

# What is the airspeed velocity of an unladen swallow?

## Modeling quantitative judgments of complex stimuli with unknown cue structure

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### INTRODUCTION

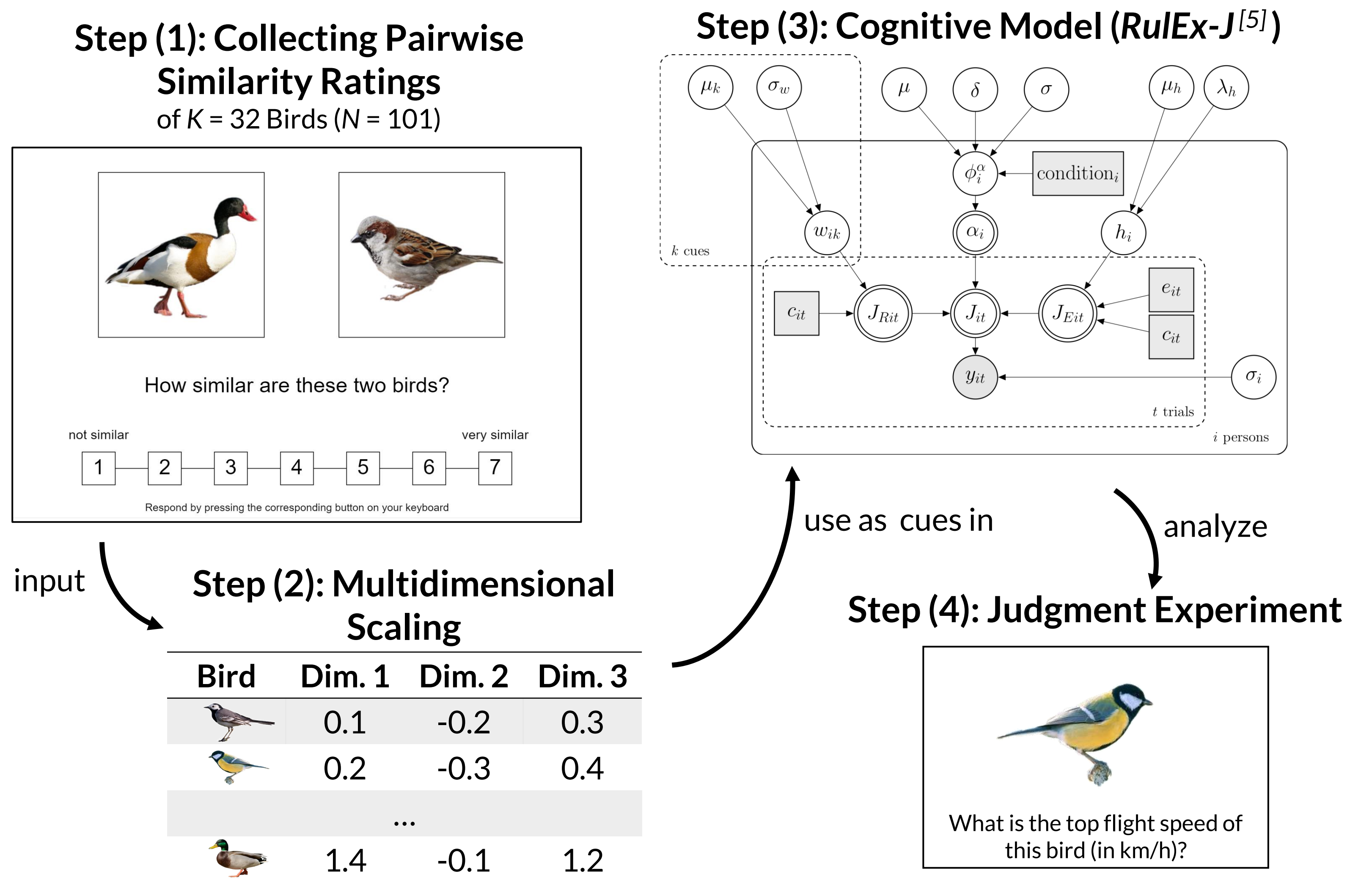
There exist many established computational models describing different quantitative judgment processes (e.g., *rule-based models*, *exemplar-based models* and combinations of both).<sup>[1,2,3,4,5]</sup>

**Problem:** All these models require *known cues and cue values* of the judgment objects, which are often unknown for realistic stimuli.

