# Software Architecture Recovery of Requests

#### Context

Requests is a simple, yet elegant, HTTP library written in Python that allows you to send HTTP/1.1 requests extremely easily. It is one of the most downloaded Python packages. Requests officially supports Python 3.7+, and runs great on PyPy.

#### **Technical Context**

#### **Usability**

When a large file is requested to be transferred, the traditional python library may not be transferred successfully. When the server communicates with the client, too long communication time will cause the cookie to expire and disconnect, or the sent request header which is too long would make the received information incomplete.

#### **Augmentability**

When a large number of http requests are sent and need to be processed separately, the broken api of the traditional python library would cause the code and structure too complicated to understand.

#### **Environment**

#### Certifi CA Bundle

Certifi is a carefully curated collection of Root Certificates for validating the trustworthiness of SSL certificates while verifying the identity of TLS hosts. It has been extracted from the Requests project.

#### CacheControl

CacheControl is an extension that adds a full HTTP cache to Requests. This makes your web requests substantially more efficient, and should be used whenever you're making a lot of web requests.

#### **Requests-Toolbelt**

Requests-Toolbelt is a collection of utilities that some users of Requests may desire, but do not belong in Requests proper. This library is actively maintained by members of the Requests core team, and reflects the functionality most requested by users within the community.

#### **Requests-Threads**

Requests-Threads is a Requests session that returns the amazing Twisted's awaitable Deferred instead of Response objects. This allows the use of async/await keyword usage on Python 3, or Twisted's style of programming, if desired.

#### Requests-OAuthlib

Requests-OAuthlib makes it possible to do the OAuth dance from Requests automatically. This is useful for the large number of websites that use OAuth to provide authentication. It also provides a lot of tweaks that handle ways that specific OAuth providers differ from the standard specifications.

#### **Betamax**

Betamax records your HTTP interactions so the NSA does not have to. A VCR imitation designed only for Python-Requests.

## **Key StakeHolders**

## **Business Manager**

Responsible for the functioning of the business/organizational entity that owns the system. Includes managerial/executive responsibility, responsibility for defining business processes, etc.

#### **Concerns**

- Requests should be simpler and easier to use and understand than other Python modules for sending HTTP requests.
- Requests should be open.

## **Integrator**

Responsible for taking individual components and integrating them, according to the architecture and system designs.

#### **Concerns**

• Each components or parts of Requests should be neat and clear.

#### Customer

Pays for the system and ensures its delivery. The customer often speaks for or represents the end user, especially in a government acquisition context.

#### **Concerns**

- Requests should be easy to use and have exhaustive documentation for guiding.
- Requests should be stable and not changes often.

### **Features**

## Request

The python requests library has easy to use methods available to handle Http request. Passing of parameters and handling the request type like GET, POST, PUT, DELETE, etc. is very easy.

## Response

You can get the response in the format you need and the supported ones are text format, binary response, json response, and raw response.

#### **Headers**

The library allows you to read, update or send new headers as per your requirements.

#### **Timeouts**

Timeouts can be easily added to the URL you are requesting using python requests library. It so happens that you are using a third-party URL and waiting for a response.

It is always a good practice to give a timeout on the URL as we might want the URL to respond within that timeout with a response or an error that is coming because of timeout. Not doing so can cause either to wait on that request indefinitely.

## **Error handling**

The requests module gives support for error handling and some of which are Connection Error, Timeout errors, TooManyRedirects, Response.raise\_for\_status errors, etc.

## **Cookies**

The library allows you to read, write and update for the requested URL.

#### Sessions

To maintain the data, you require between requests you need sessions. So, if the same host is called again and again you can re-use the TCP connection which in turn will improve the performance.

#### SSL certificates

SSL certificate is a security feature that comes with secure urls. When you use Requests, it also verifies SSL certificates for the https URL given. SSL Verification is enabled by default in the requests library and will throw an error if the certificate is not present.

#### **Authentication**

HTTP authentication is on the server-side asking for some authentication information like username, password when the client requests a URL. This is an additional security for the request and the response being exchanged between the client and the server.

