

Which line will throw an error? `Next()` is a method defined only in the `Random` class.

```
Random rand = new Random();  
Object orand = rand;  
rand.Next(0, 1);  
orand.Next(0, 1);
```

`Random rand = new Random();`

`orand.Next(0, 1);`

`Object orand = rand;`

`rand.Next(0, 1);`



Correct! An `Object` reference cannot access the `Next()` method because it is not defined in the `Object` class.

Continue