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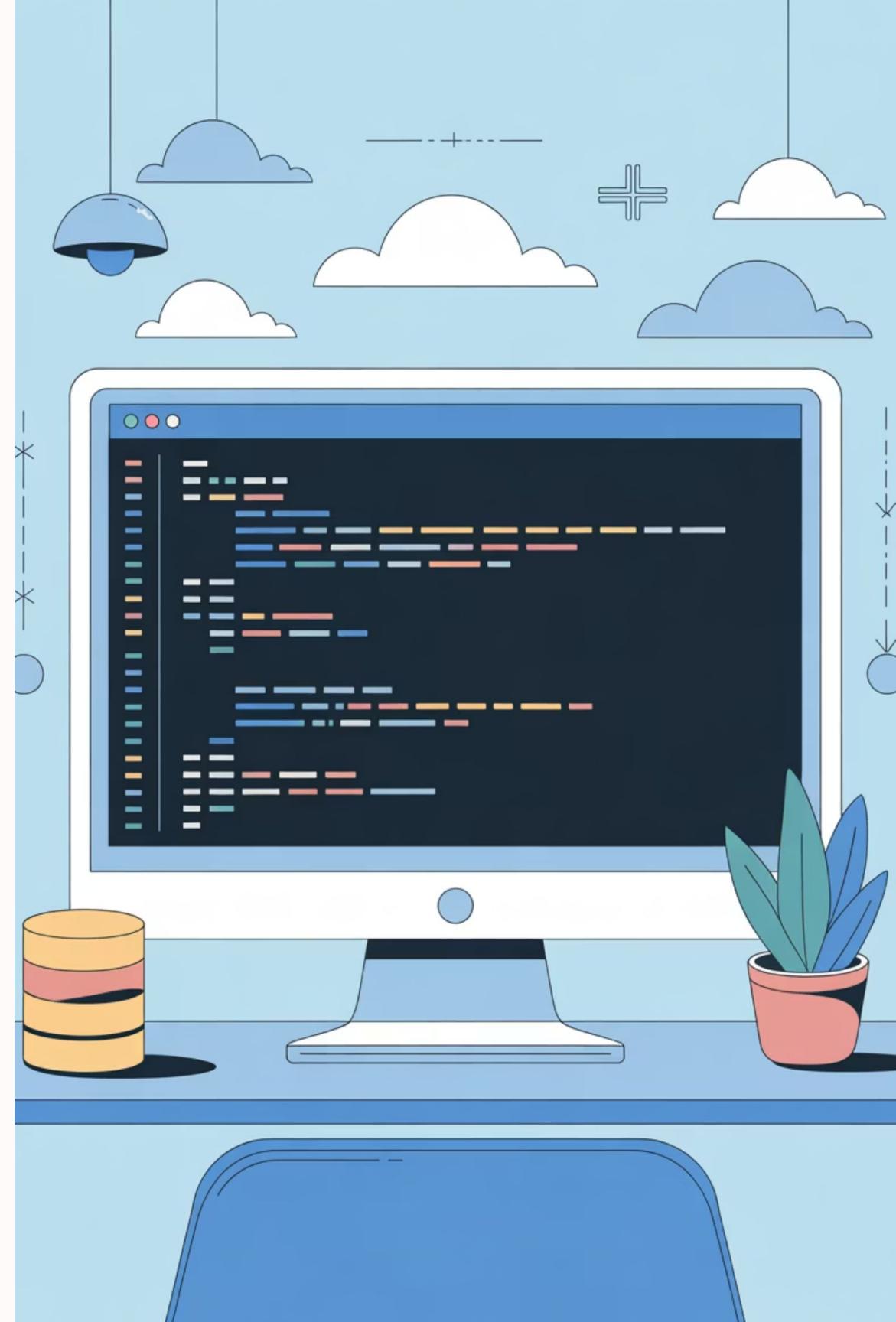
Introduction To Database Management System  
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Unit – 3 : STRUCTURED QUERY LANGUAGE - SQL AND PL/SQL