## **Quality Attributes**

## **Usability**

Requests is designed to be the simplest way possible to make http calls. It supports HTTPS and follows redirects by default. It abstracts the complexities of making requests behind a beautiful, simple API.

```
>>> import requests
>>> r = requests.get('https://httpbin.org/basic-auth/user/pass', auth=('user', 'pass'))
>>> r.status_code
200
>>> r.headers['content-type']
'application/json; charset=utf8'
>>> r.encoding
'utf-8'
>>> r.text
'{"authenticated": true, ...'
>>> r.json()
{'authenticated': True, ...}
```

#### **Performance**

Requests supports streaming uploads, which allow you to send large streams or files without reading them into memory and thanks to urllib3, keep-alive is 100% automatic within a session which improve performance.

## **Security**

The security is also taken care of the help of authentication module support. When making request, the request is made to the URL given and it could be a secure or non-secure URL.

## **Key Drivers**

## **Usability**

Requests is designed to be the simplest way possible to make http calls which is easy to get started.

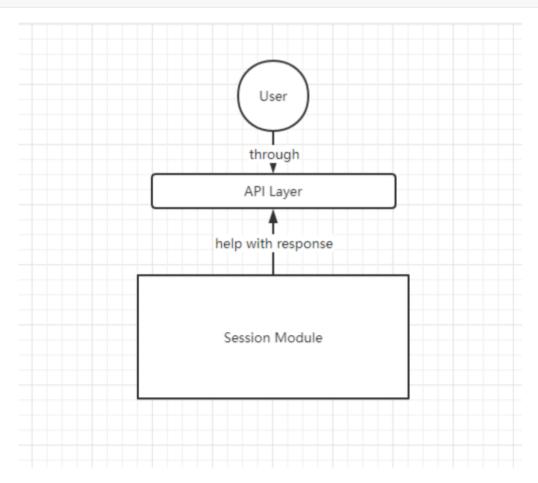
#### Scenario

```
Source: Users
Stimulus: Minimize impact of slow-down when continuing calling api
Artifact: Session handling system
Environment: Runtime
Response: Keep TCP connection alive
Response Measure: Api response takes less than 1 second
```

Source	Stimus	Artifact	Response	Response Measure
Users	Minimize impact of slow-down when continuing calling api	Session handling system	Keep TCP connection alive	Api response takes less than 1 second
		Environment		
		Runtime		

#### **Tactics**

Keep-alive: Python requests are basically requests based on the TCP protocol. In order to keep the return speed when users call the API constantly, python requests provide a Session module to maintain the TCP connection.



## **Modifiability**

Requests welcomes other contributors to update or advance content. It can be smoothly updated and problem solved.

#### Scenario

Source: Developer

Stimulus: Update/Modify the process of handling cookies

Artifact: Cookies managing system Environment: Design time; Test time

Response: Update made

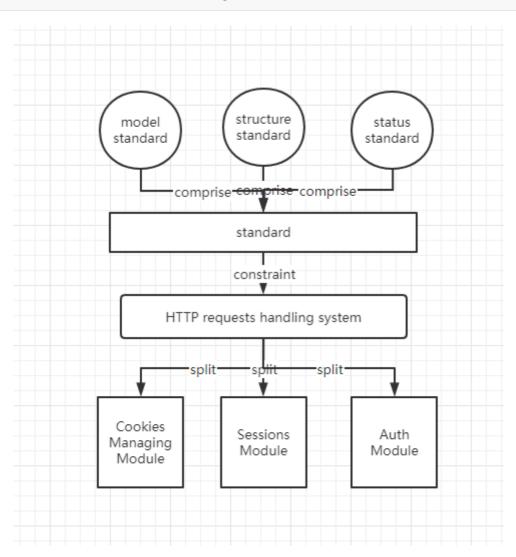
Response Measure: less than three hours

Source	Stimus	Artifact	Response	Response Measure
Developer	Update/Modify the process of handling cookies	Cookies managing system	Update made	less than three hours
		Environment		
		Design time; Test time		

#### **Tactics**

Split Module: Requests divide the process of handling a http request into Session Module, Cookies Module, Auth Module, etc.

