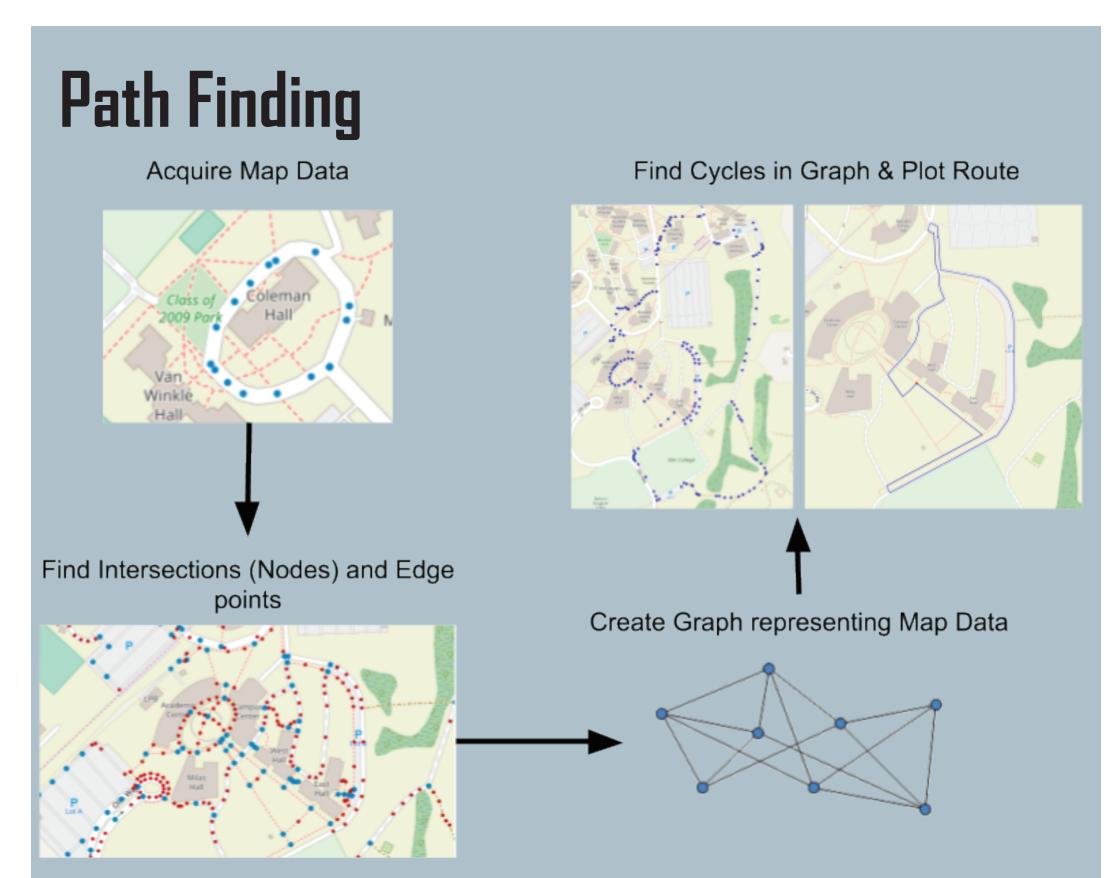
# Features



In order to find a route that never overlaps itself, we take data from OpenStreetMap and create a graphical representation of the map in terms of nodes and edges, making note of how each node connects to each of its neighbors. We then utilize a depth-first search to find cycles of a certain length in the graph, which we then choose from and plot on a map.

### Weather Forecast

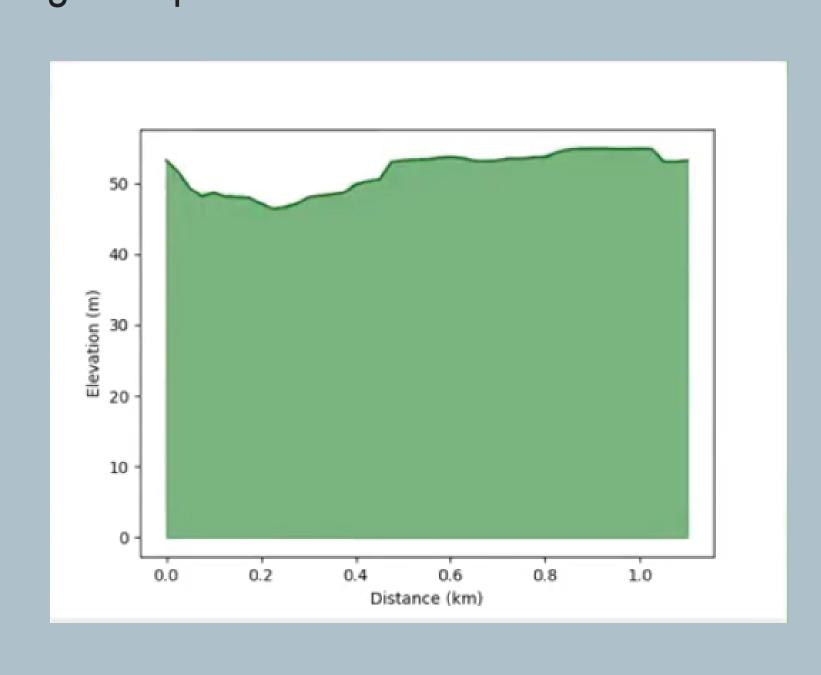
Today's weather will be Partly Cloudy and 83 F with a high of 75 F and a low of 62 F.