**General Aim:** Based on previous research<sup>[e.g., 6,7]</sup>, show how *multidimensional scaling*<sup>[8]</sup> can be used to generate cues which then can be used to model people's judgments of real-world objects.

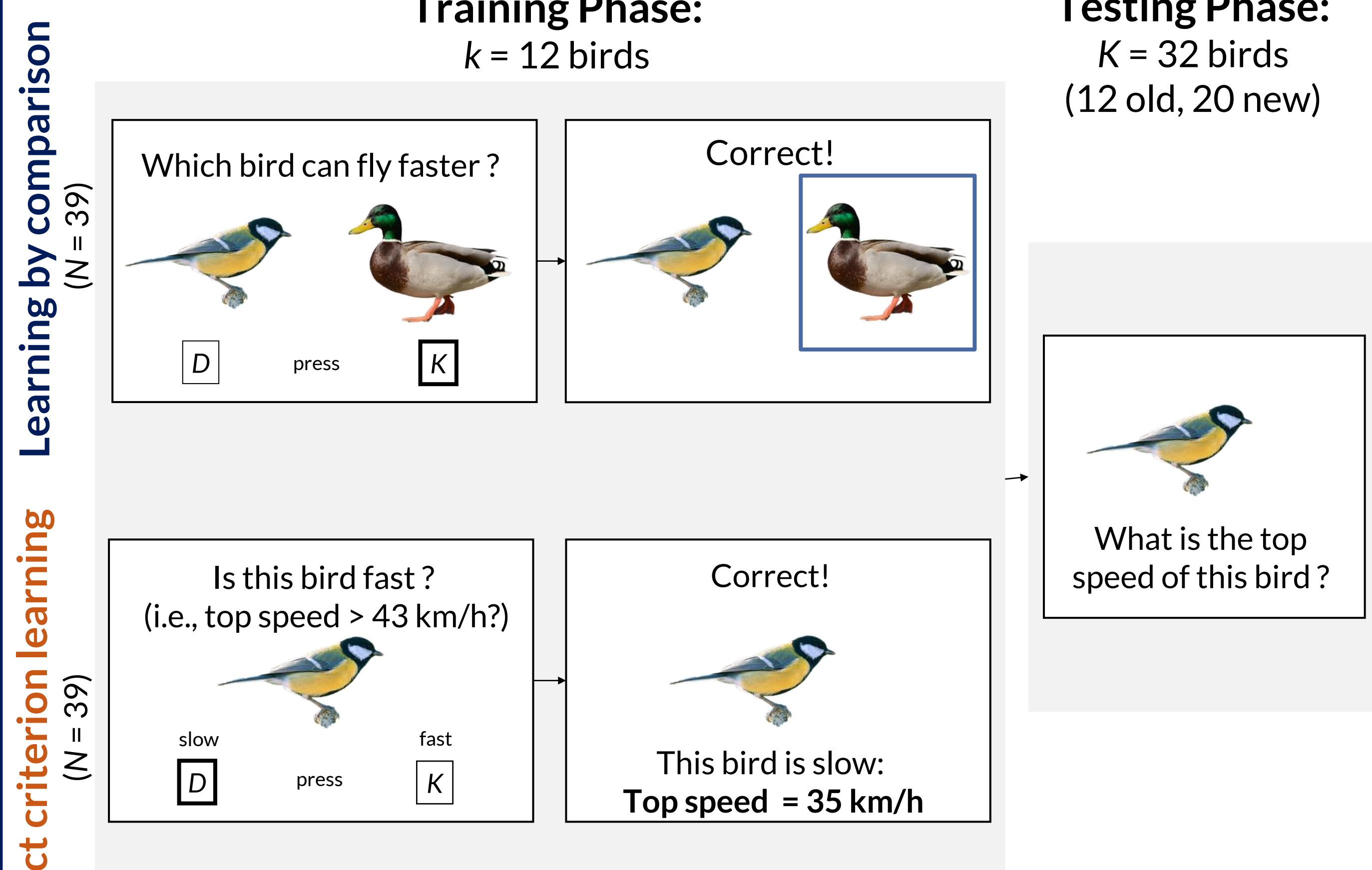
**Study Aim:** Replicate findings of Pachur and colleagues<sup>[9,10]</sup> with naturalistic judgment objects and criterion (flight speed of birds).

