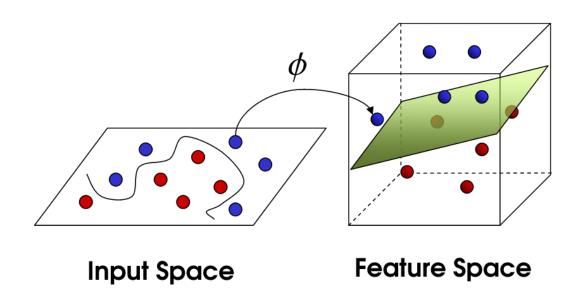
CS109 – Data Science SVM, Performance evaluation

Joe Blitzstein, Hanspeter Pfister, Verena Kaynig-Fittkau



Announcements

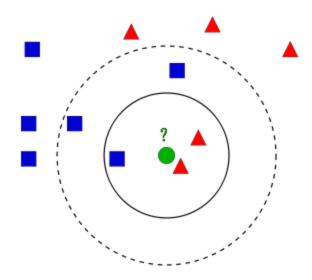
- HW1 grades went out yesterday
- They are looking really good, well done everyone!

HW2 is due this Thursday!

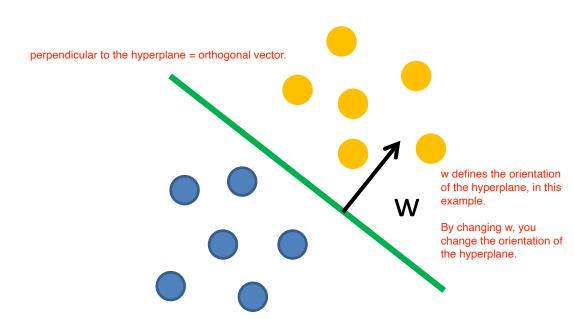
- You should submit an executed notebook
- But please without pages of test output

Recap K-NN

- Keeps all training data
- Training is fast
- Prediction is slow



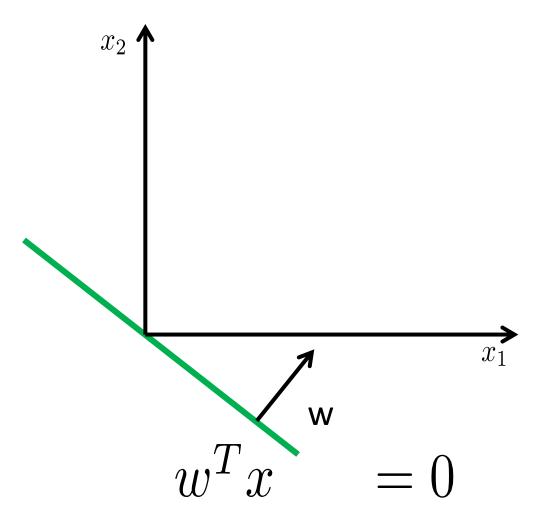
- x: data point
- y: label $\in \{-1, +1\}$
- w: weight vector



Here, the yellow colors are considered to have a label of +1, while blue has the label of -1.

$$w^T x = 0$$

- x: data point
- y: label $\in \{-1, +1\}$
- w: weight vector



x: data point

• y: label $\in \{-1, +1\}$

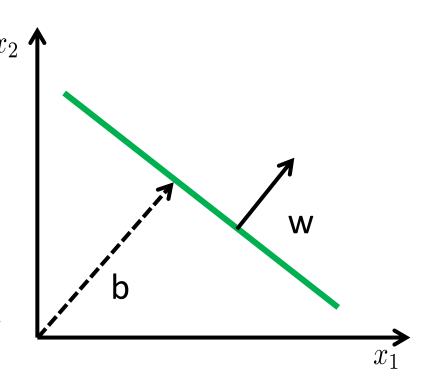
w: weight vector

• b: bias

Two things needed to know the separating hyperplane: weight & bias.

weight, to change orientation bias to change the height of separating hyperplane.

You can then optimize them randomly and have the hyperplane 'wiggle' in between the two classes/labels.



$$w^T x + b = 0$$

- x: data point
- y: label $\in \{-1, +1\}$
- w: weight vector
- b: bias

Once you have w & b, prediction becomes much easier.

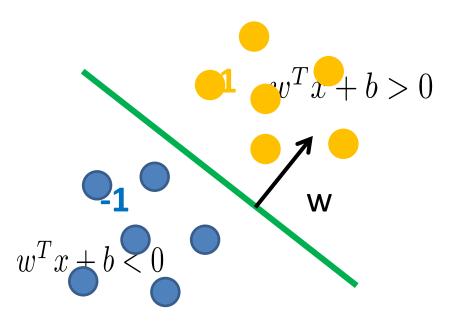
Here, you take your data point x and you evaluate this equation: w^*x+b

You look at the sine of that result. If it's greater than 0, then it's on the right side of the hyperplane, and if it's less than 0, it's on the other side of the hyperplane.

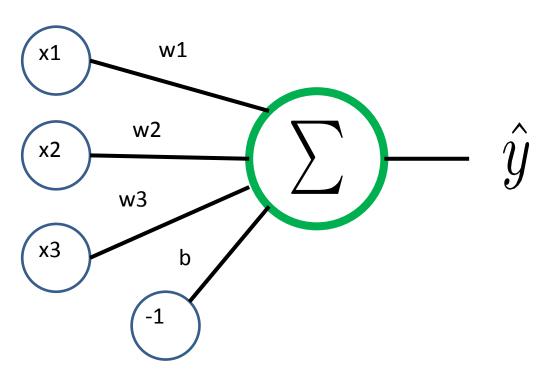
All you'd need to store, rather than the training data like in KNN, are the above parameters.

However, the tradeoff is that you're now restricted to a line, while KNN can be more tailored to the data points.

The goal is to keep all the positive things about this without the negative costs of KNN.

