





extend this???



it's like reading - bc they both happen in time - in that structure, waiting for the beats and tempo/meter is like the frames in a manga, maybe.

the space, the feel - these are part of the aesthetic of the "drawings", and also maybe part of the story/intelgent - if it's horror or thriller or action or tragedy or heroic etc.

all instruments add to the story - all little fragments and contributions and gestures - it's all into going into my mind and being read as patterns in my subconscious processing,

lining up with previous patterns, adding onto them, conflicting with them, providing pivots or plot twists or changes in character or character development or new scenery, etc.

the timbre and chords and harmonies and feelings and textures are contributing to the story.

yeah there are - dozens of things - info about characters and story points and events builds based on sounds' similarity/ seeming-relation to each other and to sounds from the past, the whole soundscape is broken down into various parts/groups that are characters/agents in the manga.

a really good snappy intro that hooks you is like a really good snappy intro to an action/mystery manga - like the first chapter or so.

there really are personas/personalities in the music that i can perceive.

it kinda brings it all together more - into a more holistic/comprehensive/summary view.

it's like i can appreciate the genre of the song more - like "oh this is a thriller/horror genre, a spooky genre, got it, i like it now that i know it's that, i can appreciate and enjoy those fun aspects of it". bc i do that with manga, but i haven't done that type of perception that much in music.

it's like i'm trying to get some story meaning from the sounds/music.

i guess it's gotten to the point where i can pull/ perceive so much info from the sound music, so that all becomes part of my vision of the manga.

and i connect/associate certain sounds to certain visual/story elements/gestures/features - so that makes it easy and second-nature/fast.

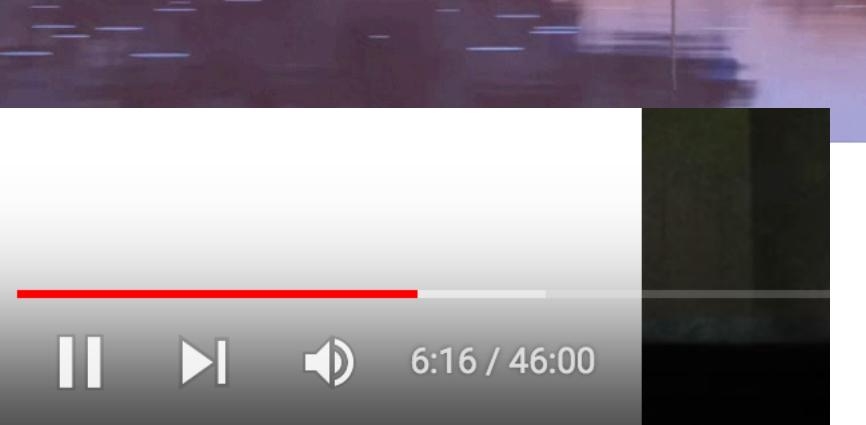
i feel like this finally gets me to a place where i can judge/analyze/interpret/ perceive music more open-mindedly (bc i'm more open-minded abt reading manga).

