

# Random variables

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# Intended learning outcomes

- ▶ Recognize and define events and random variables
- ▶ Implement code to sample values for a random variable

# Event

## Definition

Given a sample space  $\mathcal{S} = \{s_1, \dots, s_J\}$ , an event  $\mathcal{E}$  is a subset of the sample space  $\mathcal{S}$ :  $\mathcal{E} \subseteq \mathcal{S}$ .

$\mathcal{E}$  occurs if any  $e_j \in \mathcal{E}$  is observed.

Given a probability function  $P$ ,

$$\begin{aligned} P(\mathcal{E}) &= P\left(\bigcup_j^{\infty} e_j\right) \quad (\text{expansion}) \\ &= \sum_j^{\infty} P(e_j) \quad (\sigma\text{-additivity}) \end{aligned}$$

## Event

Further, if  $P(s_i) = P(s_j)$  for all  $s_i, s_j \in \mathcal{S}$ , then

$$P(\mathcal{E}) = \frac{|\mathcal{E}|}{|\mathcal{S}|},$$

where  $|\mathcal{A}|$  is the number of elements in a set  $\mathcal{A}$ .

## Example

Sequence: Toss a coin 2 times.

Define event  $\mathcal{E}$  as the occurrence of one head:

$$\mathcal{E} = \{HT, TH\}$$

Derive  $P(\mathcal{E})$ .

# Randomness

Apparent or actual lack of definite pattern in information.

Compatible with a deterministic or stochastic process.

## Examples

- ▶ flipping a coin
- ▶ drawing cards from a shuffled deck
- ▶ atmospheric noise ([random.org](http://random.org))
- ▶ somatic mutations

# Random variable

## Definition

Given a sample space  $\mathcal{S} = \{s_1, \dots, s_J\}$  and a probability function  $P$ , a **random variable**  $X$  is a function that maps from  $\mathcal{S}$  onto real numbers with domain  $\mathcal{X} = \{x_1, \dots, x_N\}$ .

## Illustration

## Random variable

Each realization  $x_i \in \mathcal{X}$  corresponds to an event  $\mathcal{E}_i \subseteq \mathcal{S}$  such that

$$P_X(X = x_i) = P(\mathcal{E}_i),$$

where  $\mathcal{E}_i = \{s_j \in \mathcal{S} : X(s_j) = x_i\}$  and  $P_X$  is the *induced* probability function on  $\mathcal{X}$ .

Remark: We often abbreviate  $P_X(X = x_i)$  as  $P_X(x_i)$  or  $P(x_i)$ .



## Example 1

Sequence: Toss a coin 1 time.

Define random variable  $X$  as the number of heads.

What event does each possible value of  $X$  correspond to?

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$x_i$	$\mathcal{E}_i = \{s_j \in S : X(s_j) = x_i\}$
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## Example 2

Sequence: Toss a coin 2 times.

Define random variable  $X$  as the number of heads.

What event does each possible value of  $X$  correspond to?

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$x_i$	$\mathcal{E}_i = \{s_j \in S : X(s_j) = x_i\}$
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## Random variable

Previously, we assumed that sample space  $\mathcal{S} = \{s_1, \dots, s_J\}$ , i.e.  $\mathcal{S}$  is (countable and) finite.

We also assumed that  $\mathcal{X} = \{x_1, \dots, x_N\}$  is finite.

If  $\mathcal{X}$  is uncountable, we can define the induced probability function for some set  $\mathcal{A} \subset \mathcal{X}$  as

$$P_X(X \in \mathcal{A}) = P(\{s \in \mathcal{S} : X(s) \in \mathcal{A}\}).$$

# Cumulative distribution function

## Definition

The cumulative distribution function (cdf) of a random variable  $X$  is defined by

$$F_X(x) \triangleq P_X(X \leq x), \quad \text{for all } x.$$

## Theorem

A function  $F(x)$  is a cdf if and only if

- $\lim_{x \rightarrow -\infty} F(x) = 0$  and  $\lim_{x \rightarrow \infty} F(x) = 1$ .
- $F(x_1) \leq F(x_2)$  for all  $x_1 \leq x_2$  (non-decreasing).
- $\lim_{x \rightarrow x_0^+} F(x) = F(x_0)$  (right-continuous).

