

# NodeJS Web Server

Serving HTTP requests

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End-to-end JavaScript Applications

Telerik Software Academy

<http://academy.telerik.com>

node.JS

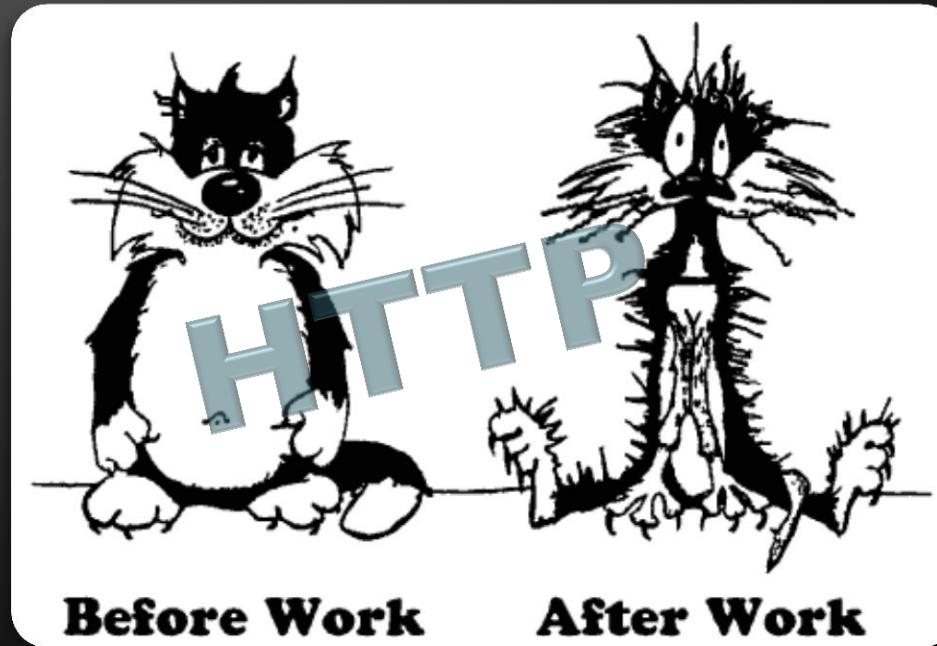
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# The HTTP Protocol

## How HTTP Works?



- ◆ **Hyper Text Transfer Protocol (HTTP)**
  - ◆ **Client-server protocol for transferring Web resources (HTML files, images, styles, etc.)**
- ◆ **Important properties of HTTP**
  - ◆ **Request-response model**
  - ◆ **Text-based format**
  - ◆ **Relies on unique resource URLs**
  - ◆ **Provides resource metadata (e.g. encoding)**
  - ◆ **Stateless (cookies can overcome this)**

# HTTP: Request-Response Protocol

- ◆ Client program

- Running on end host
- E.g. Web browser
- Requests a resource

- ◆ Server program

- Running at the server
- E.g. Web server
- Provides resources



# Example: HyperText Transfer Protocol

## ◆ HTTP request:

```
GET /academy/about.aspx HTTP/1.1
```

```
Host: www.telerik.com
```

```
User-Agent: Mozilla/5.0
```

```
<CRLF>
```

The empty line denotes the end of the request header

## ◆ HTTP response:

```
HTTP/1.1 200 OK
```

```
Date: Mon, 5 Jul 2010 13:09:03 GMT
```

```
Server: Microsoft-HTTPAPI/2.0
```

```
Last-Modified: Mon, 12 Jul 2010 15:33:23 GMT
```

```
Content-Length: 54
```

```
<CRLF>
```

```
<html><title>Hello</title>
```

