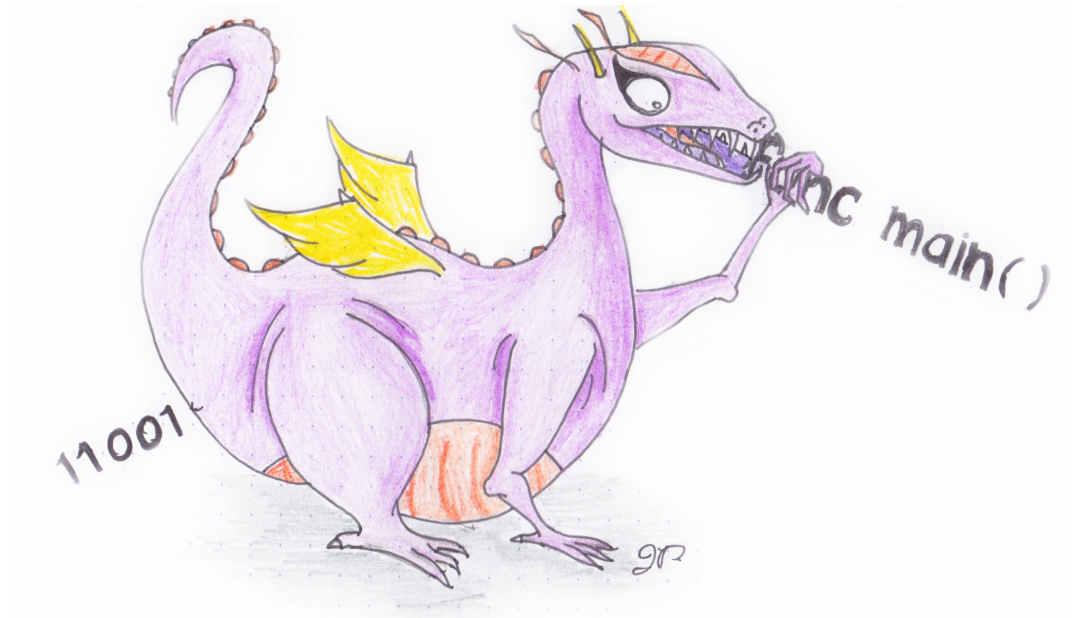
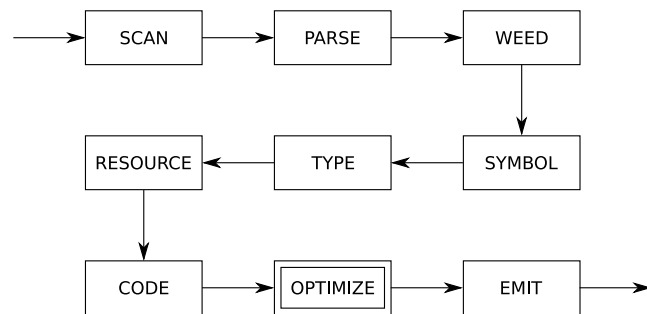


Peephole runs

COMP 520: Compiler Design (4 credits)

Professor Laurie Hendren

hendren@cs.mcgill.ca



WendyTheWhitespace-IntolerantDragon

WendyTheWhitespacenogarDtnarelotnl

```
/****** Old style - still works, but better to use new style.
#define OPTS 4
```

```
OPTI optimization[OPTS] = {simplify_multiplication_right,
                           simplify_astore,
                           positive_increment,
                           simplify_goto_goto};
```

```
*****/
```

```
/* new style for giving patterns */
```

```
int init_patterns()
{ ADD_PATTERN(simplify_multiplication_right);
  ADD_PATTERN(simplify_astore);
  ADD_PATTERN(positive_increment);
  ADD_PATTERN(simplify_goto_goto);
  return 1;
}
```

```
#!/bin/csh
# djas - java dejasmin
java -classpath `cygpath -wp $PEEPDIR/tinapoc.jar:$PEEPDIR/bcel-5.1.jar`
  dejasmin $*
```

```
#!/usr/bin/env csh
# joosc: compiles JOOS source programs into class files using the A- JOOS
# compiler.
# usage: joosc [-O] f1.java f2.java ... fn.joos
# note: you should name each source file for ordinary classes with
#       .java extensions and all external classes with .joos extensions
if ( { $PEEPDIR/joos $* } ) then
    foreach f ( $* )
        if ( $f != "-O" && $f:e != "joos" ) then
            java -jar `cygpath -w $PEEPDIR/jasmin.jar` $f:r.j
            if ( $1 == "-O" ) then
                $PEEPDIR/djas -w $f:r.class > $f:r.optdump
            else
                $PEEPDIR/djas -w $f:r.class > $f:r.dump
            endif
        endif
    end
    echo "----- Method code sizes -----"
    if ( $1 == "-O" ) then
        grep code_length *.optdump
    else
        grep code_length *.dump
    endif
endif
```

