## CS 2510 Exam 3 – Summer 2012

Name:	
C+1+ T-1 (1+ 4 1:+-)	
Student Id (last 4 digits):	

- Write down the answers in the space provided.
- You may use all syntax of Java that we have studied in class.
- For tests you only need to provide the expression that computes the actual value, connecting it with an arrow to the expected value. For example s.method() -> true is sufficient.
- Remember that the phrase "design a class" or "design a method" means more than just providing a definition. It means to design them according to the **design recipe**. You are *not* required to provide a method template unless the problem specifically asks for one. However, be prepared to struggle if you choose to skip the template step.

Good luck!

Score 45

15 Points

## Problem 1

We've seen multiple instances of objects representing functions, such as predicates and comparison functions. The general idea for representing a function with contract  $A \rightarrow B$  is to use an object with an apply method that consumes an A and produces a B:

```
// Represents a function from A to B.
interface Fun<A,B> {
   // Apply this function to given argument.
   B apply(A a);
}
```

Design an implementation of Fun<Posn,Double> that calculates the distance from the origin to the posn. You may assume the following data definition for Posn (with the usual constructor):

```
// Represents a point on a Cartesian plane
class Posn {
   Integer x;
   Integer y;
}
```

Hint: the distance between two points is given by  $\sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$  and Math.sqrt and Math.sqr calculate what their names suggest.

15 Points

## Problem 2

Assume the following definition for ListVisitor<X,R>:

```
// Represents a computation over a list of X producing an R.
interface ListVisitor<X,R> {
  R visitEmpty();
  R visitCons(X first, List<X> rest);
}
```

Design an implementation of ListVisitor<X,List<Y>> that maps a given function (of type Fun<X,Y>) over a list of X to produce a list of Y.

15 Points

## Problem 3

Design an implementation of ListVisitor<X, X> that produces the first element of a non-empty list that minimizes the result of a given Fun<X,Double> function. It should signal an error if the list is empty.

For example, if given the distance function from problem 1 and a list of Posns representing (4,5), (2,3), and (1,2), it should produce the posn representing (1,2) since it closest to the origin (it minimizes the distance function).

Hint: you should use an accumulator-based design and therefore may need to develop two visitors.