Music Instrument Recognition Using Machine Learning

Presented by Group 1

Diya Dineep - CB.SC.U4AIE24110

Vemuri Monisha Reddy - CB.SC.U4AIE24157

Introduction

- Music Instrument Recognition (MIR) is a machine-learning task that identifies musical instruments from audio recordings.
- This technique is commonly used in applications like music transcription, sound classification, and automatic tagging in music streaming services.
- In this project, we employ Support Vector Machine (SVM), a widely used supervised learning algorithm, to classify different musical instruments based on extracted audio features.
- Support Vector Machines (SVM) are widely used in this task because of their efficiency in handling high-dimensional data and their ability to generalize well with limited training data.

SVM (Support Vector Machine)

What?

Why
Only
SVM?

How?

Relevance

- Many studies use deep learning techniques such as CNNs and RNNs, but we focus on SVM which is computationally more efficient.
- Services like Spotify and Apple Music can use instrument recognition to improve playlist recommendations and automatic tagging of songs.
- Unlike deep learning, SVM can run efficiently on low-power hardware (Raspberry Pi, mobile devices), making it useful for realtime applications.

- Improved Accuracy with SVM: Works well for high-dimensional feature spaces.
- Simplified Processing with Monophonic Music: Easier classification compared to polyphonic music.
- Scalability: Can be trained with more instrument types for improved recognition.
- Real-time Applications: Useful for live music analysis and recommendation systems.

Objectives

- To develop an SVM-based model for musical instrument recognition in monophonic recordings.
- To train and test the model on monophonic instrument datasets and evaluate performance using accuracy, precision, recall, and F1-score.
- To improve classification accuracy by optimizing SVM kernel functions and hyperparameters.

Exploiting cepstral coefficients and CNN for efficient musical instrument classification

Methodology

- A CNN model is built and trained to classify 20 different musical instrument classes.
- Extract Mel-Frequency Cepstral Coefficients (MFCCs) from the instrument sounds. These features help the model recognize the timbral properties of instruments.
- The CNN model is trained on the combined dataset (Philharmonia + UIOWA).
- The trained model achieves state-of-the-art accuracy in instrument classification.

- Highly Accurate Achieves state-of-the-art results using CNN.
- Feature-Based Approach Uses MFCCs, which are effective for audio classification.
- Useful for Al Applications Can be used in music transcription, recommendation systems, and audio analysis tools.

EOC AND MFC

Metrics

- Accuracy Achieved 98% accuracy on the test set.
- Mean F1 score 97.5%

Limitations

- Augmentation techniques may not fully represent original audio characteristics.
- Limited feature extraction methods.

Music Instrument Recognition using Machine Learning Algorithms

Methodology

- The paper focuses on music instrument detection from an audio clip using machine learning algorithms like ANN and CNN.
- ANN and CNN are used for feature based classification and analysing.
- The dataset includes audio samples of eight instruments.
- The ANN and CNN models classify audio into one of the eight predefined instrument classes with high accuracy.

- Al-Based Recognition Uses advanced neural networks to automate the process.
- Handles complex sounds Can identify instruments even when they are mixed sounds.
- Fast Processing Works faster than manual identification by humans.

Metrics

- Accuracy CNN model shows more accuracy compared to ANN.
- Confusion matrix CNN is relatively better compared to ANN.

Limitations

- CNN requires significantly more time for training and testing compared to ANN due to its deeper architecture and computational requirements.
- CNNs require large, well-annotate datasets for effective training.

Musical Instrument Identification Using Machine Learning

Methodology

- The paper focuses on audio recordings with one instrument playing one pitch and identifying them using machine learning.
- The study focuses on viola, piano, and ukulele recordings with single-pitch sounds.
- Differences in instrument sounds are analyzed using harmonic frequency content from spectrograms.
- The K-Nearest Neighbors (KNN) algorithm is used for classification.

- Simple and Efficient Uses KNN, which is easy to implement and works well for small datasets.
- Accurate Identification Achieves 80% accuracy in classifying instruments.
- Useful for Streaming Services Can assist platforms in providing personalized recommendations.

Metrics

- Accuracy the study achieved 80% accuracy.
- Confusion matrix Helps identify errors like false positives (wrongly classified as another instrument) and false negatives (missed correct classifications).

