

The **Forest** class has:

- a public static **ForestsCreated** property
- a public static **Define()** method
- no instance constructors explicitly defined

Which of these statements will cause an error?

```
class MainClass
{
    public static void Main (string[] args) {
        Forest.Define();
        int count = Forest.ForestsCreated;
        Forest jungle = new Forest();
        jungle.Define();
    }
}
```

**Forest.Define();**

**jungle.Define();**

**Forest jungle = new Forest();**

**int count = Forest.ForestsCreated;**



Correct! A static member is always accessed by the class name, rather than the instance name.

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