PeepholeBenchmarks/bench01/BacktrackSolver.optdump;;	code_length 5
PeepholeBenchmarks/bench01/BacktrackSolver.optdump;;	code_length 36
PeepholeBenchmarks/bench01/BacktrackSolver.optdump;;	code_length 36
PeepholeBenchmarks/bench01/BacktrackSolver.optdump;;	code_length 31
PeepholeBenchmarks/bench01/BacktrackSolver.optdump;;	code_length 31
PeepholeBenchmarks/bench01/BacktrackSolver.optdump;;	code_length 68
PeepholeBenchmarks/bench01/BacktrackSolver.optdump;;	code_length 48
PeepholeBenchmarks/bench01/BacktrackSolver.optdump;;	code_length 125
PeepholeBenchmarks/bench01/BacktrackSolver.optdump;;	code_length 24
PeepholeBenchmarks/bench01/BacktrackSolver.optdump;;	code_length 7
PeepholeBenchmarks/bench01/Benchmark.optdump;;	code_length 5
PeepholeBenchmarks/bench01/Benchmark.optdump;;	code_length 70
PeepholeBenchmarks/bench01/SudokuSolver.optdump;;	code_length 5
PeepholeBenchmarks/bench01/SudokuSolver.optdump;;	code_length 106
PeepholeBenchmarks/bench01/SudokuSolver.optdump;;	code_length 298
PeepholeBenchmarks/bench02/Interpreter.optdump;;	code_length 40
PeepholeBenchmarks/bench02/Interpreter.optdump;;	code_length 36
PeepholeBenchmarks/bench02/Interpreter.optdump;;	code_length 31
PeepholeBenchmarks/bench02/Interpreter.optdump;;	code_length 13
PeepholeBenchmarks/bench02/Interpreter.optdump;;	code_length 7
PeepholeBenchmarks/bench02/Interpreter.optdump;;	code_length 76
PeepholeBenchmarks/bench02/Interpreter.optdump;;	code_length 50
PeepholeBenchmarks/bench02/Interpreter.optdump;;	code_length 29
PeepholeBenchmarks/bench02/Main.optdump;;	code_length 5
PeepholeBenchmarks/bench02/Main.optdump;;	code_length 40
PeepholeBenchmarks/bench03/Conversion.optdump;;	code_length 1722
PeepholeBenchmarks/bench03/Conversion.optdump;;	code_length 18
PeepholeBenchmarks/bench03/Conversion.optdump;;	code_length 25
PeepholeBenchmarks/bench03/Decoder.optdump;;	code_length 29
PeepholeBenchmarks/bench03/Decoder.optdump;;	code_length 642

