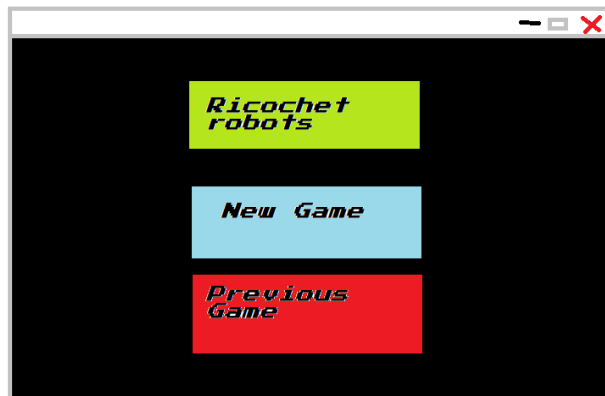
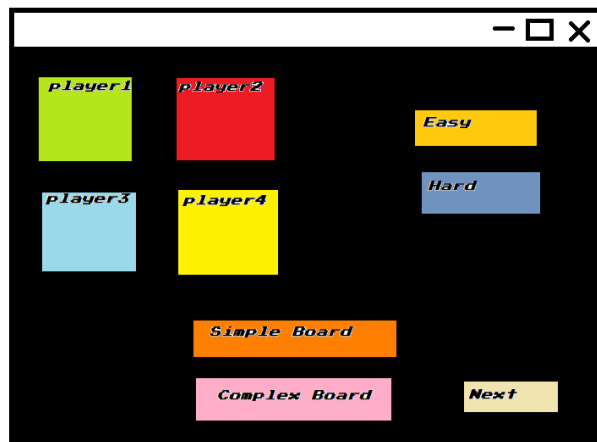


## UI Prototype Sketches

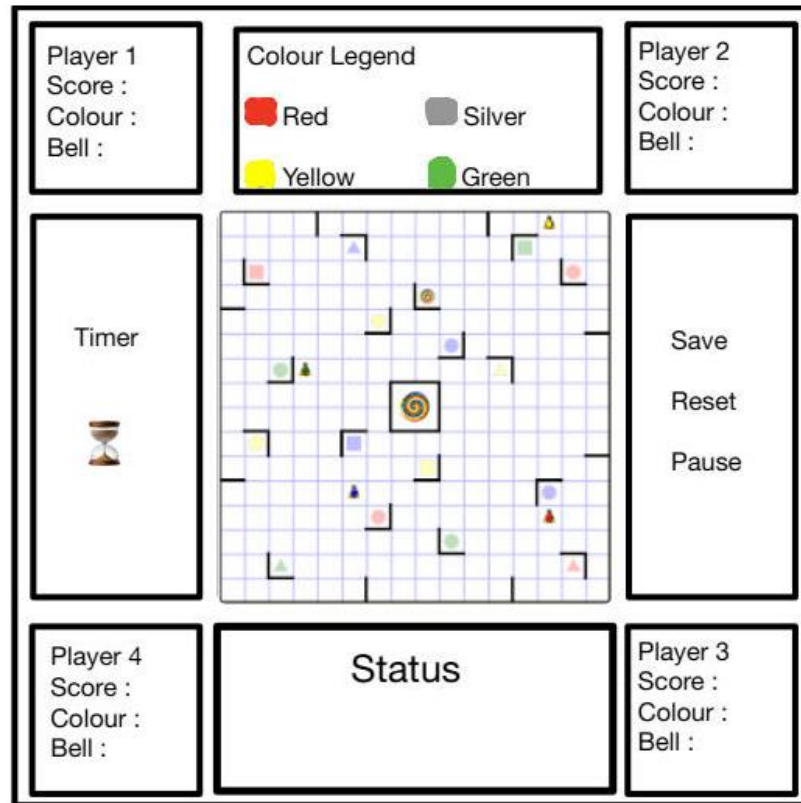
### Use Case Description (Set Up a Game) Prototype Sketches:



