

What will be printed by the code when `Main()` is invoked?

```
class Animal
{
    public virtual string Describe()
    { return "Here's an animal"; }
}

class Amphibian : Animal
{
    public override string Describe()
    { return "Here's an amphibian"; }
}

class Program {
    public static void Main (string[] args) {
        Amphibian amp = new Animal();
        Console.WriteLine(amp.Describe());
    }
}
```

Here's an amphibian

An error will be thrown

`amp.Describe()`



Correct! This error is thrown because any downcast must be explicit. In this case it should be: `(Amphibian) new Animal();`

Continue