# Cloud Atlas An LstmEncoder for UHECR AirShowers

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#### **UHECR Airshowers**

Questo lo fa la Lush

#### Dataset, first glance

The dataset is composed of  $10^5$  simulated events:

- 9x9 grid of detectors
- most intense detector at the center
- 80 frames of time series (40 MHz sampling rate)
- 1 frame of times of first arrival

The single record shape is then (80 + 1, 81)

The grid is hexagonal (adjacency matrix available) but we neglect the structure of the detector since the net can learn it.

The pd4ml package splits by default in 70% train 30% test.

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#### Split the dataset

Using a generator (keras.utils.Sequence)

- inherit multiprocessing features
- has default callbacks

The dataset is splitted *record by record* for index shuffling

The effect of the high reading time from memory ( $\approx 3ms$ ) is mitigated by keras multiprocessing

For the design of the net it is convenient using numpy structured arrays

# Split the dataset: funky\_dtype

Data is extracted: from a conceptually *ihomogeneous* list (activity time series together with times of arrival) to  $(80+1,81) \rightarrow [("toa",(9,9,1)),("timeseries",(80,9,9))]$  Data can be accessed depending on what is needed

#### DataFeeder class

#### DataFeeder class

#### Data Augmentation

Augmentation class e amici

#### Resolution

The reference article suggest using the resolution:

#### resolution

defined as the standard deviation of the distribution bla bla bla

We point out that

$$\sigma^2 = \frac{1}{N} \sum_i (\delta_i - \bar{\delta})^2$$

is a sensible estimator only if  $\bar{\delta}=0$ , for which the adopted resolution is equal to the *RMSE* of the distribution

$$RMSE^2 = \frac{1}{N} \sum_{i} (x_i - \hat{x}_i)^2$$

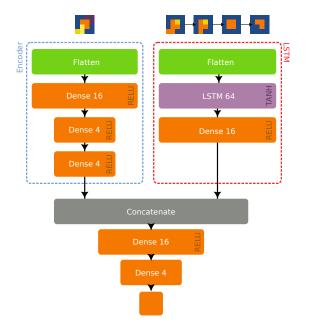
Since (on a typical train)  $\bar{\delta} \approx 10 \text{m}$  we preferred the RMSE.

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#### Overview on the network

#### Encoder for time of arrivals

# Encoder performance

i graficini loss accuracy ecc ecc

#### **LSTM**

si spiega che cos'è

#### LSTM for the time series

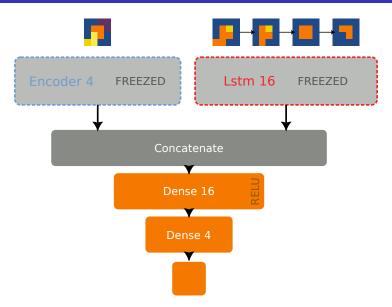
si fa vedere come abbiamo fatto noi

# LSTM performance

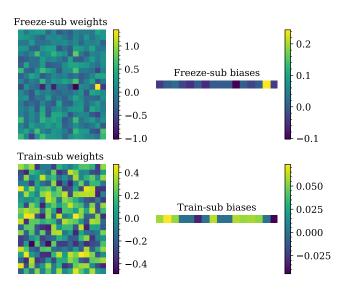
same

# Concatente + dense layers

# Subnets train freezing



# Subnets train freezing



# Network's output

# Hyperparameters tuning

# Whole Network performance

#### Test setup on CircleCl

# Danke e bibliography

Danke Schon