

## Common Static Errors

With great power comes great responsibility. If you plan on using `static`, you must be familiar with the errors you might cause! Here a few common ones:

This error usually means you labeled a static constructor as `public` or `private`, which is not allowed:

```
error CS0515: 'Forest.Forest()': static constructor cannot have an access modifier
```

This usually means you tried to reference a non-static member from a class, instead of from an instance:

```
error CS0120: An object reference is required to access non-static field, method, or property 'Forest.Grow()'
```

This usually means that you tried to reference a static member from an instance, instead of from the class:

```
error CS0176: Member 'Forest.TreeFacts' cannot be accessed with an instance reference; qualify it with a type name instead
```

### ☒ Instructions

1. Fix error CS0515.

Hint



Static constructors cannot have an access modifier.

In **Forest.cs**, remove the access modifier `public` from the static constructor.

2.

Fix error CS0120.

Hint



An instance method cannot be called from the class name.

In **Program.cs**, call the `Grow()` method from the instance `f`.

3.

Fix error CS0176.

Hint



A static property cannot be accessed from an instance.

In **Program.cs**, access `TreeFacts` from the class `Forest`.