Requests divide the standard part into Models Module, Structure Module, Status\_Code Module, etc. When making new modifications, the effort could be low.



#### Why do we use those standards?

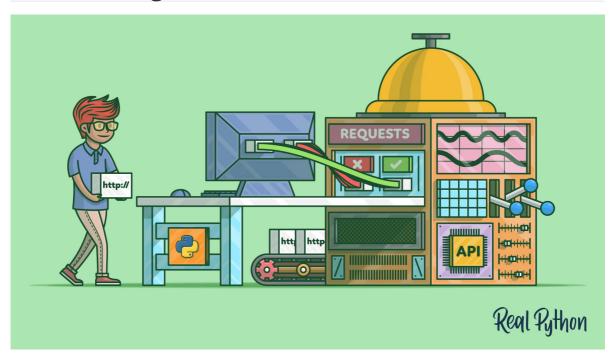
In the development collaboration of the requests project, it is mainly to implement the extension of the parameters and methods in the request and response objects. A public model module records these two objects for the convenience of developer collaboration, and the types and formats of different data used by requests as network sending packets, such as whether they are stored in dictionaries, which also need to be synchronized between

different personnel. Model and DataStructure standards are required. Requests is a library for sending http requests. Whether the web page responds normally is the focus of attention, and the specification of the web page status code is also required.

#### • Why do we split the process into cookies, sessions, auth module?

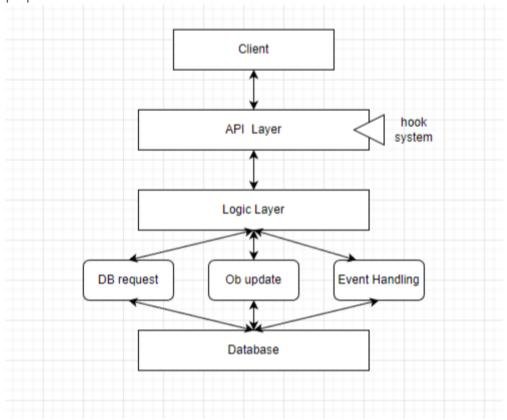
The Request object is the same as the request object in the HTTP protocol. It matches the HTTP protocol by building properties. To comply with the http specification, you need to process the session(use to build a keep-alive connection), cookie, and authentication for the request object.

## **Earliest Design Decisions**

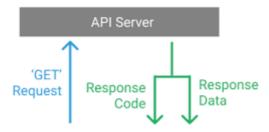


- To lead the whole of our project, Requests should be BDFL(Benevolent Dictator For Life), which when other contributors make contribution to the project, founders will consolidate all resources to build up requests.
- To make it more convenient for our customers to use the library, Requests should be able to supports Python 2.6-2.7 and 3.x, and can should perfectly in PyPy. These editions are the most used today.
- Requests should be usability, which we should insert a hook system in the project. It has a hook system that you can use to manipulate portions of the request process, or signal event handling. This process often has many steps. These hook functions are often mounted in these steps to provide flexibility for adding additional operations. However, it may be hard to

prepare and write.



• Requests should be simple to use, which we should encapsulate the http methods one by one in the API. It may be cockamamie to realise but benifit the structure of our code.



## **Architectural Pattern**

## **Pipe & Filter Pattern**

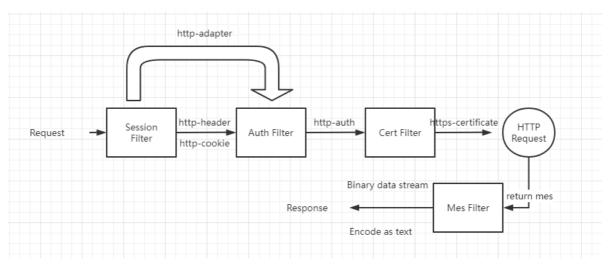
Each stage will process the request. If the request passes, it will be passed to the next processing, and if it fails, the corresponding HTTP response will be returned. When creating a Request object, the session will be initialized, the default http header and http cookie information will be created, and the HTTPAdpater(use to define and maintain connection) object will be created. After that, http verification and https certificate processing will be performed in the Auth model and Cert model, respectively. The request object will be added with the corresponding verification results, and finally the Response object will be formed. Binary data and the corresponding encoded text will be reserved respectively.

