devongrove.com | Github: djgrove | LinkedIn: devongrove devon.j.grove@gmail.com | 425-999-1114

EDUCATION

CALIFORNIA POLYTECHNIC STATE UNIVERSITY, SAN LUIS OBISPO

B.S., COMPUTER SCIENCE MINOR, ECONOMICS December 2018 GPA: 3.3 Major GPA: 3.4

AWARDS

NCAA Big West Conference:

- All-Academic Team
- 1st Team All-Conf Cross Country
- Runner-up, Men's Steeplechase
- Outreach chair, Cal Poly Student-Athlete Advisory Committee WIAA:
- State Champion, Individual, Washington State 2A, 2013

SKILLS

PROGRAMMING

Proficient:

PHP • Python • MySQL

Comfortable:

Bash scripting • Java • C/C++

Familiar:

Angular • Firebase

TOOLS / OTHER

- Git
- Unix/Linux
- Docker
- AWS Cloud: EC2, RDS, S3, IAM, Lambda, API Gateway
- Drupal
- HTML/CSS
- REST API integration
- Agile development
- jQuery
- HTML/CSS
- Web scraping/BeautifulSoup4
- Atlassian suite
- Postman

EXPERIENCE

SENIOR STUDENT ASSISTANT | CAL POLY IT SERVICES -- DRUPAL

Mar. 2017 - Dec. 2018 | San Luis Obispo, CA

- Led project to containerize Drupal application using Docker to allow for local developer environments, improve workflows.
- Automated manual stages of deployment process by writing dozens of PHP and Bash scripts to improve team efficiency and ticket throughput.
- Identified and recommended important system updates to modules and libraries, oversaw testing procedures to avoid use of deprecated third-party tools.
- Maintained usability standards for 150+ Drupal-managed sites using Regular Expressions, Drupal API, and MySQL queries to correct broken content.
- Wrote extensive Wiki documentation and comments to develop reusable code.

SOFTWARE ENGINEERING INTERN | DASH PLATFORM

Summer 2015 & 2016 | Bellevue, WA

- Development work was done in LAMP stack web application using CakePHP-based MVC framework.
- Implemented 5 new features and fixed dozens of bugs.
- Focused on server-side debugging with Jira/xDebug and client-side debugging via the JavaScript console to quickly learn the codebase and understand architecture.
- Was first developer on team to host development environment on Windows machine, using Vagrant.
- Collaborated using Agile methods in Atlassian Jira project tracking and Git.

PROJECTS

LYRASSIST.APP | PROJECT

November 2018 - ongoing

- Designed web application to create AI-generated lyrics in the style of a specified artist, taken as opportunity to learn Angular 7 hands-on.
- Minimized cloud costs while maximizing uptime using AWS Lambda serverless infrastructure to ensure project will be cost-sustainable long-term.
- Scraped lyrics from web sources using Python 3, cached Markov Chain machine learning models into AWS S3 storage to limit user latency.
- Prioritized infrastructure by containerizing project development environment with Docker to make development accessible for any future collaborators.

VNTR | Cal Poly Camp PolyHacks Hackathon

January 2017 - February 2017 | San Luis Obispo, CA

- Cross-platform mobile application using Ionic framework and Angular 4 on four developer team.
- Met deadlines by quickly becoming competent in unfamiliar technologies, which enabled me to implement three application components used in the final prototype.

MUSTANG MARKS | Cal Poly Design & Dev Hackathon

January 2016 - May 2016 | San Luis Obispo, CA

- Redesign of an outdated professor ratings website, PolyRatings, to improve end-user experience and encourage modern web development practices.
- Collaborated with designers and developers to generate an improved UI, new MySQL database schema.
- Scraped and sanitized ratings data from original site to allow for data migration onto our new web platform.