David Ban

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SUMMARY

Machine learning researcher and software engineer with published work in audio-visual AI and 2+ years data engineering experience. Proficient in building scalable data pipelines and implementing deep learning models that drive innovation and efficiency.

EDUCATION

Masters in Computer Science, Part-time (GPA: 4.0)

Atlanta, GA, USA

Georgia Institute of Technology

08/2024 - Present

• Relevant Coursework: Artificial Intelligence, Game AI, Analytical Modeling

Bachelor of Arts in Computer Science (GPA: 3.84)

Berkeley, CA, USA

University of California, Berkeley

08/2020 - 05/2024

 Relevant Coursework: Efficient Algorithms, Operating Systems, Artificial Intelligence, Data Structures, Discrete Math and Probability, Computer Architecture, Algorithms for Computational Biology, Sound and Music Computing

RELEVANT EXPERIENCE

Data Analyst, Houlihan Lokey

June 2024 - Present

- Analyzed and presented personnel data to C-suite executives regarding retention, engagement, and performance
- Engineered data pipelines and ETL workflows to support data integration for Houlihan Lokey's new generative-AI driven banking platform
- Developed PostgreSQL-backed REST APIs handling 10K+ daily queries with sub-200ms latency

Machine Learning Researcher, Center for New Music and Audio Technologies

July 2023 - January 2025

- Pioneered the use of Generative AI for sound visualization and music-to-image generation through audio-conditioned diffusion models in Python
- Applied layer-wise feature injections in Stable Diffusion U-Net architecture to generate audio-responsive output
- Published and presented findings at the DAFx International Conference and the Journal of the Audio Engineering Society

Full Stack Intern, Enable Medicine (Startup)

June 2022 - August 2022

- Developed pipeline integrations for AI cell visualizations and data indexing
- Conducted data and image analysis of cell annotations and screenings to assist training and validation of AI models
- Designed front-end applications using Node and AWS for customizable analysis of microscope-derived cellular data

Machine Learning Researcher, Computational Biology Dept of University of Pittsburgh

January 2018 - July 2020

- Created unsupervised spatial transformer neural networks to model protein-ligand binding in both Caffe and PyTorch
- Achieved a >90% reduction in model loss on a 16K+ compound dataset
- Presented research findings at multiple science fairs and national symposiums

PROJECTS

Al Voice Translator May 2023 - May 2024

- Implemented a python based generative AI-powered voice conversion system for a website, enabling users to transform their voices in real-time for use in calling applications such as Discord
- Created a user-friendly interface and integrated the voice conversion functionality seamlessly into the website
- Optimized the website's performance, scalability, and compatibility with various calling apps

PintOS: A simple operating system

September 2022 - December 2022

- Constructed a complete operating system from the ground up using C, implementing essential components such as process management, memory management, and file system functionalities
- Designed and optimized data structures and algorithms to efficiently handle system resources to improve scalability of the operating system
- Conducted rigorous testing and debugging to ensure the stability and reliability of the operating system

Campus Involvement

Berkeley Math Tournament Lead Organizer, Dance Games at Berkeley Founding Officer, Historical Fencing at Berkeley Officer

SKILLS

- Computer Languages: Python, HTML/CSS, SQL, Java, JavaScript, Node.js, Typescript, C, C++, Bash, Git, LaTeX
- Tools: Pandas, NumPy, SQL, PyTorch, TensorFlow, Scikit-learn, RESTful API, Git, Bash, Pytest
- Languages: English, Chinese (Mandarin), French

Certificates

• **NVIDIA:** Fundamentals of Deep Learning, Applications of AI for Anomaly Detection, Building AI-Based Cybersecurity Pipelines