## CM3110 Security

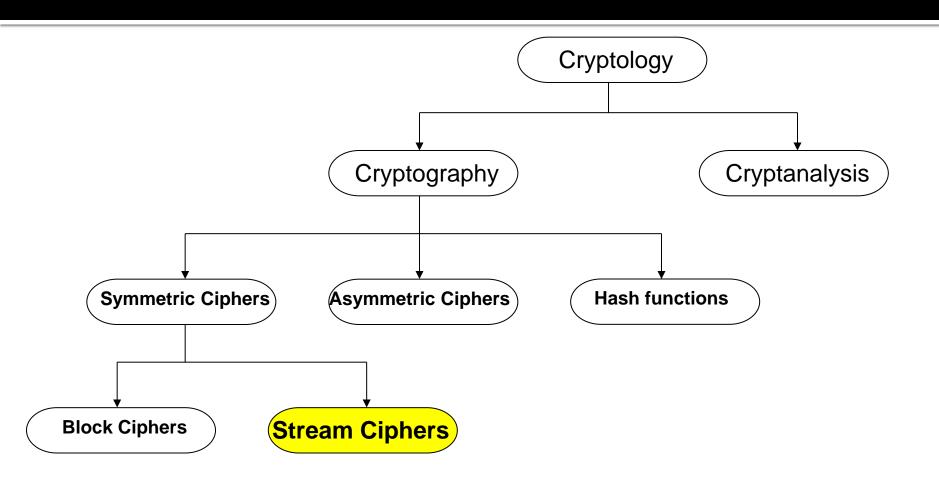
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## Symmetric Cryptography

- Terminology and basic scenario
- Intro to Cryptanalysis
  - Substitution Cipher
  - Brute-force attack and Frequency analysis
- Modular Arithmetic
  - Caesar's Cipher
  - Affine Cipher
- Modern Symmetric ciphers
  - Stream Ciphers
  - Block Ciphers (AES)
  - Modes of operation (ECB, CBC, CTR)

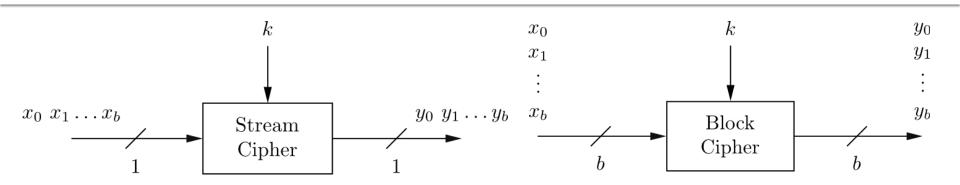
- Intro to stream ciphers
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- Linear feedback shift registers (LFSRs)
- Trivium: a modern stream cipher

## Stream Ciphers: Big picture



Stream Ciphers were invented in 1917 by Gilbert Vernam

## Stream Cipher vs. Block Cipher



### Stream Ciphers

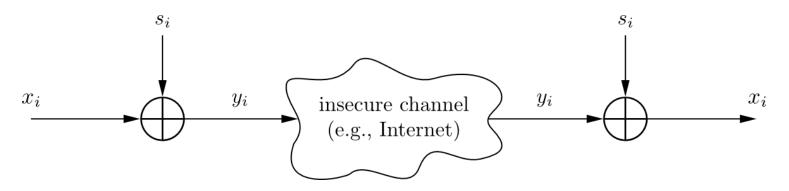
- Encrypt bits individually
- Usually small and fast → common in embedded devices (e.g., A5/1 for GSM phones)

### Block Ciphers:

- Always encrypt a full block (several bits, usually 128) in one go
- Are common for Internet applications