PeepholeBenchmarks/bench03/Encoder.optdump;;	code_length 29
PeepholeBenchmarks/bench03/Encoder.optdump;;	code_length 591
PeepholeBenchmarks/bench03/Main.optdump;;	code_length 5
PeepholeBenchmarks/bench03/Main.optdump;;	code_length 63
PeepholeBenchmarks/bench04/Board.optdump;;	code_length 116
PeepholeBenchmarks/bench04/Board.optdump;;	code_length 5
PeepholeBenchmarks/bench04/Board.optdump;;	code_length 5
PeepholeBenchmarks/bench04/Board.optdump;;	code_length 21
PeepholeBenchmarks/bench04/Board.optdump;;	code_length 55
PeepholeBenchmarks/bench04/Board.optdump;;	code_length 60
PeepholeBenchmarks/bench04/Board.optdump;;	code_length 26
PeepholeBenchmarks/bench04/Board.optdump;;	code_length 20
PeepholeBenchmarks/bench04/Board.optdump;;	code_length 11
PeepholeBenchmarks/bench04/Board.optdump;;	code_length 132
PeepholeBenchmarks/bench04/Board.optdump;;	code_length 84
PeepholeBenchmarks/bench04/Board.optdump;;	code_length 49
PeepholeBenchmarks/bench04/Board.optdump;;	code_length 142
PeepholeBenchmarks/bench04/Board.optdump;;	code_length 510
PeepholeBenchmarks/bench04/Board.optdump;;	code_length 70
PeepholeBenchmarks/bench04/BombMove.optdump;;	code_length 5
PeepholeBenchmarks/bench04/BombMove.optdump;;	code_length 53
PeepholeBenchmarks/bench04/BombMove.optdump;;	code_length 3
PeepholeBenchmarks/bench04/ClassicMove.optdump;;	code_length 5
PeepholeBenchmarks/bench04/ClassicMove.optdump;;	code_length 8
PeepholeBenchmarks/bench04/ClassicMove.optdump;;	code_length 3
PeepholeBenchmarks/bench04/DiagBombMove.optdump;;	code_length 5
PeepholeBenchmarks/bench04/DiagBombMove.optdump;;	code_length 215
PeepholeBenchmarks/bench04/DiagBombMove.optdump;;	code_length 3
PeepholeBenchmarks/bench04/FlipBoardMove.optdump;;	code_length 5
PeepholeBenchmarks/bench04/FlipBoardMove.optdump;;	code_length 140
PeepholeBenchmarks/bench04/FlipBoardMove.optdump;;	code_length 3