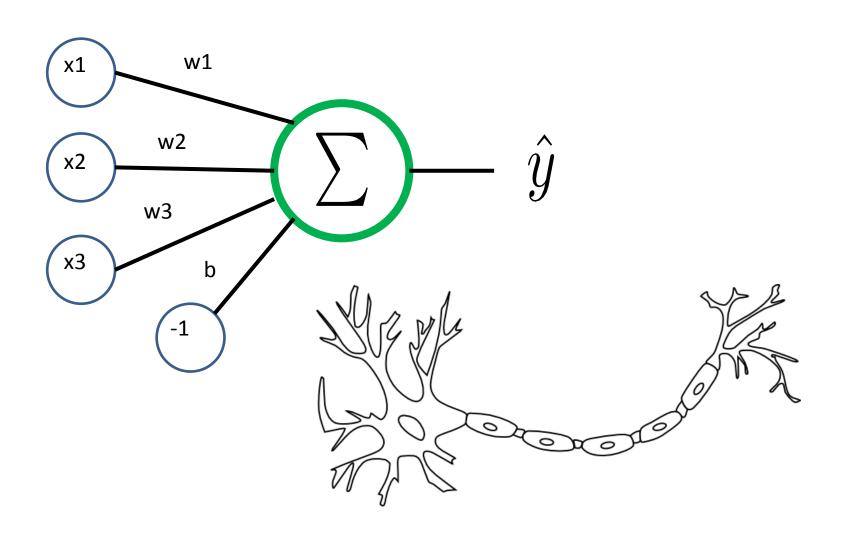


Perceptron



$$w^T x + b = 0$$

Perceptron



Perceptron History

- invented 1957
- by Frank Rosenblatt

 the embryo of an electronic computer that [the Navy] expects will be able to walk, talk, see, write, reproduce itself and be conscious of its existence. (NYT 1958)

(http://en.wikipedia.org/wiki/Perceptron

These perceptron machines were the basic components of what would become Deep Learning.

This was the theory behind the neural network, that it looked like a neuron and therefore how a human brain lerns.

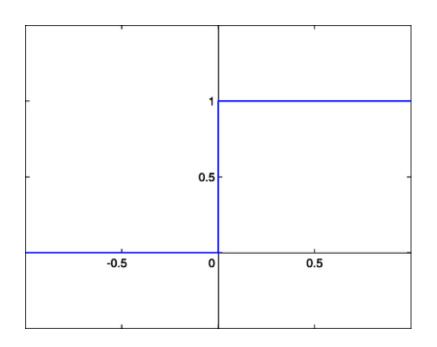


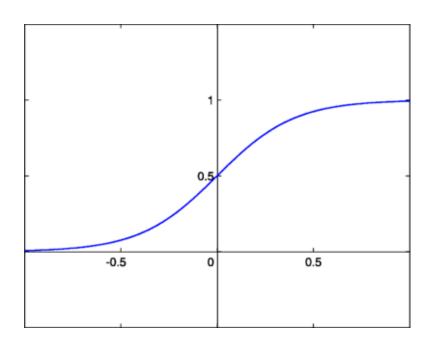
Perceptron.mp4

Side Note: Step vs Sigmoid Activation

A sigmoid function is a continuous approximation of the step function.

This is actually a representation of a logistic regression.





$$s(x) = \frac{1}{1 + e^{-cx}}$$

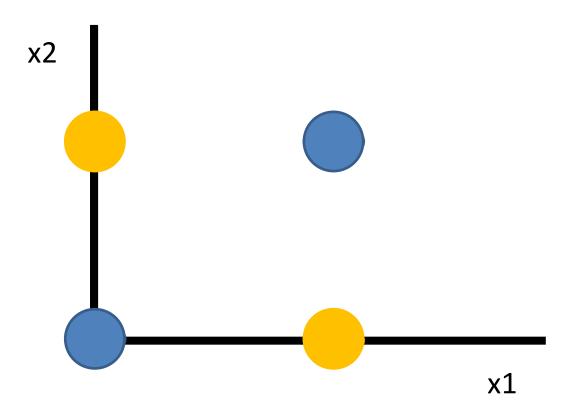
The Critics

 1969: Minsky and Papert publish their book "Perceptrons"

 Very controversial book, some blame the book for causing the whole research area to stagnate.

The XOR Problem

There isn't a single line here that can separate the two classes, cleanly.



The XOR Problem

The solution is to add a third dimension and do a trick right, in order to create that decision boundary.

You can elevate the yellow data points/observations to a third dimension and allow for classification.

The trick is to lift the right points up, you can have the problem that was not linearly separable in 2D to be separable in 3D, just by going to a higher dimension.

The green area is the new hyperplane that's created in order to separate the two classes.

However, as you add more dimensions, you're running into another problem, which is overfitting or the curse of dimensionality as you data becomes more separated by empty space.

PCA's goal is to get get rid of noisy dimensions, and find the lower dimension representation that still separates the classes.

When you're choosing the components of PCA to analyze, you're choosing a dimensionality that's high enough to nicely separate your points, but low enough that you're not introducing any problems of dimensionality to your model.

Support Vector Machine

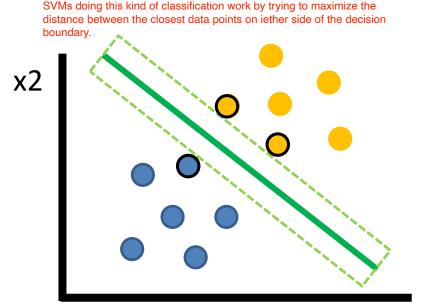
 Widely used for all sorts of classification problems

 Some people say it is the best of the shelf classifier out there

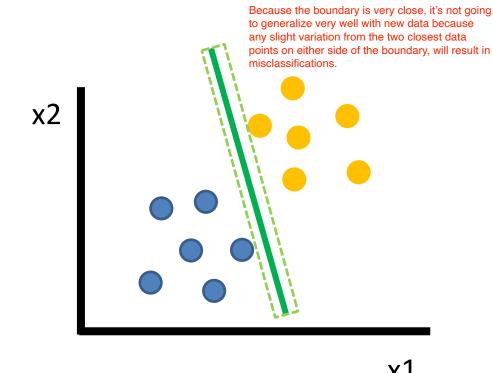
Lecturer: I don't agree with the latter point because you have to tune some parameters to make SVMs perform well.