- **Sesson Filter**: Read the request object, attach the default header and cookie parameters, form an http adapter, and then enter the next pipeline.
- **Auth Filter**: Read the request object with the header and cookie parameters, if the auth parameter is None, method will be called\_netrc\_The netrc file in the default user directory of the auth method. If the URL address accessed in the req object can match, a tuple required for auth authentication will be returned and add to the request object.

• **Cert Filter**: If the request object has the tuple required for auth authentication, the filter will verify the certificate, only the certificate is valid then the request object will be like a HTTP request which can be sent to web pages.

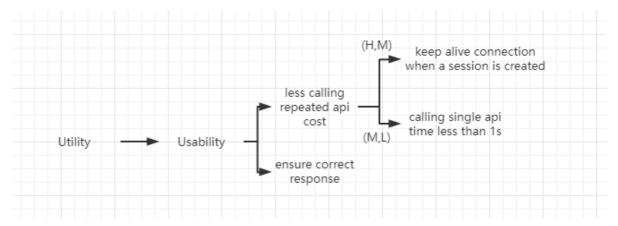
That's to say that a request forms an http request after layers of authentication and packaging.

• **Mes Filter**: Read the data return after sending http request to the web pages, convert it into binary data stream and text that can be read.



## **Architecture Evaluation**

## **Utility Tree**



## **Architecture Approach**

Scenario	Minimize impact of slow-down when continuing calling api					
Q-Attribute	Usability					
Environment	Session System					
Stimulus	Users continuing calling the same connection type of api					
Response	Api response takes less than 1 second					
Architectural Decisions	Sensitivity	TradeOff	Risk	Non-Risk		
Cookie Persistence	S1	TO1	R1			
Data no Routing		TO2	R2			
Reasoning	Maximize the use of old data					
Architecture Diagram	Session helper diagram					

#### Note:

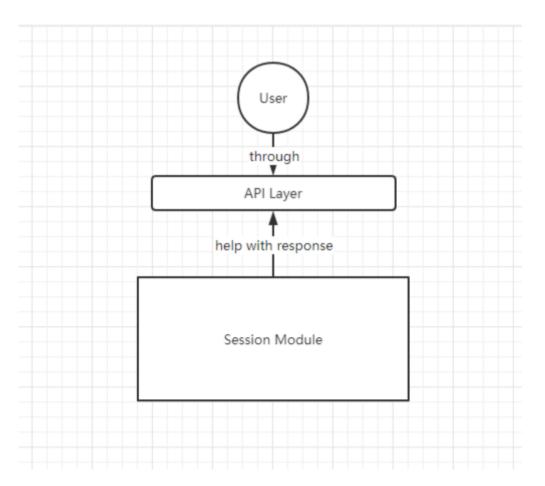
- S1: Cookie persistence is useful, but requires the restoration and usage of cookies data of web pages.
- TO1: Less connection time versus data memory.
- R1: Requests banned by the web pages.
- TO2: Data utilization versus Databuffer size.
- R2: Data path fails.

#### Reasoning:

- Avoid re-launching requests to web pages.
- Some request contents, such as the request header, are data obtained in other processes before processing.
- The return speed of calling the api is limited by the return speed of the request.

#### Diagram:

 Session module keep the data of cookies and other important info of a request based on a session(however, data-no-routing is common in other module of requests). Using the Session object allows you to keep parameters across requests. Network requests sent in the same Session instance can keep cookies. TCP requests from the same host will be reused, which will improve performance which improve the speed of request-response transaction.



## **Division of The Project**

- Personnel: 李毅俊、曾思源
- Work:
  - 。 曾思源: Context、Features、the production of ppt;
  - o 李毅俊: Key StakeHolders、Quality Attributes、Key Drivers、Earliest Design Decisions、Architectural Pattern、Architecture Evaluation