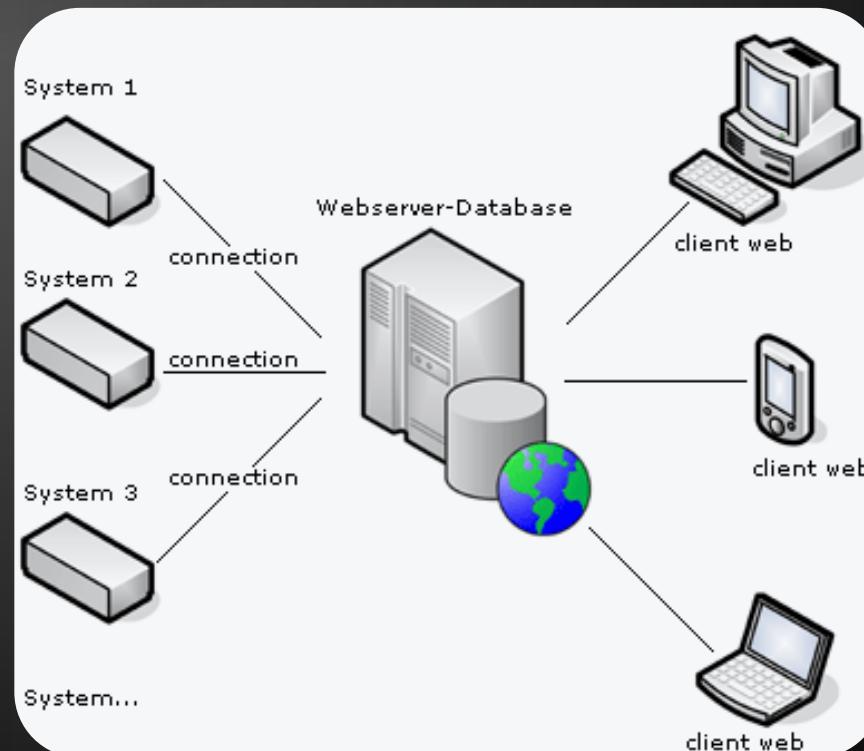
```
Welcome to our site</html>
```

The empty line denotes the end of the response header

# HTTP Response Codes

- ◆ HTTP response code classes
  - ◆ 1xx: informational (e.g., "100 Continue")
  - ◆ 2xx: success (e.g., "200 OK")
  - ◆ 3xx: redirection (e.g., "304 Not Modified", "302 Found")
  - ◆ 4xx: client error (e.g., "404 Not Found")
  - ◆ 5xx: server error (e.g., "503 Service Unavailable")
- ◆ "302 Found" is used for redirecting the Web browser to another URL

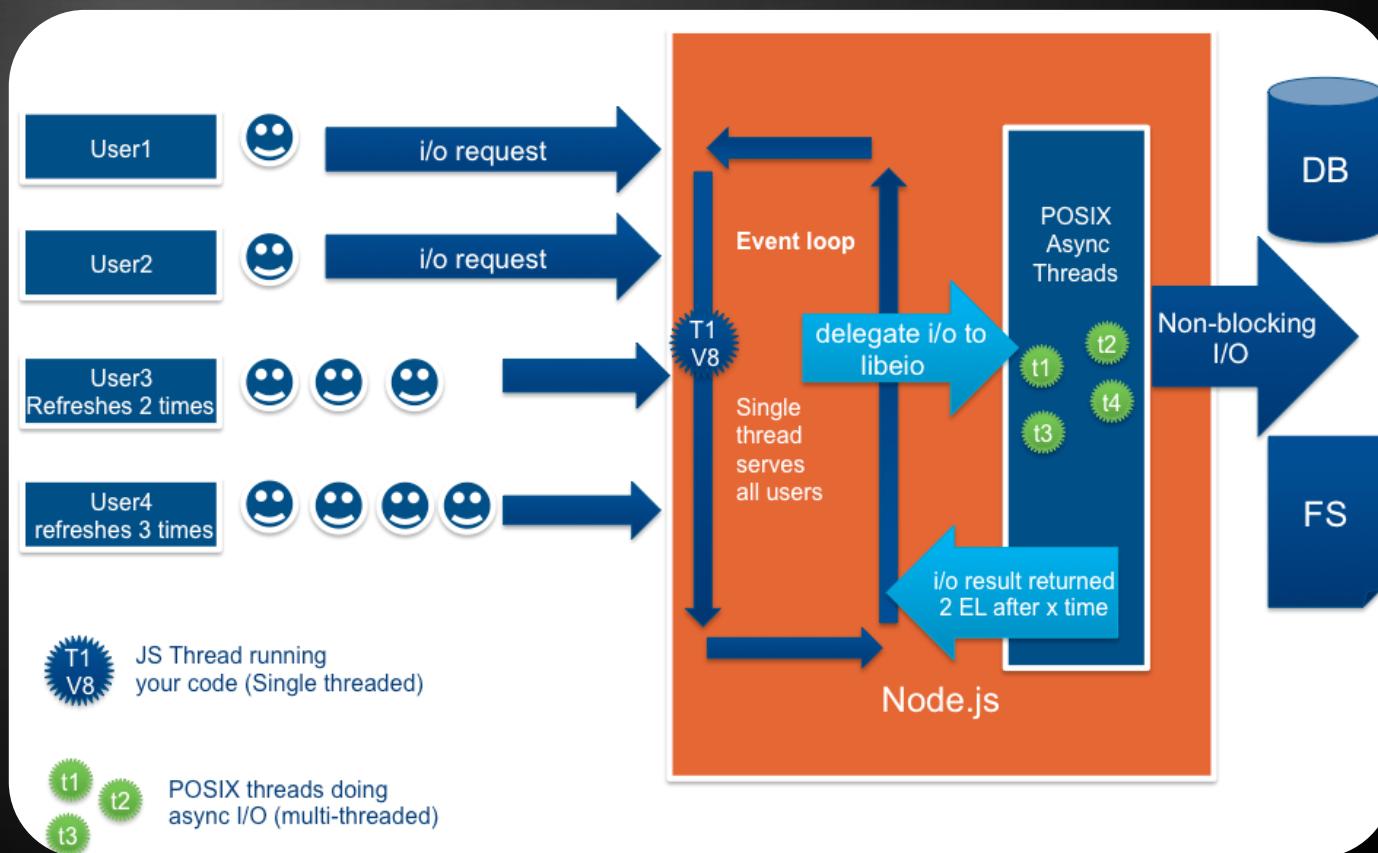
# What is a Web Server



# What Do the Web Servers Do?

- ◆ All physical servers have hardware
- ◆ The hardware is controlled by the operating system
- ◆ Web servers are software products that use the operating system to handle web requests
  - Web servers serve Web content
  - These requests are redirected to other software products (ASP.NET, PHP, etc.), depending on the web server settings