Maximum Margin Classification

For the Perceptron, either works because there aren't any mistakes and all data is correctly identified..



It's called support vector machines because the data points closest to the hyperplane are the support vectors. They're the ones that define the max margin because they're closest. In principle, once you know those support vectors, you could forget about the rest of them.

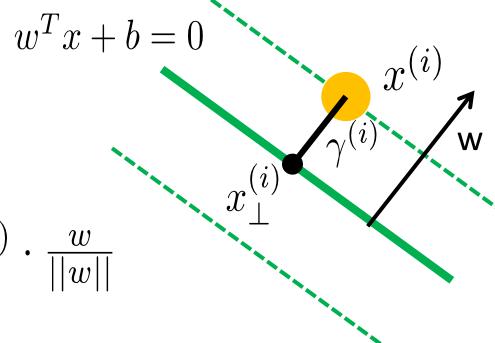


Solution depends only on the support vectors!

x1

Maximum Margin Classification

gamma = the distance to the maximum margin from the hyperplane boundary.



margin:

$$x_{\perp}^{(i)} = x^{(i)} - \gamma^{(i)} \cdot \frac{w}{||w||}$$
$$w^{T} x_{\perp}^{(i)} + b = 0$$



$$\gamma^{(i)} =$$

$$\left(\frac{w^T x^{(i)} + b}{||w||}\right)$$

The direction to x-bottom, is given by the opposite of w (orientation of hyperplane).

w can have any length, so you need to normalize its length, 1 and then use gamma to know how many steps of w, one has to go the get to x-bottom.

Ultimately, you're trying to find the value of w such that your gamma is as wide as possible.

Maximum Margin Classification

$$\gamma^{(i)} = y^{(i)}(w^T x + b)$$

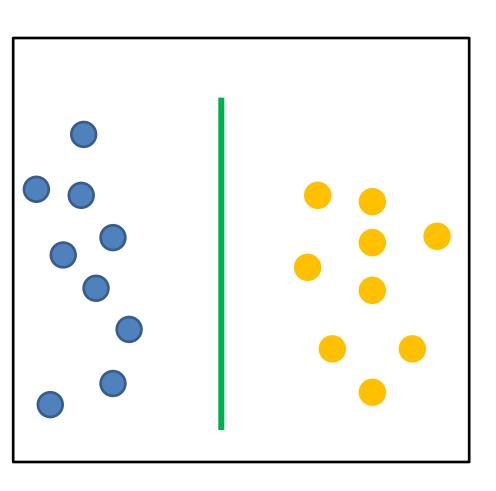
$$\max_{\gamma,w,b} \quad \gamma$$

$$\mathrm{s.t.} \quad y^{(i)}(w^Tx^{(i)}+b) \geq \gamma, \quad i=1,\ldots,m$$

$$||w||=1. \qquad \qquad \mathsf{non-convex}_{\mathsf{software generally handles it for you and you wouldn't need to provide}$$

your own optimizer for support verctor machines

This Is Kind of Odd

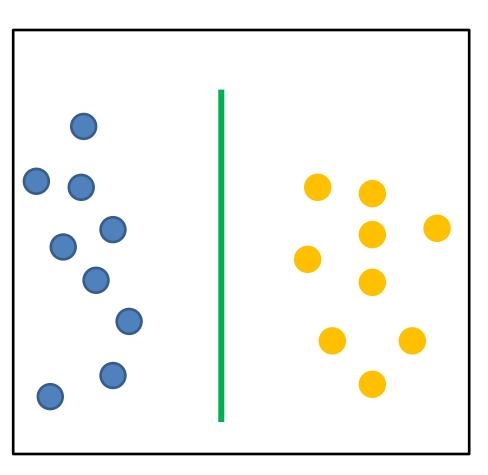


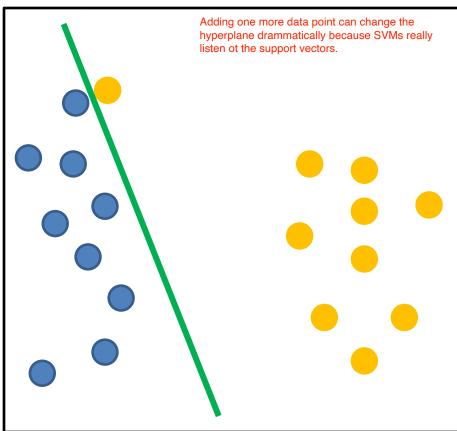
- Which data points do we care the most about?
- What would those samples look like?

The SVM cares most about the borderline cases:

- If we're looking at the color classes that separate an apple from an orange, then SVMs look for the most apple-like orange and the most orange-like apple.
- It doesn't care about the idealized apple nor orange, but those where the boundary almost overlap.

Two Very Similar Problems





What about outliers?

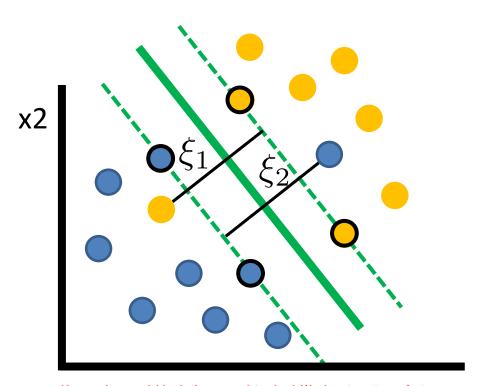
ξ_i : slack variables

$$\min_{w,b,\xi} \frac{1}{2} ||w||^2$$

subject to:

$$y^{(i)}(w^T x^{(i)} + b) \ge 1$$

$$(i=1,\ldots,n)$$



Here we have variables in the wrong data-cloud. We do not want a perfect classification on our training data.