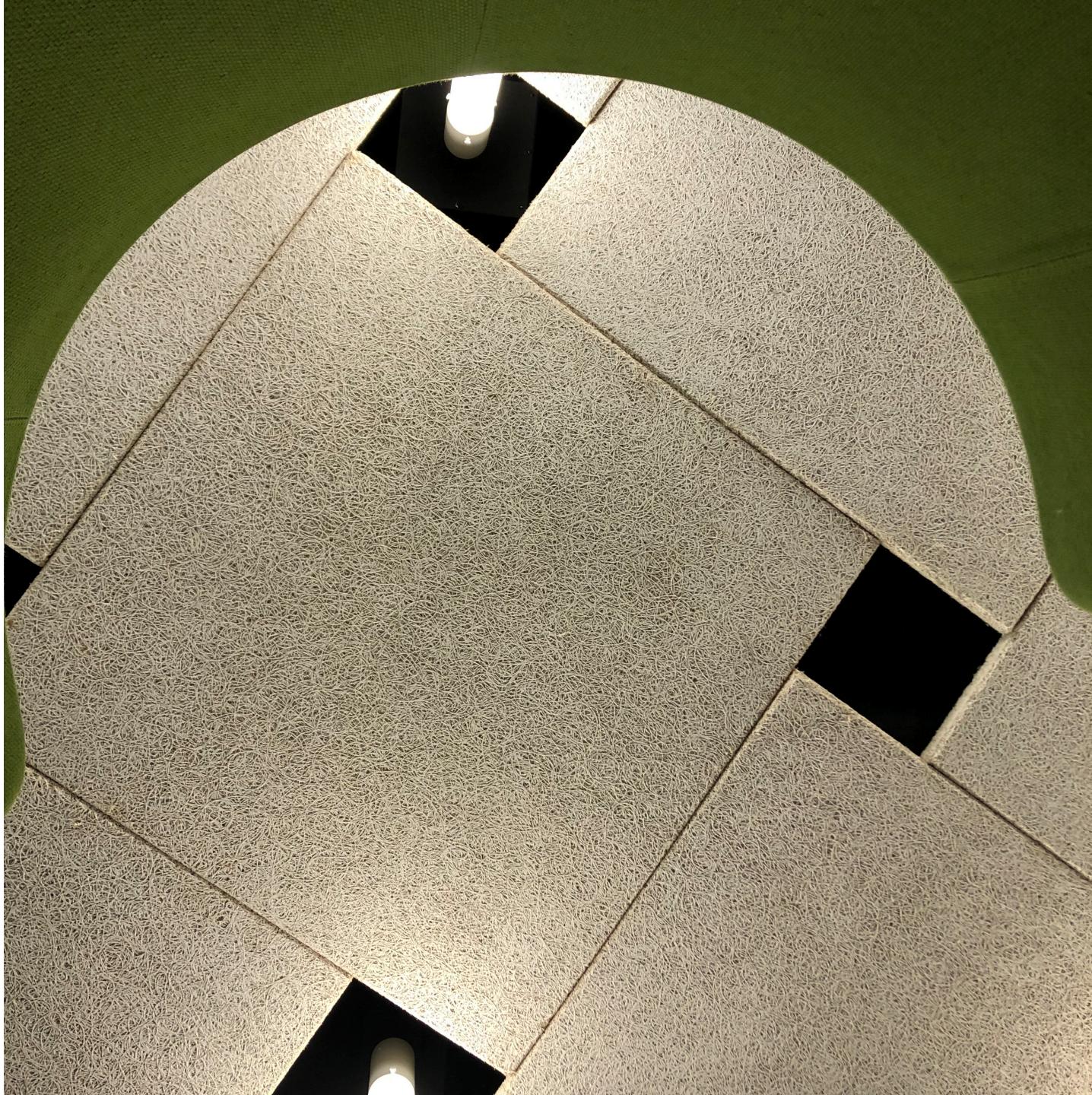
some albums/songs shouldn't be interpreted using this method - they are interesting enough without it. they aren't ambiguous enough to warrant it. they are people speaking about real things happening in the world, and sometimes connect to me, because there's something other than pretensions in those songs - another nonlinear (not implying that everything else is linear) way of forming/ showing meaning in time.

maybe visualizing a manga is going far - it's more that i'm approaching music in the same way that i approach manga - this allows me to enjoy the moment/present of the music/story and not judge it by how "innovative" it is - and to judge it instead by how entertaining it is, and to value it based on that, and the ideas/concepts/philosophies that come from it.

Well it feels really nice to listen to it

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I could just copy the URL and put it into the code for the webpage

