DAVID J. ANDERSON

EDUCATION

Syracuse University School of Architecture | Syracuse, NY | *2020 – 2025*
Bachelor of Architecture, Minor in Sustainable Construction | Class of 2025
GPA: 3.77, Magna Cum Laude
Accomplishments: Dean's Citation for Excellence in Design Research, Full Tuition Architecture Scholarship Recipient, Dean's List, *2021* ARC 108 TA choice portfolio award
Previous Academic Accomplishments: *2019* National Merit Scholarship Commended Student, *2019* National Honor Society, *2019* IDEA State Drafting Competition - First in state in Architectural 2D CAD

RELEVANT EXPERIENCE & ACCOMPLISHMENTS

Undergraduate Program Assistant for ARC 107 Architectural Design I | Syracuse, NY | *Fall 2024*
› Supported the primary instructor by providing feedback & answering questions in one-on-one & group settings.
› Led model making tutorials to introduce fundamental design skills to the 150+ student class year.

Teaching Assistant for ARC 106 Introduction to Architectural Design | Syracuse, NY | *July 2024*
› Facilitated student learning by offering feedback, addressing questions, and conducting tutorials.
› Introduced high school students to a studio-based architectural education, fostering success in college applications.

Intern at Gluckman Tang Architects | New York, NY | *Nov. 2023 - Dec. 2023*
› Worked, observed, & documented Gluckman Tang's processes during a three-week Practicum.
› Built models to help the team prepare for a client presentation & iterated on design concepts.

Intern at RWG Engineering | Wheaton, IL | *2019 - 2020, summer 2022 & 2023*
› Assisted principal & partners in preparing and revising CAD drawings for design, construction, and documentation.
› Calculated cost-estimates & created schedules.
› Designed promotional material to advertise the business and its projects.

LEED Green Associate | *2022 – Present*
› Knowledgeable about the core principles of LEED and the certification process

Eagle Scout | *2019*
› Coordinated with school leadership, secured funding, and led volunteers to improve an underutilized outdoor classroom by designing and building additional seating.

SKILLS

3D Modeling, 2D Drafting, Hand Sketching, Physical Modeling
Visualization & Post-processing, Graphic Design, Photography

SOFTWARE

Modeling: Autodesk AutoCAD, Rhinoceros 6+, Grasshopper, Climate Studio, Revit, Blender
Visualization: Vray, Twinmotion
Post-production: Adobe Illustrator, Photoshop, Indesign, Premier Pro, & Lightroom, Procreate
Admin/Office: Microsoft Office Suite, Bluebeam Revu, Notion, Obsidian