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# PL/SQL: Stored Procedures, Functions, and Triggers

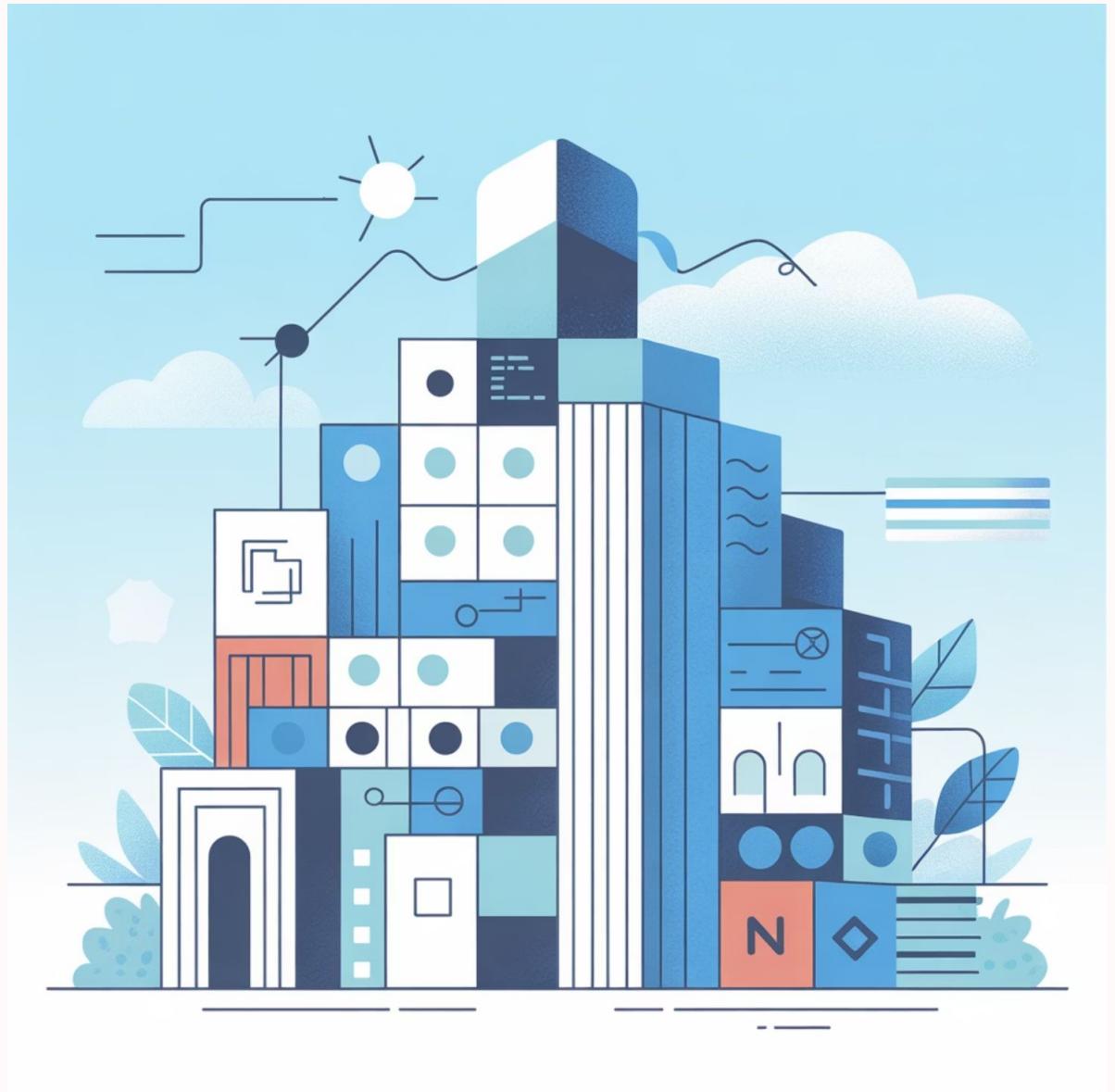
Master the essential building blocks of database programming and learn to write reusable, efficient, and automated database logic



# What is PL/SQL?

PL/SQL (Procedural Language/Structured Query Language) extends SQL by allowing you to group multiple SQL statements together into a single, cohesive unit called a program block. These blocks combine the data manipulation power of SQL with the procedural capabilities of programming languages.