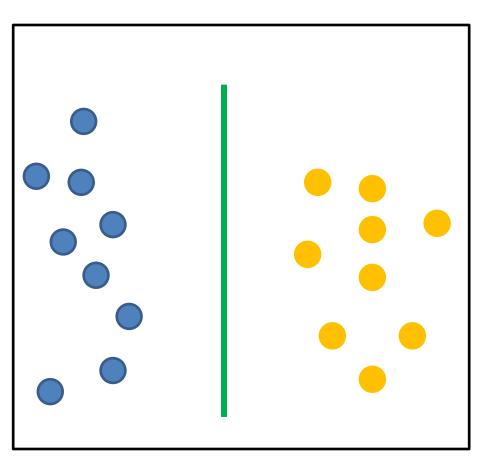
The solution is to tell the SVM to allow for slack variables. It's calculating the outliers' distance from the margin they should actually lie on, on the opposite side of the decision boundary.

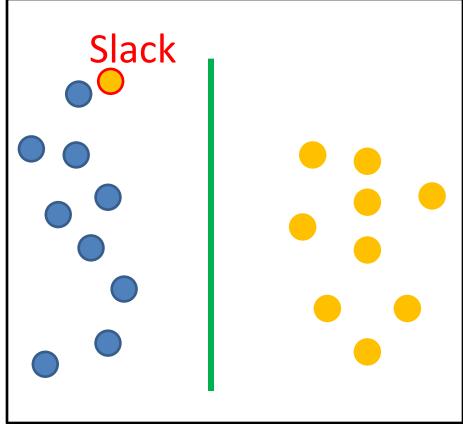
When you make C large (infinity) then the SVM will try to minimize the values of the slack variables. So, C is large means there's not a lot of slack allowed.

Two Very Similar Problems

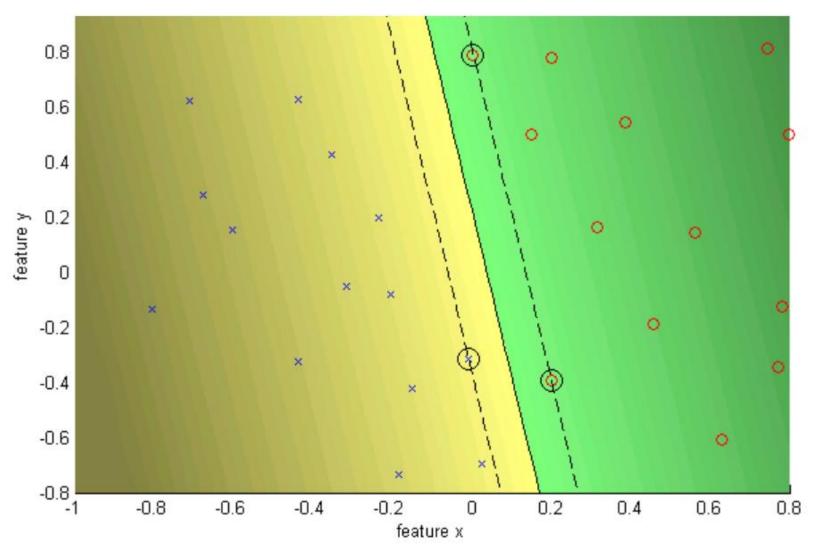
With the slack, the decision boundary isn't altered, at least dramatically, and it leads to a similar solution.

If you make C small enough then that slack variable will allow for the decision boundary to not be affected.



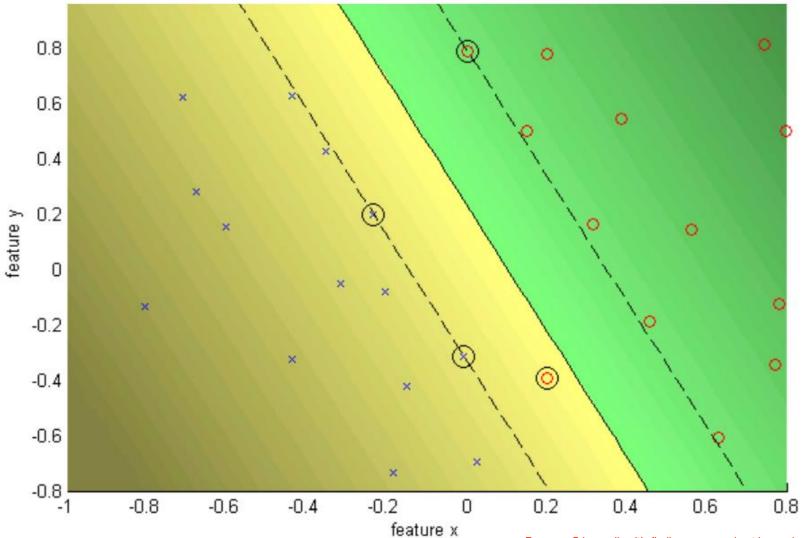


Hard Margin (C = Infinity)



http://www.robots.ox.ac.uk/~az/lectures/ml/lect2.pdf

Soft Margin (C = 10)

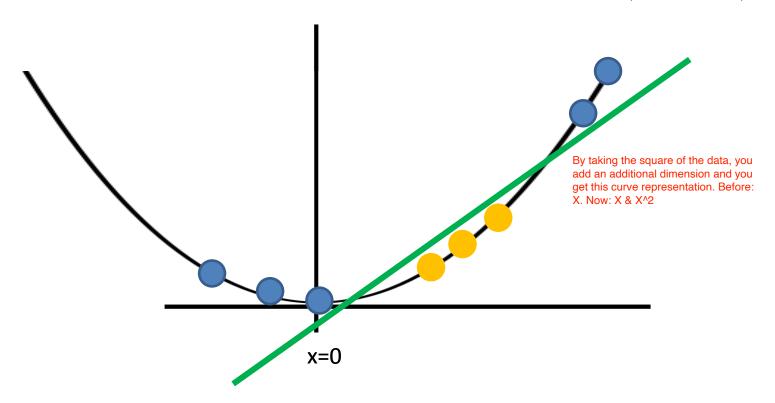


http://www.robots.ox.ac.uk/~az/lectures/ml/lect2.pdf

Because C is smaller, it's finding a more robust hyperplane and the cost of misclassifying a point. It can do this because it has the slack variables.

