Communications Log Iteration 2

Date	Comment
February 23rd, 2020	First meeting to discuss and distribute the workload.
February 25th, 2020	The team had a meeting to show the progress and doubts the teammates had regarding their specific tasks.
February 27th, 2020	Ongoing communication through What's App social media. Rough drafts were uploaded to a practice repository where teammates could evaluate each other's work.
March 3rd, 2020	Members got together to ensure the proper development of the tasks required for submission.
March 5th, 2020	Day prior to submission day. The teammates uploaded to a practice repository their final tasks.
March 6th, 2020	The group got together to ensure all the required documents, and the code containing the game, were revised several times to ensure minimum to no errors.

Notes:

- There have been no issues between teammates, communication has been adequate, the main external source of communication is What's App, where all team members usually respond within 3 hours to inquires regarding the iteration plans.
- All team members have been able to modify their respective schedules to accommodate time for weekly meetings.