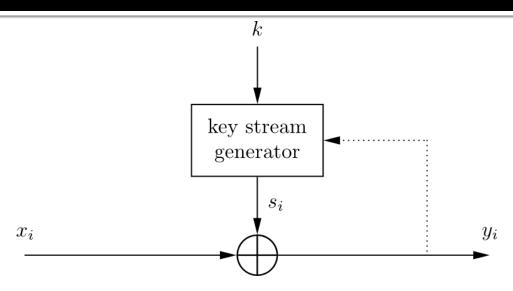
## **Encryption and Decryption with Stream Ciphers**

Plaintext  $x_i$ , ciphertext  $y_i$  and key stream  $s_i$  consist of individual bits



- Encryption and decryption are simple additions modulo 2 (aka XOR)
- Encryption and decryption are the same functions
- **Encryption:**  $y_i = e_{si}(x_i) = x_i + s_i \mod 2$ **Decryption:**  $x_i = d_{si}(y_i) = y_i + s_i \mod 2$  $x_i, y_i, s_i \in \{0,1\}$
- Let's encrypt and decrypt something to see whether this works...

# Synchronous vs. Asynchronous Stream Cipher



- Security of stream cipher depends entirely on the key stream  $s_i$ :
  - Should be **random**, i.e.,  $Pr(s_i = 0) = Pr(s_i = 1) = 0.5$
  - Must be reproducible by sender and receiver
- Synchronous Stream Cipher
  - Key stream depends only on the key (and possibly an initialization vector IV)
- Asynchronous Stream Cipher
  - Key stream depends also on the ciphertext (dotted feedback enabled)
     Chapter 2 of Understanding Cryptography by Christof Paar and Jan Pelzl

# Why is Modulo 2 Addition a Good Encryption Function?

- Modulo 2 addition is equivalent to XOR operation
- For perfectly random key stream s<sub>i</sub>, each ciphertext output bit has a 50% chance to be o or 1
  - → Good statistical property for ciphertext
- Inverting XOR is simple, since it is the same XOR operation

<b>x</b> <sub>i</sub>	s <sub>i</sub>	<b>y</b> i
0	0	0
0	1	1
1	0	1
1	1	0

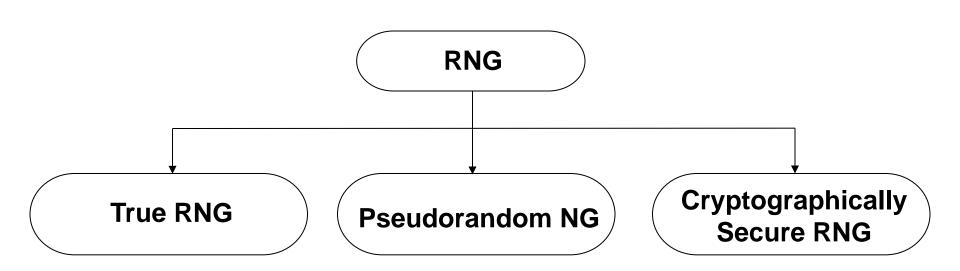
## Stream Cipher: Throughput

Cipher	Key length	Mbit/s
DES	56	36.95
3DES	112	13.32
AES	128	51.19
RC4 (stream cipher)	(choosable)	211.34

Source: Zhao et al., Anatomy and Performance of SSL Processing, ISPASS 2005

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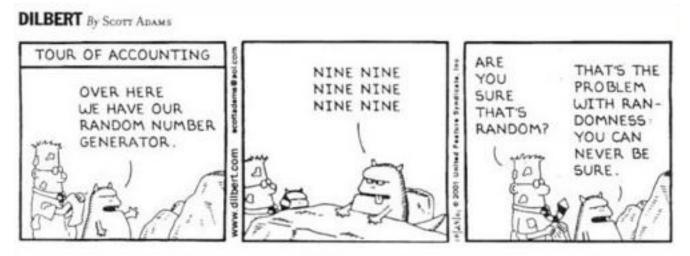
# Random number generators (RNGs)