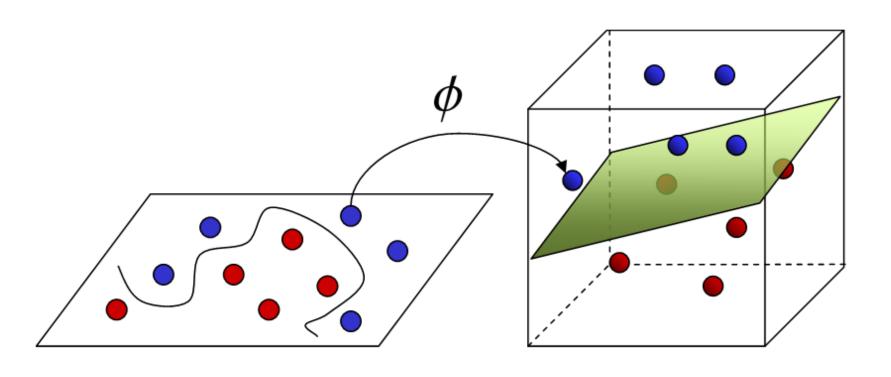
XOR problem revised

If the data were represented in one dimension, it's similar to the original XOR problem where a nice line doesn't exist to separate the colors/data points well.



Did we add information to make the problem seperable?

Non-Linear Decision Boundary



Input Space

Feature Space

SVM with a polynomial Kernel visualization

Created by: Udi Aharoni

Quadratic Kernel

By using this trick, you can get non-linear decision boundaries even though the math you're doing is linear: (X -> X^2 is a linear relationship)

$$x = (x_1, x_2)$$

$$\Phi(x) = (1, \sqrt{2}x_1, \sqrt{2}x_2, x_1^2, x_2^2, \sqrt{2}x_1x_2)$$

$$\Phi(x) \cdot \Phi(z) = 1 + 2 \sum_{i=1}^{d} x_i z_i$$
$$+ \sum_{i=1}^{d} x_i^2 z_i^2 + 2 \sum_{i=1}^{d} \sum_{j=i+1}^{d} x_i x_j z_i z_j$$

$$= (1 + x \cdot z)^2$$

Kernel Functions

$$K(x,z) = \Phi(x) \cdot \Phi(z)$$

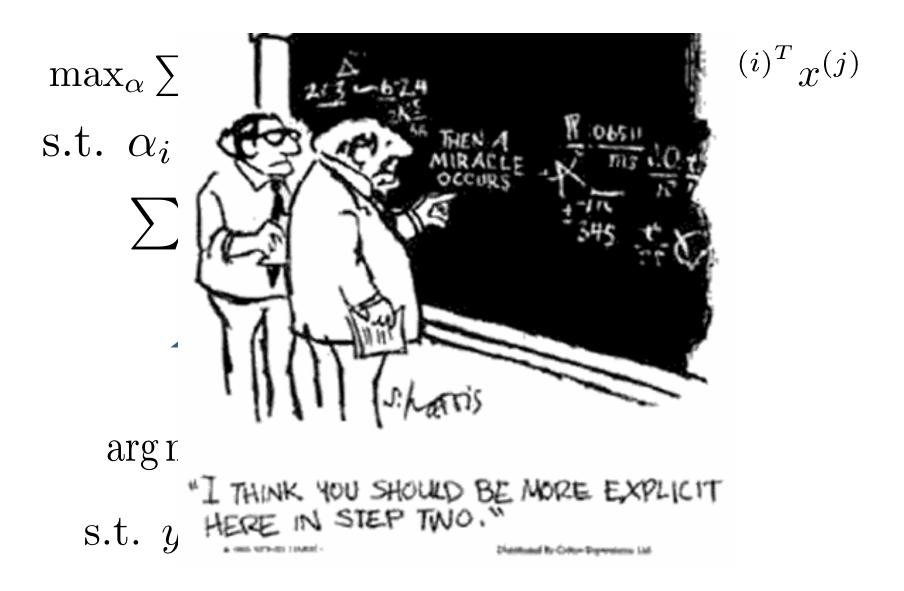
Polynomial:

$$K(x,z) = (1 + x \cdot z)^s$$

Radial basis function (RBF):

$$K(x,z) = \exp(-\gamma(x-z)^2)$$

So what is the excitement?



So what is the excitement?

$$\max_{\alpha} \sum_{i=1}^{m} \alpha_i - \frac{1}{2} \sum_{i,j=1}^{m} y^{(i)} y^{(j)} \alpha_i \alpha_i x^{(i)^T} x^{(j)}$$

s.t. $\alpha_i \ge 0, i = 1, ..., m$

$$\sum_{i=1}^{m} \alpha_i y^{(i)} = 0$$



 $K(x^{(i)}, x^{(j)})$



 $\arg\min_{w,b} \frac{1}{2} ||w||^2$

s.t.
$$y^{(i)}(w^T x^{(i)} + b) \ge 1$$

Prediction

$$w^T x + b = \sum_{i=1}^m \alpha_i y^{(i)} \langle x^{(i)}, x \rangle + b.$$

- Again we can use the kernel trick!
- Prediction speed depends on number of support vectors

The Miracle Explained

Andrew Ng does this really well

- http://cs229.stanford.edu/notes/cs229notes3.pdf
- Course is also on Youtube, ItunesU, etc.