### OVERALL PROCEDURE



### Step (4) JUDGMENT EXPERIMENT

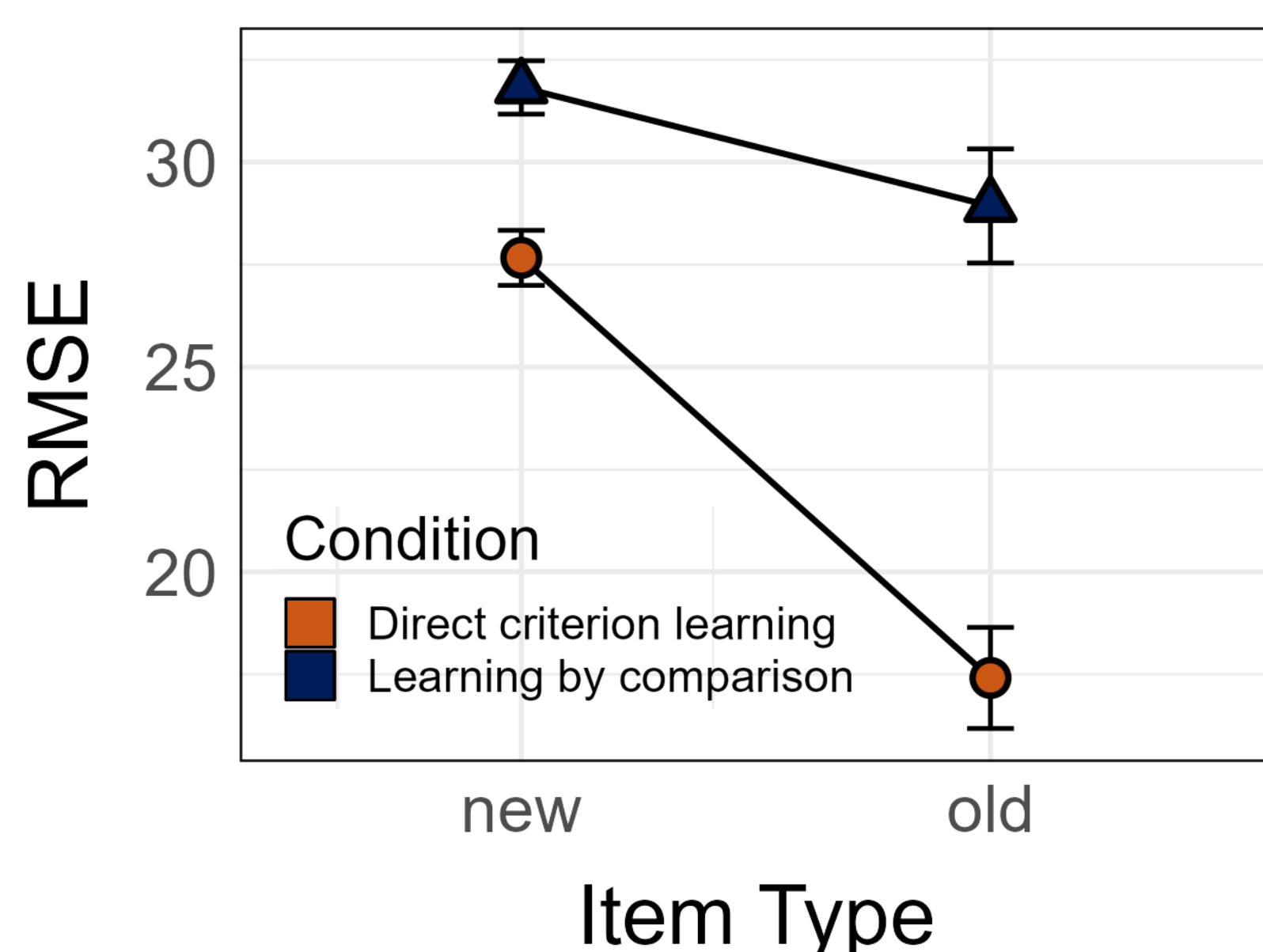
Procedure based on Pachur and colleagues<sup>[9,10]</sup>