## True Random Number Generators (TRNGs)

- Based on physical random processes: coin flipping, dice rolling, semiconductor noise, radioactive decay, mouse movement, clock jitter of digital circuits
- Output stream  $s_i$  should have good statistical properties:  $Pr(s_i = 0) = Pr(s_i = 1) = 50\%$  (often achieved by post-processing)
- Output can neither be predicted nor reproduced

Typically used for generation of keys, nonces (used only-once values)



Chapter 2 of *Understanding Cryptography* by Christof Paar and Jan Pelzl

## Pseudorandom Number Generator (PRNG)

- Generate sequences from initial seed value
- Typically, output stream has good statistical properties
- Output can be reproduced and can be predicted
   Often computed in a recursive way:

$$s_0 = seed$$
  
 $s_{i+1} = f(s_i, s_{i-1}, ..., s_{i-t})$ 

Example: rand() function in ANSI C:

$$s_0 = 12345$$
  
 $s_{i+1} = 1103515245s_i + 12345 \mod 2^{31}$ 

### Most PRNGs have bad cryptographic properties!

## Cryptanalyzing a Simple PRNG

Simple PRNG: Linear Congruential Generator

$$S_0 = seed$$

$$S_{i+1} = AS_i + B \mod m$$

#### **Assume**

- unknown A, B and S<sub>o</sub> as key
- Size of A, B and S, to be 100 bits
- 300 bit of output are known, i.e.  $S_1$ ,  $S_2$  and  $S_3$

### Solving

$$S_2 = AS_1 + B \mod m$$

$$S_3 = AS_2 + B \mod m$$

...directly reveals A and B. All S, can be computed easily!

Bad cryptographic properties due to the linearity of most PRNGs

## Cryptographically Secure Pseudorandom Number Generator (CSPRNG)

- Special PRNG with additional property:
  - Output must be unpredictable

**More precisely:** Given n consecutive bits of output  $s_i$ ,  $s_{i+1}$ , ...,  $s_{i+n-1}$ , the subsequent output bits  $s_{i+n}$ ,  $s_{i+n+1}$ , ... cannot be predicted (in polynomial time).

- Needed in cryptography, in particular for stream ciphers
- Remark: There are almost no other applications that need unpredictability, whereas many, many (technical) systems need PRNGs.

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### One-Time Pad (OTP)

### Unconditionally secure cryptosystem:

A cryptosystem is unconditionally secure if it cannot be broken even with infinite computational resources

#### **One-Time Pad**

- A cryptosystem developed by Mauborgne that is based on Vernam's stream cipher:
- Properties: Let the plaintext, ciphertext and key consist of individual bits  $x_{ii}, y_{ii}, k_{i} \in \{0,1\}.$

Encryption:  $e_{k_i}(x_i) = x_i \oplus k_i$ Decryption:  $d_{k_i}(y_i) = y_i \oplus k_i$ 

OTP is unconditionally secure if and only if the key bit  $k_i$  is only used once!

### One-Time Pad (OTP)

Unconditionally secure cryptosystem:

$$y_o = x_o \oplus k_o$$

$$y_1 = x_1 \oplus k_1$$

Every equation is a linear equation with two unknowns

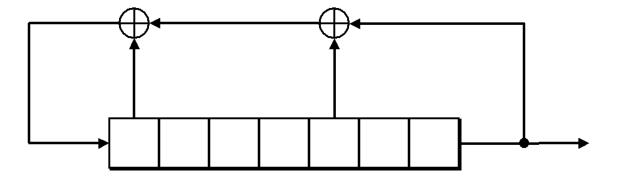
- $\Rightarrow$  For every  $y_i$ ,  $x_i = 0$  and  $x_i = 1$  are equiprobable!
- $\Rightarrow$  This is true iff  $k_o$ ,  $k_1$ , ... are independent, and each is 0 w.prob 50% and 1 w. prob 50%, i.e., all  $k_i$  have to be generated truly randomly
- It can be shown that this system can provably not be solved.

**Disadvantage:** For almost all applications the OTP is **impractical** since the key must be as long as the message! (Imagine you have to encrypt a 1GByte email attachment.)