Kernel Trick for SVMs

- Arbitrary many dimensions
- Little computational cost
- Maximal margin helps with curse of dimensionality

Face Recognition

pred: Colin Powell true: Colin Powell



pred: George W Bush



pred: Tony Blair true: Tony_Blair



pred: George W Bush true: George W Bush



pred: Colin Powell true: Colin Powell



pred: Colin Powell true: Colin Powell



pred: Colin Powell true: Colin Powell



pred: George W Bush true: George W Bush



pred: George W Bush pred: Donald Rumsfeld



pred: Tony Blair true: Tony Blair



pred: George W Bush true: George W Bush



true: George W Bush true: Donald Rumsfeld



Face Recognition

- Load image data
- Put your test data aside
- Extract Eigenfaces
- Train SVM
- Evaluate performance

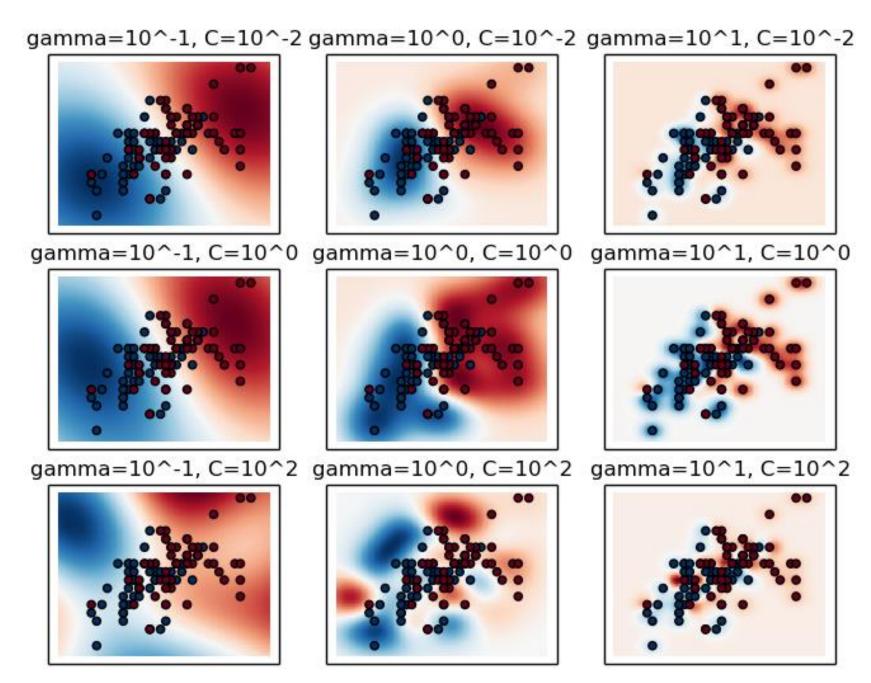
Red are cross validation steps



SVM_sign_language.mp4

Jhon Gonzalez

https://www.youtube.com/watch?v=cxHMgl2_5zg



http://scikit-learn.org/stable/auto_examples/svm/plot_rbf_parameters.html

Tips and Tricks

- SVMs are not scale invariant
- Check if your library normalizes by default
- Normalize your data
 - mean: 0, std: 1
 - map to [0,1] or [-1,1]
- Normalize test set in same way!

Tips and Tricks

- RBF kernel is a good default
- For parameters try exponential sequences
- Read:

Chih-Wei Hsu et al., "A Practical Guide to Support Vector Classification", Bioinformatics (2010)

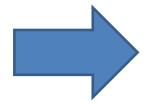
SVM vs KNN

What are the main key differences?

Parameter Tuning

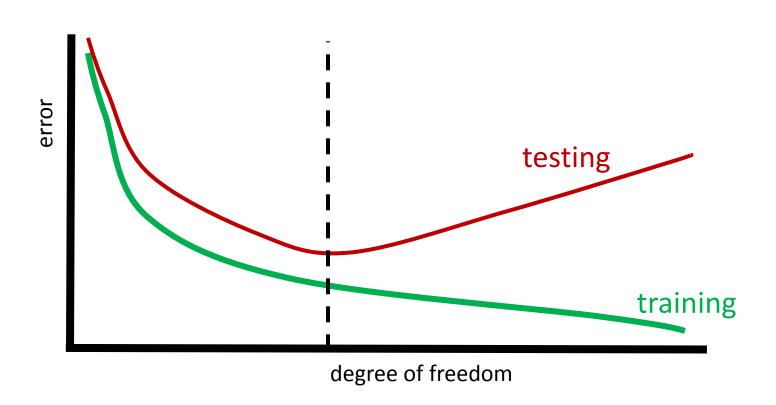
Given a classification task

- Which kernel?
- Which kernel parameter values?
- Which value for C?



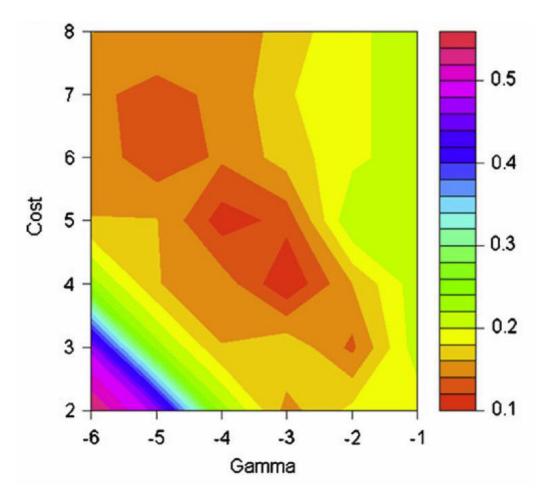
Try different combinations and take the best.

Train vs. Test Error



Where is KNN on this graph for K=1, or for K=Inf?