# NodeJS Web Server



- ◆ Require the 'http' module
  - ◆ Create server function (createServer)
  - ◆ Request/Response wrapper objects
  - ◆ Listen function (specifies port and IP (host))
  - ◆ Headers are objects (keys are lowercased)

```
{ 'content-length': '123',
  'content-type': 'text/plain',
  'connection': 'keep-alive',
  'accept': '*/*' }
```

- ◆ Basic server implementation

```
var http = require('http');

http.createServer(function(req, res) {
    res.writeHead(200, {
        'Content-Type': 'text/plain'
    }); //return success header

    res.write('My server is running! ^_^'); //response
    res.end(); //finish processing current request
}).listen(1234);
```

- ◆ <http://nodejs.org/api/http.html>

# NodeJS Basic Web Server

Live Demo

# The Request Wrapper



# The Request Wrapper

- ◆ The Request wrapper
  - `http.IncommingMessage` class [[docs](#)]
  - Implements the Readable Stream interface
- ◆ Properties
  - `httpVersion` – '1.1' or '1.0'
  - `headers` – object for request headers
  - `method` – 'GET', 'POST', etc
  - `url` – the URL of the request

# The Request Wrapper

Live Demo

# The Response Wrapper



# The Response Wrapper

- ◆ The Response wrapper
  - ◆ [http.ServerResponse class \[docs\]](#)
  - ◆ Implements the [Writable Stream](#) interface
- ◆ Methods
  - ◆ `writeHead(statusCode, [headers])`

```
var body = 'hello world';
response.writeHead(200, {
  'Content-Length': body.length, // not always valid
  'Content-Type': 'text/plain',
  'Set-Cookie': ['type=ninja', 'language=javascript']
});
```

# The Response Wrapper

## ◆ Methods

- ◆ **write(chunk, [encoding])**

```
response.writeHead('Hello world!'); // default encoding: utf8
```

- ◆ **end()**
- ◆ **Always call the methods in the following way**
  - ◆ **writeHead**
  - ◆ **write**
  - ◆ **end**

# The Response Wrapper

Live Demo

# Route Requests



- ◆ URL Parsing modules
  - ◆ 'url' and 'querystring'
  - ◆ both have parse method

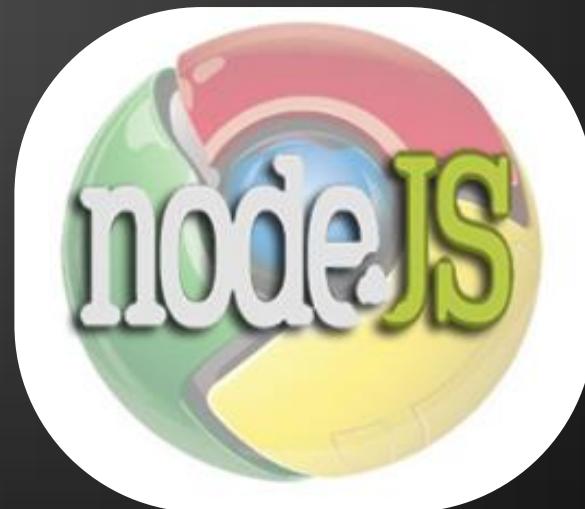
```
var url = require('url');
console.log(url.parse('/status?name=ryan', true));

// logs
// {
//   href: '/status?name=ryan',
//   search: '?name=ryan',
//   query: { name: 'ryan' },
//   pathname: '/status'
// }
```

# Route Requests

Live Demo

# NodeJS as Client



- ◆ **http.request and http.get**
  - ◆ **both have (options, callback) signature**

```
var req = http.request(options, function(res) {  
    console.log('STATUS: ' + res.statusCode);  
    console.log('HEADERS: ' + JSON.stringify(res.headers));  
    res.setEncoding('utf8');  
    res.on('data', function (chunk) {  
        console.log('BODY: ' + chunk);  
    });  
});  
  
http.get("http://www.google.com/index.html", function(res) {  
    console.log("Got response: " + res.statusCode);  
})
```

- ◆ <http://nodejs.org/> - NodeJS official web site
- ◆ <http://nodejs.org/api/> - API documentation
- ◆ <http://blog.nodejitsu.com/npm-cheatsheet> - NPM documentation
- ◆ <https://npmjs.org/> - NPM official web site
- ◆ <https://github.com/felixge/node-style-guide> - NodeJS style guide

Questions?

1. Create file upload web site with NodeJS. You should have the option to upload a file and be given an unique URL for its download. Use GUID.
  - ◆ You are not allowed to use ExpressJS