Instead of executing queries one at a time, you can bundle logic, add control structures, handle errors, and create modular, maintainable database code. This makes your database operations more powerful, secure, and efficient.



# Three Core Building Blocks



## Stored Procedures

Performs a specific task or series of operations. Think of it as a set of instructions you save and execute whenever needed.

**Use case:** Adding records, updating data, complex business logic



## Functions

Similar to procedures but with a key difference: functions must return a value. They can be used directly in SQL queries.

**Use case:** Calculations, grade assignments, data transformations



## Triggers

Special blocks that execute automatically when specific database events occur, like INSERT, UPDATE, or DELETE operations.

**Use case:** Audit logging, validation, enforcing business rules



# Understanding Stored Procedures

A Stored Procedure is a named PL/SQL block that performs one or more operations and is stored permanently in the database. Once created, you can call it anytime—just like reusing a recipe card in a kitchen.

- ❑ **Key Concept:** Think of a stored procedure like a recipe card. You write down the steps once and reuse them every time you need to make that dish. No need to rewrite the instructions each time!

# Stored Procedure Syntax

## Basic Structure

```
CREATE [OR REPLACE] PROCEDURE procedure_name(  
parameter_name datatype [, ...])ISBEGIN -- SQL or PL/SQL  
statementsEND;/
```

## Syntax Breakdown

**CREATE OR REPLACE:** Creates new or updates existing procedure

**parameter\_name:** Input/output variables

**IS/AS:** Marks beginning of declaration section

**BEGIN...END:** Contains executable statements

**/** Executes the creation statement

# Stored Procedure Example

Let's create a practical stored procedure that adds a student record to the database. This procedure accepts three parameters: student ID, name, and marks.

```
CREATE OR REPLACE PROCEDURE add_student( p_id IN NUMBER, p_name IN VARCHAR2, p_marks IN NUMBER)ISBEGIN  INSERT INTO student(id, name, marks)  
VALUES (p_id, p_name, p_marks);    DBMS_OUTPUT.PUT_LINE('Student record added successfully.');?>END;/
```

## Executing the Procedure

```
BEGIN  add_student(101, 'Aarav', 90);END;/
```

## Expected Output

Student record added successfully.

The student record with ID 101 is now inserted into the database.

# Why Use Stored Procedures?

## Code Reusability

Write once, use everywhere. Instead of repeating the same SQL logic across multiple applications, call one stored procedure from anywhere.

## Improved Performance

Procedures are precompiled and stored in the database. This means faster execution compared to sending SQL statements each time.

## Easier Maintenance

When business logic changes, update the procedure once instead of modifying code in multiple places across your applications.

## Enhanced Security

Grant execute permissions on procedures without exposing underlying tables. Users can perform operations without direct table access.



# Understanding Functions

A Function is similar to a stored procedure, but with one critical difference: it must return a value. Functions can be used directly in SQL statements, making them incredibly versatile for calculations and transformations.

- **Analogy:** If a procedure is like a machine that performs an action, a function is like a calculator—it takes input, processes it, and gives back a result you can use immediately.

# Function Syntax and Example

## General Syntax

```
CREATE [OR REPLACE] FUNCTION function_name(  
parameter_name datatype [, ...])RETURN  
return_datatypeISBEGIN -- statements RETURN value;END;/
```

The RETURN clause is mandatory and specifies the data type of the value the function will return.

