

Course code	Course Name	Hours/week			Credit	Max. Marks
21BTCS23C02	Data Structures and Algorithms	L	T	P	C	100
		3	0	1	4	
Pre-requisite	Mathematical Preliminaries					
Evaluation Scheme	Theory				Hours	Marks
	External (End Semester Exam)				2	50
	Internal (1) Midterm + Assignment/Seminar/Activity/ Quiz-40 Marks / (2) Attendance -10 Marks)				1.5	50
UNIT-I	Foundations of Algorithms					4
Basics of Algorithm, Characteristics of good algorithms Introduction to Algorithm Analysis: Efficiency of Algorithms, Best, Worst, and Average Case, Amortized Analysis, Master Method						
UNIT-II	Sorting Algorithms and Basic Analysis Techniques					9
Analyzing Control Statements, Loop Invariants and Correctness, Basic Sorting Algorithms and Their Analysis: Bubble Sort, Selection Sort, Insertion Sort, Heap Sort Linear Time Sorting: Bucket Sort, Radix Sort, Counting Sort						
UNIT-III	Divide and Conquer Techniques					10
Introduction to Recurrence Relations, Methods for Solving Recurrence, Divide and Conquer Paradigm: Binary Search, Max-Min Problem, Merge Sort, Quick Sort, Matrix Multiplication, Large Integer Multiplication						
UNIT-IV	Dynamic Programming and Greedy Algorithm					12
Principle of Optimality, Dynamic Programming Applications: Binomial Coefficient, Making Change, Assembly Line Scheduling, Matrix Chain Multiplication, Longest Common Subsequence, Knapsack Problem, All-Pairs Shortest Path Greedy Algorithm Concepts, Greedy Applications: Activity Selection, Greedy Knapsack, Job Scheduling, Huffman Coding.						
UNIT-V	Advanced Problem Solving and Complexity Theory					10
Backtracking: N-Queens Problem, Knapsack Problem, Travelling Salesman Problem (TSP), Minimax Principle String Matching Algorithms: Naive Algorithm, Rabin-Karp, Finite Automata-based Matching Introduction to Complexity Theory: P, NP, NP-Complete, NP-Hard, Complexity of TSP and Hamiltonian Path						
Total hours				45 periods		

Course Outcomes: At the end of the course, the students will be able to:

COs	Statements	Bloom's Level
C01	Understand foundational algorithmic concepts, mathematical preliminaries, and perform basic algorithm analysis.	L2
C02	Implement and analyze basic and linear-time sorting algorithms using control flow and loop invariants..	L4
C03	Apply divide and conquer strategies to design and analyze efficient algorithms for classical problems..	L3
C04	Design solutions using dynamic programming and greedy strategies for optimization problems	L6
C05	Apply backtracking and string matching algorithms to solve complex problems and understand the basics of computational complexity theory.	L3



TEXT BOOK:	
1.	Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, and Clifford Stein <i>Introduction to Algorithms</i> , 3rd Edition, MIT Press
2.	S. Dasgupta, C.H. Papadimitriou, and U.V. Vazirani <i>Algorithms</i> , McGraw-Hill Education.
REFERENCES:	
3.	Jon Kleinberg and Éva Tardos <i>Algorithm Design</i> , Pearson Education.
4.	S. K. Basu <i>Design Methods and Analysis of Algorithms</i> , PHI Learning.
ONLINE REFERENCES	
1.	MIT OpenCourseWare – Introduction to Algorithms (6.006) https://ocw.mit.edu/courses/6-006-introduction-to-algorithms-fall-2011/
2.	GeeksforGeeks – DAA Tutorials https://www.geeksforgeeks.org/fundamentals-of-algorithms

CO	List of Experiments	Hrs.
CO1	Practical 1: Implement an algorithm to compute the GCD of two numbers using Euclid's method and analyze its time complexity (Best/Worst/Average case).	2
	Practical 2: Compare the empirical runtime of iterative vs. recursive factorial algorithms and justify using asymptotic notation (O , Ω , Θ).	2
	Practical 3: Implement and analyze the Master Theorem for a divide-and-conquer recurrence (e.g., $T(n) = 2T(n/2) + n$).	2
CO2	Practical 4: Implement Bubble Sort, Selection Sort, and Insertion Sort. Compare their performance on random, sorted, and reverse-sorted datasets.	2
	Practical 5: Implement Heap Sort and analyze its time complexity using loop invariants.	2
	Practical 6: Implement Counting Sort and Radix Sort for integer arrays. Compare their efficiency with $O(n \log n)$ sorts.	2
CO3	Practical 7: Solve the Max-Min problem using Divide and Conquer and compare its efficiency with the brute-force approach.	2
	Practical 8: Implement Merge Sort and Quick Sort. Analyze their performance on large datasets and discuss pivot selection impact	2
	Practical 9: Implement Strassen's Matrix Multiplication and compare its runtime with the standard $O(n^3)$ method.	2
CO4	Practical 10: Solve the 0/1 Knapsack problem using DP and its fractional variant using Greedy. Compare results.	2
	Practical 11: Implement the Longest Common Subsequence (LCS) problem using DP and validate with sample strings.	2
	Practical 12: Implement Huffman Coding for text compression and analyze its optimality.	
CO5	Practical 13: Solve the N-Queens problem using Backtracking and count valid configurations for $N=4, 8$.	2
	Practical 14: Implement the Rabin-Karp algorithm for pattern matching and compare its efficiency with the Naive method.	2
	Practical 15: Classify problems (e.g., TSP, Knapsack) into P, NP, NP-Complete, or NP-Hard categories with justifications.	2
	TOTAL HOURS	30



Course Outcomes with Program Outcomes

	P01	P02	P03	P04	P05	P06	P07	P08	P09	PO 10	PO 11	PO 12
CO 1	3	2	2	2	2	-	-	-	-	-	2	1
CO 2	3	3	2	1	2	1	-	-	-	1	2	-
CO 3	3	3	3	2	3	1	-	-	-	1	2	1
CO 4	3	3	2	2	2	1	-	1	-	-	-	-
CO 5	3	3	2	2	2	1	1	-	-	-	-	2

