



WHAT IS WEB DEVELOPMENT

INTERNET, WWW, BACK-END, DATA BASES AND FRONT-END

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What is The Internet and The World Wide Web?

To understand What is Web Development and how it works, we have first to understand what is the Internet, and the difference with the World Wide Web

The Internet

The **internet is a **Physical structure** composed by submarine cables, computer-servers, routers...etc that enables people to **share Data from anywhere in the world**, as long as they are connected to the Internet.**

So the cables connects continent together and countries together: it is **World Wide.**

Therefore the Internet is constituted by a group of Hardwares:

If a cable is cut somewhere, the internet will not be provided in this part of the world

The World Wide Web

The **World Wide Web** also called Web, is an application that **uses the internet**.

It's role is to enables us to **access to WebSites**, stored in the computer-servers that Host the website.

So the web can be accessed through a client-computer (can be a phone or smart tv).

We can know understant that Applications like whatsapp uses internet to work but don't use the web.

Here is the difference between the internet and the World wide Web.

Servers and Clients

We've understood that the internet is a physical structure that connects peoples worldwide together.

But How does it work ?

**So the internet works with a system based on the communication between:
A computer-server and computers-clients that exchange informations, through the internet.**

So let's talk about what are the servers / clients computers to understand what web-development is about:

The computer-server

The **Server** is a **computer** that **stores Data** (web-sites) in its Hard Drive.

Its goals is to: **Receive Requests from the computer-clients** and **Provide the content he asked for.**

The computer-server is **also connected to Databases**, which are **softwares that run on other computers** and **that stores the content sent by the client in the website.**

So the computer-server has to work **100% of the time** and is **directly connected to the internet.**

in brief, the goal of the computer-server is to **Receive Requests** from the client, and **provide him with the contents** he asked for, stored in his Hard drive and in **Data-bases on other computers.**

So now we can understand what is The Back-end programming:

The Back-end programming

The Back-end programming is **Server-side** coding:

It is used to:

- **Turn computers into servers:** every back-end computer language had a feature to turn the computer into a server.
- **Save and manage the webpage's Data** that is stored in the server hard-drive
- **Save and manage user's Data** that are stored in softwares called databases and that runs on a different computer: it can be logins/Password/Review/Purchases...etc

So the Back-end coding is about what goes on **behind the scenes**, that ensure's that everything in the **client-side runs smoothly** and **that the user finds all the informations he saved on the website.**

So the user can't see this part of the code

The Computer-client

The **client is the **user's device** (computer/Smartphone/Smart-TV) that is **connected to the internet**; it use's web-browsers to translate the webpages code and render it in a visual content that is understandable.**

It's goal is to: **Send Requests to the computer-server and **Render Content****

Unlike the computer-server, the client isn't connected directly to the internet: it is connected to the internet through an Internet-Service-Provider (ISP) that the user's subscribed too.

So it's the ISP that will be connected directly to the Internet Network, and will provide access to the internet for all the clients that subscribe to it (in 1 city for exemple).

That's why we have to pay to access the internet.

The Front-end Programming

The Front-end programming is the **Client-side coding.**

It is used to:

- **Create all the visual things** that we see on a Webpage: Layouts, Buttons, Menus, links, colors, shapes...etc

It is executed on a Web Browser that translates the code into a visual and understandable aspect.

Web Development

So:

Web development is the process of **creating and **managing** websites for the internet.**

With the **Front-end development / Client-side coding: We **create the design** of the website that the user will see on his Web Browser**

With the **Back-end development / Server-side coding: We will **save and manage webpages** and **also the user's info that he puts on the website**, using software called **Database**, and that runs in other computer**

Front-end= Webpage ->Web->Back-end= Server and Database

Other important knowledge

Know we now what is web-development and how the internet works and connects device's all over the world.

But we didn't talk about **how a Client and a Server recognize each other.**

The Internet Protocol adress (IP address):

The IP is a serie of numbers that is unique to each server computer and client-device.

Thanks to this protocol, the client knows where to send it's request, and the server knows where to provide the content.

So to communicate with the server, the user has to type the IP adress of the server in the web browser of the client-device. (The user also has to use the HTTP protocol to transfer the HTML content of the webpage stored in the server)

Other important knowledge

It's the Internet Service provider that gives to each Network an IP Address:

We have 2 types of IP adress:

-IP V4: 4 Numbers separated by a dot.

When computers connect to a Network via Wifi for example, the first 3 numbers of the IP adress are the same for every computer.

But we can recognize them with the 4th number that is unique to each computer.

-IP V6: A set of letters and numbers

If we want to **know what is our **IP adress**, we can go on **Powershell** (or any terminal) and give the command: **ipconfig****

Other important knowledge 2

The Domain Name System (DNS):

Always having to Type the IP adress of the computer-server that hosts the websites that we want to access, is really painful

That's why the **Domain name system (DNS) has been created:**

**It's a name that we decide to give to the IP address of the server that hosts our website,
ex:**

HTTP://www.facebook.com

Facebook is the **DNS that correspond to the IP adress of the server that contains the website.**