### Module 8

# "MVVM Problems and Solutions"







# Agenda

- MVVM Frameworks
- Solutions to Common Problems
- Concluding Remarks





# The Jungle of MVVM Frameworks

- Caliburn
- Catel
- Cinch
- ClientUI
- Excalibur
- MVVM Light
- Prism
- Simple MVVM
- Vidyano
- ... + many more





## MVVM Light Toolkit

- Developed by Laurent Bugnion of GalaSoft
  - http://www.galasoft.ch/mvvm/
- Patterns
  - ViewModel Locator / IoC
  - Stateful and Stateless ViewModel
  - Message Bus
  - View Service
  - ...
- Provides
  - Project Templates
  - Infrastructure and Helper Classes
  - Snippets
  - NuGet packages









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#### Stateful ViewModel Pattern

- Controls do not have state ViewModel does!
- Easier to test
- Decouples business logic from UI
- MVVM Light Toolkit provides NuGet package
  - ViewModelBase + snippets

```
public class MainViewModel : GalaSoft.MvvmLight.ViewModelBase
{
    public string FirstName { ... set { ...
        RaisePropertyChanged( () => FirstName );
    }
    }
}
```

Alternative: Stateless ViewModel pattern (e.g. Update Controls.NET)





## Message Bus Pattern

- Need to synchronize viewmodels
  - Without tightly coupling them!
  - Messenger provides loosely coupled communication
- Note that WPF 4.5 provides "live shaping"
  - CollectionViewSource.
    - IsLiveSortingRequested
    - IsLiveFilteringRequested
    - IsLiveGroupingRequested
- Alternative: Selection Model pattern







#### Inversion of Control Pattern

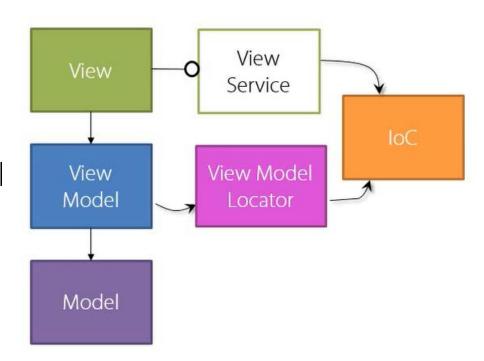
- It is really helpful to make use of an IoC container
  - Unity
  - Simpleloc
  - ...
- ▶ This will allow simple setup of many nice features, e.g.
  - Design-mode vs. runtime models, view models and services
  - View Service Pattern
  - ...
- ▶ MVVM Light Toolkit provides the **SimpleIoc** helper





#### View Services Pattern

- Cardinal rule of MVVM
  - Never look "up"...!
- ViewModel should never call View methods, e.g.
  - Prompts
  - Message boxes etc.



 Solution is to create <u>View Services</u> to break potential circular dependency between View and ViewModel

Alternative: ViewModel Events pattern





#### Attached Behaviors Pattern

- Nikhil Kothari
  - In 2008 discovered the sheer power of attached properties
  - Attaches "unavailable" behavior to UI elements, e.g. Command
- ▶ Blend Team went to improve it to **Behavior<T>** class
  - In **System.Windows.Interactivity** namespace
    - EventTrigger
    - InvokeCommandAction
- Examples may include
  - Providing **Command** property
  - Converting events to commands
  - Drag 'n Drop
  - Setting focus to elements
  - ... + many more
- ▶ MVVM Light provides **EventToCommand** behavior similar to **InvokeCommandAction**





#### MVVM Validation in WPF 4.5

WPF 4.5 adds a new interface for validation.

```
public interface INotifyDataErrorInfo
{
   bool HasErrors { get; }
   IEnumerable GetErrors( string propertyName );
   event EventHandler<DataErrorsChangedEventArgs> ErrorsChanged;
}
```

- Use
  - Binding.ValidatesOnNotifyDataErrors = true or
  - NotifyDataErrorValidationRule
- ▶ Fixes the problems with the "ordinary" IDataErrorInfo
  - Capability to raise event when state changes
  - Allows asynchronous validation
  - Facilitates correlation between properties
  - Can control time of validation





#### Data Annotations

- ▶ INotifyDataErrorInfo mixes well with Data Annotations
  - In System.ComponentModel.DataAnnotations
  - Originally from ASP.NET MVC
- Validator class
- ValidationAttribute
  - CustomValidationAttribute
  - RangeAttribute
  - RegularExpressionAttribute
  - RequiredAttribute
  - StringLengthAttribute
  - EmailAddressAttribute







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## Summarizing...

- Many variations and alternative sub-patterns exist
- MVVM keeps a clear and clean separation
- MVVM is in many ways like "re-learning" WPF
- MVVM is often difficult upon new first encounters
- MVVM frameworks support sets of sub-patterns
- ▶ Choose the approach which suits <u>YOU</u>
- But stay as consistent as possible...
  - Uncle Google might be your enemy here





# MVVM is "going global..."

- Works for any XAML-based formalism
  - WPF
  - UWP
  - Xamarin.Forms
- Adapted by
  - KnockoutJS
  - Angular

```
Choose a ticket class:
<select data-bind="options: tickets,</pre>
                                                       Binding attributes
                   optionsCaption: 'Choose...',
                                                        declaratively link
                   optionsText: 'name',
                                                         DOM elements
                   value: chosenTicket"></select>
                                                          with model
                                                           properties
<button data-bind="enable: chosenTicket,</pre>
                   click: resetTicket">Clear</button>
data-bind="with: chosenTicket">
    You have chosen <b data-bind="text: name"></b>
    ($<span data-bind="text: price"></span>)
Your view model
<script>
    function TicketsViewModel() {
                                                         holds the UI's
        this.tickets = [
                                                        underlying data
                                                         and behaviors
            { name: "Economy", price: 199.95 },
            { name: "Business", price: 449.22 },
            { name: "First Class", price: 1199.99 }
        this.chosenTicket = ko.observable();
        this.resetTicket = function() { this.chosenTicket(null) }
    ko.applyBindings(new TicketsViewModel());
                                                       Activates Knockout
</script>
```





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