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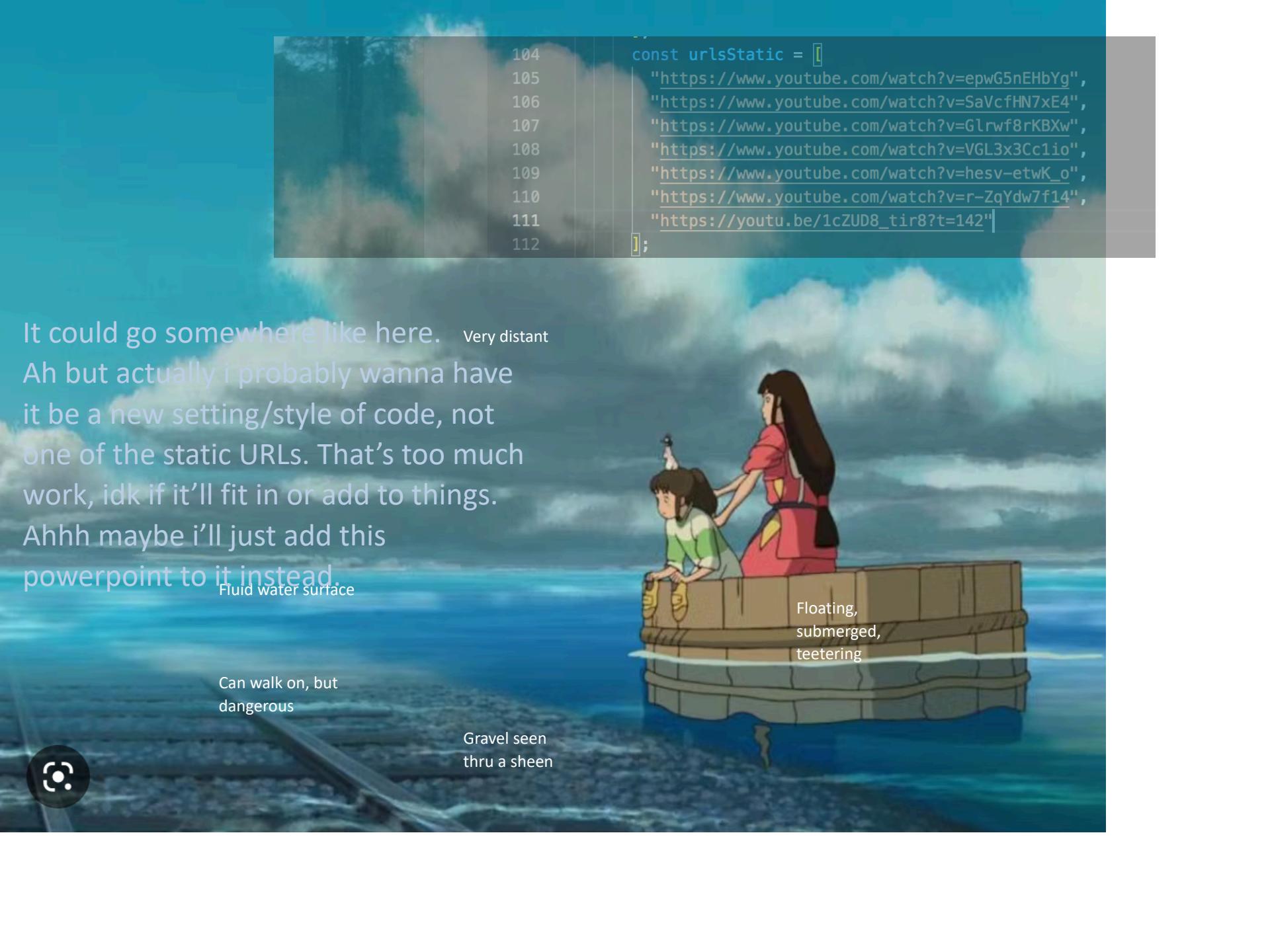
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const urlsStatic = [
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  "https://www.youtube.com/watch?v=SaVcfHN7xE4",
  "https://www.youtube.com/watch?v=Glrwf8rKBXw",
  "https://www.youtube.com/watch?v=VGL3x3Cc1io",
  "https://www.youtube.com/watch?v=hesv-etwK_o",
  "https://www.youtube.com/watch?v=r-ZqYdw7f14",
  "https://youtu.be/1cZUD8_tir8?t=142"
];
```

It could go somewhere like here. Very distant
Ah but actually i probably wanna have
it be a new setting/style of code, not
one of the static URLs. That's too much
work, idk if it'll fit in or add to things.
Ahhh maybe i'll just add this
powerpoint to it instead.

Fluid water surface

Can walk on, but
dangerous

Gravel seen
thru a sheen

Floating,
submerged,
teetering