**Direct criterion learning** ( $N = 39$ )

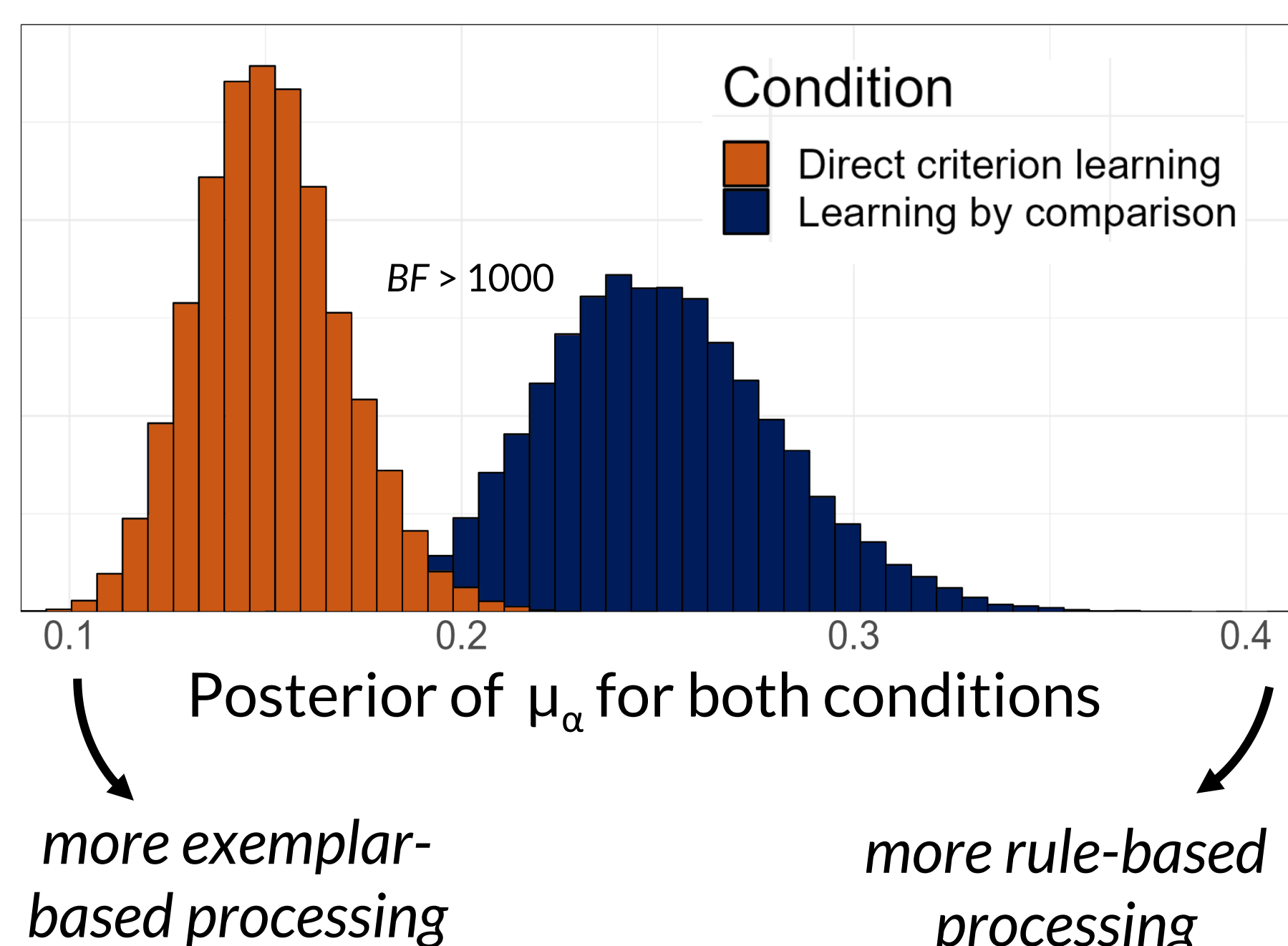
### RESULTS - Experiment (Step 3 & 4)