Recording to Taboo weather on Fri. 04 May 2018 04:00 PM EDT.

Users can learn what today's forecast will be like for their run. The weather data is scraped from a Yahoo weather API.

#### **Elevation Plot**

We have also plotted the change in elevation for the path that we suggest. Elevation data is taken from the Google Maps Elevation API.





# A Route Suggestion GUI for Runner

Created by : Dan Conolly, Raquel Dunoff and Lydia Hodges
Software Design 2018



# What is it?

Trail Blazer helps people on foot find new routes that never take them through the same location twice. Though some prefer to take the most efficient possible paths to every destination in life, Trail Blazer arose out of a deep-seeded desire for exploration. The team behind the GUI have worked tirelessly to create a route suggestor for running, walking, or biking routes that satisfy the distance and location specifications of users without ever routing you through the same point twice. With this project, we help people more fully realize their adventurer within.

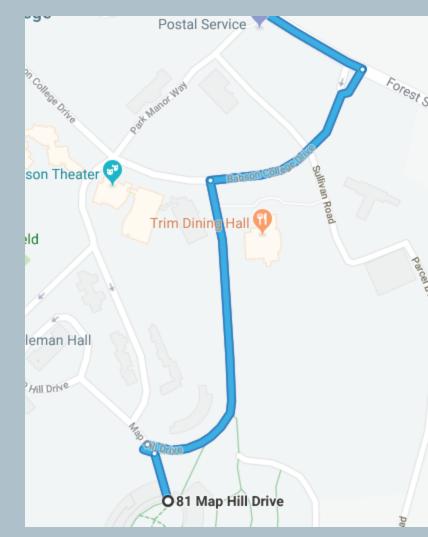
See it in action at https://draconian9908.github.io/TrailBlazer/run.html

# Implementation

Trail Blazer has several key components integrated into the GUI design. The GUI handles interactions between the users and the programs and controls how all of the visuals are displayed. When the GUI sends a request for a new route, the route-finding portion of Trail Blazer uses the Graph and Edge classes to create a route. At the same time, the GUI queries for and displays elevation and weather data from various API's.

# A Meandering Path

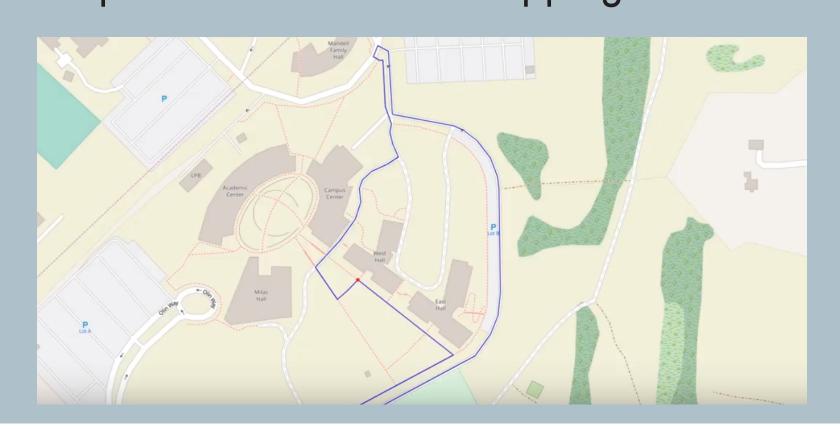
In the beginning the team was excited to use an open source projects like OpenStreetMap but after some initial troubles, we shifted to using Google Maps API.



As a proof-of-concept, we then created a web app that generated a one way route using as-the-crow-flies distance in a randomized direction.

#### The Transition

Realizing the limitations of the Google Maps API, we pivoted to sourcing our data from OpenStreetMaps and building our own graphical representation of the map. This method was able to utilized cycle-finding algorithms to create a path that avoids overlapping.



# In Retrospect

Despite the fact that our product may be better suited for a web app than a GUI, the team found that creating a GUI better aligned with our learning goals. As a result, the team has painstakingly worked to incorporate more modern maps and web features with the rather out-of-date GUI toolkit that is tkinter.