# Examples of cdf

continuous function

step function

# Probability mass function

## Definition

The probability mass function (pmf) of a discrete random variable  $X$  is given by

$$f_X(x) \triangleq P_X(X = x) \quad \text{for all } x.$$

## Example

Sequence: Toss a fair coin 3 independent times.

Define random variable  $X$  as the number of heads.

Calculate  $f_X(x_i) = P_X(X = x_i)$  for all  $x_i \in X$ .

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$x_i$	$\mathcal{E}_i$	$f_X(x_i)$
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## $f_X(x)$ for continuous random variable?

For a continuous random variable  $X$ , we might try to define

$$f_X(x) = P_X(X = x).$$

However,  $P_X(X = x) = 0$  for all  $x \in \mathcal{X}$  here.

So, we need to define  $f_X(x)$  differently for continuous random variables.



$P_X(X = x)$  for continuous random variable

For a continuous random variable  $X$ ,  $P_X(X = x) = 0, \forall x \in \mathcal{X}$ .

Illustration

## $P_X(X = x)$ for continuous random variable

For a continuous random variable  $X$ ,  $P_X(X = x) = 0, \forall x \in \mathcal{X}$ .

### Proof

Recall from set theory that

$$(1) \quad A \subseteq B \Rightarrow P(A) \leq P(B)$$

$$(2) \quad P(A \cap B) = P(B) - P(B \cap A^c)$$

For any  $\epsilon > 0$ , we have

$$\{r \in \mathcal{X} : r = x\} \subseteq \{r \in \mathcal{X} : x - \epsilon < r \leq x\}.$$

As short-hand, we will write

$$\{X = x\} \subseteq \{x - \epsilon < X \leq x\}.$$

By (1),

$$P(X = x) \leq P(x - \epsilon < X \leq x).$$

By definition,

$$\begin{aligned}P(x - \epsilon < X \leq x) &= P(\{r \in \mathcal{X} : x - \epsilon < r\} \cap \{r \in \mathcal{X} : r \leq x\}) \\&= P(\{x - \epsilon < X\} \cap \{X \leq x\})\end{aligned}$$

By (2),

$$\begin{aligned}&P(\{x - \epsilon < X\} \cap \{X \leq x\}) \\&= P(\{X \leq x\}) - P(\{X \leq x\} \cap \{X \leq x - \epsilon\}) \\&= P(\{X \leq x\}) - P(\{X \leq x - \epsilon\}) \\&= P(X \leq x) - P(X \leq x - \epsilon) \\&= F_X(x) - F_X(x - \epsilon)\end{aligned}$$

Therefore,

$$0 \leq P(X = x) \leq \lim_{\epsilon \rightarrow 0+} F_X(x) - F_X(x - \epsilon) = 0. \quad \blacksquare$$

# Probability density function

## Definition

The probability density function (pdf) of a continuous random variable is a function  $f_X(x)$  that satisfies

$$F_X(x) = \int_{-\infty}^x f_X(t) dt \quad \text{for all } x.$$

Further, if  $f_X(x)$  is continuous, by the Fundamental Theorem of Calculus,

$$\frac{d}{dx} F_X(x) = f_X(x).$$

## Notation for sampling

If a random variable  $X$  has a cdf  $F_X(x)$ , we write

$$X \sim F_X(x),$$

where the  $\sim$  (tilde) symbol means “is distributed according to”.

The right-hand-side of the  $\sim$  operator can be anything that help defines a probability distribution.

For instance, if  $X$  has a pmf or pdf  $f_X(x)$ , we can also write

$$X \sim f_X(x).$$

If random variables  $X$  and  $Y$  have the same distribution, we write

$$X \sim Y.$$

# Summary

“Math is not magic.” - High school math teacher

Casella & Berger 2002, sections 1.4, 1.5, 1.6.

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