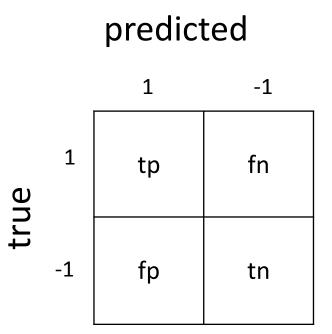
Grid Search



Zang et al., "Identification of heparin samples that contain impurities or contaminants by chemometric pattern recognition analysis of proton NMR spectral data", Anal Bioanal Chem (2011)

Error Measures

- True positive (tp)
- True negative (tn)
- False positive (fp)
- False negative (fn)



TPR and FPR

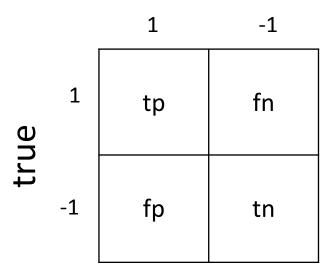
• True Positive Rate:

$$\frac{tp}{tp+fn}$$

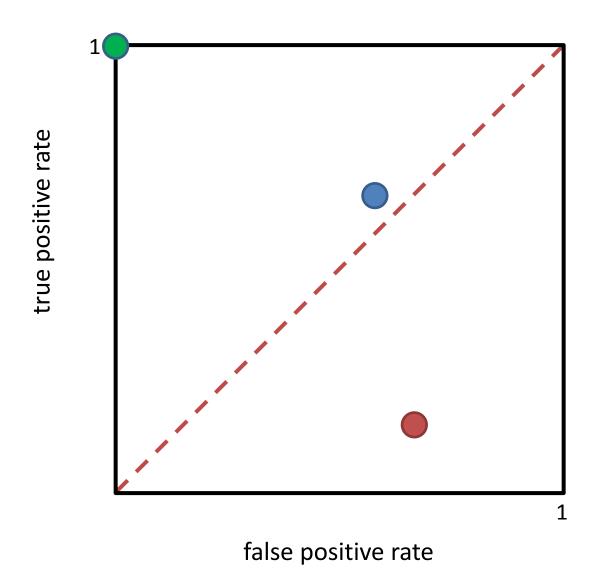
False Positive Rate:

$$\frac{fp}{fp+tn}$$

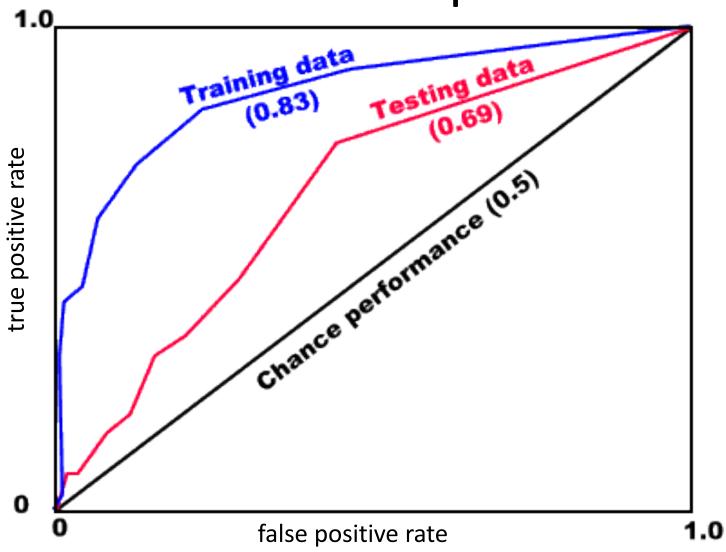
predicted



Reciever Operating Characteristic



ROC Example

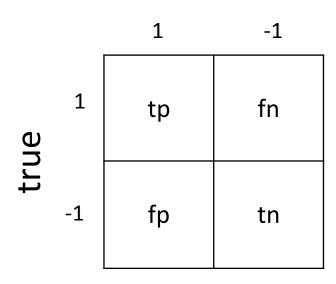


Precision Recall

• Recall:
$$\frac{tp}{tp+fn}$$

• Precision: $\frac{tp}{tp+fp}$

predicted

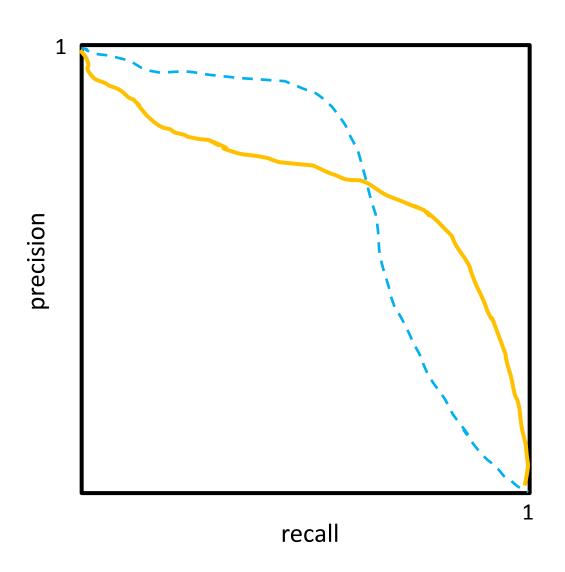


Precision Recall

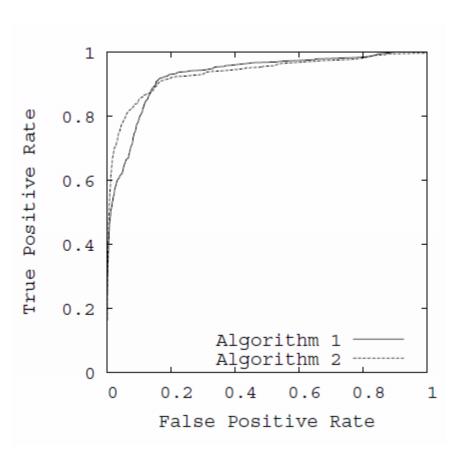
 Recall: If I pick a random positive example, what is the probability of making the right prediction?

