

Getting Input

We can also read input from a user. The command `Console.ReadLine()` captures text that a user types into the console.



In this example, the program writes a question to the console and waits for user input. Once the user types something and presses (or) , the input is printed back out to the user.

```
Console.WriteLine("How old are you?");  
string input = Console.ReadLine();  
Console.WriteLine($"You are {input} years old!");
```

The word `input` represents a variable (variables are explored more in other lessons). For now, know that the word `input` represents the text the user typed in the console. It's labeled `string` because, in C#, a piece of text is called a `string`.

`input` is used in the following line so that the printed message will change based on what the user types. For example, if you ran the program and responded to the question with `101`, then the value of `input` would be `"101"` and `You are 101 years old!` would be printed to the console.


☒ Instructions

1.

Run the code and answer the question.

For interactive code like this, run it by typing the command

```
dotnet run
```

in the console and pressing  .