#### Judgment Performance in Testing Phase Step (4)



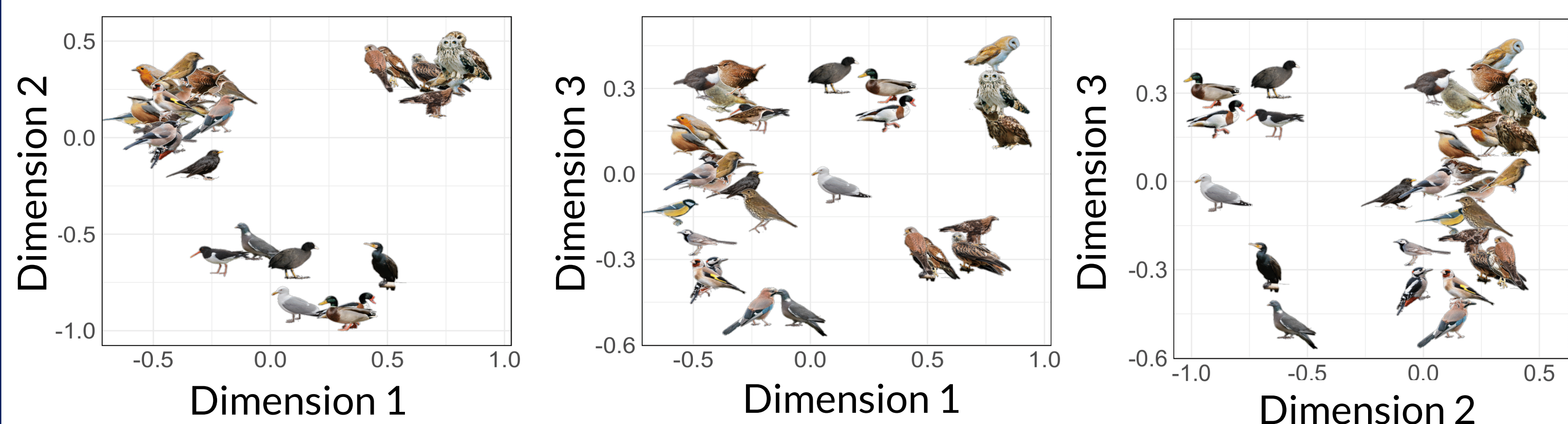
**Better performance** (i.e., lower RMSE) for old items ( $F(1, 76) = 67.18, p < .001, \hat{\eta}_G^2 = .208$ ) and in the **direct criterion learning condition** ( $F(1, 76) = 40.31, p < .001, \hat{\eta}_G^2 = .272$ )

#### Cognitive Modeling Step (3)



As in Pachur & Olsson (2012) and Trippas & Pachur (2019): **More rule-based processing** when trained with **learning by comparison** than with **direct criterion learning**

### RESULTS - MDS (Step 1 & 2)



Based on the cross-validation procedure (Step 2) **three dimensions** best describe the aggregated pairwise similarity ratings.

High correlation between the observed and predicted pairwise distances ( $r(494) = .93, p < .001$ ).

### Discussion

Goldstein and Hogarth (1997, p.37): "To what extent can we generalize from laboratory studies with abstract tasks [and artificial stimuli] to behavior in the real-world domains?"

#### General Results:

- Able to model judgments of complex stimuli when MDS-generated cues are used in cognitive models of quantitative judgments
- Replication of previous experiments<sup>[9,10]</sup> with complex naturalistic stimuli

#### (Some) Open Questions:

- Quality of extracted cues
- Differences between methods to extract features or collect similarity ratings
- Improvable model fit (for some participants)

#### Literature:

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- [2] Hoffmann, J. A., von Helversen, B., & Rieskamp, J. (2016). 10.1037/xlm0000241
- [3] Einhorn, H. J., Kleinmuntz, D. N., & Kleinmuntz, B. (1979). 10.1037/0033-295X.86.5.465
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- [5] Bröder, A., Gräf, M., & Kieslich, P. J. (2017). 10.1017/S1930297500006513
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- [8] Shepard, R. N. (1962). 10.1007/BF02289630
- [9] Pachur, T., & Olsson, H. (2012). 10.1016/j.cogpsych.2012.03.003
- [10] Trippas, D., & Pachur, T. (2019). 10.1037/xlm0000696

Link to Paper