Initial screen for the computerized version of the game Ricochet Robots

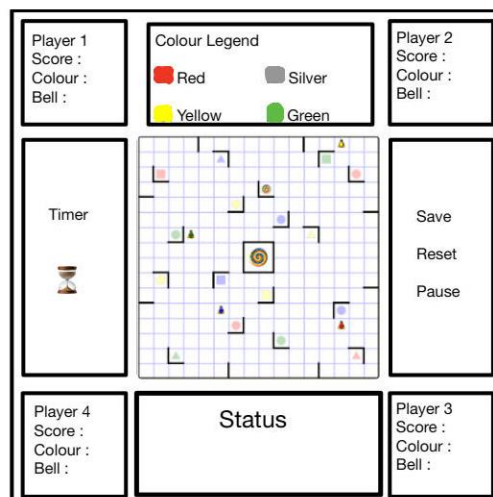


Display screen after the user decides to create a new game

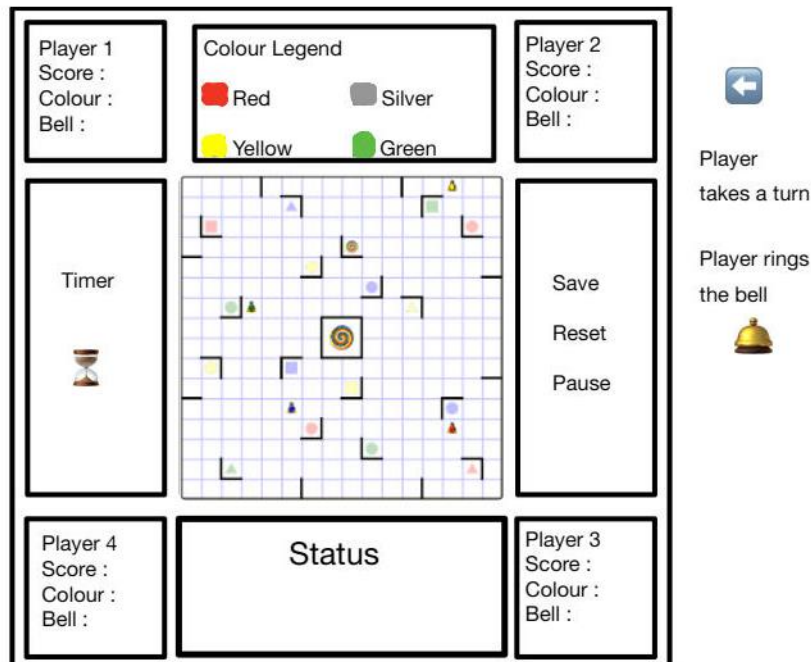


Final design for the game

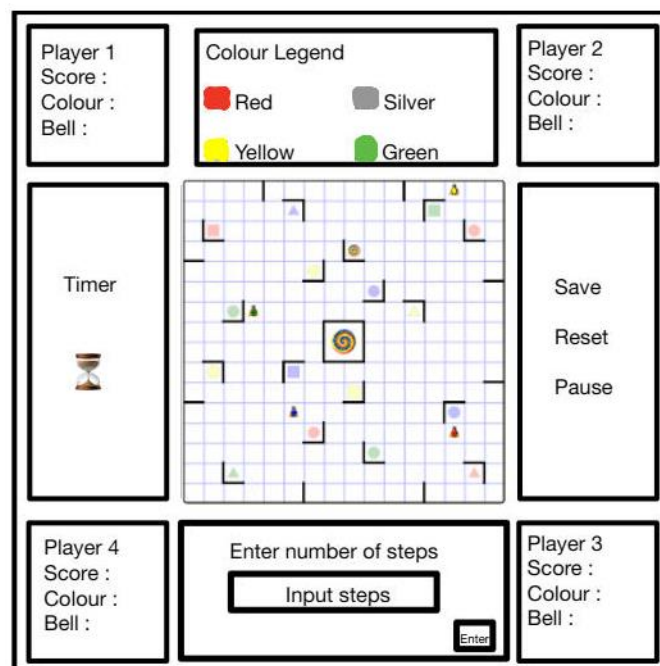
**Use Case Description (Take a Turn) Prototype Sketches:**



Display screen for a game being played



This image indicates a given player rings the bell to take a turn



The user will be prompted to input the number of steps