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## 1 User Centred Design: Lab Task

Imagine you are designing an program to help visitors to Hong Kong.  
Two Main Tasks:

### 1.1 Requirements Capture

Produce a list of user requirements for the application:

1. What do you think the users requirements are?
  - Platform
  - Functionality (what do they need to see)
2. How can we make sure we have the correct user requirements?
3. What is the Core functionality? What about "Extra" functionality?

### 1.2 Paper Prototype

Design a simple paper prototype of the application. (we will be evaluating this later)

- Just pick one platform.
- Design the Home screen and one Information page
- Pay particular attention to the User Interface.
  - How do we navigate within the program
  - What information is displayed?

## 2 Tools / Notes

<https://www.uxpin.com/studio/blog/paper-prototyping-the-practical-beginners-guide/>