ADRIAN DIZON

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EDUCATION
B.A.SC HONORS, COMPUTER SCIENCE

McMaster University   Expected Graduation: April 2022

- GPA 3.9/4.0
- Dean's Honor List
- Related courses: Computational Thinking, Principles of Programming, Discrete Mathematics

SKILLS & ABILITIES

Languages: Java, Python, JavaScript, Haskell, Processing, Bash, ELM, HTML
Frameworks: Django, Arduino, Git

PROJECTS

"Speed Typer" Web Game   2019
- Built a full stack web application with a front end programmed with ELM, and a backend that uses the Django. The objective is to type as many words in the span of 30 seconds. Uses a database to store user login information and high score.

Multi-Functional Bash Script   2019
- A bash script that can take user input and look for keywords in files and display where they occur, and other various functionalities.

Square Clicker Video Game   2018
- An object-oriented game made in processing where the user clicks on bouncing squares on the screen before they disappear.

Arduino Stop Light   2017
- Mimicking a real life stop light using an Arduino microcontroller.

SCHOOL CLUBS

McMaster Artificial Intelligence Society
- Learn about artificial intelligence and machine learning using python and interactive workshops.

Filipino McMaster Student Association
- Teaches others and members about Filipino culture and an environment to be with people of the same background.