PeepholeBenchmarks/bench04/Game.optdump;;	code_length 88
PeepholeBenchmarks/bench04/Game.optdump;;	code_length 45
PeepholeBenchmarks/bench04/Game.optdump;;	code_length 78
PeepholeBenchmarks/bench04/Game.optdump;;	code_length 94
PeepholeBenchmarks/bench04/Game.optdump;;	code_length 5
PeepholeBenchmarks/bench04/Game.optdump;;	code_length 5
PeepholeBenchmarks/bench04/Game.optdump;;	code_length 5
PeepholeBenchmarks/bench04/Game.optdump;;	code_length 21
PeepholeBenchmarks/bench04/Game.optdump;;	code_length 18
PeepholeBenchmarks/bench04/Game.optdump;;	code_length 31
PeepholeBenchmarks/bench04/Game.optdump;;	code_length 21
PeepholeBenchmarks/bench04/Game.optdump;;	code_length 85
PeepholeBenchmarks/bench04/Game.optdump;;	code_length 141
PeepholeBenchmarks/bench04/Game.optdump;;	code_length 167
PeepholeBenchmarks/bench04/Game.optdump;;	code_length 67
PeepholeBenchmarks/bench04/Game.optdump;;	code_length 15
PeepholeBenchmarks/bench04/Game.optdump;;	code_length 138
PeepholeBenchmarks/bench04/Game.optdump;;	code_length 88
PeepholeBenchmarks/bench04/Game.optdump;;	code_length 65
PeepholeBenchmarks/bench04/KillColumnMove.optdump;;	code_length 5
PeepholeBenchmarks/bench04/KillColumnMove.optdump;;	code_length 29
PeepholeBenchmarks/bench04/KillColumnMove.optdump;;	code_length 3
PeepholeBenchmarks/bench04/KillRowAndColumnMove.optdump;;	code_length 5
PeepholeBenchmarks/bench04/KillRowAndColumnMove.optdump;;	code_length 57
PeepholeBenchmarks/bench04/KillRowAndColumnMove.optdump;;	code_length 3
PeepholeBenchmarks/bench04/KillRowMove.optdump;;	code_length 5
PeepholeBenchmarks/bench04/KillRowMove.optdump;;	code_length 29
PeepholeBenchmarks/bench04/KillRowMove.optdump;;	code_length 3
PeepholeBenchmarks/bench04/Move.optdump;;	code_length 5
PeepholeBenchmarks/bench04/Strategy.optdump;;	code_length 5
PeepholeBenchmarks/bench05/CustomPoint.optdump;;	code_length 15

```

PeepholeBenchmarks/bench05/CustomPoint.optdump;;          code_length 15
PeepholeBenchmarks/bench05/CustomPoint.optdump;;          code_length 5
PeepholeBenchmarks/bench05/CustomPoint.optdump;;          code_length 5
PeepholeBenchmarks/bench05/Dungeon.optdump;;              code_length 22
PeepholeBenchmarks/bench05/Dungeon.optdump;;              code_length 314
PeepholeBenchmarks/bench05/Dungeon.optdump;;              code_length 310
PeepholeBenchmarks/bench05/Dungeon.optdump;;              code_length 25
PeepholeBenchmarks/bench05/DungeonGenerator.optdump;;      code_length 5
PeepholeBenchmarks/bench05/DungeonGenerator.optdump;;      code_length 34
PeepholeBenchmarks/bench05/DungeonInfos.optdump;;          code_length 9
PeepholeBenchmarks/bench05/DungeonInfos.optdump;;          code_length 73
PeepholeBenchmarks/bench05/DungeonInfos.optdump;;          code_length 231
PeepholeBenchmarks/bench05/DungeonInfos.optdump;;          code_length 5
PeepholeBenchmarks/bench05/DungeonInfos.optdump;;          code_length 5
PeepholeBenchmarks/bench05/DungeonInfos.optdump;;          code_length 5
PeepholeBenchmarks/bench05/DungeonInfos.optdump;;          code_length 5
PeepholeBenchmarks/bench05/DungeonInfos.optdump;;          code_length 5
PeepholeBenchmarks/bench05/DungeonInfos.optdump;;          code_length 5
PeepholeBenchmarks/bench06/AmazingCalculator.optdump;;     code_length 5
PeepholeBenchmarks/bench06/AmazingCalculator.optdump;;     code_length 17
PeepholeBenchmarks/bench06/AmazingCalculator.optdump;;     code_length 1
PeepholeBenchmarks/bench06/ComplementsGenerator.optdump;;  code_length 18
PeepholeBenchmarks/bench06/ComplementsGenerator.optdump;;  code_length 866
PeepholeBenchmarks/bench06/ComplementsGenerator.optdump;;  code_length 5
PeepholeBenchmarks/bench06/ComplementsGenerator.optdump;;  code_length 104
PeepholeBenchmarks/bench06/ComplementsGenerator.optdump;;  code_length 95
PeepholeBenchmarks/bench06/ComplementsGenerator.optdump;;  code_length 104
PeepholeBenchmarks/bench06/FemaleBoss.optdump;;            code_length 5
PeepholeBenchmarks/bench06/FemaleBoss.optdump;;            code_length 358
PeepholeBenchmarks/bench06/GirlFriend.optdump;;            code_length 5
PeepholeBenchmarks/bench06/GirlFriend.optdump;;            code_length 789