## Practical Example: Grade Calculator

```
CREATE OR REPLACE FUNCTION get_grade( p_marks NUMBER)RETURN  
VARCHAR2IS v_grade VARCHAR2(2);BEGIN IF p_marks >= 90 THEN  
v_grade := 'A'; ELSIF p_marks >= 75 THEN v_grade := 'B'; ELSE  
v_grade := 'C'; END IF; RETURN v_grade;END;/
```

# Calling Functions

## Method 1: PL/SQL Block

```
DECLARE  v_result VARCHAR2(2);BEGIN  v_result :=  
get_grade(82);  DBMS_OUTPUT.PUT_LINE('Grade: ' ||  
v_result);END;/
```

**Output:** Grade: B

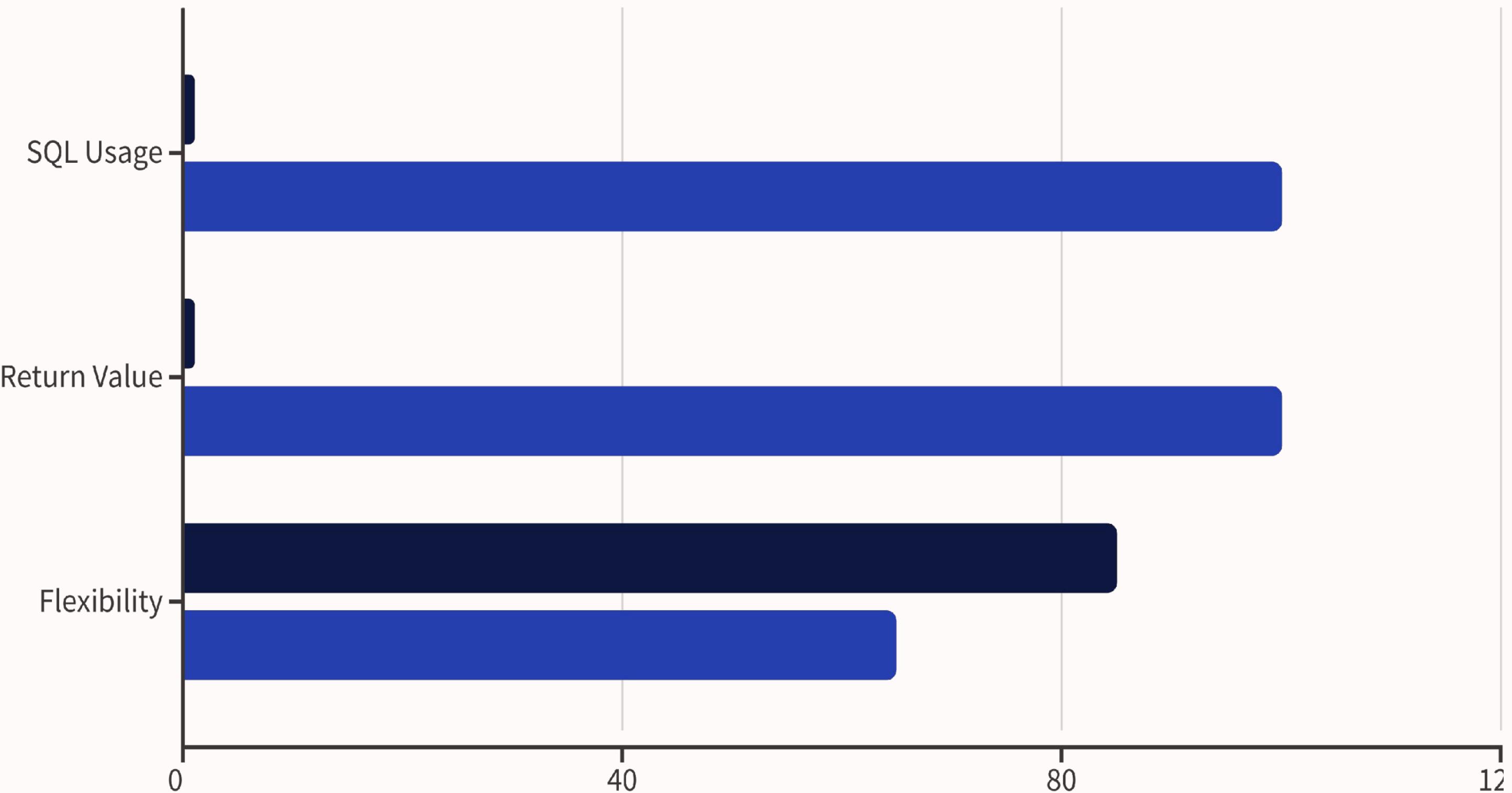
## Method 2: Direct SQL Query

```
SELECT get_grade(82) FROM dual;
```

