

1 SOFTWARE REQUIREMENTS SPECIFICATION (SRS)

1. Introduction

1.1 Purpose

The purpose of this project is to develop a Local Service System that connects users with nearby service providers such as plumbers, electricians, and mechanics during emergencies.

1.2 Scope

The system allows:

- Users to raise emergency service requests.
 - Providers to view and accept requests.
 - Providers to complete assigned jobs.
 - Users to track request status.
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2. Overall Description

2.1 Product Perspective

This is a web-based application developed using:

- Frontend: HTML, CSS, JavaScript
- Backend: Python (Flask)
- Database: MySQL

2.2 Product Functions

- User Registration (optional future scope)
 - Raise Emergency Request
 - Provider Dashboard
 - Accept Request
 - Complete Request
 - Track Request Status
 - Provider Availability Management
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3. Functional Requirements

FR1 – Raise Emergency

User shall be able to submit:

- Name
- Phone
- Service Type
- Description

FR2 – View Emergency Requests

Provider shall be able to:

- View pending requests by service type

FR3 – Accept Request

Provider shall be able to:

- Accept a request
- System shall change status to ASSIGNED
- Provider availability becomes BUSY

FR4 – Complete Request

Provider shall:

- Mark job as completed
- System changes status to COMPLETED
- Provider becomes AVAILABLE

FR5 – Track Request

User shall:

- Enter phone number
- View latest request status

4. Non-Functional Requirements

- System shall be responsive.
- System shall support multiple service types.
- System shall ensure data integrity.
- System shall provide smooth UI interaction.
- System shall update status in real-time.

2 SYSTEM DESIGN PHASE

1. High Level Design (HLD)

Architecture Type: Client-Server Architecture

Components:

- Frontend (User Interface)
- Backend (Flask API Server)
- Database (MySQL)

Flow:

User → Frontend → Backend API → Database → Response → Frontend

2. Low Level Design (LLD)

Modules:

1. User Module
 - Raise Emergency
 - Track Status
2. Provider Module
 - View Requests
 - Accept Request
 - Complete Request
3. Database Module
 - Store service requests
 - Store provider details
 - Manage status updates

3 SYSTEM ARCHITECTURE

Architecture Model: 3-Tier Architecture

1. Presentation Layer (HTML/CSS/JS)
2. Business Logic Layer (Flask Backend)
3. Data Layer (MySQL Database)

4 SYSTEM ARCHITECTURE

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1. Presentation Layer (HTML/CSS/JS)
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Field	Type	Description
id	INT (PK)	Unique ID
user_name	VARCHAR	User name
user_phone	VARCHAR	User phone
service_type	VARCHAR	Type of service
description	TEXT	Problem details
status	VARCHAR	PENDING / ASSIGNED / COMPLETED
assigned_provider	INT	Provider ID

Table 2: providers

Field	Type	Description
id	INT (PK)	Provider ID
name	VARCHAR	Provider name
service_type	VARCHAR	Service category
availability	VARCHAR	AVAILABLE / BUSY



1 DATA FLOW DIAGRAM (DFD)

◆ DFD Level 0 (Context Diagram)

Description:

In Level 0 DFD, the entire system is represented as a single process interacting with external entities.

External Entities:

- User
- Provider
- Database

Process:

- Local Service System

Data Flow:

- User → Emergency Request → System
 - System → Status Update → User
 - Provider → Accept/Complete → System
 - System ↔ Database
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Journal Writing Format:

The Level 0 DFD represents the Local Service System as a single process. The user sends emergency requests to the system. The provider receives and updates request status. The system stores and retrieves data from the database.

◆ DFD Level 1

Now system is divided into processes:

Processes:

1. Raise Emergency
2. Assign Provider

3. Complete Service
4. Track Request

Data Store:

- Service Requests Table
 - Providers Table
-

Flow Explanation:

User → Raise Emergency → Service Requests DB
Provider → View Requests → Assign Provider
Provider → Complete Job → Update Status
User → Track Request → View Status



2 USE CASE DIAGRAM CONTENT

Actors:

1. User
 2. Provider
 3. Admin (optional future scope)
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Use Cases – User

- Raise Emergency
- Track Request

Use Cases – Provider

- View Requests
 - Accept Request
 - Complete Request
-

Journal Format:

The Use Case Diagram identifies two main actors: User and Provider.
The user can raise emergency requests and track service status.
The provider can view available requests, accept them, and mark them as completed.



3 ER DIAGRAM EXPLANATION

Entities:

1. Service_Request
 2. Provider
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Entity 1: Service_Request

Attributes:

- id (Primary Key)
 - user_name
 - user_phone
 - service_type
 - description
 - status
 - assigned_provider (Foreign Key)
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Entity 2: Provider

Attributes:

- id (Primary Key)
 - name
 - service_type
 - availability
-

Relationship:

One Provider can handle many Service Requests.

One Service Request is assigned to only one Provider.

Relationship Type:

One-to-Many (Provider → Service_Request)

Journal Writing:

The ER Diagram consists of two entities: Service_Request and Provider. A one-to-many relationship exists between Provider and Service_Request, where one provider can handle multiple service requests.

4 SEQUENCE DIAGRAM EXPLANATION

Case 1 – Raise Emergency

User → Frontend
Frontend → Backend API
Backend → Database
Database → Backend
Backend → Frontend
Frontend → User

Case 2 – Accept Request

Provider → Frontend
Frontend → Backend
Backend → Update DB
Backend → Frontend
Frontend → Provider

Journal Format:

The sequence diagram shows the interaction between User, Frontend, Backend, and Database during emergency request submission and provider assignment.

5 ACTIVITY DIAGRAM EXPLANATION

Activity Flow – User

Start
↓
Open Website
↓
Raise Emergency
↓
Submit Form
↓
System Saves Request
↓
Track Status
↓
End

Activity Flow – Provider

Start
↓
Login / Open Dashboard
↓
View Requests
↓
Accept Request
↓
Complete Service
↓
System Updates Status
↓
End