```


PeepholeBenchmarks/bench06/Main.optdump;;	code_length 5
PeepholeBenchmarks/bench06/Main.optdump;;	code_length 401
PeepholeBenchmarks/bench06/Woman.optdump;;	code_length 5
PeepholeBenchmarks/bench06/Woman.optdump;;	code_length 6
PeepholeBenchmarks/bench07/BFRoomAction.optdump;;	code_length 5
PeepholeBenchmarks/bench07/BFRoomAction.optdump;;	code_length 10
PeepholeBenchmarks/bench07/BFRoomAction.optdump;;	code_length 120
PeepholeBenchmarks/bench07/CoinRoomAction.optdump;;	code_length 10
PeepholeBenchmarks/bench07/CoinRoomAction.optdump;;	code_length 35
PeepholeBenchmarks/bench07/CoinRoomAction.optdump;;	code_length 216
PeepholeBenchmarks/bench07/EmptyRoomAction.optdump;;	code_length 5
PeepholeBenchmarks/bench07/EmptyRoomAction.optdump;;	code_length 10
PeepholeBenchmarks/bench07/EmptyRoomAction.optdump;;	code_length 6
PeepholeBenchmarks/bench07/ExitRoomAction.optdump;;	code_length 5
PeepholeBenchmarks/bench07/ExitRoomAction.optdump;;	code_length 10
PeepholeBenchmarks/bench07/ExitRoomAction.optdump;;	code_length 79
PeepholeBenchmarks/bench07/FactorialRoomAction.optdump;;	code_length 5
PeepholeBenchmarks/bench07/FactorialRoomAction.optdump;;	code_length 10
PeepholeBenchmarks/bench07/FactorialRoomAction.optdump;;	code_length 224
PeepholeBenchmarks/bench07/FactorialRoomAction.optdump;;	code_length 40
PeepholeBenchmarks/bench07/FeastRoomAction.optdump;;	code_length 5
PeepholeBenchmarks/bench07/FeastRoomAction.optdump;;	code_length 10
PeepholeBenchmarks/bench07/FeastRoomAction.optdump;;	code_length 165
PeepholeBenchmarks/bench07/GrueRoomAction.optdump;;	code_length 5
PeepholeBenchmarks/bench07/GrueRoomAction.optdump;;	code_length 100
PeepholeBenchmarks/bench07/HuntRoomAction.optdump;;	code_length 78
PeepholeBenchmarks/bench07/HuntRoomAction.optdump;;	code_length 87
PeepholeBenchmarks/bench07/HuntRoomAction.optdump;;	code_length 646
PeepholeBenchmarks/bench07/InGenerate.optdump;;	code_length 17
PeepholeBenchmarks/bench07/InGenerate.optdump;;	code_length 179
PeepholeBenchmarks/bench07/InGenerate.optdump;;	code_length 20

```
PeepholeBenchmarks/bench07/JokeRoomAction.optdump;;      code_length 5
PeepholeBenchmarks/bench07/JokeRoomAction.optdump;;      code_length 10
PeepholeBenchmarks/bench07/JokeRoomAction.optdump;;      code_length 160
PeepholeBenchmarks/bench07/JokeRoomAction.optdump;;      code_length 194
PeepholeBenchmarks/bench07/Room.optdump;;                code_length 491
PeepholeBenchmarks/bench07/Room.optdump;;                code_length 25
PeepholeBenchmarks/bench07/Room.optdump;;                code_length 12
PeepholeBenchmarks/bench07/Room.optdump;;                code_length 5
PeepholeBenchmarks/bench07/Room.optdump;;                code_length 5
PeepholeBenchmarks/bench07/Room.optdump;;                code_length 5
PeepholeBenchmarks/bench07/Room.optdump;;                code_length 5
PeepholeBenchmarks/bench07/Room.optdump;;                code_length 5
PeepholeBenchmarks/bench07/Room.optdump;;                code_length 107
PeepholeBenchmarks/bench07/Room.optdump;;                code_length 114
PeepholeBenchmarks/bench07/RoomAction.optdump;;          code_length 29
PeepholeBenchmarks/bench07/RoomAction.optdump;;          code_length 10
PeepholeBenchmarks/bench07/RoomAction.optdump;;          code_length 120
PeepholeBenchmarks/bench07/RoomAction.optdump;;          code_length 20
PeepholeBenchmarks/bench07/TreasureRoomAction.optdump;;   code_length 10
PeepholeBenchmarks/bench07/TreasureRoomAction.optdump;;   code_length 35
PeepholeBenchmarks/bench07/TreasureRoomAction.optdump;;   code_length 143
```

Assume the result of the grep is put in files with suffix .size.

```
awk ' {sum += $3} END {print sum}' *.size
```

On the 7 benchmarks training files

- No opt: 19152 bytes
- A- opt: 18916 bytes
- A+ opt: 14920 bytes (22.1% decrease)
- 2015 winner: 14839 bytes