG frame and updates the <img> tag's content.
  - This process repeats many times per second, creating a live video stream.
- 7. User Control (Example):
  - o **Browser (index.html):** User clicks the "Pause" button.
  - JavaScript: Sends a POST request to /api/toggle-detection.
  - Flask (app.py): The API endpoint receives the request, sets the detection\_active

variable to false, and sends back a {'status': 'paused'} JSON response. (In the next loop iteration, step 5.b-5.f will be skipped).