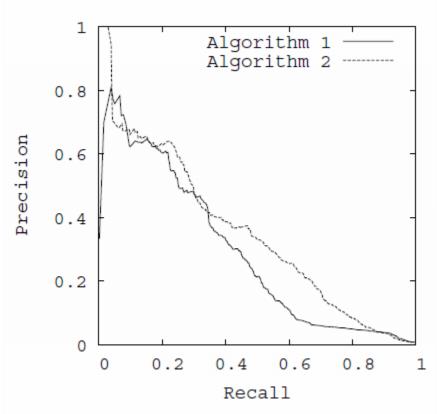
 Precision: If I take a positive prediction example, what is the probability that it is indeed a positive example?

Precision Recall Curve



Comparison





J. Davis & M. Goadrich, "The Relationship Between Precision-Recall and ROC Curves.", ICML (2006)

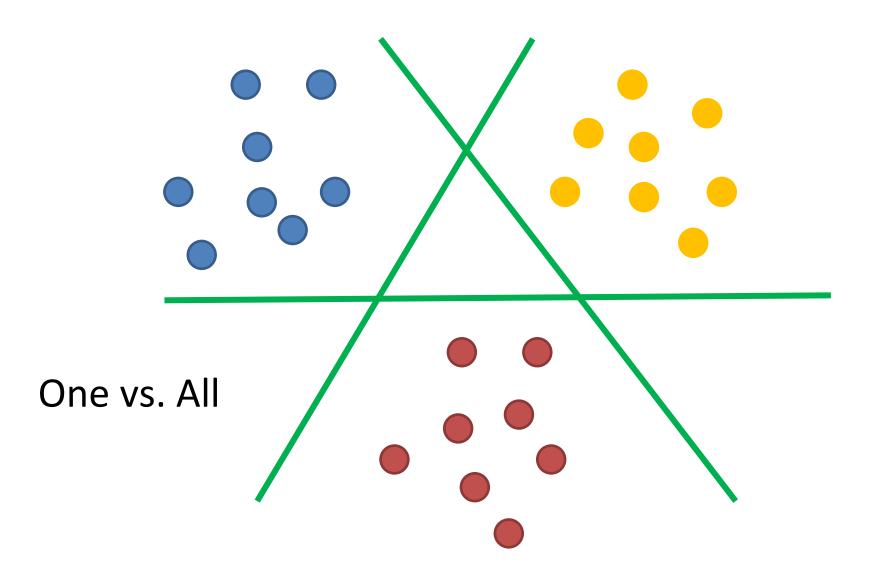
F-measure

Weighted average of precision and recall

$$F_{\beta} = \frac{(\beta^2 + 1) \cdot P \cdot R}{\beta^2 \cdot P + R}$$

- Usual case: $\beta = 1$
- Increasing eta allocates weight to recall

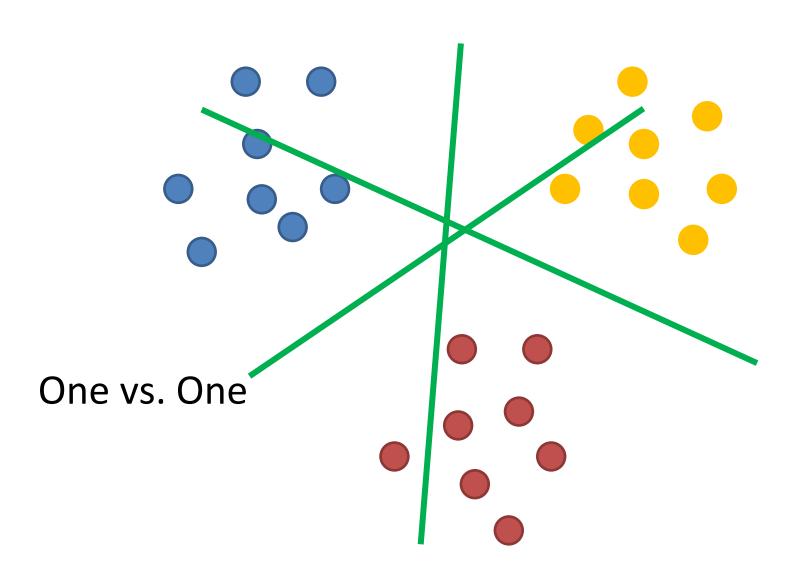
Multi Class



One vs All

- Train n classifier for n classes
- Take classification with greatest margin
- Slow training

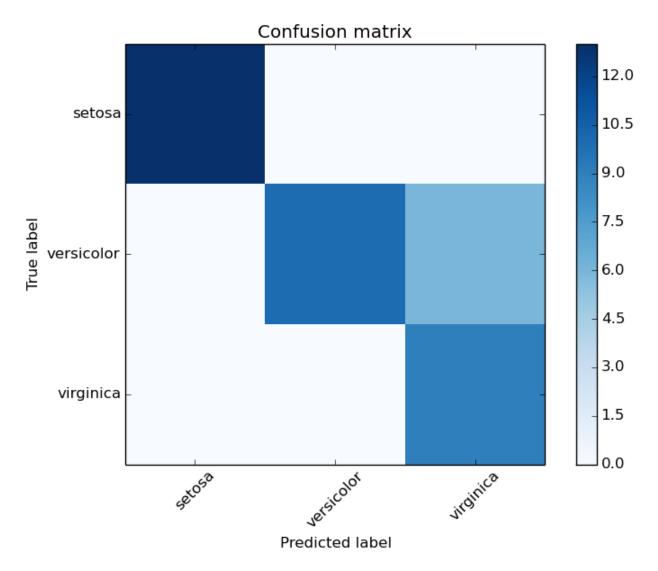
Multi Class



One vs One

- Train n(n-1)/2 classifiers
- Take majority vote
- Fast training

Confusion Matrix



http://scikit-learn.org/stable/auto_examples/model_selection/plot_confusion_matrix.html

Recap

- Perceptrons are great
- But really just a separating hyperplane
- So is SVM
- Kernels are neat
- Evaluation metrics are important