**Output:** Returns B

Functions can be used anywhere you'd use a SQL expression:  
SELECT clauses, WHERE conditions, ORDER BY statements, and  
more.

## Procedures vs Functions





# Understanding Triggers

A Trigger is a special type of stored procedure that executes automatically when a specific database event occurs. Unlike procedures and functions that you call manually, triggers respond to events like INSERT, UPDATE, or DELETE operations on tables.

- **Perfect Analogy:** A trigger is like an automatic alarm system. When someone opens the door (INSERT event), the alarm automatically rings (trigger fires). You don't need to press any button—it just happens!

# Trigger Syntax

```
CREATE [OR REPLACE] TRIGGER trigger_name BEFORE | AFTER INSERT | UPDATE | DELETE ON table_name [FOR EACH ROW] BEGIN -- Actions to perform automatically END; /
```

1

## Timing

Choose BEFORE or AFTER to specify when the trigger fires relative to the triggering event

2

## Event

Specify which DML operation activates the trigger: INSERT, UPDATE, DELETE, or combinations

3

## Target Table

Define which table the trigger monitors for events

4

## Row Level

Add FOR EACH ROW to execute once per affected row (optional)

# Trigger Example: Audit Logging

Let's create a practical trigger that automatically logs every time a new student record is inserted. This is useful for tracking database changes and maintaining audit trails.

## Step 1: Create Log Table

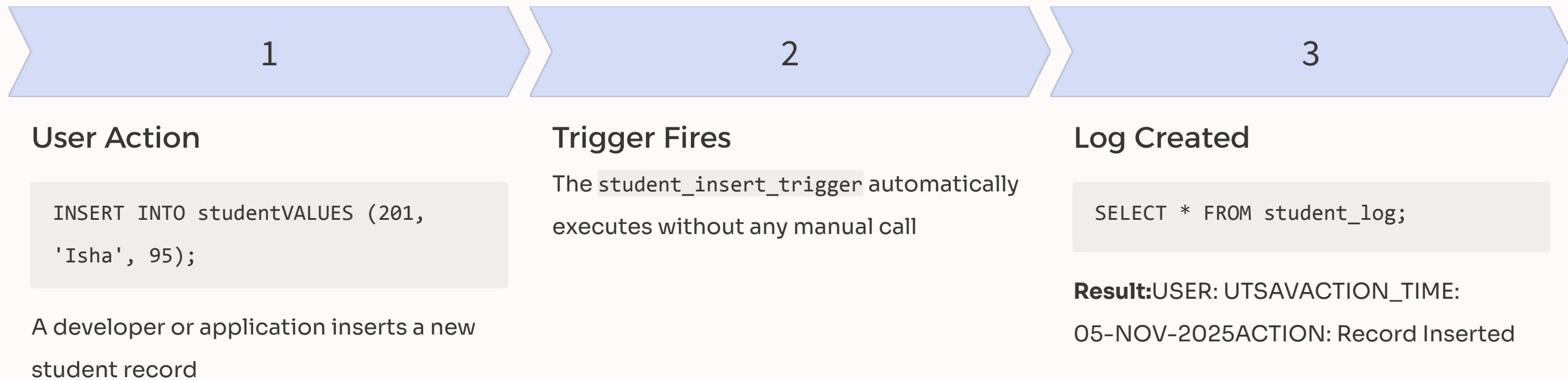
```
CREATE TABLE student_log ( user_name VARCHAR2(30),  
action_time DATE, action VARCHAR2(20));
```

## Step 2: Create the Trigger

```
CREATE OR REPLACE TRIGGER student_insert_trigger  
AFTER  
INSERT ON studentFOR EACH ROWBEGIN  INSERT INTO  
student_log  VALUES (USER, SYSDATE, 'Record  
Inserted');END;/
```

Now, whenever someone inserts a student record, the trigger automatically creates a log entry capturing who did it and when.

