

double Evaluate() const override

case Add:

return lhs_>Evaluate() + rhs_>Evaluate()

case Subtract:

return lhs_>Evaluate() - rhs_>Evaluate()

case Multiply:

return lhs_>Evaluate() * rhs_>Evaluate()

case Divide:

std::isfinite(lhs_>Evaluate()
/ rhs_>Evaluate())

false

throw FormulaError("ARITHM")

true

return lhs_>Evaluate() / rhs_>Evaluate();

default:

return 0.0;