Limitations

- Single instrument & single pitch only
- Not suitable for real-world noisy environments

Classification of Musical Instruments' Sound using kNN and CNN

Methodology

- Automate the identification and categorization of instruments based on their acoustic characteristics.
- Machine learning algorithms used -
- 1. k-Nearest Neighbors (kNN) A simple algorithm that classifies instruments based on similarity.
- 2. Convolutional Neural Network (CNN) A deep learning model that recognizes spectrogram patterns.
- The models are trained and tested to check their performance.

- Highly Accurate Models kNN achieves 96% accuracy, and CNN achieves 88% accuracy.
- Multiple ML Models Used Uses both traditional (kNN) and deep learning (CNN) approaches.
- Improves Music Analysis Can be used for instrument recognition in music production.

Metrics

- 1. Accuracy -
- kNN Accuracy: 96%
- CNN Accuracy: 88%
- 2. F1-Score
- kNN F1-Score: 0.96
- CNN F1-Score: 0.93

Limitations

- The model has a relatively small dataset which may limit the model's ability to generalize to other instruments.
- The performance of the model depends heavily on the quality of the audio samples.
- the current feature extraction method may not capture all relevant acoustic features.

Research Gap

- Limited feature extraction methods
- Limited dataset size and diversity
- Dependence on high-quality audio samples

Problem
Statements

- Why is Instrument Recognition Challenging?
 - Variations in timbre, pitch, and dynamics across different recordings.
 - Difficulty in differentiating similar instruments (e.g., violin vs. viola).
 - Noise and recording quality affect feature extraction accuracy.
- Why Use Monophonic Music?
 - Easier to classify compared to polyphonic recordings, where multiple instruments play simultaneously.
 - Reduces computational complexity and improves recognition accuracy.
 - Useful for automatic transcription and realtime music applications.

Methodology

Step 1: Data Collection (Dataset Selection)

• Choose a dataset containing monophonic music samples (single instrument per audio clip).

Step 2: Preprocessing the Audio

- Convert MP3 to WAV format.
- Convert audio to mono (if stereo).
- Normalize volume and remove silence.
- Convert audio signals into a uniform sample rate.

Step 3: Feature Extraction

- Extract meaningful features from audio signals that help differentiate instruments.
- Common features used for SVM classification:
- MFCCs (Mel Frequency Cepstral Coefficients)
- Spectrograms
- Chroma Features
- Zero-Crossing Rate (ZCR)
- Spectral centroid

Methodology

Step 4: Train the SVM Model

- Prepare the dataset by splitting it into training and testing sets.
- Use SVM with different kernels (Linear, RBF, Polynomial) to find the best performance.

Step 5: Prediction

• The trained SVM model predicts the instrument type from new audio samples.

Novelty

- Testing different SVM kernels to find the best one for instrument classification.
- Combining unique feature sets (MFCC
 - + Spectral Features) instead of just using standard features.

Dataset

Philharmonia dataseet

- Founded in 1945, the Philharmonia is a world-class symphony orchestra for the 21st century
- It includes all standard orchestral instruments, as well as guitar, mandolin, banjo, and a vast array of different percussion instruments.
- The samples are suitable for creating any kind of music, no matter the style.

Proposed Timeline

Week 1: Research & Dataset Collection

- Learn about SVM
 and audio features
 (MFCC, Chroma,
 etc.).
- Collect datasets.

Week 2-3:Feature Etraction

- Use Python to extract features
- Save extracted features as a CSV file for training SVM.
- Conduct an initial data visualization to understand feature differences.

Week 4-5:Implementing SVM and training the model

- Implement Support Vector Machine (SVM) using Scikitlearn.
- Test different SVM kernels (Linear, RBF, Polynomial, Sigmoid).
- Train the model on the dataset and optimize hyperparameters (
- Check for overfitting and adjust model settings if needed.

Week 6-7:Model evaluation and performance analysis

- Test the trained models on unseen audio samples.
- Compare SVM kernel performances using accuracy, precision, recall, and F1-score.
- Identify the bestperforming kernel.

Week 8-9:Finalising results and submission

- Improve the model by testing different feature combinations.
- Summarize findings in a detailed report.

Thank you!