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## Linear Feedback Shift Register

- Try to emulate the OTP
  - Design a random number generator
  - XOR output with plaintext stream
- LFSRs
  - Choose length of register
  - Choose number/location of "taps"

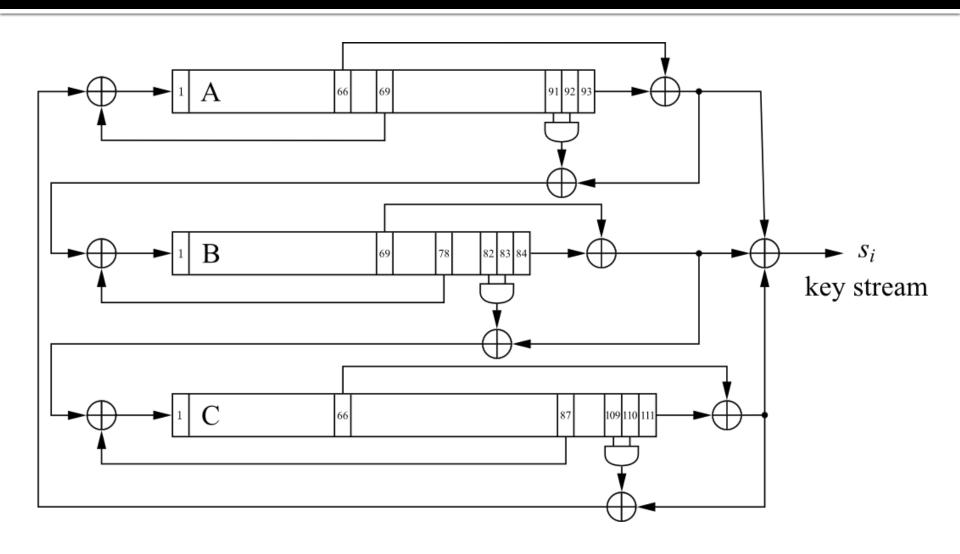


### **LFSR**

- Using a single LFSR is bad
  - The LFSR structure can be determined given enough output
- Principle of the Shrinking generator
  - Use 2 LFSRs, A and B
  - If A=1, then output B
  - If A=o, output nothing

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### A Modern Stream Cipher - Trivium



### **Trivium**

### Small in Hardware:

- Total register count: 288
- Non-linearity: 3 AND-Gates
- 7 XOR-Gates (4 with three inputs)

### **Initialization:**

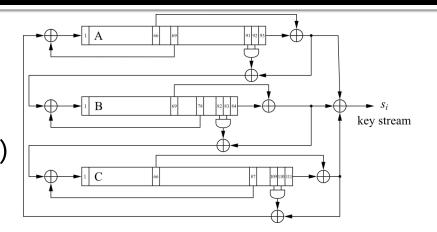
- Load 8o-bit IV into A (nonce)
- Load 8o-bit key into B
- Set  $c_{109}$ ,  $c_{110}$ ,  $c_{111}$  =1, all other bits o

### Warm-Up:

Clock cipher 4 x 288 = 1152 times without generating output

### **Encryption:**

XÓR-Sum of all three NLFSR outputs generates key stream s<sub>i</sub>



### Stream Ciphers: Lessons Learned

- Stream ciphers are less popular than block ciphers in most domains such as Internet security. There are exceptions, for instance, the popular stream cipher RC4.
- Stream ciphers sometimes require fewer resources, e.g., code size or chip area, for implementation than block ciphers, and they are attractive for use in constrained environments such as cell phones.
- The requirements for a cryptographically secure pseudorandom number generator are far more demanding than the requirements for pseudorandom number generators used in other applications such as testing or simulation
- The One-Time Pad is a provable secure symmetric cipher. However, it is highly impractical for most applications because the key length has to equal the message length.
- Single LFSRs make poor stream ciphers despite their good statistical properties. However, careful combinations of several LFSR can yield strong ciphers.