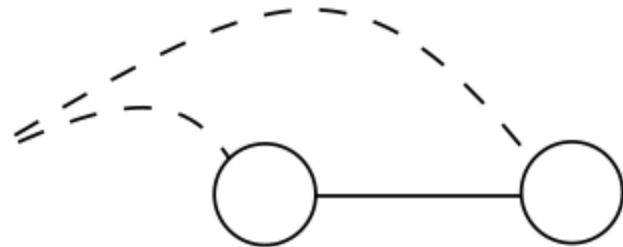
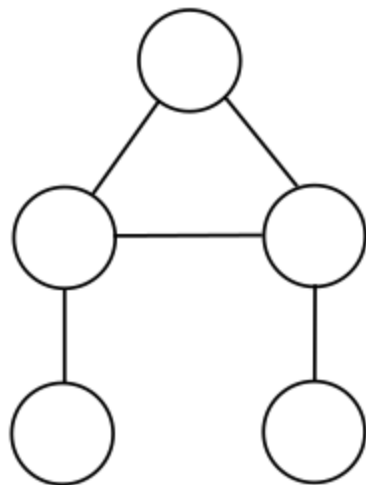


palette



variable



OR-gadget