# Trigger in Action



This happens seamlessly in the background, creating a complete audit trail of all database modifications.

# Types of Triggers

## BEFORE Trigger

Fires before the DML statement executes. Perfect for validation, data modification, or preventing invalid operations before they occur.

## AFTER Trigger

Fires after the DML statement completes. Ideal for logging, creating audit trails, or cascading changes to related tables.

## INSTEAD OF Trigger

Used on views (not tables) to perform custom operations. Allows you to make non-updatable views modifiable through custom logic.

## Row-Level Trigger

Uses `FOR EACH ROW` clause. Executes once for every row affected by the DML statement. Access to `:OLD` and `:NEW` values.

## Statement-Level Trigger

Executes once for the entire DML statement, regardless of how many rows are affected. More efficient for bulk operations.

# Advantages of Triggers

## Automatic Business Rules

Enforce complex business logic automatically without relying on application code. Rules execute consistently regardless of which application accesses the database.

## Audit Trails

Maintain detailed logs of who changed what and when. Essential for compliance, security analysis, and debugging data issues.

## Data Integrity

Validate data before it enters the database. Prevent orphaned records, enforce referential integrity, and maintain data consistency automatically.

## Automated Calculations

Automatically compute derived values, update related tables, or maintain summary data without manual intervention.

# Trigger Limitations

## Difficult to Debug

Because triggers execute automatically and silently, tracking down problems can be challenging. Unexpected trigger behavior may cause mysterious errors in applications.

## Performance Impact

Overuse of triggers can significantly slow down DML operations. Each insert, update, or delete must wait for all related triggers to complete before proceeding.

## Hidden Complexity

Business logic buried in triggers is invisible to applications. Developers may not realize triggers exist, leading to confusion about why data changes unexpectedly.

- ❑ **Best Practice:** Use triggers judiciously for critical database-level operations like auditing and validation. Avoid implementing complex business logic that would be better suited for application code.



# Quick Reference Comparison

| Feature           | Stored Procedure       | Function                  | Trigger                             |
|-------------------|------------------------|---------------------------|-------------------------------------|
| Returns Value?    | No                     | Yes (required)            | No                                  |
| Call Method       | Manual (EXECUTE/BEGIN) | Manual (assignment/query) | Automatic (on event)                |
| Use in SQL?       | No                     | Yes                       | No                                  |
| Primary Purpose   | Perform tasks          | Calculate and return      | Respond to events                   |
| Execution Trigger | User/program call      | User/program call         | DML event<br>(INSERT/UPDATE/DELETE) |

**Procedure:** Like a recipe—follow the steps when you need to cook the dish

**Function:** Like a calculator—input numbers, get instant result

**Trigger:** Like an alarm—automatically activates when someone opens the door

# Practice Examples Summary

Here's a complete overview of the commands we've learned and how to execute each type of PL/SQL block:

## Stored Procedure

### Command:

```
BEGIN add_student(1, 'Riya',  
89);END;/
```

**Result:** Adds a new student record to the database

## Function

### Command:

```
SELECT get_grade(82)FROM dual;
```

**Result:** Returns 'B' based on the marks provided

## Trigger

### Command:

```
INSERT INTO studentVALUES (201,  
'Isha', 95);
```

**Result:** Automatically logs the insert event to the audit table

Congratulations! You now understand the three fundamental building blocks of PL/SQL. Practice creating your own procedures, functions, and triggers to solidify these concepts. Start with simple examples and gradually build more complex database logic as you grow more comfortable with the syntax and patterns.



# Thank You!