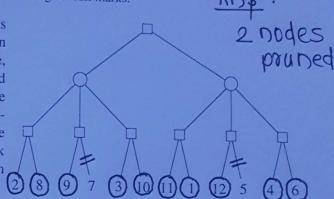
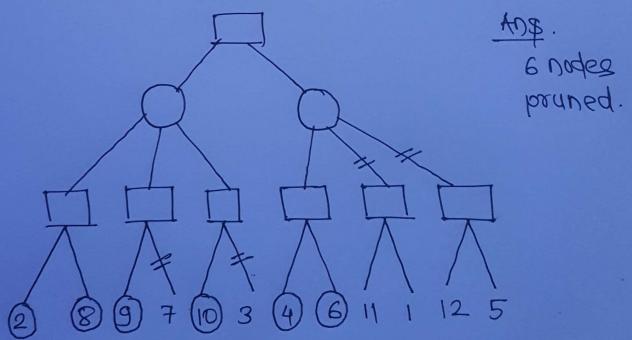
Computer Science and Engineering
IIT Bombay, CS 621 Midsem Exam, Sep § 2016 15:00 to 17:00
Only 1 A4 page notes allowed. No calculators.
All rough work only on backsides and last page.
Write crisp answers clearly without overwriting for full marks.

Sita is playing a game with Gita and it is her turn to move. The game tree is shown on the right for 3-plies (Sita's move, Gita's response, Sita's next move) and the leaf nodes are the values of the game to Sita at that point. If Sita uses alphabeta search, circle all the leaf nodes she will visit. Work out answer first on back side. Then circle cleanly on this diagram without overwriting.



Suppose Sita can generate her moves in a different order. And similarly Gita. Then the tree will look different since siblings (at any level) can be swapped. For example, the leftmost subtree values can become 8 followed by 2 if Sita generates the moves in this order at that stage. Find such a re-ordered tree (you can only swap sibling nodes at any level) where maximum pruning occurs when Sita does alpha-beta search. Mention how many nodes are pruned and draw tree below circling the leaves evaluated.



Rabe

2. (24 marks) Consider the following set of 6 propositional logic clauses.

$$C \ = \ \{q \lor r, \ \neg r \lor \neg v, \ p \lor \neg v, \ \neg p \lor s, \ \neg s \lor \neg r \lor \neg m, \ \neg m \lor r \lor \neg s\}$$

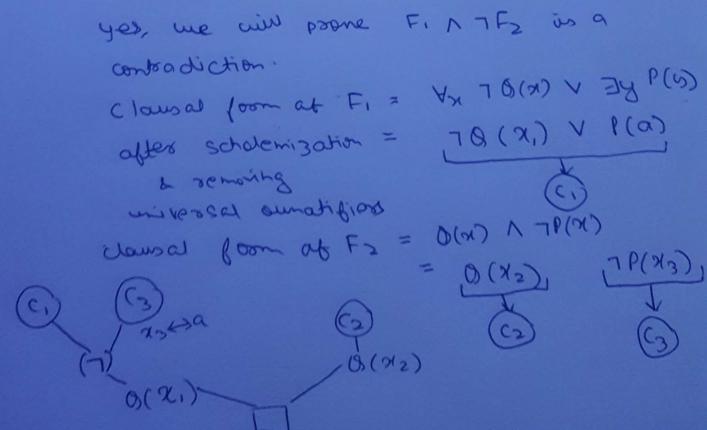
Give one satisfying assignment with least number of propositions having value true.

How many different satisfying assignments are possible?

- 3. (24 marks) Consider formulae $F_1 = (\exists x Q(x)) \Rightarrow (\exists y P(y))$ and $F_2 = \exists x (Q(x)) \Rightarrow P(x)$.
 - (a) Does $F_2 \Rightarrow F_1$? Prove using resolution or give a counter-example using a simple domain with a few constants.

No,	F ₂	1	FI	12	(x)	P(x)	Fi	F2
				a	F	f	4	t
				16	t	4		
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(b) Does $F_1 \Rightarrow F_2$? Prove using resolution or give a counter-example using a simple domain with a few constants.



4. (24 marks) Consider the following Prolog code defining 3 predicates p1, p2 and p3. For every query below assume you repeatedly backtrack by typing ";" after each answer.

```
pl([],[]).

pl([A|R],[B|S]) :- pl(R, S).

p2(A,[B|R],[A| [B | R]]).

p2(A,[B|R],[B|R1]) :- p2(A,R,R1).
```

```
p3([],[]).
p3([A|R],[B|S]) :- p1(R, S), p2(A, S1, [B|S]), p3(R,S1).
```

The query p1 ([1,2,3], Ans) will succeed ______ times and give the following values for Ans in this order

Ans = [X1,X2,X3]

The query p2 (7, [3,1,4], Ans) will succeed ______ times and give the following values for Ans in this order

The query p3 ([1,2,3], Ans) will succeed _____ times and give the following values for Ans in this order

The query p3 (Ans, [1,2,3]) will succeed _____ times and give the following values for Ans in this order